

NEW
LOOK

AMIGA ACTION

018 MARCH 1991
UK £2.95 (with disk)

100% COLOUR!
100% AMIGA!
100% ACTION!
100% CLASS!

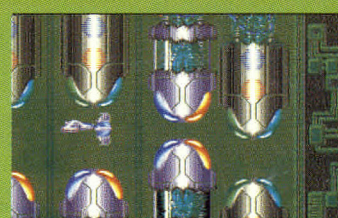
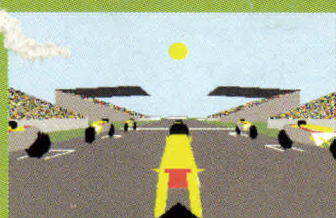
TEAM SUZUKI LIKE A BAT OUT OF HELL!

Watch the stunning demo while
you read the review inside!



REVIEWS MAKE PRIZES!

Check out Amiga Action's
Mega Mini Compos



E L U I R A TEAM SUZUKI MONACO GP Z - O U T



SPARKS O



Your mission is to seek out and destroy the king pin of the MR BIG CORPORATION. You'll have to outwit his enormous army of body guards... gangs of charisma-bypass patients in trench coats, the bullet brain with the build of a rhinoceros and the breath of a dung beetle, packs of vicious canine yuppies, the psychotic clown with an evil sense of humour - you'll die, but not laughing! Then there's the gas guzzling cadillac jock - a cool specimen, elbow hanging on the door rail, a serious looking piece in his hand and ready to blow you away as he rolls down main street leaving you coughing lead. It's not all bad!... You've got a chopper to back you up, a mean, shiny street machine, some heavy metal hardware and some pretty neat moves. And what about the king pin... did I say he was Mr. Big? No, he's MR BIG!



ROBOCOP 2

Seven levels of muscle-straining, reflex-testing, sideways scrolling fury! Destroy the lethal drug Nuke, face a stream of deadly Nuke gangs, and then - if you survive - face the terror that is Robocop 2!

MORE THAN A GAME ROBOCOP 2 IS THE PRIME DIRECTIVE.

ROBOCOP TM & © 1990 ORION PICTURES CORP. ALL RIGHTS RESERVED

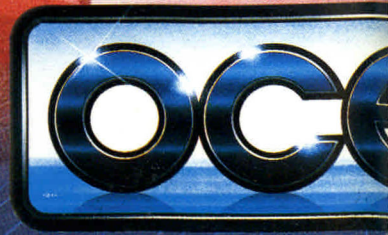
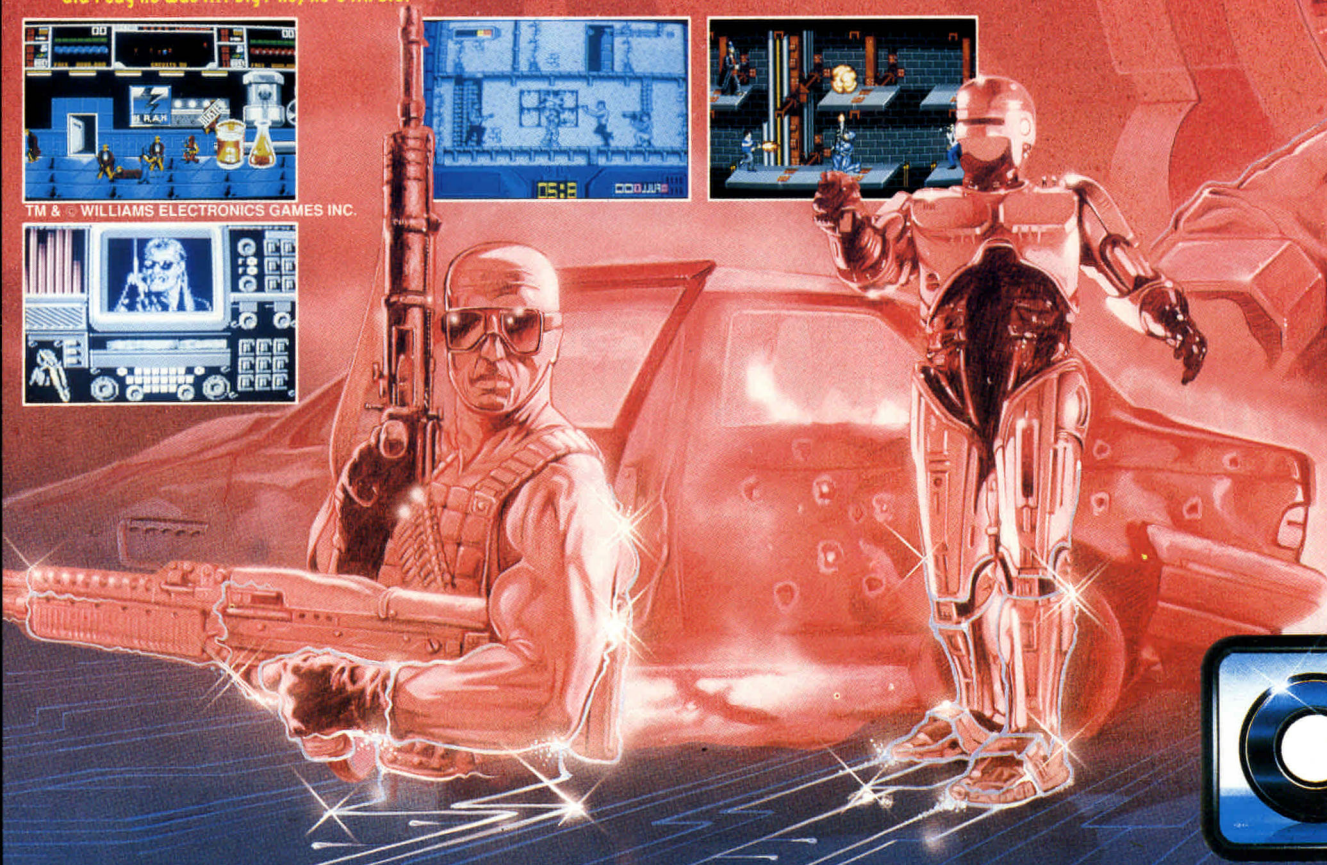
TOTAL



© 1990 CAROLCO PICTURES INC.



TM & © WILLIAMS ELECTRONICS GAMES INC.



OF GENIUS

RECALL

As Doug Quaid you Travel to Mars to discover your true identity - your mission is now a journey of non-stop action, strange mutants, futuristic vehicles and a startling array of weaponry all captured in superbly executed graphics and a game play that compliments the success of the year's top movie. **TOTAL RECALL**... a nightmare journey into the 21st Century.



CHASE HQ II - Special Criminal Investigation - continuing where CHASE HQ left off. Your mission is to track down, chase and apprehend dangerous criminals. It's **FASTER** - explosive power sends you bulleting through various terrains - hold the line or plough the fields! It's **TOUGHER** - the criminals wield some heavy hardware - but so do you! You can shoot but you must dodge their flak... heavy gunfire, trucks unloading their cargo onto your bonnet... it's the meanest pursuit game to hit the micro screen. The extra features will leave you gasping for extended play- weather changes, bodyguard squads, grenade lobbing bikers, gun-choppers... just play it!... we dare



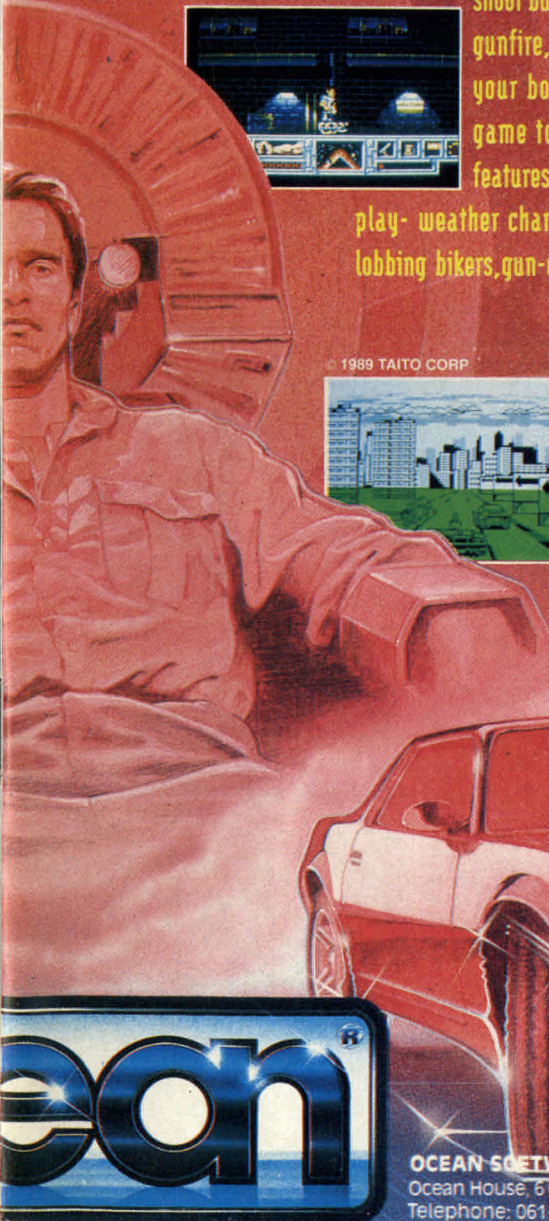
© 1989 TAITO CORP.



© MITCHELL CORP.



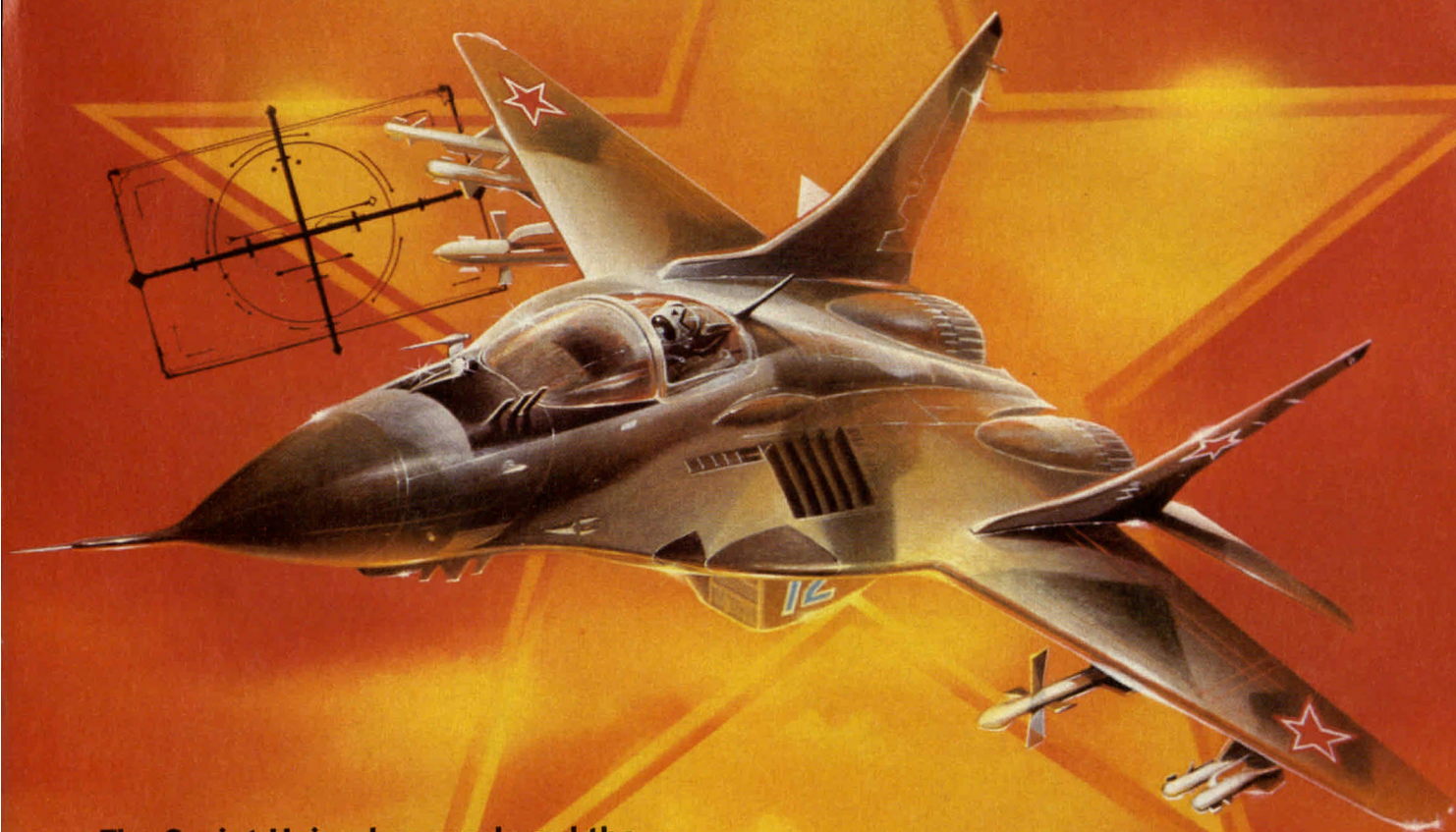
No time for balloonin' around!... no time to shoot the breeze!...in fact you've hardly set your feet down in the mighty U.S.S.R. and it's all action. You sight up your latest and most formidable balloon poppin' piece...but now that bounce bomb has just multiplied!!! Tour the world in the most addictive arcade game of the year from Mitchell Corp. A quick eye and super fast reflexes will give you just a half-chance of a win... the other half will come if the bounce goes your way!



OCEAN SOFTWARE LIMITED
Ocean House, 6 Central Street, Manchester M2 5NS
Telephone: 061-832 6633 (10 LINES) Fax: 061-834 0650

MiG-29

F U L C R U M



The Soviet Union has produced the finest air superiority fighter in the World.

Now Domark give you the thrill of flying the formidable MiG-29 Fulcrum on your computer.

Prove your skills in a series of gruelling missions based on real life scenarios.

MiG-29 Fulcrum – the ultimate experience in combat aviation.

ONLY THE MiG-29 FULCRUM SIMULATION OFFERS:

- ✧ Full force aero model
- ✧ Ergonomically optimised controls
- ✧ Actual instruments and avionics
- ✧ Accurate modelling of high g-effects on pilot, including simulated black-outs
- ✧ "Expert-driven" combat systems
- ✧ Unique missions featuring real world scenarios



DOMARK

Programmed by Simis Ltd.

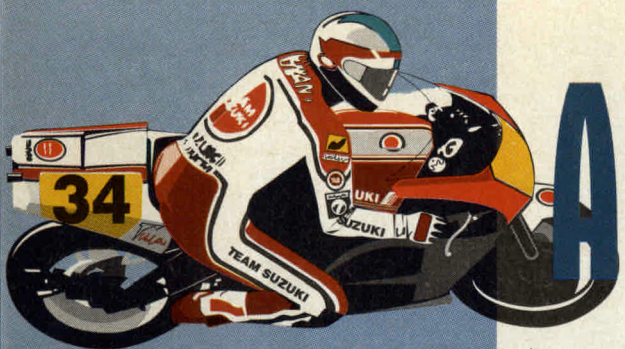
Software, Instructions, Artwork and Packaging ©1990 Domark Software Ltd.

MiG-29 photographs courtesy of John Lake/Osprey Publishing ©1990

Published by Domark Software Ltd., Ferry House, 51-57 Lacy Road, London SW15 1PR. Tel: (081)-780 2224.

Available on: Amiga, Atari ST, IBM PC 3.5" & 5.25". Amiga, Atari ST, IBM PC screenshots.

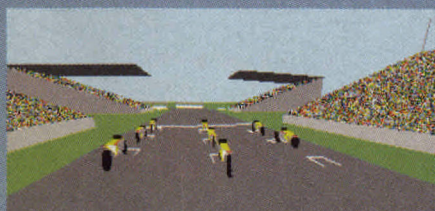
"The most realistic high 'g' flight simulator for the home computer"
John Farley, Test Pilot
(The first European to have flown a MiG-29 Fulcrum)



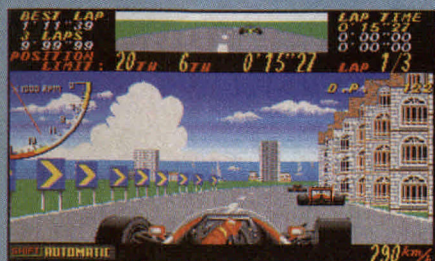
Action Packed!

REVIEWS

A.D.S	70
Car-Vup	80
Dragon's Lair 2	98
Elvira	40
Harpoon	94
Jupiter's Masterdrive	82
Masterblazer	90
Monaco Grand Prix	44
MI6-29 Fulcrum	48
Narc	38
Obitus	96
Prince of Persia	86
Total Recall	88
TMHT	32
Team Suzuki	72
Ultimate Ride	92
Wrath of the Demon	102
World Champ Soccer	100
Warlock the Avenger	78
Z-Out	84



If it is high speed motorcycle action that you require then check out the exclusive review of Team Suzuki.



From coin-op to computer. Monaco GP sets the standard by which all conversions will be marked.



News6

Up to the moment news on what's happening in the Amiga scene. We preview soon-to-be-released games and give you the lowdown on their development.



Amiga Action '91 Style... ..14

Well, you have now seen the totally original and highly informative reviewing system in action and the response has been excellent. A job well done!



Super Leagues.....16

We've compiled the most informative set of games charts that you could ever hope to see. If there's a game that you require then look no further.



Action Cover Disk18

This month's disk comes to you courtesy of Gremlin. A playable demo of Switchblade 2, Team Suzuki rolling demo and a previously unreleased game - Rox.



Boggit's Domain.....27

In his new-look pages the infamous Boggit gives you an exclusive interview with Tony Crowther — the man behind Captive.



Supercars 2 Update22

Yes. It's on its way. Supercars 2 from Gremlin is almost completed and we give you an exclusive glimpse at this amazing car racing romp.



Giving the Game Away59

Don't throw them away because you're stuck! We reveal the inner secrets of Captive, Night Shift and Powermonger. If it's a clue you need then consult Small Tips.



Team Suzuki Compo56

The competitions just get better and better and Gremlin have stolen the limelight with a fabulous challenge that could win you a place at the British Grand Prix.



Applied & Utilised.....68

If it's hardware and utilities that turn you on, it would probably be wise to skip to the none-games feature straightaway — a break from games for those boffins.



Late Kick Off104

For all those games that didn't quite make the issue deadline we offer you a little summary just to whet your appetite. Each game is given home and away points. The home points are good and the away points are the bad aspects of the games. If we believe that they deserve another more in-depth review they will be given the full treatment in the next issue:

Gazza 2, Mighty Bombjack, Switchblade 2, Judge Dredd, Tournament Golf, Chaos Strikes Back, Zarathrusta, Corporation Mission Disk, Escape From Colditz and Turrican 2.



TM
R.
C.
G.
M.
V.
A.
C.
E.
S.
U.
P.
E.
R.
S.

YOUR TYRES YEAP

THE WORLD'S MOST
CAN YOU
... TO BE



U.S. GOLD[®]

U.S. GOLD LTD., UNITS 2/3 HOLFORD WAY, HOLFORD,
BIRMINGHAM, B6 7AX. TEL: 021 625 3366

RN FOR TURBO BURN!

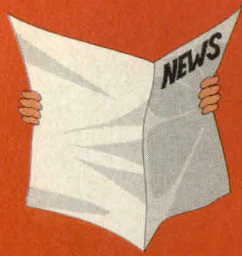
***EXCITING GRAND PRIX!...
BEAT THE REST...
THE BEST?***



Available On:
CBM 64/128 and
Amstrad cassette and disk.
Spectrum cassette,
Amiga and Atari ST.

© 1990,1991
SEGA®. All rights
reserved. Sega® is
a trademark of
Sega Enterprises Ltd.

SEGA®



GOING FOR GOLD

CYBERCON III

Cybercon III was designed as a peace-keeping ultra-computer with total control over the Earth's super-lethal armoury of weapons. The computer was housed in a top-secret defence complex.

Inside its protective cocoon, Cybercon III's cybernetic brain mutated into madness and without warning was transformed from

Great Defender to Great Destroyer as it unleashed its awesome destructive power on its creators in an attempt to exterminate mankind. Only you can destroy Cybercon III but you will have to do it quickly for mankind's sake.

The game will be released by U.S. Gold in March although the price has yet to be announced.

GAUNTLET 3D

The island of Capra has always been a peaceful place, out of reach from the rest of the world. Peace has been maintained for centuries by a law that stated that if two kingdoms waged war on each other then the ruler of the island would be forced to unlock the demons of hell and the devil so that he could claim Capra for his own.

Vellons, a race of evil gruesome creatures from the underworld, are using various forms of trickery and have started a bloody war between two of the eight kingdoms of Capra.

The devil's presence in the magical kingdom has turned it into



the centre of all evil.

In desperation, the old wizard is searching Capra for heroes who are brave enough to help in the fight to drive back the devil and imprison him once and for all.

Gauntlet 3D is due for release by US Gold in March. No price has been fixed as yet.



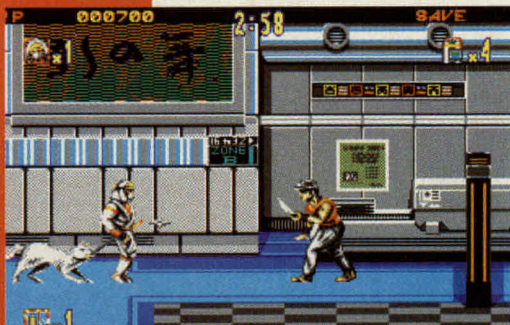
THE SHADOW DANCER

The young Ninja battles together with his faithful pet dog in the centre of a violent city where a group of terrorists is committing every imaginable atrocity known to man, including the planting of time bombs throughout the metropolis.

This very popular action game

with its innovative attack pattern in which a Ninja dog battles side by side with his master, combines many impressive scenes which depict the fighting art of the Ninja.

Shadow Dancer contains four rounds totalling 15 stages. it is due for release by U.S. Gold in March and guess what? No price yet!



COMING SOON...



© 1991 Mirrorsoft Ltd © 1990 UCS & Amblin.

IMAGE WORKS, Irwin House, 118 Southwark Street, London SE1 0SW Tel: 071-928 1454 Fax: 071-583 3494



MILLENNIUM DON THEIR TIGHTS AND THEIR FEATHERS

MOONSHINE RACERS

Ike and Billy-Joe are two down-town boys in need of earnin' a little extra cash on the side. Gettin' the money from old man Tucker for delivering Moonshine whiskey seemed like the easy option at the time. But the boys were reckoning without ol' Fat Sam the Sheriff, who's determined to put an end to smuggling on his patch!

Hold onto your hat as you join the boys in a cross-country chase along highways and by-ways to shake Sam off your tail and be the first to deliver the Moonshine to Tucker's hideaway. They'll have to avoid the fallen trees, roadblocks and ambushes, shunt other cars aside or be shunted.

Moonshine Racers will be released by Millennium in March and will be priced at 24.99.



GREMLIN'S HEROQUEST

Heroquest revolves around the highly successful board game of the same name. Based in a role-playing environment, Heroquest pits you against Orcs, Fimirs and nasty, warty Goblins as you attempt to become a hero.

The game is a long way from completion but we thought we'd just give you a taster of it. We'll give you more information as soon as we receive it.



The locations have been perfectly recreated from the board game and look very promising. Here, the barbarian strolls into a library but he is confronted by an Orc.



As well as Orcs, Zombies make an appearance and prove pretty tough to beat. Movement is controlled through the floor squares and a roll of a dice.



ROBIN HOOD

Millennium present the opportunity to enter the world of one of England's true legendary figures – Robin Hood. In real-time, this incredible fight of good against evil allows you to take the persona of any of the colourful characters and events which have made this story transcend the centuries.

Win the love and trust of the oppressed Saxons, form your band of trusted merry men and defeat the greedy usurping Normans.

Each of the numerous characters who live in the world of Sherwood Forest are individuals and their actions, words and interventions can shape the whole outcome of the story. Magic and folklore play an important part in the plot and you must learn how and when to



use them. Provided you survive you and your merry men must steal from the rich and give to the poor. But will Maid Marian make an

appearance? You'll have to wait and see.

Robin Hood will not be ready until September. So there!

STORMBALL

Due to be released in April, Stormball combines future sport with reality like never before. Using the stunning Astral Engine which featured so strongly in Resolution 101, the game takes a third-player perspective as you move around an arena. Elements of the game include a ball or puck which floats at a constant height on an electronic force field.

You control a player equipped with a bat and standing on a hover-board. With lightning controls, the pace of this game quickly reaches frenetic speeds as you struggle for play and a chance to go for goal. Fail and all will be lost and your chance for glory dashed.



INTRODUCING ROBOCOD

Here's just a taster of Millennium's follow up to the extremely successful James Pond, entitled Robocod. Obviously a take off from the hit movie Robocop, Robocod sees you playing the role of a creature – part fish, part android.

Robocod is armed to the brim with special weapons but so are his enemies which comprise killer teddy bears, rabbits and springy things! There are plenty of objects to collect and each mission is fraught with danger. It's still early days, but we'll keep you updated.

WORLD CHAMPIONSHIP BOXING MANAGER

CBM 64, Spectrum, Amstrad CPC
£9.99 cassette, £14.99 disc
Amiga, Atari ST £19.99
IBM PC £24.99



World Championship Boxing Manager puts you in control of up to 5 boxers. You must use your skills as Manager/Promoter against the computers artificial intelligence, which controls 17 managers who together have 100 boxers under contract.

A warning, the expectations of your boxers are high, you will need to utilize all your negotiation skills in this award winning simulation to secure bouts against rated boxers, which will increase the world ranking of your fighters on the road to becoming champions of the world.

Dangerously addictive, refreshingly different and nicely presented. Send a copy to Tyson. He might learn a thing or two.

Your Commodore. Rated 90%

There is a lot more I could go into. I could explain all the subtleties of the game. Discovering all the little complexities is just part of the fun, and trying to master the fame is the rest. But don't worry, you never will. An incredible product.

Commodore User Amiga. Rated 90%

There's not a lot more to say other than it has to be one of the most in depth and entertaining strategy games yet. If you think that sporting management games are not for you, then think again.

Ace. Rated 95%

There are no unrealistic moves. There are no stupid responses or impossible attacks. Everything is worked out to the nth degree, and it shows.

Your Sinclair. Rated 91%

WBCM, takes you through the ups and downs, the ins and outs, the brain damage and the black eyes. If you like management then you'll love this.

Your Amiga. Rated 91%

Krisalis Software Ltd, Teque House, Masons Yard, Downs Row, Moorgate Rotherham, S60 2HD



SIDE LINERS

SWITCHBLADE 2

The ever popular Gremlin Graphics have announced the release of Switchblade 2, sequel to the highly successful Switchblade.

Although the sequel has a new look the basic idea is still the same – hunt around the base and destroy the enemy. The main character is a lot larger and much meaner than before.

Two centuries ago, Hiro, the last of the Blade Knights, defeated Havoc in his quest to save his land and his people. But now Havoc has risen again and the only person who can stand between him and victory is the single, far-distant relation of Hiro...

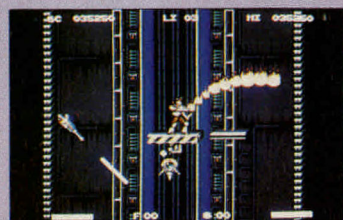
Switchblade should be available as of March/April with the price set at £24.99.



There are plenty of enemy around including the armoured patrol guards. Fortunately, Switchblade is armed with a very powerful laser blaster cannon.



There are laser cannons everywhere and our hero will have to muster all his strength in order to dodge them. Can you recognise the extra life icon?



Some of the levels are accessible via the lift tunnels. Unfortunately, Switchblade is at his most vulnerable and he will have to fight for his life.



As well as lifts, ladders also provide access to the higher levels. Watch out for the flying eyes as they home in on you and attempt to kill you.

THE NEVERENDING STORY PART 2

The story so far... Bastian starts to read the book again. As the voice of the childlike Empress is calling for help. While he is reading the book, Bastian is taken into Phantasia where he meets the inhabitants of the Silver City.

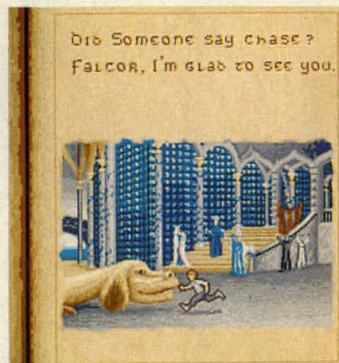
In order to save Phantasia, Bastian has to find the reason for the emptiness that appears to come from Horok Castle, but first he has to chase and destroy the

firespitting dragon that is terrorising Phantasia.

Still breathless from the chase, Bastian has to enter the castle to free Atreju and face the evil sorceress who is causing all the emptiness. But Bastian still has a very long way to go before Phantasia is safe.

The Neverending Story 2 will be released very soon by Linel and the price will be released as soon as we receive it.

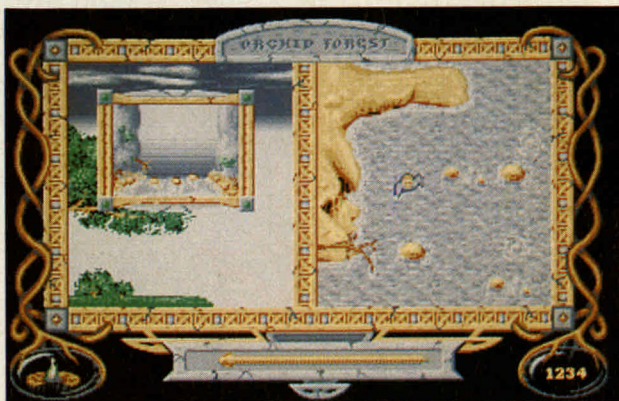
All Bastian's friends are back in The Neverending Story Part 2 – even Falcor, his trusty steed who looks like a cross between a dragon and ET.



(Below) There are plenty of hazards that confront Bastian and not all are on land. He will need to swim to some area keeping wary of the rocks.

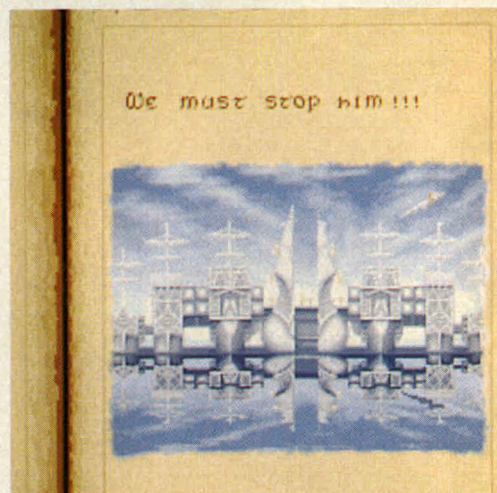


(Above) Eventually Bastian will come face to face with the evil sorceress Xiade. She is the one who has caused the great emptiness that is swallowing Phantasia. Here he will be involved in a fight to the death.



(Left) Bastian's quest lies ahead of him. Phantasia is in trouble and only he can save it. But how can he help stop the emptiness that is shrouding Phantasia? Maybe if he could find all his old and trusted friends he might just have a chance. But who might be causing all this destruction and why?

(Below) Xiade is furious with Bastian's interference and she has sent all her evil minions to stop him. She is the cause of the trouble and she must be stopped!

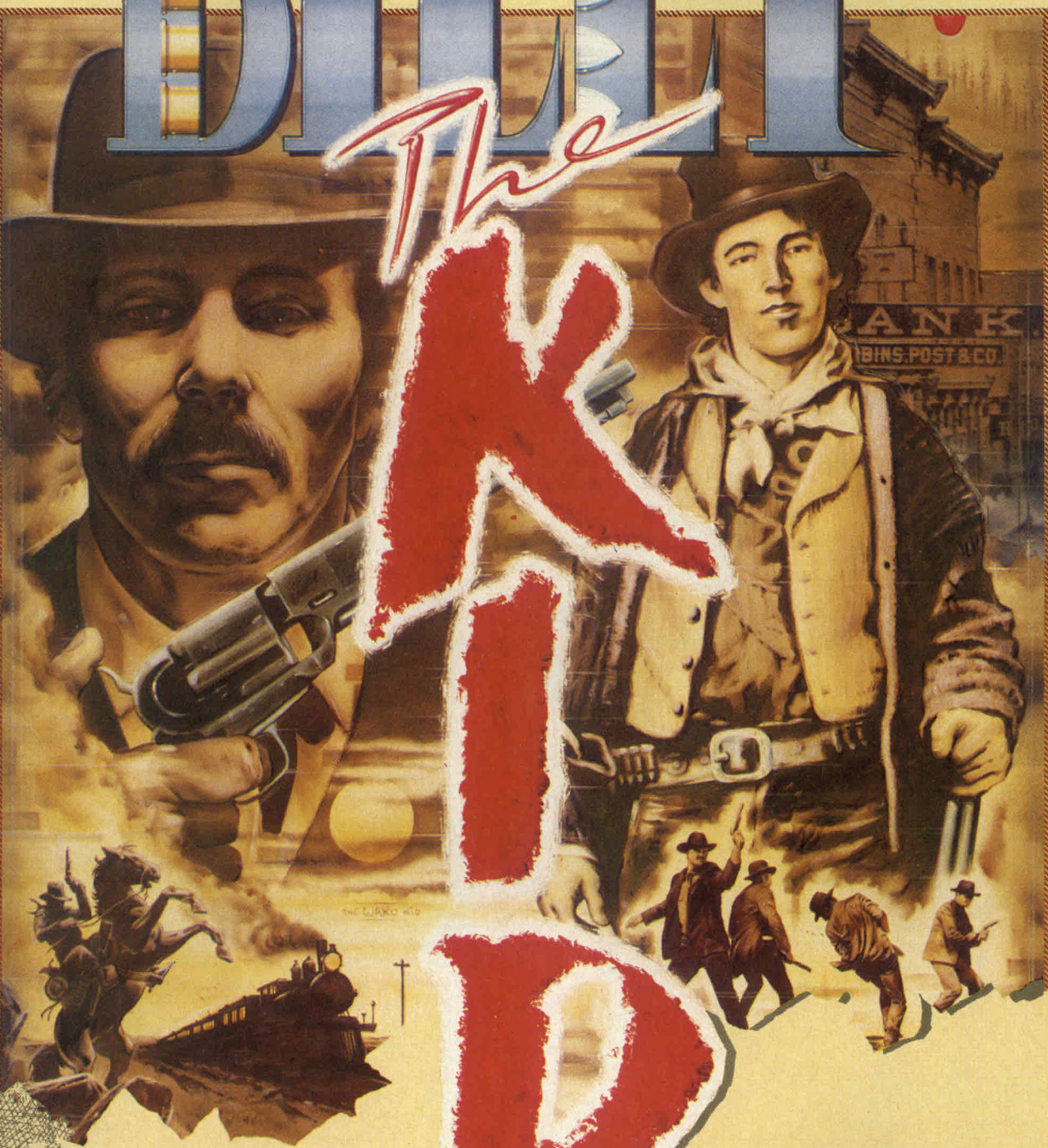


(Left) Bastian races through the forest on his trusty steed but he must be careful. Phantasia is full of danger now that Xiade holds the upper hand. Apart from flying on Falcor, this is Bastian's only other form of transport. But this is where he is most vulnerable to attack from the evil demons and creatures that roam the forest. Bastian will have to ride quickly and keep his wits about him at all times.



BILLY

The KID



"BILLY THE KID" IS A 1 OR 2 PLAYER ACTION/STRATEGY GAME SET IN THE WILD WEST, WHICH ALLOWS THE PLAYER TO ASSUME THE IDENTITY OF EITHER A GUN TOTING DESPERADO WITH A HEART OF GOLD, BILLY HIMSELF OR HIS EX-BEST FRIEND, SHARP SHOOTING, LAW ABIDING PILLAR OF THE COMMUNITY, SHERIFF PAT GARRETT.

THEY ARE IN LOVE WITH THE SAME WOMAN AND ULTIMATELY, IN A NAIL BITING CLIMATIC FINALE, ARE GOING TO END UP POINTING GUNS AT EACH OTHER. ONLY ONE CHARACTER CAN WALK AWAY FROM THIS SHOWDOWN - **BUT THAT'S JUST THE**

WAY OF THE WEST.

I.B.M./AMSTRAD P.C.

ATARI S.T.

C.B.M. AMIGA



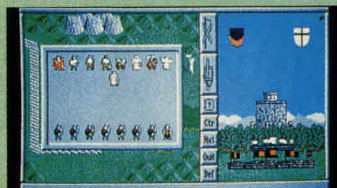
SIDE LINERS

WARLORDS

Warlords, from Electronic Arts, is an eight-player strategy game played across the fabled land of Illuria. The unconvincing peace treaty has expired and the Storm Giants, Orcs of Kor, Horse Lords and other warring tribes are out to take the land for themselves.

Each player must ruthlessly expand his territory at the expense of the other seven players which can be human or computer. Alliances can be formed, with fierce dragons or demons to help in battle, and special weapons can be found.

Warlords should be out round about now. The price has been set at £24.99.



ADULTS ONLY

If you disapprove of naughty bits then read no further. Data liberation have just announced details of their latest puzzle game entitled Penthouse Electronic Jigsaw for Adults.

The game can be played with 6 to 294 pieces with 16 different sizes – each in a traditional jigsaw shape. However, for those enthusiasts who do not belong to the boobs and bums brigade, there is also a standard version where the Penthouse Pets of the Month appear skimpily but tastefully clad. Phew!

The game should be coming out as you read this but unfortunately we did not have the price at the time of print.



Do-er missus! If you've read this far it's pretty obvious to me that you are a raving pervert and should be shot. Wait a minute! What are you doing? BANG!

012
AMIGA
ACTION



COUGAR FORCE

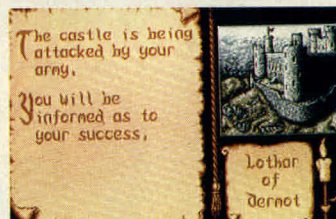
Cougar Force from Tomahawk puts you in control of a super-agent member of an organisation fighting against international gangs.

Cougar Force contains a murderous plot full of action and slaughter. Just the kind of ingredients that we all love.

An archipelago rich in mining resources, is ruled by a group of criminals who keep their ascendancy thanks to their technology. Under their belts they have particularly efficient soldiers and remote controlled robots managed by a computer.

Super is sent on mission to destroy the masterminds of the gang but he is trapped as soon as he arrives. A guard brings him food but Super manages catch him unawares and is able to neutralise him and escape. The adventure now begins.

There is no release date as of yet although the price is expected to be £19.99.



STING-RAY TRAIL LA LA LA LA LA

Logic 3, the new British joystick manufacturing company formed by Spectravideo, is to launch its first product to the British public.

The Sting-Ray joystick is being hailed by Spectravideo as being the ultimate in hand-held joysticks and who are we to argue? There are four models to be planned which look very similar to a futuristic space gun. Versions include those for the Nintendo, Sega, ST and Amiga.

They can be held in either the left or right hand and are fitted with extremely durable microswitches

Nam has been written by Mathew Stibbe the writer of the highly acclaimed Imperium. There are two aspects to the game – political and military – both of which

Domark fight it out but who will win? As president of the USA, you oppose the challenge to the South Vietnamese government, and, through military power and economic support you control the United States' level of commitment to Saigon.



MAKING AN IMPRESSION

After the success of Rorke's Drift, Impressions have released details of their latest wargame entitled Cohort – Fighting For Rome.

Using four different scenarios it recreates a series of mythical battles from the later days of the Roman Empire, when rival generals were pitting their armies against each other in a bid to become Emperor.

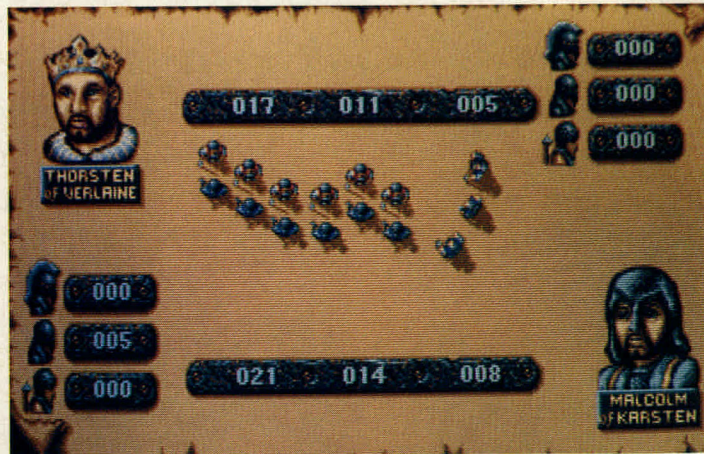
Cohort will be released in March priced at £24.99.

have to be finely balanced if you are to stand a chance of winning. Nam 1965 – 1975 will be available sometime in February with the price yet to be announced.

Also on the agenda is Feudal Lords, a historical simulation of war, greed and treachery.

Playing the part of one of four Lords in the mythical land, you must plan your strategy for total domination. You need to know when to attack and when to resist those itchy feet and instead consolidate your position, building up strength to make the next push and gain the upper hand.

Feudal Lords will be released in March also priced at 24.99.



making them very responsive and strong.

Spectravideo boss, Ashvin Patel, said: "We see Logic 3 as the BMW of the joystick world and the Sting-Ray is the ultimate zapping machine."

The Sting-Ray does look extremely attractive although it does resemble the Konix navigator in many ways.

The Sting-Ray standard joystick will retail for £14.95 and the Sting-Ray autofire for £15.95.

Hopefully we will be able to preview the Sting-Ray in Applications Applied, Utilities Utilised.



Warlock

THE AVENGER



CLASSIC ARCADE ACTION IN A LAND OF MYTH AND MAGIC



In the beginning there was 'Druid', hailed as a milestone game at the time of its release. Then came 'Enlightenment', and now there's *Warlock the avenger*, the third game in a classic series. Designed by Dene Carter,

Warlock the avenger takes the player yet deeper into the dangerous world of Belorn, where the evil lord *Acamantor* has returned to hold the land in his grasp. Strive to re-awaken your ancient spells and find your way through eight trap-strewn dungeons, overcoming unknown obstacles, locating secret passage-ways and keeping

Acamantor's monstrous minions at bay. Your task is to find and destroy the evil power. Only by unleashing the arcane power of Chaos can final victory be yours.



- two games in one, you get the original *Druid* game, included free.
- use elemental forces to cast the most effective spells
- create *Golems* and work together in the two player game
- avoid gigantic fire-spitting skulls and *Acamantor's* teeming army of monsters



Atari ST & STE	£24.99
AMIGA	£24.99
Commodore C64 disk	£15.99
Commodore C64 cassette	£10.99



TOUCHDOWN ON A NEW WORLD MAGAZINE GAMES REVIEW

For years games players around the world have asked questions like "Which is the best shoot'em-up?", "Is Falcon better than F15 Strike Eagle?", "Which are the all time classic Amiga Games?". Now from the premier Amiga games magazine comes a world beating rating system that provides the answers to all those, as yet unanswered, questions...

The new system that has enabled this major advance in game scoring is called 'The Amiga Action Super League' and it uses a ranking system rather than a traditional percentage score. We have once again included an overall percentage score in addition to the new system, while we collate your voting forms.

How the league system works

There is a Super League for each type of game: a league for Shoot'em-ups, one for Flight Simulators, one for Puzzle games and so on. Each new game that comes in for review is put into one of these leagues based on which type of game it is. Where a game contains several gameplay aspects, our team decide which part of the game is the most significant. So for example, Strider 2 does contain elements found in platform games, but on the whole, you need to do more meanie killing than ladder climbing and so it is classed as a shoot'em-up. Every league has its own icon to make things easier to understand.

Once a game has been placed in a league, its position within that league is decided. Essentially the reviewing team decides which games of the same type it is better than and which it is worse than. This means that for the first time in magazine reviewing, games are being compared against games of a similar type instead of against all games in general.

The results of the reviewer's decision is displayed both on the review itself and on the League table pages elsewhere in the magazine (this month's tables are on the very next page!).

So if you want to go out and buy a puzzle game, all you have to do is turn to the league tables, find the puzzle games table and look



up which are the top games. Of course as new games are released, older games will start to drop down the leagues. Games which stay near the top of a league for many months or years are 'classics'.

Other changes to Amiga Action

It's not just the scoring system that has been redesigned. The entire magazine has been rethought to give you even better coverage of the expanding Amiga Games scene.

As you will have noticed the review layouts are stunning and they feature some amazing new innovations.

First on the list are what we call 'Digi-Scapes'. These are perfectly joined screenshots which show what the entire playing area of a game looks like. It's impossible to show how a game actually appears when moving on screen, but this is as close as you could possibly get on a magazine page.

Next comes 'Role Call'. These are panels showing the various characters from a game and what movements they can perform.

Reviews now also contain special labelled screenshots (known as 'annotated screenshots') which help to illustrate what the objects and gadgets in a game do. For example, we can now point to all the items on a flight sim's instrument panel and describe what each one does.

WORLD OF GAMES!!!

Last but not least we have our 'In Action' sequences which are used to tell stories or show how each move in the game affects your situation. These are particularly useful for describing puzzle games.

And new features too!

As well as improving our reviewing system and page layouts, we have taken this opportunity to add some more features to Amiga Action.

There is now a regular mini reviews section called 'Late Kick Off'. Here games that came into our office late in the month are evaluated. They don't get the full Amiga Action treatment and the games are not placed in the Super League until the following month, but it does give an insight into what the games are like. The best ones featured in Late Kick Off will be reviewed in the next month's magazine.

Also a regular feature is our look at non games products for the Amiga. Two pages devoted to disk drives, modems, utilities and other useful gadgets. It's short and snappy and keeps you up-to-date with the rest of the Amiga universe.

We will also be giving you special features on just what the software houses are up to. If they produce some kind of launch, you can bet your bottom dollar that we will be there, armed with a camera and a notepad.

The all action coverdisk

Response to our putting a coverdisk on Amiga Action has been amazing! So popular in fact that we are now selling 6,000 more copies than before the arrival of the disk! Of course with public response like that, we couldn't do anything but make the coverdisk a regular (that's every issue!). We'll guarantee you up to date demos and sample programs. You can't lose really, can you?

And finally...

As if that lot wasn't enough, we've improved the quality of our already excellent screenshots. All this for the same dosh - we must be mad!

We hope you like the new format so keep viewing!

TRICKS OF THE TRADE EXPLAINED AND EXPLORED

The core of any scoring system is the score panel itself - and what a corker the new Amiga Action Info panel is! Below is a

detailed annotation of the new score panel and some handy notes on the two new Amiga Action top game awards. The

example shown is taken from the Kick Boxing review, but of course the info applies to all of Amiga Actions reviews.

Obvious, but essential, information can be found at the top of the Action Info scoring panel. The game's full name is followed by the software house who are publishing the product, and the full retail price at which it is available in the High Street.

The quality of a game's graphics is one of the key factors in deciding whether or not to make a purchase. That's why graphics has its very own score block. Marks are given from 1% (ZX81 style) to 100% (Leonardo De Vinci eat your heart out!). Of course our team take a lot of factors into account when scoring for graphics, including: Animation, scrolling, use of colour, variety of graphics and so on. This example shows a score of 85%.

The most important aspect of an Amiga Action review is the reviewing team's comment. This explains in plain English what we thought of the game and where it fell down or, on the more positive side, where it really scores. Percentage ratings and league tables are one thing, but this text is what you should really look out for when assessing a game.

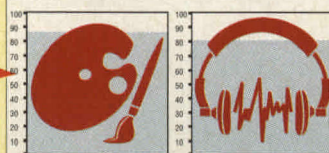
This line tells you which league the game under review has been placed in. These names correspond to the icon that you will find at the beginning of the review and the league tables which you will find on the next page and in every edition from now on.

ACTION INFO

PANZA KICK BOXING

FUTURA/U.S. GOLD £14.99

TEAM: PASCAL JARRY



This has to be the best kick boxing simulation ever produced for the Amiga. The graphics have actually been copied from real life footage and this reflects in the smooth and realistic animation on the fighters. Sound is excellent and you can really feel the blows making contact. The referee is a little annoying as he grunts whenever a decision is called and this sound does become very annoying after a while. Panza Kick Boxing is an excellent game and one that will definitely appeal to beat 'em-up fans.

LEAGUE RATING

- 3 BUDOKAN
- 4 PANZA KICK BOXING
- 5 ORIENTAL GAMES

BEAT 'EM - UP

We firmly believe that it is high time that the real heroes of the software business - the programmers and development teams - get some well earned recognition. That's why every review includes details of who actually created the game. This will take the form of either a development team's name or the individual programmers surnames.

As with graphics, sound gets its own rating. Again marks are on a percentage basis with points being given for, amongst other things: use of the Amiga's capabilities, originality, music, special effects and contribution to the game's atmosphere. This example shows a score of 80% which is excellent.

The League Rating panel informs you of where in the Super League the game under review is placed. The game being reviewed will always appear in the middle of the three boxes while the game immediately above it in the league (i.e. the game which is just better than it) will be in the box above and, of course, the game just below it in the league will be placed in the box below. The league positions are indicated to the left of the game titles. If a game hits the number one slot then a Touchdown will be indicated in the top box - any game that does that is an absolutely essential purchase!

NEW AWARDS FOR THOSE TOP RATED GAMES...



Talk about controversial! The overall rating is one of the most talked about subjects in computer games magazine journalism. All magazines use this system and like sheep each new magazine that is brought out has the same old unoriginal percentage score to rate how good a game is. We think it stinks! In fact we want to get rid of it all together. We believe that it is far to simplistic to just 'pick' a score as if out of mid air! However, we're here to serve you the reader so last month we gave you the chance to vote on the subject. It stays this month while we collate your votes.



There are magazine accolades and there is THE magazine accolade - the 'Amiga Action Super League Accolade'. Only games which will leave their mark on the software world for years to come can ever hope to receive this coveted award. You can rest assured that if you see this symbol on a review, that game is an essential purchase! So remember only games of classic status will receive the Super League Accolade.



We have decided that there are many games out there that, while not all time classics, are superb games that are well worth the asking price. These games have been given their own award, the 'Amiga Action Recommended'. Again if you see this icon on a review you can be sure that a game is well worth buying. The minimum qualification for a game to receive this recommended stamp is a score of 75% or over.

The Amiga Action

A - These games have been awarded an **Accolade** for outstanding impact within their allocated league.

R - These games have been **Recommended** as they are definitely a good buy, but not quite Accolade standard.

ADVENTURE



The Adventure League contains all those games that are played by inputting text commands.

- 1 Indiana Jones, Last Crusade **A**
- 2 Space Quest series **A**
- 3 Leisure Suit Larry series **A**
- 4 King's Quest series **A**
- 5 Maniac Mansion **A**
- 6 Elvira - Mistress of the Dark **A**
- 7 Operation Stealth **A**
- 8 Zak McKracken **A**
- 9 Zork Trilogy **R**
- 10 Hitchhikers Guide to the Galaxy **R**
- 11 Planetfall **R**
- 12 Guild of Thieves **R**
- 13 Stationfall **R**
- 14 Codename: Iceman **R**
- 15 Conquests of Camelot **R**
- 16 Lurking Horror **R**
- 17 Future Wars **R**
- 18 Ultima series **R**
- 19 Police Quest series **R**
- 20 Loom **R**
- 21 Manhunter series **R**
- 22 Deja-Vu 1 & 2 **R**
- 23 Shogun **R**
- 24 Spellbreaker **R**
- 25 Wishbringer **R**
- 26 Chronoquest series **R**
- 27 Enchanter **R**
- 28 Sorcerer **R**
- 29 Beyond Zork **R**
- 30 Zork Zero **R**
- 31 Suspect **R**
- 32 Beurocracy **R**
- 33 Deadline **R**
- 34 Time **R**
- 35 Infidel **R**
- 36 Corruption **R**
- 37 Fish **R**
- 38 Jinxter **R**
- 39 The Pawn **R**
- 40 Suspended **R**
- 41 Leather Goddesses of Phobos **R**
- 42 Times of Lore **R**
- 43 Colonel's Bequest **R**
- 44 Goldrush! **R**
- 45 Starcross **R**
- 46 Hollywood Hi-jinx **R**
- 47 Trinity **R**
- 48 A Mind Forever Voyaging **R**
- 49 Black Cauldron **R**
- 50 Night Orc **R**

ARCADE ADVENTURE



This league contains games that, although adventures, are very graphical and do not rely on text input.

- 1 Dungeon Master **A**
- 2 Captive **A**
- 3 Corporation **A**
- 4 Cadaver **A**
- 5 Xenomorph **A**
- 6 Rocket Ranger **A**
- 7 It Came... & Ant Head **A**
- 8 Horror Zombies from the Crypt **A**
- 9 Unreal **A**
- 10 Kult **A**
- 11 Mean Streets **A**
- 12 Shadow of the Beast II **A**
- 13 Obitus **A**
- 14 Voodoo Nightmare **A**
- 15 Zombi **A**
- 16 Ninja Remix **A**
- 17 Colorado **A**
- 18 Bloodwych & Data Disks **A**
- 19 Gold of the Aztecs **A**
- 20 Shadow of the Beast **R**
- 21 B.A.T. **R**
- 22 Treasure Trap **R**
- 23 The Immortal **R**
- 24 Infestation **R**
- 25 Resolution 101 **R**
- 26 Neuromancer **R**
- 27 Ran Xerox **R**
- 28 Batman - The Caped Crusader **R**
- 29 Wierd Dreams **R**
- 30 Sir Fred **R**
- 31 Heroes of the Lance **R**
- 32 Stormlord **R**
- 33 Thunderbirds **R**
- 34 Ghostbusters 2 **R**
- 35 Nightbreed (Interactive) **R**
- 36 Omnicron Conspiracy **R**
- 37 Badlands Pete **R**
- 38 Space Ace **R**
- 39 Dragon's Lair 2 **R**
- 40 Singe's Castle **R**
- 41 Dragon's Lair **R**
- 42 Barbarian **R**
- 43 Obliterator **R**
- 44 Kristal **R**
- 45 Galdregon's Domain **R**
- 46 Eye of Horus **R**
- 47 Pyramax **R**
- 48 Theme Park Mystery **R**
- 49 Barbarian II **R**
- 50 Pac Land **R**

ARCADE STRATEGY



The Arcade Strategy League is made up of games that contain action elements as well as strategy.

- 1 Elite **A**
- 2 Midwinter **A**
- 3 Starglider 2 **A**
- 4 Interphase **A**
- 5 Dragon's Breath **A**
- 6 Iron Lord **A**
- 7 Pirates **A**
- 8 Millenium 2.2 **A**
- 9 Damocles & Mission Disk **A**
- 10 Lords of the Rising Sun **A**
- 11 North and South **A**
- 12 Narco Police **R**
- 13 Time Machine **R**
- 14 Magic Fly **R**
- 15 Starflight **R**
- 16 Space Rogue **R**
- 17 Carthage **R**
- 18 Lost Patrol **R**
- 19 Murders in Space **R**
- 20 Federation of Free Traders **R**
- 21 Day of the Pharoah **R**
- 22 Voyager **R**
- 23 Rotor **R**
- 24 Archipelagos **R**
- 25 Xiphos **R**

STRATEGY



Games that require a great deal of tactical planning are all contained within the Strategy League.

- 1 Powermonger **A**
- 2 SimCity & Terrain Editor **A**
- 3 Supremacy **A**
- 4 Populous & Promised Lands **A**
- 5 Breach 2 **A**
- 6 Harpoon **A**
- 7 Murder **A**
- 8 Laser Squad **A**
- 9 Breach **A**
- 10 Paladin **A**
- 11 Gettysburg **A**
- 12 Armada **A**
- 13 Borodino **A**
- 14 Risk **A**
- 15 Battlemaster **A**
- 16 Battle Chess **A**
- 17 Gold of the Americas **R**
- 18 Tower of Babel **R**
- 19 Red Lightning **R**
- 20 Conflict Europe **R**
- 21 Storm Across Europe **R**
- 22 Final Conflict **R**
- 23 Nuclear War **R**
- 24 Dragon Force **R**
- 25 Overrun **R**

PLATFORM



The Platform League encompasses all games that require you to leap from platform to platform.

- 1 James Pond **A**
- 2 Rainbow Islands **A**
- 3 Switchblade **A**
- 4 Rick Dangerous 1 & 2 **A**
- 5 Flood **A**
- 6 New Zealand Story **A**
- 7 Viking Child **A**
- 8 Night Shift **A**
- 9 Ghoul's'n'Ghosts **A**
- 10 Edd the Duck **R**
- 11 Kid Gloves **R**
- 12 Car - Vup **R**
- 13 Impossamole **R**
- 14 The Amazing Spiderman **R**
- 15 Batman - The Movie **R**
- 16 Strider **R**
- 17 Axel's Magic Hammer **R**
- 18 Fire and Brimstone **R**
- 19 Super Wonderboy **R**
- 20 Onslaught **R**
- 21 Chronicles of Omega **R**
- 22 Apprentice **R**
- 23 Stryx **R**
- 24 Flimbo's Quest **R**
- 25 Twin Worlds **R**

PUZZLE & QUIZ



If it's a brain teaser that you're after then take a browse through the Puzzle & Quiz League.

- 1 Chips Challenge **A**
- 2 Pipemania **A**
- 3 Klax **A**
- 4 Tetris **A**
- 5 Blockout **A**
- 6 Welltris **A**
- 7 Ishido **A**
- 8 Puzznic **A**
- 9 Nevermind **A**
- 10 E-Motion **A**
- 11 Trivial Pursuit **A**
- 12 Atomix **R**
- 13 Pick'n'Pile **R**
- 14 Loopz **R**
- 15 Spindizzy Worlds **R**
- 16 Jumping Jackson **R**
- 17 Clown'o'Mania **R**
- 18 Scrabble **R**
- 19 Manix **R**
- 20 Manic Marble **R**
- 21 Boulderdash **R**
- 22 Ra **R**
- 23 Pictionary **R**
- 24 Hoyle's Book of Games **R**
- 25 Mike Read's Pop Quiz **R**

Super League



BEAT 'EM-UP



Contains all those games that require you to kick hell out of your enemy and generally be very violent.

- | | | |
|----|---------------------|---|
| 1 | IK+ | A |
| 2 | Torvak the Warrior | A |
| 3 | Budokan | A |
| 4 | Panza Kick Boxing | A |
| 5 | Oriental Games | A |
| 6 | After the War | A |
| 7 | Golden Axe | R |
| 8 | Vigilante | R |
| 9 | Ninja Warriors | R |
| 10 | Wrath of the Demon | R |
| 11 | Shadow Warriors | R |
| 12 | Sword of the Sodan | R |
| 13 | Chambers of Shaolin | R |
| 14 | Black Tiger | R |
| 15 | Dynasty Wars | |
| 16 | TMHT | |
| 17 | Nightbreed (Arcade) | |
| 18 | Rogue Trooper | |
| 19 | Double Dragon II | |
| 20 | Last Ninja 2 | |
| 21 | Ivanhoe | |
| 22 | Wild Streets | |
| 23 | Dr Dooms Revenge | |
| 24 | Altered Beast | |
| 25 | Double Dragon | |

BAT 'N' BALL



If rebounding a projectile of a bat excites you then the Bat 'n' Ball League is the place to look.

- | | | |
|----|-----------------------------|---|
| 1 | Arkanoid 2 - Revenge of Doh | A |
| 2 | Light Corridor | A |
| 3 | Shufflepuck Cafe | A |
| 4 | Arkanoid | A |
| 5 | Krypton Egg | R |
| 6 | Lords of War | R |
| 7 | Botics | |
| 8 | Titan | |
| 9 | Ballistix | |
| 10 | Impact | |

LAND & SEA SIMULATORS



Any simulation of a ground vehicle or sea vessel is contained in the Land & Sea Simulators League.

- | | | |
|----|------------------------------|---|
| 1 | M1 Tank Platoon | A |
| 2 | Team Yankee | A |
| 3 | Silent Service | A |
| 4 | Sherman M4 | A |
| 5 | Operation Spruance | R |
| 6 | Conqueror | R |
| 7 | Advanced Destroyer Simulator | R |
| 8 | Red Storm Rising | R |
| 9 | 688 Attack Sub | R |
| 10 | Carrier Command | R |

SHOOT 'EM-UP



A shoot 'em-up consists of plenty of enemy and bucketfuls of blasting everything in sight.

- | | | |
|----|------------------------------|---|
| 1 | Xenon 2 - Megablast | A |
| 2 | Blood Money | A |
| 3 | Killing Game Show | A |
| 4 | Z-Out | A |
| 5 | X-Out | A |
| 6 | Turrican | A |
| 7 | Silkworm | A |
| 8 | Atomic Robo-Kid | A |
| 9 | Simulcra | A |
| 10 | Strider II | A |
| 11 | Battle Squadron | A |
| 12 | R-Type | A |
| 13 | Venus | A |
| 14 | Midnight Resistance | A |
| 15 | Line of Fire | R |
| 16 | Operation Wolf | R |
| 17 | Robocop 2 | R |
| 18 | Baal | R |
| 19 | Operation Thunderbolt | R |
| 20 | Warlock the Avenger | R |
| 21 | Xenon | R |
| 22 | Anarchy | R |
| 23 | StarRay | R |
| 24 | Escape From Robot Monsters | R |
| 25 | The Spy Who Loved me | R |
| 26 | Total Recall | R |
| 27 | Menace | R |
| 28 | Saint Dragon | R |
| 29 | U.N. Squadron | |
| 30 | Vaxine | |
| 31 | Dan Dare II | |
| 32 | Monty Python's Flying Circus | |
| 33 | Starglider | |
| 34 | Dragonstrike | |
| 35 | Defender II | |
| 36 | Eswat | |
| 37 | Robocop | |
| 38 | Mystical | |
| 39 | Eliminator | |
| 40 | P-47 | |
| 41 | Dan Dare III | |
| 42 | Eliminator | |
| 43 | Pang | |
| 44 | Oops Up | |
| 45 | The Plague | |
| 46 | Bad Company | |
| 47 | Cabal | |
| 48 | Darius+ | |
| 49 | Quartz | |
| 50 | Outlands | |

FLIGHT SIMULATORS



Any game that simulates aerial combat, whether it be in a helicopter, fighter plane or bomber.

- | | | |
|----|------------------------------|---|
| 1 | Falcon & Mission disks 1 & 2 | A |
| 2 | F-19 Stealth Fighter | A |
| 3 | Battle of Britain | A |
| 4 | Fighter Bomber | A |
| 5 | Battlehawks 1942 | A |
| 6 | F-16 Combat Pilot | A |
| 7 | Gunship | A |
| 8 | Interceptor | R |
| 9 | Flight Simulator 2 | R |
| 10 | MiG - 29 Fulcrum | R |
| 11 | F-29 Retaliator | R |
| 12 | Wings | R |
| 13 | Skychase | R |
| 14 | F-15 Strike Eagle | R |
| 15 | ATF II | |
| 16 | Snowstrike | |
| 17 | Strike Force Harrier | |
| 18 | Blue Angels | |
| 19 | Chuck Yeager | |
| 20 | Skyfox 1 | |

RACING



If it's hairing around a race track at over 100mph that turns you on then look no further.

- | | | |
|----|------------------------------|---|
| 1 | Stunt Car Racer | A |
| 2 | Lotus Esprit Turbo Challenge | A |
| 3 | Team Suzuki | A |
| 4 | Toyota Rally | A |
| 5 | Nitro | A |
| 6 | Super Cars | A |
| 7 | Indianapolis 500 | A |
| 8 | Super Monaco GP | A |
| 9 | Test Drive 2 | A |
| 10 | Lombard RAC Rally | A |
| 11 | Super Hang-On | A |
| 12 | Combo Racer | A |
| 13 | Jupiter's Masterdrive | R |
| 14 | Off Road Racer | R |
| 15 | Badlands | R |
| 16 | RVF Honda | R |
| 17 | Grand Prix Circuit | R |
| 18 | Turbo Outrun | R |
| 19 | Hard Drivin' | R |
| 20 | The Cycles | R |
| 21 | Chase HQ 2 | R |
| 22 | Powerdrome | R |
| 23 | Overlander | |
| 24 | Test Drive | |
| 25 | STUN Runner | |

ROLE PLAYING



RPGs are defined as games that allow you to design the attributes of the character under your control.

- | | | |
|----|---------------------|---|
| 1 | Might and Magic II | A |
| 2 | Champions of Krynn | A |
| 3 | Bard's Tale II | A |
| 4 | Star Flight | A |
| 5 | Legend of Faerghail | R |
| 6 | Buck Rogers | R |
| 7 | Dragon Wars | R |
| 8 | Drakkhen | R |
| 9 | Azure Bonds | R |
| 10 | Pool of Radiance | |

SPORTS SIMULATORS



Whether it be football, tennis, snooker, golf, basketball or any other sport, this is the league for you.

- | | | |
|----|--------------------------------|---|
| 1 | Kick Off 2 | A |
| 2 | Speedball 2 | A |
| 3 | Speedball | A |
| 4 | TV Sports Football | A |
| 5 | Tennis Cup | A |
| 6 | Games: Summer Edition | A |
| 7 | Master Blazer | A |
| 8 | California Games | A |
| 9 | Microprose Soccer | A |
| 10 | Fiendish Freddy's Top of Fun | A |
| 11 | World Class Leaderboard | A |
| 12 | International Soccer Challenge | A |
| 13 | TV Sports Basketball | A |
| 14 | Pro Tennis Tour | A |
| 15 | Grand Monster Slam | R |
| 16 | Zany Golf | R |
| 17 | World Games | R |
| 18 | Projectyle | R |
| 19 | Purple Saturn Day | R |
| 20 | Italy 1990 | R |
| 21 | World Championship Soccer | |
| 22 | Steve Davis Snooker | |
| 23 | Football Manager 2 | |
| 24 | Jack Nicklaus Golf | |
| 25 | Footballer of the Year 2 | |
| 26 | 3D Tennis | |
| 27 | Manchester United | |
| 28 | Circus Games | |
| 29 | Adidas Soccer | |
| 30 | Passing Shot | |
| 31 | Grand National | |
| 32 | Mean 18 | |
| 33 | Adidas Tennis | |
| 34 | Italia '90 | |
| 35 | Cyberball | |
| 36 | Fighting Soccer | |
| 37 | Street Hockey | |
| 38 | 3D Pool | |
| 39 | Striker | |
| 40 | Gazza's Super Soccer | |

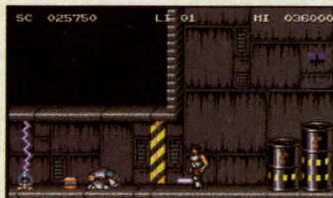


THE ACTION DISK

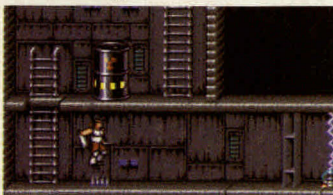


Name: Paul Gregory
Age: 21
Job: Graphics artist
Other projects: Footballer of the Year II, Super Cars, Venus, Switchblade
Favourite TV programs: Twin Peaks, Black Adder, Red Dwarf
Favourite films: Dirty Harry, Back to the Future 1, 2 and 3, Wild at Heart
Favourite pop groups: The Wonder Stuff, Pop Will Eat Itself, Faith No More
Favourite food: Hawaiian burger
Favourite drinks: Moosehead Lager, Pepsi, Sunfruit
Favourite computer games: Elite (64), Battle Squadron
Favourite arcade games: Strides, Ninja Turtles, Out Zone
Dislikes: George, global pollution, crap games, Neighbours
Likes: Japanese software, films, money, his family, Trevor and Simon, dogs, Vic Reeves, Login
Ambitions: To be healthy and then die in my sleep

Some of the areas of the enemy base may seem inaccessible at first due to the protective force fields. Crouch down and take a swipe at them and they should blow up. Although three major weapons are included our hero is also armed with a dagger.



The floor is littered with dangers including spikes that disappear below the floor. Fortunately, our hero can leap over these spikes but if they manage to pierce him then his energy will be reduced.



Cor blimey guvnor! What a cover-disk we've got for you this month, and all courtesy of those lovely people at Gremlin who just can't stop making absolutely fabulous games. This month we've managed to get hold of two of their latest plus a special exclusive game called Rox which was programmed by the dood responsible for Lotus and Super Cars. Firstly you've got a playable level from the soon to be released Switchblade II which is looking pretty amazing.

SWITCHBLADE II



After you have battled your way through the ground level you will come to a tunnel in the ground. Jump down this tunnel and you will find yourself in the underground complex.

Cast your minds back to the good old days of Issue 4 when we were still young. Dug the Jug was still a teenager with ears slightly smaller than they are now, and Whitey was but a humble reviewer. But more importantly it was the issue in which we reviewed the outstanding platform game Switchblade. It was so good it got 80% and an Amiga Action award. . .

After a sleep that had lasted 10,000 years the evil Havoc had once again raised his ugly head. But this time the Undercity that had once managed to fight off this devil and his minions was defenceless, and its only hope for survival was the ancient Bladeknights. But even these gallant men weren't enough to stop the surge of monstrous creatures that assailed the city.

Within the space of one night the Undercity fell, and with it the Bladeknights – all that was except one young apprentice knight. His experience was little, but his sheer guts and loyalty to the city more than made up for it. However, even he knew that he could not hope to overcome Havoc on his own, but there was one thing that could destroy Havoc – the Bladeknight's

sacred weapon, the Fireblade.

But Havoc was not stupid and as soon as he had taken control he ordered the Fireblade destroyed and scattered throughout the Undercity. Hiro had to find all the pieces of the Fireblade and join them together before he could combat Havoc and end his evil reign over the city once again. Thankfully, he succeeded.

But now, two centuries later he has risen once more, and Hiro is no longer alive. But there is one who is distantly related to Hiro who possesses his willpower, and the same strength that overcame Havoc before.

Grabbing your joystick in both hands you must once more delve deep into the Undercity and rid it of the presence of Havoc. The graphics have been immensely improved, but the game still contains the self mapping system from the original. However, you now have a selection of different weapons to use against the forces of Havoc.

If you thought Switchblade was good, wait until you see the sequel. So throw all your other games in the bin and cop a load of Switchblade II.

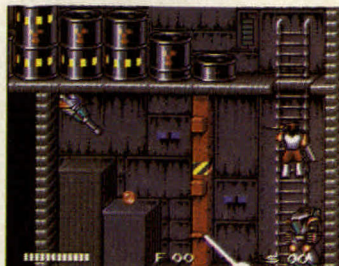


Name: George Allan
Age: 19
JOB: Programmer
Other projects: Venus
Favourite TV program: Wonder Years
Favourite film: Die Hard
Favourite pop groups: The Cure, Wonder Stuff
Favourite food: Pizza (Snap-py Tomato in Aberdeen)
Favourite drinks: Milk, lager, coffee
Favourite computer games: Data Storm, Interceptor
Favourite arcade games: Vulcan Venture, Strider
Dislikes: Paul, bad Amiga games, dogs, Venus music, Steve Wright, mince, broken central heating units, hang-overs, illness, wasps
Likes: Cinema, eating loads of junk food, Amigas, going down the arcades, pubs, sleep, sunny holidays, large amounts of money, Christmas, our tune, Star Trek
Ambitions: To live long and prosper, to finish Switchblade II

There are plenty of enemy hordes in our playable demo of Switchblade 2 and you will also need to keep a wary eye out for the laser cannons.



Some of the enemy are pretty nasty including this armoured patrol droid. If you switch to the lock-missile then you should be able to blow him away with no trouble.



-16 BIT BONANZA-

SIMULATION - STRATEGY - PUZZLES - ARCADE

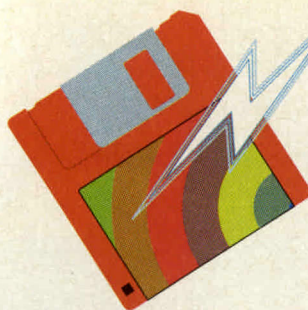


ONLY £7.99
CHART TOPPING
GAMES FOR YOUR
ATARI

ONLY £7.99
HIGH QUALITY
ACTION FOR YOUR
AMIGA

HIT NAMES • HIT GAMES • HIT SQUAD

THE HIT SQUAD • P.O. BOX 350 • MANCHESTER M60 2LX



Gremlin have taken the racing game genre by storm and now with the release of their Team Suzuki it looks like they are destined to hold the top spot for quite some time to come.

Although our Team Suzuki demo is only a rolling version we thought you would like a sneak preview at this excellent game which pits you against several other riders on a selection of the most challenging motorcycle tracks around.

Sit back and enjoy the ultra-smooth 3D as the bike soars around the track. As well as the handlebar view there is also a rear view so that you can see exactly who is behind you and how close



they are. But you'll only be able to look back for a second because the bends come so fast you will have to keep your eye on where you are going.

The bike zooms past at terrifying speeds. Unfortunately, it can be damaged and riding over edges of the track, hitting roadside objects and bashing other riders will cause wear and tear. If the damage hits 100% then your bike will crash. Pressing M turns on the riders.



The tracks are extremely hazardous and you will need to muster all your riding skills in order to stay on your bike. You'll have to slow down when taking the corners otherwise you may just crash.

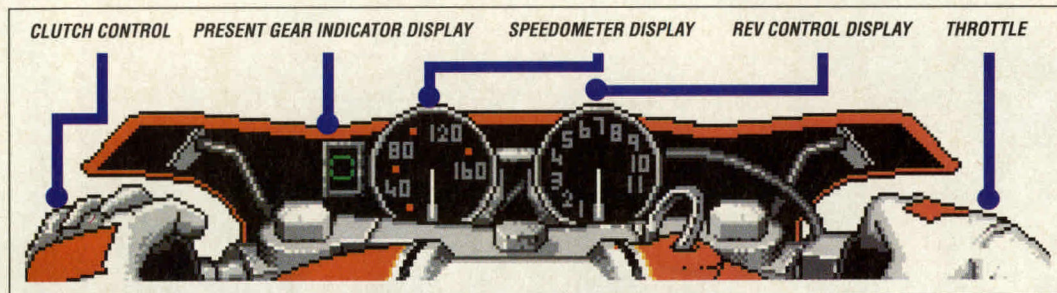
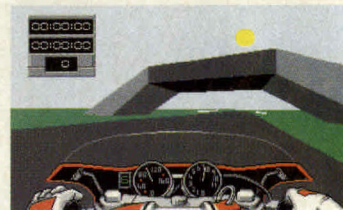
(Below) Once you have passed a bike you can quickly look round and see just where it is. But you'll have to be quick otherwise you may crash. This is useful if you want to see how close the other riders are to you and whether they are catching up.



(Below) Team Suzuki also comprises exterior views as demonstrated here. Some players will obviously prefer this method of riding more than the handlebar view. The more graphic detail you have on the screen the slower the game will run.



(Below) There are plenty of hazards including edge banners, buildings, spectator stands and bridges. Even with this amount of detail the update is fast and smooth. Keep your eye on the status display positioned to the top-left of the screen.



! Straight into the action and already the asteroids are zooming in on your humble spaceship. If you've got an auto-fire then switch it on now or you die



ASTEROID ROX

We had originally planned to get Supercars 2 onto this month's coverdisk but, unfortunately, the game was not ready. So Gremlin have decided to give us a full game which has never been released before.

Rox was actually written by the programmer of Supercars 2. It may look simple and a little basic but it

is an infuriating shoot 'em-up.

All you have to do is last out as long as you can. Avoid and destroy the oncoming asteroids which speed up quickly as you progress. But beware of the brown rocks as they cannot be destroyed. Your progress is timed and when you die you will be told just how long you actually survived.

PROBLEM?

If you have any problems with your Amiga Action Coverdisk, which of course you won't, plant the disk into a sturdy envelope and send it to: Amiga Action Duff Disks, PC Wise Ltd, Unit 3, Merthyr Industrial Estate, Pemprebach, Merthyr Tidfil, Mid Glamorgan, CF48 4DR. They will send you a replacement if necessary.

Please do not send your Amiga Action duff disks to the editorial team as we do not really have time to deal with them and cannot guarantee their return.



GET YOUR ROX OFF COMPO

Gremlin and Amiga Action have decided to run a little compo to run with Rox. All you have to do is take a photograph of your longest recorded time and send it in to us. Five winners will each receive a copy of Team Suzuki and Supercars 2.

Send your times to: Rox Compo, Amiga Action, Interactive Publishing, Adlington Park, Macclesfield, Cheshire. SK10 4NP. All entries must reach us by March 28.



LucasArts on the art and science of entertainment

WORKING IN THIS TOY FACTORY HAS ITS UPS AND DOWNS.

Tired of the same old 9 to 5? Then it's time to punch in for the *Night Shift*™ at Industrial Might and Logic. And take control of the wackiest, wildest, toy-making machine you've ever imagined.

Here's your chance to punch out Darth Vader™.

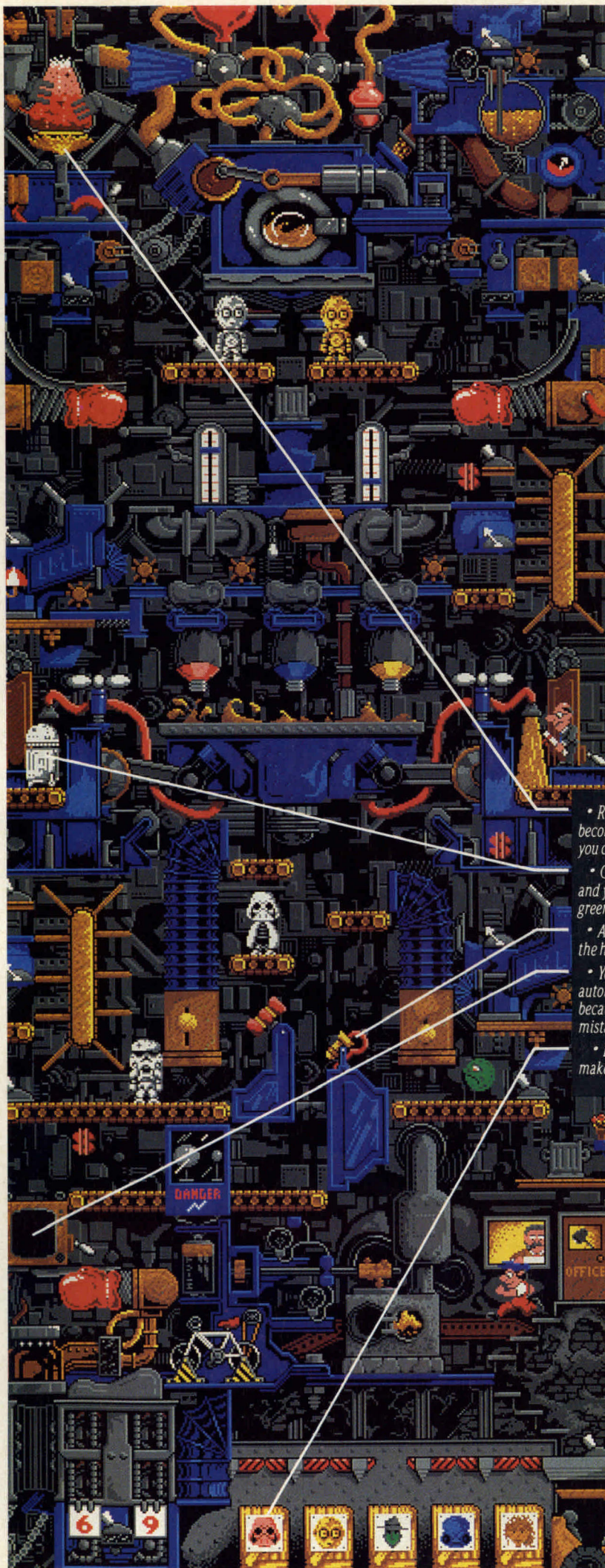
Or Luke Skywalker™, Indiana Jones™, even Zak McKracken™: miniature dolls of your favorite Lucasfilm characters. But make sure you get their heads screwed on right. Or this might be your last day on the job.

Each eight hour shift takes just a few minutes to complete. But the better you get, the tougher your job gets. Bigger Quotas. Pesky lawyers.

Furry pests. And of course the machine *hardly ever* breaks down.



AVAILABLE ON:
CBM64/128,
Amstrad,
Cassette & Disk,
Spectrum Cassette.
Atari ST, Amiga &
PC & Compatibles



Supercars 2 Update

After the incredible success of the excellent Supercars, Gremlin have just announced that Supercars 2 is almost completed. Although the viewpoint set in Supercars is exactly the same in the sequel there are plenty of new hazards and enhancements.

Supercars 2 can be played by one or two players. The two player mode features a split screen that follows each player's car irrespective of the opponent. Instead of the customary three computer controlled cars there are now 10 which makes the courses even harder

than ever before.

With three levels of play and 20 new and improved tracks with jumps, bridges, banked curves, straights, hills, cross-overs, ramps and chicanes, Supercars 2 looks destined to become one of the best racing games ever.

If you manage to win your race you will be rewarded with cash depending on whether you came first, second or third. This cash will prove invaluable for purchasing extra weapons and repairing your vehicle.

Missiles, machine guns, mines and the amazing homing missiles all make an appearance and should prove extremely important when racing. If you lose all your money you can sell weapons back. Repair your car first and then buy weapons.

Supercars 2 features different landscapes including snow and sand and hazards such as oil, water, stones, ice and trains as well as bonus screens.

Created by Shaun Southern and Andrew Morris, Supercars 2 is the latest game from the authors of

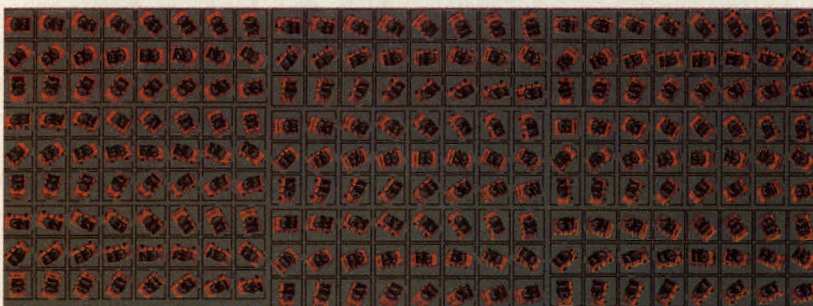


Well you may just recognise this fellow as Jason 'All Aggro' Simmons racing at the Supercars 2 launch held by Gremlin at Brands Hatch. Jason managed to spin a Formula First racing car, endangering the lives of countless millions and ruining a decent pair of trousers which just proves what a reckless man he truly is.

Lotus Esprit Turbo Challenge. Look out for a full review next month and a coverdisk demo (hopefully).



Who's this? Well it looks to me like it could be Magnetic Fields. Well we know that, but who are these guys? These people have created the excellent Supercars 2 and they are from left to right: Andrew Morris, artist; Jeremy Smith, artist; Shaun Southern, programmer and Doug Braisby, the man who owns them all.



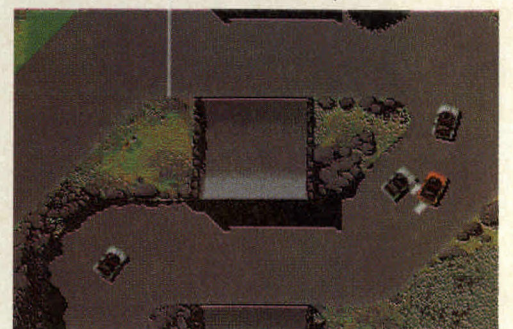
Just some of the 250 sprites used for the car's animation sequences. There were actually more frames but we were starting to go dizzy.



(Above) The two player mode is a welcome enhancement on the original Supercars and proves extremely frustrating at times, you and your friend spend most of time ramming each other off of the circuit. Fortunately, you can blow your opponents away with a myriad of different weapons.



Each split screen follows the cars independent of the opponents. Eventually both cars will meet up with each other and this is where the trouble starts.



(Above) If you are not too sure of the two-player mode you can play on the solo courses but these will prove just as tricky. Your car is coloured red which will distinguish you from the other 10 opponents. But beware, these guys are pretty good drivers and will try and bump you off the track.

SALES LINES
0279 600204

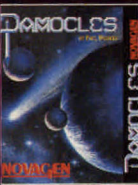
SHOCKING PRICES



7.99



10.99



8.49



7.99



6.99



10.99

Amiga Shockware

Prices include UK and EEC Postage and Packing.

3D POOL	8.49	FUN SCHOOL 3 (2-5, 5-7 or 7+ YRS)	15.99	PIRATES	16.99
688 ATTACK SUB	16.99	GAUNTLET 2	15.99	PLANETFALL (BUDGET)	8.99
A10 TANK KILLER	21.99	GETTYSBURG (ARC)	19.49	PLAYER MANAGER	12.99
ADD DUNGEON MASTER ASS. VOL.1	7.99	GETTYSBURG (SSI)	6.99	POLICE QUEST 1 (SIERRA)	22.49
ADD DUNGEON MASTER ASS. VOL.2	7.99	GFA BASIC V3.0 COMPILER	22.49	POLICE QUEST 2 (1 MEG) (SIERRA)	24.99
AMOS GAMES CREATOR	29.99	GFA BASIC V3.0 INTERPRETER	36.99	POOL OF RADIANCE (1 MEG) (SSI)	19.49
ARCHIPELAGOS	6.49	GOLDEN AXE	16.49	POPULOUS	16.49
ARMOUR-GEDDON	16.49	GRAND PRIX CIRCUIT	6.99	POPULOUS PROMISED LANDS	8.99
AWESOME	21.99	GRAVITY	6.99	POWERDRIFT	5.99
B.A.T. (UBI SOFT)	19.49	GREG NORMAN'S GOLF	16.99	POWERMONGER	18.99
B.S.S. JANE SEYMOUR (FEDN QUEST 1)	16.99	GUILD OF THIEVES (M-SCROLLS)	6.99	POWERMONGER DATA DISK	10.99
BAAL	8.49	GUNBOAT	16.99	PRINCE OF PERSIA	10.99
BACKGAMMON ROYALE	16.49	HARD DRIVEN 2	15.99	PROTEST WORD PROCESSOR	64.99
BAD LANDS	16.49	HARPOON	19.49	PUBLISHERS CHOICE DTP (1 MEG)	59.99
BALANCE OF POWER	6.99	HITCH HIKERS GUIDE (BUDGET)	8.99	QUEST FOR GLORY 2 (1 MEG) (SIERRA)	24.99
BALLYHOO (INFOCOM)	7.99	HOLLYWOOD COLLECTION	18.99	QUESTRON 2 (SSI)	6.99
BARDS TALE 2	8.99	HOLLYWOOD HUNK (INFOCOM)	17.49	RAINBOW ISLAND	16.49
BARDS TALE 3	16.99	HOME ACCOUNTS (DIGITA)	22.99	REBEL CHARGE AT CHICKAMAUGA	7.99
BATTLE COMMAND	16.49	HOME OFFICE KIT	86.99	RED STORM RISING	16.99
BATTLE OF BRITAIN	19.49	HORROR ZOMBIES	16.49	RICK DANGEROUS 2	16.49
BATTLE SQUADRON	8.49	HOUND OF SHADOW	8.99	RIDERS OF ROHAN	19.49
BATTLES CAPES (BORODINO & ARMADA)	19.99	HUNT FOR RED OCTOBER	8.99	ROBOCOP	15.99
BATTLES TORM	16.49	HUNTER	16.99	ROBOCOP 2	15.99
BEAST 2	21.99	HYBRIS	2.99	ROCKET RANGER	9.99
BETRAYAL	19.49	IMMORTAL (1 MEG)	16.49	S.T.U.N. RUNNER	16.49
BILLY THE KID	16.99	IMPERIUM	16.99	SEATALKER (INFOCOM)	10.99
BLACK CAULDRON	8.49	INDIANPOLIS 500	15.99	SECRET OF MONKEY ISLAND	16.99
BLACK LAMP	5.99	INFIDEL (INFOCOM)	13.99	SHADOW OF THE BEAST	7.99
BOMBER	18.49	INTERPHASE	4.99	SHADOW WARRIORS	16.49
BOMBER MISSION DISK	11.49	IT CAME FROM THE DESERT (1 MEG)	10.99	SHERMAN M4	15.99
BUCK ROGERS (SSI)	16.49	IVAN STEWARTS SUPER	10.99	SHOOT-UP-UP CONSTR. KIT	7.99
CADAVER	16.49	OFF-ROAD RACER	16.49	SILENT SERVICE (SUB SIM)	8.99
CAPTIVE	15.49	J. NICKLAUS GOLF	16.99	SIM CITY	11.99
CHAMPION OF THE RAJ	16.49	KICK OFF 2	12.99	SIM CITY TERRAIN EDITOR	10.49
CHAMPIONS OF KRYNN (1 MEG)	8.49	KICK OFF 3	10.49	SPACE ACE	3.99
CHAO'S STRIKES BACK (1 MEG)	15.99	KICK OFF 4	9.99	SPACE HARRIER 2	6.99
CHASE H.Q.2 (SCI)	16.49	KICK OFF 5	12.99	SPACE QUEST 1 (SIERRA)	22.49
CHIPS CHALLENGE	16.99	KICK OFF 6	6.99	SPACE QUEST 2 (SIERRA)	22.49
CHRONQUEST	8.49	KICK OFF 7	13.99	SPACE QUEST 3 (SIERRA)	24.99
CHUCK YEAGER'S AFT 2.0	16.99	KICK OFF 8	42.99	SPEEDBALL 2	15.99
CODENAME ICEMAN (1 MEG) (SIERRA)	24.99	KICK OFF 9	12.99	SPELLBOUND	8.49
COLONEL'S BEQUEST (1 MEG) (SIERRA)	24.99	KICK OFF 10	12.99	SPINDIZZY 2	16.99
CONQUESTS OF CAMELOT (1 MEG)	24.99	KICK OFF 11	10.49	STARCROSS (INFOCOM)	13.99
CORPORATION	14.99	KICK OFF 12	6.49	SUPERBASE PERSONAL 2 (DATABASE)	69.99
CORPORATION MISSION DISK	10.49	KICK OFF 13	10.49	SUPERPLAN (1 MEG) (SPREADSHEET)	69.99
CORRUPTION (MISCROLLS)	6.99	KICK OFF 14	10.49	SUPREMACY	19.49
CRACK DOWN	7.49	KICK OFF 15	9.99	SWIV	16.49
CRUISE FOR A CORPSE	19.49	KICK OFF 16	31.99	SWORD OF SODAN	19.49
CURSE OF THE AZURE BOND (1 MEG)	19.99	KICK OFF 17	19.49	T.N.T.	19.49
CUTTHROATS (INFOCOM)	9.99	KICK OFF 18	18.49	TEAM SUZUKI	16.99
DAMOCLES	8.49	KICK OFF 19	7.99	TEAM YANKEE	19.49
DAMOCLES MISSION DISK 1	8.49	KICK OFF 20	16.99	TEENAGE MUTANT HERO TURTLES	15.99
DAMOCLES MISSION DISK 2	8.49	KICK OFF 21	17.99	THEME PARK MYSTERY	5.49
DEATH TRAP	14.49	KICK OFF 22	16.99	THUNDERBIRDS	4.99
DEJA VU	6.99	KICK OFF 23	24.49	TIMES OF LORE	6.99
DEJA VU 2	7.99	KICK OFF 24	24.49	TOYOTA CELICA GT RALLY	16.49
DELUXE MUSIC CONSTRUCTION SET	45.99	KICK OFF 25	15.99	TRIAD VOL 3	8.99
DELUXE PAINT 3	49.99	KICK OFF 26	24.99	TRIAD VOL 2 (MENACE, BAAL, TETRIS)	7.99
DISNEY ANIMATION STUDIO	59.99	KICK OFF 27	19.49	TRIVIAL PURSUIT	13.99
DRAGON WARS	16.49	KICK OFF 28	15.99	TURBO CUP	4.99
DRAGONS LAIR 2	27.99	KICK OFF 29	15.49	TURRICAN	12.99
DYNASTY WARS	6.99	KICK OFF 30	15.49	TURRICAN 2	15.49
E-MOTION	6.99	KICK OFF 31	15.49	TV SPORTS (U.S.) FOOTBALL	11.99
ECO PHANTOMS	15.99	KICK OFF 32	5.49	TV SPORTS BASKETBALL	11.99
ELITE	9.99	KICK OFF 33	19.99	ULTIMA 5	18.49
ELVIRA - MISTRESS OF THE DARK (1 MEG)	19.99	KICK OFF 34	19.99	ULTIMATE RIDE	15.99
EPIC	16.99	KICK OFF 35	21.99	UMS 2 - UNIVERSAL MIL. SIM. 2	19.99
ESCAPE FROM SINGE'S CASTLE	28.99	KICK OFF 36	16.49	UMS CIVIL WAR DISK	9.99
ESWAT	16.49	KICK OFF 37	16.49	UMS VIETNAM DISK	9.99
EYE OF HORUS	5.49	KICK OFF 38	10.49	UN SQUADRON	16.49
F16 FALCON	12.99	KICK OFF 39	18.99	VIRUS	4.99
F16 FALCON MISSION DISK 1	13.49	KICK OFF 40	18.49	VYAGER	6.99
F16 FALCON MISSION DISK 2	13.49	KICK OFF 41	16.49	WARLORDS (1 MEG)	16.99
F19 STEALTH FIGHTER	19.99	KICK OFF 42	15.49	WELLTRIS	15.99
F29 RETALIATOR	16.49	KICK OFF 43	7.99	WHEELS OF FIRE	19.99
FINAL COMMAND	16.99	KICK OFF 44	6.99	WINGS (1 MEG) (CINEMAWARE)	18.99
FISH (MISCROLLS)	6.49	KICK OFF 45	16.99	WISHBRINGER (BUDGET)	8.99
FLAMES OF FREEDOM (MIDWINTER 2)	19.49	KICK OFF 46	21.99	WITNESS (INFOCOM)	9.99
FLIGHT OF THE INTRUDER	18.99	KICK OFF 47	16.49	WOLFPACK (1 MEG)	19.49
FLIGHT SIMULATOR 2	22.99	KICK OFF 48	16.99	WONDERLAND (1 MEG) (MISCROLLS)	19.99
FLOOD	16.49	KICK OFF 49	16.49	WORKBENCH 1.3	13.99
FOOTBALL MANAGER 2 - EXPANSION	7.49	KICK OFF 50	16.49	WORLD CUP SOCCER - ITALIA 90 (1 MEG)	13.49
FUN SCHOOL 2 (2-6, 6-8 or 8+ YRS)	12.99	KICK OFF 51	16.49	WRATH OF THE DEMON	18.99
		KICK OFF 52	6.99	XENOMORPH	8.49
		KICK OFF 53	8.49	XENON 2 - MEGABLAST	12.99
		KICK OFF 54	12.99	Z-OUT	12.99
		KICK OFF 55	9.99	ZORK 1 (INFOCOM)	9.99

INEVITABLY, SOME GAMES SHOWN MAY NOT YET BE RELEASED. VAT reg. no. 424 8532 51
Inter-Mediate Ltd. Reg. Office: 2 South Block, The Maltings, Sawbridgeworth, Herts CM21 9PG.
Phone 0279 600204 and ask for our full catalogue absolutely free.

Joysticks, Mice etc.

Quickjoy Superboard	16.95
Quickjoy Jet Fighter	12.95
Competition Pro Extra Glo Green	12.99
Competition Pro Extra Autofire	12.49
Naksha Mouse & Mat For Amiga or ST	32.99
Mouse Mat (Quality soft mat)	4.99

Disks 'n bits

59p
EACH

50
SONY
3.5" DS/DD
DISK + LABEL
£19.99

PLASIC STORAGE BOX, HOLDS TEN 3.5" DISKS	1.30
3.5" DISK HEAD CLEANER	2.99
DISK BOX 3.5" (100 CAP) DIVIDERS, LOCKABLE	10.99
DISK BOX 3.5" (80 CAP) DIVIDERS, LOCKABLE	8.49
DISK BOX 3.5" (40 CAP) DIVIDERS, LOCKABLE	7.49
CUMANA AMIGA 3.5" 880K EXTERNAL DISK DRIVE	79.99
DUST COVER FOR AMIGA (CLEAR PVC)	5.49

Nintendo Gameboy

Official UK Version. Free Shockware holsters & membership.

Gameboy

+ Tetris, two player lead,
stereo headphones
and batteries

£69.99

+ FREE Special Reserve membership
+ FREE Shockware Gameboy holsters.

Gameboy Software etc. (MORE SOON)

ALLEYWAY	15.99
BALLOON KID	15.99
DOUBLE DRAGON	15.99
GARGOYLES QUEST	15.99
GOLF	15.99
KING OF THE ZOO	15.99
KWIRK	15.99
QIX	15.99
REVENGE OF CATOR	15.99
SOLAR STRIKER	15.99
SPIDERMAN	15.99
SUPER MARIO LAND	15.99
TENNIS	15.99
WIZARDS AND WARRIORS	15.99
SHOCKWARE GAMEBOY HOLSTERS AND BELT	7.99

Special Reserve NRG CYBERZINE

SPECIAL RESERVE CLUB BENEFITS INCLUDE:

- **NRG** (Energy magazine) News, Reviews and Graphics. Screen shots, pack shots, charts, latest Giga-Savers. Game reviews in every issue. Night City Cyberzone and the kill-or-die adventures of the Cyberpunk **NRG** street gang - It's Cyber-fantastic! **NRG** - bi-monthly to all Special Reserve members.
- **Release Schedules**, sent bi-monthly
- **Sales hotline**, open 7 days, to 8pm weekdays.
- **Fast despatch** by first class post.
- **Confirmations** sent when we receive each order.
- **Catalogue, Membership Card & Folder** for **NRG**.
- **Refunds** or change of order on request if delayed.
- **No Obligation** to buy.

ANNUAL UK MEMBERSHIP £6.00

UK £6.00 EEC £8.00 WORLD £10.00

Commodore Amiga

In stock at time of publication.



Amiga 500 Screen Gems Pack

COMPUTER WITH MOUSE, TV MODULATOR, BACK TO THE FUTURE 2, DAYS OF THUNDER, BEAST 2, DELUXE PAINT 2 & NIGHTBREED. **359.99**

Amiga Peripherals

PHILIPS 8833 ARTIST COLOUR STEREO MONITOR	249.99
AMIGA A590 20 MEG HARD DRIVE (AUTOBOOT WITH KICKSTART, SOCKETS FOR 2 MEG OF RAM, SCSI INTERFACE FOR PERIPHERALS CONNECTION)	269.99
CUMANA EXTERNAL 3.5" 880K DISK DRIVE	79.99
AMIGA A501 512K RAM UPGRADE TO 1 MEG (GENUINE COMMODORE ITEM WITH CLOCK)	74.99
ZYDEC 512K RAM UPGRADE TO 1 MEG WITH CLOCK	44.99
ZYDEC 512K RAM UPGRADE TO 1 MEG	39.99
NAKSHA MOUSE, BRACKET AND MAT (AMIGA OR ST)	32.99
COVER FOR AMIGA	5.49
COVER FOR MONITOR	5.99

WE ONLY SUPPLY MEMBERS BUT YOU CAN ORDER AS YOU JOIN
THERE IS A SURCHARGE OF 50P PER GAME FOR TELEPHONED ORDERS
(PLEASE PRINT IN BLOCK CAPITALS)

Name & Address

Post Code

Tel.

Computer

Payable to:

Special Reserve or Official Secrets
P.O. Box 847, Harlow, CM21 9PH

Existing members please enter your Membership No.

Special Reserve £6 UK, £8 EEC, £10 World or
Official Secrets £29.99 UK, £34.99 EEC, £39.99 World

Drakkhen and Myth ☐ or with Sim City and Myth ☐ AMACT9

PLEASE ENTER MEMBERSHIP FEE

Item

Item

Item

Item

Item

Software Prices include UK or EEC Postage.

World software orders please add £1.00 per item.

For non-software items such as joysticks or blank disks please add 10% EEC or 25% World for carriage.

Overseas orders must be paid by credit card.

Credit card issue/expiry date

*CHEQUE/POSTAL ORDER/ACCESS/VISA

Finding Your Way Round



Lining up at the start the first straight appears pretty easy. As soon as you hear the starting siren jam on the accelerator and head off. Watch out, because no sooner are you away than you hit the first corner. The road continues before suddenly hitting a really tight bend.

On coming around the bend you enter the landscape tunnel and are surrounded in black.

Straight out of the tunnel and it's into a tight curve before

finally hitting a straight. A road arrow indicated a right turn but you are not quite ready for what's ahead. On taking the turn a broken bridge appears in front of you.

You press the accelerator hard to the floor and your vehicle takes off at great speed. You look below and see your opponents on the road beneath you.

Your car hits the other side of the bridge with a tremendous bang but before you can gather

your senses you find yourself launching off the other section of the broken bridge. You're getting use to this now and the next jump proves no problem. Unfortunately, as you cross onto the other side you are suddenly confronted by a tight curve. Bang! Before you can brake your car slams into the barriers. Two of your opponents pass by and so you straighten up and take off again.

Once again you hit

another tight curve before hitting the straight which runs below the bridge. You look up and see the other cars flying over you. Another curve looms up but you take it with great ease, managing to pass one of the tailenders.

On passing under the second jump a car leaps across but doesn't quite make it. It falls to the road below and explodes in a dazzling ball of flame. You skillfully avoid the debris and continue on.

**THE
MARCH
COMPETITION**



**THE
COMMODORE AMIGA**

OR

SEGA MEGADRIVE

(PLUS The Game Of YOUR Choice)

OR

ATARI LYNX

OR

NINTENDO GAME BOY

In The FANTASTIC DIAL-A-QUIZ MONTHLY Computer Competition.

ANSWER 4 SIMPLE COMPUTER RELATED QUESTIONS CORRECTLY AND BY THIS TIME NEXT MONTH YOU COULD BE THE LUCKY WINNER OF ONE OF THE ABOVE SUPERB FIRST PRIZES IN THIS MONTHS DIAL-A-QUIZ COMPUTER COMPETITION.

THE CHOICE IS YOURS

eg. QUESTION: What is a Hard Drive ?

ANSWER: 1. A Driving Simulator

2. A device for storing large amounts of data

3. A concrete path leading up to a house

It's THAT simple!

And REMEMBER, you can enter ALL competitions as many times as you like.

AMIGA HOTLINE.....0839-121-161

MEGADRIVE HOTLINE...0839-121-162

LYNX HOTLINE.....0839-121-163

GAME BOY HOTLINE...0839-121-164

One first prize in each competition. Winners are chosen at random from all correct entries received. Closing date for entries is 20th March 1991. All calls last approximately 4 minutes and if you are under 18 we ask you to please obtain your parents consent before dialling. Calls are charged at 33p per minute cheap rate. 44p per minute at all other times.

DECEMBER RESULTS:

MAX HAWKINS From SOUTHAMPTON ... AMIGA
MARTIN READ From SURREY ... MEGADRIVE
KEVIN LEWIS From PRESTON ... NINTENDO
STUART SMITH From LEICESTER ... SOFTWARE

P.GROVE. DIAL-A-QUIZ. P.O.BOX 11, SKEGNESS, LINCS. PE25 3NL

UNIT 4 BDC 21 TEMPLE STREET WOLVERHAMPTON WV2 2AN
TELEPHONE:- 0902 25304



CALL US ON: 24 HOUR CREDIT CARD HOTLINE 0902 25304



SIXTEEN BIT COMPILATIONS

688 ATTACK SUB	16.99	KICK OFF 2 (1 MEG)	16.99
A.M.O.S THE CREATOR	34.99	KICK OFF 2 THE FINAL WHISTLE	8.99
AFTERBURNER	7.99	KINDRED S 2 (WORD PROCESSOR)	34.99
AMAZING SPIDERMAN	16.99	LAST NINJA 2	7.99
ANCIENT BATTLES	NEW 16.99	LEATHER GODDESSES	16.99
ANT HEADS (IT CAME FROM THE DESERT ADD-ON)	9.99	LEGEND OF FAERGHAIL	16.99
ATOMIC ROBOKID	16.99	LEISURE SUIT LARRY 3	29.99
B.A.T.	NEW 19.99	LINE OF FIRE	16.99
B.S.S. JANE SEYMOUR	16.99	LOOM	19.99
BALANCE OF POWER 1990	16.99	LORD OF THE RISING SUN	SPECIAL OFFER 14.99
BAR GAMES	16.99	LOST PATROL	16.99
BARBARIAN 2	NEW PRICE 7.99	LOTUS ESPRIT TURBO CHALLENGE	16.99
BATMAN THE CAPED CRUSADER	16.99	MAY TANK PLATOON	16.99
BATTLE CHESS	16.99	MAY UNITED	19.99
BATTLE OF BRITAIN (THEIR FINEST HOUR)	21.99	MASTER BLAZER	NEW 16.99
BLINKY'S SCARY SCHOOL	6.99	MIDWINTER RESISTANCE	16.99
BLOOD MONEY	6.99	MIDWINTER	19.99
BRIDGE PLAYER 2150	19.99	MONTY PYTHON	13.99
BUBBLE BOBBLE	16.99	MR DO RUN RUN	9.99
BUCK ROGERS	24.99	MULTI PLAYER SOCCER MANAGER	16.99
BUDOKAN	16.99	MURDER	16.99
CAVEAVER	16.99	MYSTICAL	16.99
CAPTIVE	16.99	N.A.R.C.	NEW 16.99
CAR-YUUP	NEW 16.99	NEW ZEALAND STORY	16.99
CENTREFOLD SQUARES	16.99	NEW REMIX	16.99
CHAMPIONS OF KRYNN (1 MEG)	9.99	NINJA NINJA WAR	17.99
CHASE H.Q. 2	16.99	OBITU	NEW 24.99
CHESS CHAMPIONS 2175	19.99	OPERATION STEALTH	16.99
CLOUD KINGDOMS	SPECIAL OFFER 6.99	OPERATION THUNDERBOLT	16.99
COLONELS BEQUEST	27.99	ORIENTAL GAMES	16.99
CONQUEST CAMELOT	27.99	OUTRUN	NEW PRICE 7.99
CORPORATION	16.99	PANG	16.99
CORPORATION MISSION DISK	9.99	PINBALL MAGIC	16.99
CRICKET CAPTAIN	16.99	PLANET FALL	6.99
CURSE OF AZURE BONDS (1 MEG ONLY)	16.99	PLAYER MANAGER	13.99
DAILY DOUBLE HORSE RACING	9.99	PLOTTING	16.99
DAMOCLES	16.99	POLICE QUEST 2	24.99
DEFENDER 2	NEW 13.99	POOL OF RADIANCE (1 MEG ONLY)	19.99
DELUXE STRIP POKER	9.99	POPULOUS	16.99
DEVPAC 2	39.99	POPULOUS NEW WORLDS	6.99
DICK TRACY	16.99	POWERMONGER	19.99
DOUBLE DRAGON	7.99	PRINCE OF PERSIA	16.99
DRAGONS LAIR 2	29.99	PUB TRIVIA	4.99
DRAGON WARS	16.99	PUZZNIC	16.99
DRAKKEN	16.99	RAINBOW ISLAND	16.99
DUNCION MASTER	16.99	RED STORM RISING	17.99
DUNCION MASTER EDITOR	6.99	RENAISSANCE	SPECIAL OFFER 9.99
E.S.W.A.T.	NEW 16.99	RICK DANGEROUS 2	16.99
ELITE	SPECIAL OFFER 12.99	ROADBLASTERS	NEW PRICE 7.99
ELVIRA-MISTRESS OF THE DARK	19.99	ROBOCOP 2	NEW 16.99
EMLYN HUGHES INT. SOCCER	16.99	ROCK STAR ATE MY HAMSTER	6.99
16 COMBAT PILOT	16.99	ROGUE TROOPER	16.99
29 RETALIATOR	16.99	RORKES DRIFT	16.99
FALCON MISSION DISK 10R 2	13.99	RUFF AND READY	6.99
FANTASY WORLD DIZZY	6.99	SAINT DRAGON	16.99
FAST FOOD	6.99	SECRET AGENT/SLY SPY	16.99
FERRIS WHEEL ONE	6.99	SHADOW OF THE BEAST	SPECIAL OFFER 9.99
FINAL WHISTLE	8.99	SHADOW OF THE BEAST 2	24.99
FIRE BRIGADE (1 MEG AMIGA)	19.99	SHADOW WARRIOR	16.99
FLIMBO'S QUEST + 10 DISCS	12.99	SHERMAN M4	16.99
FLOOD	16.99	SHOOT EM UP CONSTRUCTION KIT	19.99
FOOTBALL MANAGER	4.99	SILKWORM	7.99
FOOTBALL DIRECTOR 2	13.99	SIM CITY	19.99
FOOTBALL MANAGER 2 + EXPANSION KIT	13.99	SIM CITY EDITOR	9.99
FORMULA ONE GRAND PRIX	4.99	SPACE QUEST 3	24.99
FUTURE BASKETBALL	16.99	SPEEDBALL 2	NEW 16.99
FUTURE WARS	16.99	SPINIDZZY WORLDS	16.99
G.F.L. AMERICAN FOOTBALL	6.99	SPY WHO LOVED ME	13.99
G.F.L. BASEBALL	6.99	STAR CONTROL	19.99
G.F.L. GOLF	6.99	STARGLIDER 2	SPECIAL OFFER 9.99
GAUNTLET 2	NEW PRICE 7.99	STORM ACROSS EUROPE	19.99
GAZZA 2	NEW 7.99	SUMMER OLYMPIAD	4.99
GEMINI WING	NEW PRICE 7.99	SUPER OFF ROAD RACER	16.99
GETTYSBURG	19.99	SUPREMACY	19.99
GHOSTS AND GOBLINS (1 MEG)	9.99	T.V. SPORTS BASKETBALL	19.99
GOLDEN AXE	16.99	TARGHAN	4.99
GRAND NATIONAL	13.99	TEAM YANKEE	19.99
GRIMMINS 2	16.99	TEENAGE MUTANT HERO TURTLES	16.99
GUNSHIP	16.99	THUNDERBLADE	NEW PRICE 7.99
HARPOON (1 MEG)	19.99	TORVAK THE WARRIOR	16.99
HITCH HIKERS GUIDE TO THE GALAXY	6.99	TOTAL RECALL	16.99
HONG KONG PHOOEY	6.99	TOYOTA CELICA GT RALLY	16.99
HORSE RACING	16.99	TRACKSUIT MANAGER	7.99
HOSTAGES	7.99	TREBLE CHAMPIONS	13.99
HOUD OF SHADOW	6.99	TRIVIAL PURSUIT	13.99
IMMORTAL (1 MEG ONLY)	16.99	TURRAN	13.99
IMPERIUM	16.99	TUSKER	SPECIAL OFFER 6.99
IMPOSSIBLE MISSION 2	6.99	TYRANOON OF STEEL (1 MEG)	19.99
INDIANAPOLIS 500	16.99	UNLIMITED GOLF-GREG NORMAN	19.99
INTERCEPTOR	16.99	UNREAL	7.99
INTERNATIONAL SOCCER CHALLENGE	16.99	VENUS FLY TRAP	13.99
IT CAME FROM THE DESERT (1 MEG)	19.99	VOODOO NIGHTMARE	16.99
JACK NICKLAUS GOLF	16.99	WAR CONSTRUCTION KIT (1 MEG)	NEW 19.99
JACK NICKLAUS INT. COURSES-ADD ON	8.99	WELLTRIS	16.99
JACK NICKLAUS EXT. COURSES VOL. 1	8.99	WHITE DEATH	19.99
JACK NICKLAUS CHAMP COURSES 1990	8.99	WINGS (1 MEG ONLY)	19.99
JACK NICKLAUS UNLIMITED COURSES (1 MEG)	19.99	WINGS (1/2 MEG ONLY)	16.99
JAMES POND	16.99	WISHRINGER	6.99
JAMES POND (1 MEG)	16.99	WOLFPACK (1 MEG)	19.99
JOCKY WILSON'S DARTS	6.99	WONDERLAND	19.99
JUDGE DREDD	NEW 13.99	WORLD CHAMPIONSHIP SOCCER	16.99
KEEF THE THIEF	6.99	WORLD CLASS LEADERBOARD	NEW PRICE 6.99
KICK OFF 2	13.99	ZANY GOLF	6.99
		ZORK	NEW PRICE 6.99

HOLLYWOOD COLLECTION £19.99
ROBOCOP, BATMAN THE MOVIE, GHOSTBUSTERS 2 & INDIANA JONES THE LAST CRUSADE

PLATINUM £19.99
STRIDER, BLACK TIGER, FORGOTTEN WORLDS &
GHOULS AND GHOSTS

SEGA MASTER MIX £19.99
SUPERWONDERBOY, DYNAMITE DUX, CRACKDOWN, TURBO
OUTRUN & ENDURO RACER

SPORTING GOLD £19.99
CALIFORNIA GAMES, THE GAMES WINTER & SUMMER
EDITION

EDITION ONE £16.99
DOUBLE DRAGON, XENON, GEMINI WING &
SILK WORM

SOCCER MANIA £16.99
FOOTBALL MANAGER 2, MICROPROSE SOCCER,
FOOTBALL MANAGER WORLD CUP EDITION & GAZZA'S
SUPER SOCCER

POWER PACK £16.99
XENON 2, T.V. SPORTS FOOTBALL, BLOODWYCH
& LOMBARD R.A.C. RALLY

WHEELS OF FIRE £19.99
HARD DRIVIN', CHASE H.Q., TURBO OUTRUN &
POWERDRIFT

MINDGAMES £16.99
WATERLOO, CONFLICT IN EUROPE & AUSTERLITZ

FERRARI FORMULA ONE, CARRIER COMMAND, RICK DANGEROUS,
P-47 THUNDERBOLT, HIGHWAY PATROL & CHICAGO 90

FINALE £16.99
PAPERBOY, GHOSTS AND GOBLINS, SPACE
HARRIER & OVERLANDER

THRILLTIME PLATINUM VOL 2 £16.99
BUGGY BOY, BOMB JACK, SPACE HARRIER, LIVE AND
LET DIE, THUNDERCATS, BEYOND THE ICE PALACE
AND BATTLESHIPS

HIT MACHINE £16.99
SUPERCARS, SKIDZ, SWITCHBLADE & AXELS MAGIC HAMMER

ORDER FORM AND INFORMATION

All orders sent **FIRST CLASS** subject to availability. Just fill in the coupon and send it to:
Software City, Unit 4 BDC, 21 Temple Street, Wolverhampton, WV2 2AN

ORDER FORM (Block Capitals)

Name
Address
Postcode Tel no

Name of game	computer	value
	postage	
	TOTAL	

POSTAGE RATES - Please add 50p for post & packaging on all orders under £5.
EEC Countries add £1.00 per item, Non EEC Countries add £2.00 per item
PAYING BY CHEQUE - Cheques payable to Software City

Card Type Expiry Date

--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--

Signature

Date

EUROPEAN ORDERS
MASTERCARD
EUROCARD ACCEPTED

Amiga Action 3

CHALLENGERS £19.99

FIGHTER BOMBER, SUPERSKI, KICK OFF, PRO TENNIS TOUR & STUNT CAR RACER

ACCOLADE IN ACTION £19.99

GRAND PRIX CIRCUIT, FAST BREAK, 4th AND INCHES & BLUE ANGELS

T.N.T. £19.99

HARD DRIVIN', XYBOTS, A.P.B., TOOBIN & DRAGON SPIRIT

HEROES £19.99

LICENCE TO KILL, THE RUNNING MAN, BARBARIAN 2 & STARWARS

MAGNUM FOUR £19.99

OPERATION WOLF, AFTERBURNER, DOUBLE DRAGON & BATMAN THE
CAPED CRUISER

HINT BOOKS

BARDS TALE 1 OR 2 OR 3	£5.00
BUCK ROGERS	£7.99
CHAMPIONS OF KRYNN	£7.99
CODENAME ICEMAN	£8.99
COLONELS REQUEST	£8.99
CONQUEST OF CAMELOT	£8.99
CURSE OF AZURE BONDS	£7.99
DRAGON OF OLANE	£4.00
DUNGEON MASTER	£9.99
HEROES OF THE LANCE	£4.00
HEROES QUEST	£8.99
HILLSFAR	£7.99
INDIANA JONES THE ADVENTURE	£4.99
KINGS QUEST 1 OR 2 OR 3 OR 4	£8.99
LEISURELUT LARRY 1 OR 2 OR 3	£8.99
NIGHT AND MAGIC 2	£5.99
POLYMER QUEST	£7.99
POOL OF RADIANCE	£7.99
SECRET OF THE SILVER BLADES	£7.99
SPACE QUEST 1 OR 2 OR 3	£8.99

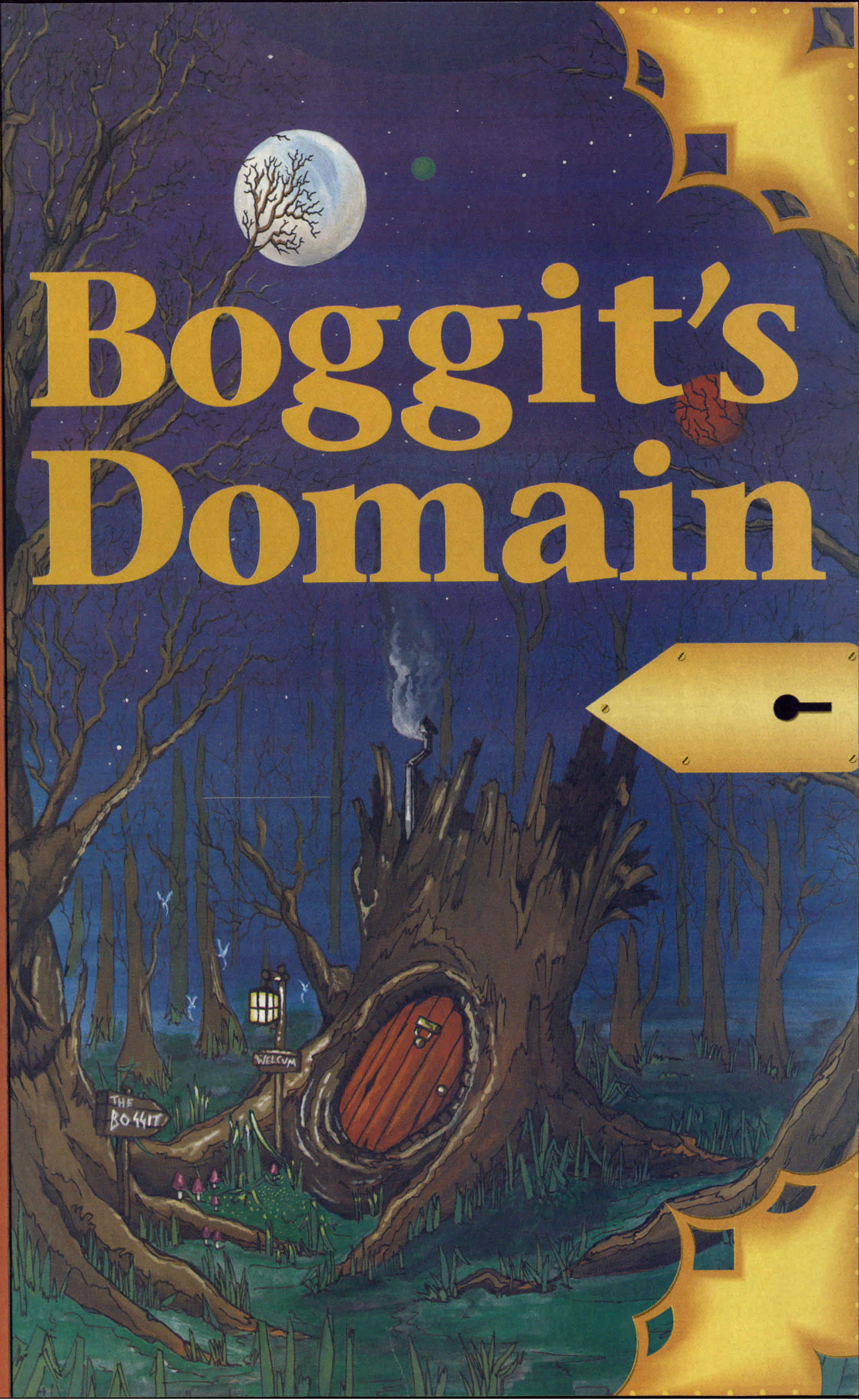
3.5" DOUBLE SIDED, DOUBLE DENSITY, WITH LABELS.

10	20.69
25	£5.99
	£13.99

40 PIECE 3.5" DISC BOX	£6.9
80 PIECE 3.5" DISC BOX	£7.9
MOUSE MATS	£2.9
ST & AG EXTENSION LEADS	£5.9

NEW PRICE ON EXPANSIONS	
AMIGA 1/2 MEG EXPANSION.....	£39.99
AMIGA 1/2 MEG EXPANSION + CLOCK.....	£49.99
AMIGA 1/2 MEG EXPANSION + KICK OFF 2.....	£49.99
AMIGA 1/2 MEG + CLOCK + KICK OFF 2.....	£59.99
AMIGA 1/2 MEG + CLOCK + IT CAME FROM THE DESERT. WINGS & ANT HEADS.....	£69.99

Boggit's Domain





THE CAPTIVE IS RELEASED

In an effort to keep the Boggit sweet-tempered, this month he has been given permission to leave his home in the glade and interview the adventure hero of his choice, and what a choice he made! The man behind Captive.

Somewhere beneath an alien moon, in a universe far, far away, four droids are locked in deadly battle with the forces of evil. The sound of bellowing monsters and the flash of laser beams fills the air as our heroes fight to gain control of the space station shields.

Amid the acrid smoke which billows from the corridors, deep in the surrounding shadows, an evil genius pulls the strings which control this battle-scarred galaxy.

In a bid to unmask this secret puppet-master, I donned my Bronzite jockstrap and tracked to the far north where I discovered Tony Crowther – the creator of Mindscape's Role Playing Game, Captive.

Love the suit Tony.

Thanks, I only wear it for funerals and meeting Boggits.

Look, let's get the ground rules for this interview settled before we begin: *I make the jokes – you laugh.*

It says here that you are really famous and you have written more arcade games than I have bashed hot Orcs. So how come I've never heard of you?

Thanks a lot! Well as you never had a Commodore 64 and have never played arcade games, I'm not surprised. In the last few years I've written, Loco, Bagger, Son of Bagger, Potty Pigeon, Bomboozal and loads of others which appeared in the Commodore 64 best seller charts.

And how did you get into this bad habit of writing arcade games?

I started by skiving off from doing my A level Technical Drawing and Art courses and writing educational games for the VIC 20 and Commodore 64. I was doing a Saturday shop working in a computer shop and the boss said I could take a computer home if I wrote some programs for him. I soon became hooked and homework went for a burton.

Eventually the school starting giving me stick for not studying enough, but I worked like mad in the final months and got a grade A pass for Tech Drawing. I didn't bother to take the art exam because I decided that my ideas on art didn't match up with theirs. Considering I now do all my own graphic work I can't have been that wrong.

Strange you should say that. I find that most geniuses are awkward, bad-tempered swine.



Sounds like you would have made an excellent Boggit. What advice would you give anyone who wanted to become a games writer?

Don't expect to make a penny in the first six months. I began working with Alligata Software and made precious little money for a long time. I also advise anybody to read the small print of anything they sign! Like all young people I signed some things I shouldn't have and suffered because of it. I reckon I am still owed a load of money from different people which I will never see.

You should also be very professional when you are writing. It's no good spending months on the interesting bits and not doing the gritty work as well. I am forever meeting hackers who show me their demos as proof that they can write good

software. When I find that they have spent 18 months doing pretty scrolling messages I know they will never make it. You must be able to churn out all of the work quickly and efficiently.

What computer games do you like and have inspired you in the past?

I like a lot of the games which come from Electronic Arts. Wastelands was a great game which I spent a long time on. I didn't think much of The Bard's Tale series, but I found that I enjoyed almost all of the Infocom text adventures.

One of my all-time favourites is Dungeon Master which of course was the inspiration for my own game Captive. I was working for Mirrorsoft at the time I wrote it, so I explained my idea to them and offered them the game. They kept me hanging about for six months then turned me down.

I trust the genius who turned down the game is now walking around with a Plonker! notice hanging round his neck?

Well I believe the individual concerned made lot of wrong moves and has now left the company. In fact the treatment which programmers were receiving from Mirrorsoft at the time was not very good, which is why both myself and The Bit Map brothers packed it in and left.

I haven't played the Amiga version of Chaos Strikes Back yet, but I intend asking Mirrorsoft if they would like to swop a copy for Captive. That will make a few people grind their teeth.

Why did you write Captive?

I had spent a long time writing 8-bit software and when I moved to 16-bit I realised that there

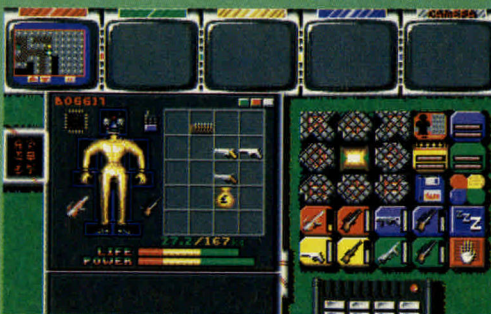
TOOLS OF THE TRADE

What software do you use to create your games?

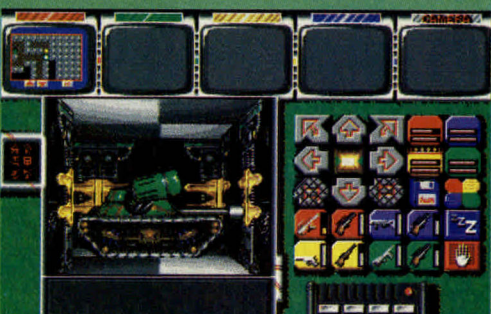
Mainly I use Deluxe Paint for the graphics, but I also have an art package which I wrote myself as it has some animation tools which I prefer. I get my brother to create the music using Soundtracker and an Amiga. The games are written in assembler

code which I learnt initially from a book called *The VIC Revealed*.

The thing is that three years ago I decided that I would do some formal training in software writing, so I began the A level Computing Course. After three months of me asking awkward questions I was practically thrown out for being a nuisance.



Looks like the Boggit is dressed to kill. In his case he would have been better off buying a pair of trainers to get out of there!



When you hear this guy coming, you had better look for a large door to hide behind as he takes no prisoners.

was so much more I could do. I looked around and was amazed to see that very few people were taking advantage of the opportunities available, and yet they were asking loadsa cash for games which could easily be written on a 8-bit machine.

I also thought it was stupid that Dungeon Master was only available for 1 meg machines as I was convinced that I could have done it for a half meg. I wrote an operating system in 4K which could have done the job, so I thought: *If you want a half meg DM game, write it yourself!*

Not only did I do it, but I crammed in hundreds of extra features. The game has 54 different types of monsters and they each act differently. There are tons of different weapons because I loved creating them. The whole game was written in 90K of 6000 code and it took over a year to do it.

I like the way that the player can leave traps for the monsters to walk into. How do you know which monsters must be moved each turn? Does the player trigger a monster's movement when it first sees him?

I started by doing something like that, but I found that the 16-bit machines are so powerful that I could move all the monsters each move, so I let them all run around all the time.

The game is fast. I'm surprised you can handle all the action, put up different screens and move the rest of the game's characters so quickly.

Dungeon Master was written in a high-level language, Captive is written completely in code so it is much smaller and more efficient. If you think it is fast now, try using the Greaser Device. You'll find that the droids move so quickly that they are practically uncontrollable.

I know the game is doing well in Britain and is still to be released in the United States, so what are you planning to do with your share of the cash that you will be getting?

Each month the small (but beautifully formed!) Boggit seeks out the fairest blooms in his Petunia Patch and presents his bouquets to the best of the month's software releases.

Chaos Strikes Back

At flipping last!! There were times when I was beginning to believe that this game was never going to happen. After waiting for what seemed like forever, this sequel to the mighty Dungeon Master has arrived. Destined to be a classic, Chaos will captivate all who dare enter its portals.

Unlike its predecessor, this dungeon is not played by simply descending ever deeper into its depths, the player enters on a central level and is free to move in any direction. The game has new monsters and is littered with illusion walls. The wise Dungeonmaster should test every part of every room before moving to a new area.

The ability to change the

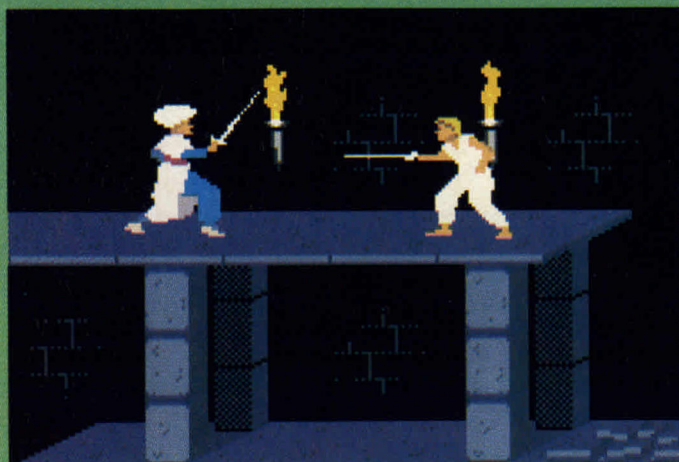
BOGGIT'S BOUQUET

faces of your own champions with the supplied art editor is also a great idea. A terrific game which is an essential buy for lovers of the original.

Prince of Persia

This new release from Domark is a running, jumping, fighting game with puzzles thrown in for good measure. The smooth controls

permit the beautifully animated hero to perform loads of satisfying manoeuvres. The game is easy to get into, but difficult to beat. It is one of those games where each time you die you insist on having one more go, because you know that you won't make that silly mistake again. Not for haters of platform games, but most gamers will enjoy it.



Mindscape shipped over 21,000 copies of the game on the first day of its release, so things are looking good. A long time ago I was working for a software company who had a solicitor who drove a Porche. All the guys were green with envy over this car and I promised myself that if I ever made a load of cash I would have one too. If the game goes as well in the States as it has here I would love to finally buy a white Porche 944, complete with white leather seats.

Of course I might just chicken out and put all the cash in the bank where I can live on the interest for a while. However I've just signed a five year contract with Mindscape and we've got plans for a Data Disk Expansion in the next six months, plus I'm working on Captive II - The Freedom Fighters. So if I see the car I want, look out.

Okay that's all the questions, is

there any one last thing which you feel you MUST say?

Only that I think that Boggit is the greatest, living adventure columnist on the Amiga scene today, and that everyone should send him a fiver.

BIGGIT! Whadya mean, BIGGIT?

Well that's exactly what's written here.

Get off!

Kwik Qwip

Q: Why do Atari ST owners wear bowler hats?

B: To protect their heads from woodpeckers!

Uninvited's Arachniphobic Ghost

I have recently gone back to playing Uninvited after having left it for a year. I have found the star, but the ghost in the bedroom stops me from using it. I also have the fast growing plant from the greenhouse, but do not know what to do with it. Lastly and most importantly, how do I get into the Magesterium?

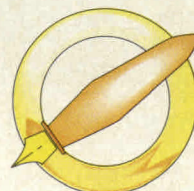
Is there an end to this game and do you find your brother?

Evander Reeves, Paris

It all depends on which version of the game you are playing. If you are playing the special French version which I wrote, the game never ends, you never find your brother and you go stark raving mad. That will teach you to be French! Humans who come from France and think that this makes them spe-

cial, are extremely annoying to humans who were born in Britain, and know that THEY are special!

In the English version of the game, you will notice that the bedroom of the ghost is very clean, that is because he wants to keep spiders out as he is terrified of them. There is a spider which can be caught using the Spider Cider. The creature in the Maze holds the secret to the Magesterium. Operate the cage on certain animals (snake, cat and bird) to trap them and then offer the correct one to the creature. The plant which you grew comes in useful once you get inside the Magesterium.



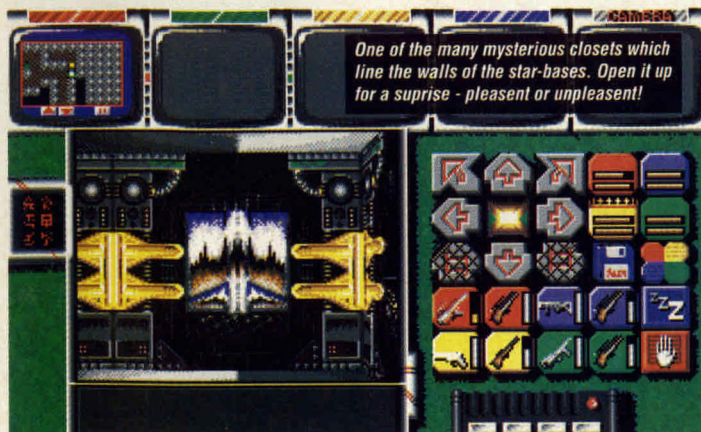
STAR LETTER

Legend of Faerghall Tips

In the southwest corner of the valley there is a Sword in the Stone, which even the weakest character should be able to pull free. In one clearing there is a Priestess. If you use the amulet which you were given when you left the town of Thyn she will give you a healer staff. This item has approx 10 charges which will revive dead characters and restore their hit points.

Here is a small description for some of the Dungeons in the valley:

- The Elven Palace is shaped like a pyramid (i.e. the higher you climb the smaller the levels). Nothing too difficult inside.
- The Temple of the Dragon Ser-



vants is a two-level affair containing many non-hostile creatures. It's an ideal starter dungeon containing the Ball of Mithril which is useful in the Castle.

• The Castle is a mean place where the door locks behind you as you enter. The Lord of the Castle is a vampire, which is why you need the Ball of Mithril.

Finally, beware of Werewolves. If they kill a party member then they will become a werewolf at midnight while out of doors and you will have to slay them. Even when they have been revived the character still suffers from lycanthropy and will still become a werewolf at midnight. There is no cure, not even the priests in the temples can help.

Paul Hardy, Sheffield

Paul has sent me five pages of such tips for this game and therefore has been awarded something really special as a prize. At least I'm sure it will be special, I just haven't found anything for him yet as I'm still struggling to clear all of the mail sacks which are filling my tree house!

Sing Your way to Freedom with Larry III

Only having had my Amiga for less than a year I think I have done well in completing Police Quest II within two weeks. I bought Leisure Suit Larry III and found it very enjoyable. I have completed the Larry part, but I am having problems with Patti. How the hell do I get her through the Bamboo Jungle? I've been to Chip 'n Dales, but I can't get any info out of Dale. I've got a bottle of water, but I keep getting lost in the jungle.

Ian, Hinckley

You searched 'up and down' Dale and yet you didn't find anything 'interesting' - I'm surprised at you Patti! This puzzle is another of those which can only be solved with the help of the magazine in the game pack.

Look closely and you'll find that Dale has a charming song which contains the solution. Certain words have capital letters in front of them. These letters are the compass directions to get you safely through the jungle.

Keep an eye out for randy pigs, I would hate something 'unfortunate' to happen to you. (that's assuming you're not French!)

Having a Bumpy Ride in Operation Stealth?

In the January issue you said that you were having trouble with the speedbike arcade sequence in Operation Stealth. I think I may be able to help as I have completed the game. The first part is easy - just avoid the sharks and when you come level with the man on the bike bump into him.

Hang on tight Bond, those French programmers are back to smash yer bike to bits. The Boggit has finally cracked this section, but he still isn't happy with Operation Stealth.



However the second part is a bit tricky. As soon as you are in the water go straight to the right of the screen, then bump the edge of the screen continuously until you can only see half of agent Glames. Stay there until the men go away. You will be hit a few times, but not enough for you to die.

Is this tip worth a free game? If so can I have Captive or Corporation? Which would you say was the better game?

G. Winthrop, Cambridgeshire

You lie like an Atari ST advert! I tried your good idea and I was bumped to death. After repeated attempts I was ready to throw the game back into the compost heap when a thought struck me. Remembering that humans don't know their ankle from their wrist I tried it again, this time keeping Glames on the left of the screen. Eureka!

My joy was short lived as I was immediately thrown into another arcade sequence and got eaten by sharks. Forget it!

I would say that without doubt Captive is approximately 300 times better than Corporation.

Mystified with Myth?

I've just finished reading my first Amiga Action and I would like to congratulate you for making a very good adventure column. I bought the mag because I wanted to read your column (the shop was closing so there was no time to read it there).

I want help with Myth by Magnetic Scrolls, (the one you get free when you join the Official Secrets Club). I've reached the river and to get across when you are carrying keys you need a licence. I'm sure that you get this licence when you beat Charon the boatman at Blackjack, but I've got more than 1,000 obols now and still there is no sign

that he is ever going to give up.

Lyon the Human, Netherlands

Let me guess; I bet you thought you were really clever when you saved the game each time you won a few obols? Well Charon isn't so stupid as to let you get away with that. Unless you beat him in one long game you will never win.

I can't say that I am surprised to hear that you have been cheating at cards, the Dutch live too close to the French border to be completely trustworthy, (I'll ignore the Belgians as everyone else does).

Why are you playing adventures, I thought the Dutch spent their days drinking beer and their evenings falling in canals?

Drat! It's Drakkhen Again

Could it be that someone has pulled the proverbial wool over the Boggit's eyes? In issue 12 you were asking for a solution of how to get into the pyramid. Stuart Osgood from Milton Keynes gave the solution, something about casting a light spell. Well, many of your

readers would have found out this is wrong.

Before even trying to get in, the dragon in the palace of Princess Haagkha must be killed. The pyramid can then be entered directly from the south at dusk (no light spells needed). I have found that a small pool of water directly to the south of the pyramid is a good landmark as one of its corners points directly at the pyramid's southern exit.

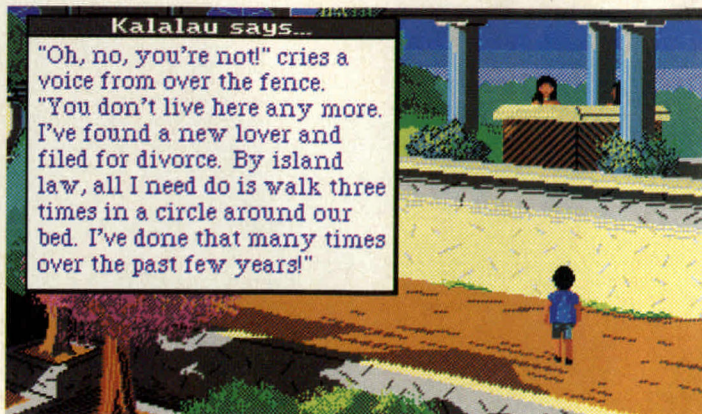
For anyone having problems getting to the dragon, the levers that open the door must be positioned in the sequence 4 2 4 8.

Antony Payton, Coventry

What more can the wonderous Boggit say, other than I wish I had never got into this!

Send your letters with an SAE to:

**Boggit's Domain,
The Old Blackthorn Tree,
29, Blackthorn Drive,
Larkfield,
Kent ME20 6NR**



Poor old Larry still can't find the woman of his dreams but he's still trying as hard as ever. His journeys take him to weird and exotic locations previously unexplored by man. Now Larry has finally met his match, Passionat Patti but after a little bout of fun, Larry wakes up to hear his beloved whispering another man's name. Poor, old Larry.

Greater London Computers



COSMO'S MESSAGE FOR THE MONTH

"Yo Dudes, Cosmo 'ere. Ows it banging dudes? As you see, some of the stuff 'ere, like that new Cumanery Rewritey Opty discy thing, or whatever its called, is totally cool dudes. As well as dem, Mr Mikes got loads of Cumanery discy drive things and some Goldeny Image ones as well, not to mention some optical micey things which don't have a ball on 'em, no 'ow does they work dudes? Maybe Mr Mike knows. Thats about it dudes.

Ta Ta for now and stay lucky"

Cosmo



Amiga Hardware:

A500 Screen Gems	£379.95
A1500	£1049.95
A2000HD	£1499.95
A3000 16/40	£2499.00
A3000 25/40	£2999.00
A3000 25/100	£3299.00

(Prices Include VAT)

Disk Drives:

Commodore A1011	£99.95
Cumana CAX-354	£74.95
Golden Image 3A-1	£69.95
Golden Image 3A-1D	£79.95
A590 20Mb Hard Disk	£279.95

(5.25" drives also available)

Printers:

Star LC-10	£179.95
Star LC-200	£229.95
Star LC-24/200	£249.95
Star LC-24/200 Colour	£299.95
Commodore MPS-1230	£149.95
Commodore MPS-1270	£199.95
Commodore MPS-1550C	£229.95

Other Printers also available

Other bits:

AT-Once	£189.95
Optical Mouse	£49.95
Opto-mechanical Mouse	£29.95
Contriver Mouse	£19.95
Hand Scanner	£229.95
512Kb Memory Upgrade including Clock	£39.95
Midi Interface	£34.95

Software:

Professional Page v2	£229.95
Professional Draw	£99.95
Superbase Personal	£39.95
Superbase Personal 2	£59.95
Superbase Professional	£99.95
TransWrite	£39.95
Deluxe Paint III	£59.95
Digi Paint 3	£59.95
Amiga Vision	£119.95

AMIGA 500 NEW

SCREEN GEMS

Pack.

ONLY £379.95

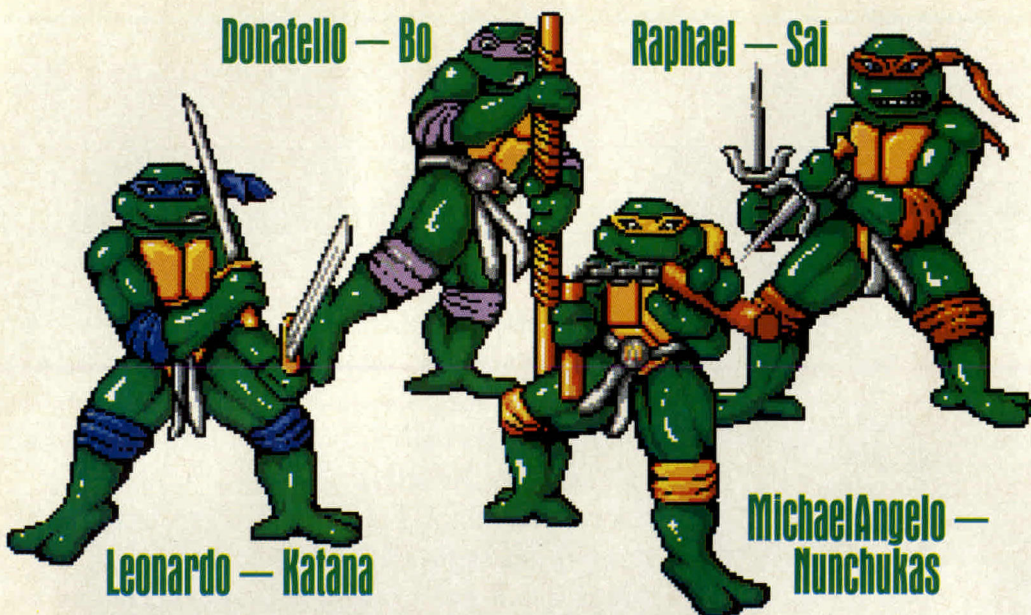
including:

Days of Thunder, Back to the Future II, Night Breed, Shadow of the Beast II & Deluxe Paint II.

Delivery is free on all items sent to UK addresses. All Amigas are sent by DataPost for next day delivery. We regret DataPost is not available to BFPO addresses

Greater London Computers,

Dept AA, 481 Hale End Road, Highams Park, Chingford, London. E4 9PT
TEL 081-527-0405 FAX 081-503-2341



Donatello — Bo

Raphael — Sai

Leonardo — Katana

Michaelangelo — Nunchukas

BEAT 'EM UP



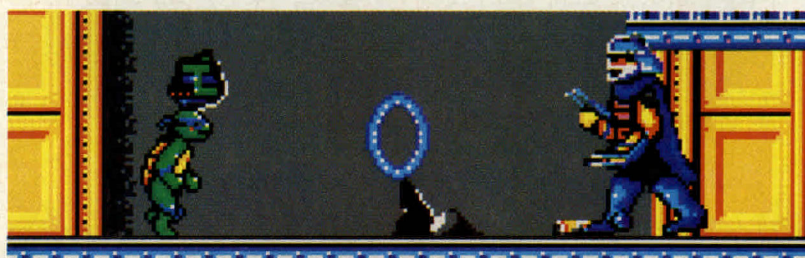
The Teenage Mutant Ninja Turtles were originally conceived by two friends, Peter Eastman and Kevin Laird, in a small cafe in the States where the first cartoon was scrawled on a napkin. Since then, Mirage Studios have published over 30 issues of the monthly comic entitled *The Tales of the Teenage Mutant Ninja Turtles*.

Four graphic novels have also been printed, as well as numerous volumes of collectors' editions. This was how the set-up went on, with the readership increasing as more and more people discovered the comic that was somewhat different from the rest.

A Role-Playing game was then produced, allowing the public to actually take on the character of Raphael, Leonardo, Michaelangelo or Donatello, or a totally new mutant of any creature you wanted!

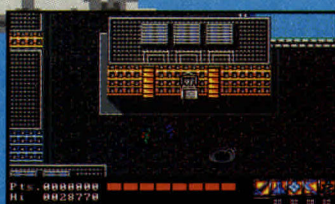
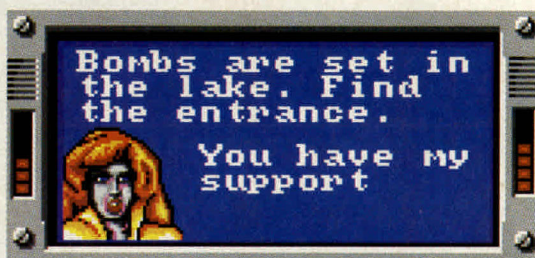
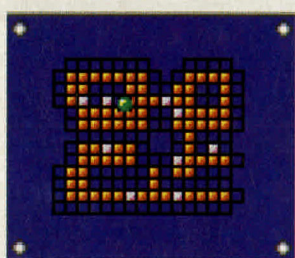
It was at the beginning of 1990 that Turtle mania first took off, with the release of the movie in America as well as the numerous T-Shirts and other paraphernalia.

In the trip across the Atlantic, the Ninja was dropped and replaced by Heroes, as Ninjas were just too violent for the younger generation. Their foes



At last, you've found your arch-enemy, the Shredder, and he's waiting for you. Soon the final battle commences, you armed with your sword and him with his life-transformer gun. Keep up your guard and you'll be a hero turtle. The battle will be tough, but either you win or become turtle soup!

(Right) From Splinter's info screen you can change to any one of the four turtles. Different turtles can use different weaponry, and certain weapons are useful for specific things. For instance, Donatello's Bo can be swung a long way, thus good for defeating tricky opponents.



New York is rough town for a turtle, as around every corner awaits one of the deadly foot soldiers or another of Shredder's evil henchmen. However, a slash with your weapon should show them off.



Two mutants, Bebop and Rocksteady, have kidnapped street jouno, April O'neil, and only a brave turtle like yourself can rescue her. Beware, because both experts in armed and unarmed combat.



The city is in grave danger, as the dam that protects the civilians is about to be bombed by the Shredder. You must disarm the bombs before they explode. But remember, this level is against the clock.



Enter the Turtle Party Wagon (Cowabunga dude, look at the size of that thing!!) It may be awesome as it rips the Foot to shreds, but it certainly gets you noticed!

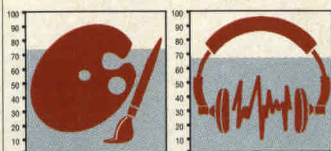
Teenage Mutant Hero Turtles™

ACTION INFO

TEENAGE HERO TURTLES

IMAGEWORKS £24.99

TEAM: PROBE



After the pre-release hype and advertising campaign that surrounded both the Teenage Mutant Hero Turtles game and everything else amphibian-like the T-shirts, the cartoon, etc), I would have expected a game that was a little better. The sound is generally good, featuring a slightly annoying tune, and a couple of decent 'slashing' spot effects. The same applies for the graphics - extremely colourful but a little simplistic giving an 8-bit overall feel. However, we found the game to be totally uninspiring, as it doesn't really include enough variety to keep you coming back for more of the same. Sadly, a poor release from Imageworks that does not use the Amiga's capabilities to the full, but will probably sell incredibly well due to the fact that turtles are the hottest thing since last year's Batman. The quality of the game is poor and offers nothing new, and I think they would have been much better off if they had converted the superb coin-op instead of the Ultra Games' American import.

LEAGUE RATING

15 DYNASTY WARS

16 TMHT

17 NIGHTBREED

BEAT 'EM UP

OVERALL
SCORE
61%

have also changed - the TMNT were constantly fighting the might of the Shredder's Foot clan. However, the Foot have taken a back seat and two new opponents have appeared - Bebop and Rocksteady. These are also mutants, like the turtles, one being a boar and the other a rhino.

TMHT is basically a beat 'em-up in which you as the four turtles must defeat the evil Shredder. However, first things first, as Bebop and Rocksteady, Shredder's henchmen, have kidnapped April O'Neil and

have taken her into the sewers. Venturing into the murky depths, you are rapidly attacked by sewer flies and other nasties, whose bite is energy-sapping.

Bebop is the first guardian you'll have to defeat. His long reach will enable him to punch you from quite a distance, so it's best to choose a character with a large weapon (either Leonardo or Donatello) and keep your distance.

Soon after, Bebop's fighting partner, Rocksteady tries to make turtle soup from your remains using a rapid-fire machine gun. The rhino is a little slow on his feet, and the lightning reactions of a Ninja... sorry, Hero Turtle should easily prove a match for him.

The next level takes you underwater. Obviously a turtle can swim fairly well, so there is no problem there, but the time limit and a series

of time-bombs make the task a little harder. You must swim one of the four amphibians around the underwater complex, disarming the bombs as you go. If you succeed, you can climb out of the water and continue your search. Fail, and the bombs will explode, bringing the dam down and your quest to an end.

After many battles, countless strikes to both of you and many shurikens later, you should hopefully locate the Technodrome. Deep within the metal bulk lurks the Shredder. Looking more like a tank than a human, it look as if a can opener is what's needed for this guy, but only by destroying this clan leader and his life transformer gun will the victory be yours.



The sewers are infested with mechanical monsters. This larger counterpart is found just before you enter the Technodrome, spitting plasma from its eyes as you approach.



After rescuing April, you only have Splinter, your mentor, to fight. However, the rat is protected by a tough, flying robot, who brandishes a large sword. His resilient metal shield protects him well.



You've finally made it into the Shredder's mobile battle station, the Technodrome. Who knows what lurks inside, waiting for the unwary turtle to pass? But one thing is sure - the Shredder will be waiting for you.



Just when you thought it was safe to enter the Technodrome, a massive tank trundles onto scene, dealing deadly shocks with its protruding terminals! Its eye is the only weak spot.

HEROES WITHOUT A HALF-SHELL COMPO

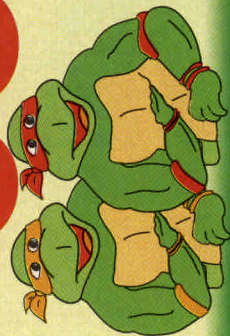
Win your own copy of the Heroes from a Fish Bowl game in our mini compo. You may own a Turtle T-shirt, a mug, slippers, socks or even a hottie-bottle, but do you have a copy of Imageworks' game? No? Well what are you waiting for, enter this compo now!

All you have to do is simply come up with the most inventive use for an empty turtle shell. The entry can be any form you like: it can be drawn or written, but it must be funny.

Send your entry to: Turtle Compo, Amiga Action, Europa House, Adlington Park, Macclesfield, Cheshire, SK10 4NP and the best entry will win a copy of the game.



GORDON HARWOOD



Bring you "Heroes in a Half Shell"™

JUST ADD £30 TO
YOUR AVAILABLE MEMORY TO DOUBLE
WITH OUR PRO-RAM PACK! (See page 4)

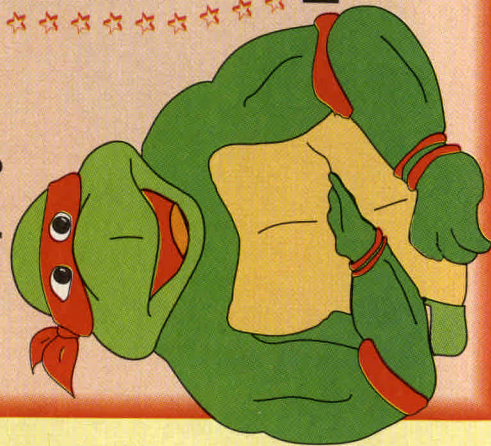


Amiga POWERPLAY

Raphael's PACK 1

THAT'S RIGHT HARWOODS HAVE PUT TOGETHER THE ULTIMATE PACKS YET AGAIN
STARTING WITH RAPHAEL'S AMIGA PACK 1 WITH 15 GREAT GAMES!

Just look at
what you get...



- ★ AMIGA 500 COMPUTER (See standard features list at bottom of this page)
- ★ TEENAGE MUTANT HERO TURTLES
- ★ SHADOW OF THE BEAST II
- ★ DAYS OF THUNDER
- ★ BACK TO THE FUTURE II
- ★ NIGHT BREED
- ★ MICROSWITCHED JOYSTICK
- ★ TAILORED DUST COVER
- ★ 10 BLANK 3.5" DISKS
- ★ DISK STORAGE CASE
- ★ MOUSE MAT
- ★ DATASTORM
- ★ DUNGEON QUEST
- ★ E-MOTION
- ★ GRAND MONSTER SLAM
- ★ RVF HONDA
- ★ AND...DELUXE PAINT II
- ★ DRIVIN FORCE
- ★ PIPEMANIA
- ★ ROCK 'N' ROLL
- ★ SKWEEK
- ★ TOWER OF BABEL

... You won't need anything else for ages!

£399

**RAPHAEL'S PACK
PRICED AT AN
INCREDIBLE...**

Amiga MONITORS

BRAND NEW PHILIPS CM 8833/II STEREO COLOUR MONITOR

Stereo High Resolution Colour Monitor

The ALL NEW Philips CM8833/II is the successor to the ever popular CM8833. This versatile multipurpose 14-inch monitor offers excellent colour graphics performance with a wide range of home and personal computers.

The CM8833/II can also be used as a TV Monitor when connected to either a VCR or TV tuner (available separately). Please ask for further details.

- ☐ RGB/AL, TTL, Comp. Video & stereo audio inputs
- ☐ Can also be used as a TV with VCR or Tuner
- ☐ Features retractable foot ☐ Twin Speakers
- ☐ FREE lead for YOUR computer ☐ Earphone Jack Socket
- ☐ FREE 12 Month on site service warranty.

GREAT NEW PHILIPS MONITOR
AT THE OLD PRICE OF ONLY...

£249

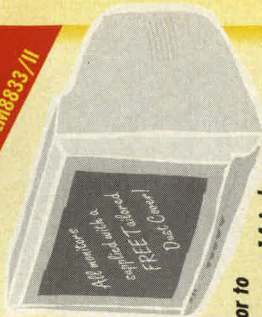
COMMODORE 1084S STEREO COLOUR MONITOR

Commodore's Own Stereo High Resolution Colour Monitor

- ☐ RGB/AL/TTL, Comp. Video/Audio Inputs
- ☐ Can be used as TV with VCR or tuner
- ☐ Twin Speakers for stereo output
- ☐ Supplied with cables for A500, CGA PC, C16-64-128

£259

NEW
PHILIPS CM8833/II



Amiga

POWERPLAY

Leonardo's PACK 2

PACK 2 COMES TO YOU FROM LEONARDO AND INCLUDES THE FOLLOWING...

RAPHAEL'S BRILLIANT AMIGA PACK 1

The fantastic Amiga and ALL THE EXTRA'S detailed in Raphael's Powerplay Pack 1 above, AND then you also get...

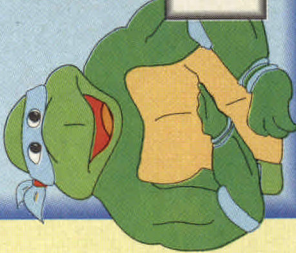
THE ALL NEW PHILIPS CM8833/II STEREO COLOUR MONITOR

Twin Stereo Speakers, Green Screen Switch, Lead to Amiga, Free Tailored Dust Cover and 12 Months on-site warranty



A SPECIAL PACK FROM LEONARDO TO LET YOU SEE THOSE GAMES WITH SUPERB CLARITY AND IN FANTASTIC STEREO FOR ONLY...

£629*



Amiga

POWERPLAY

Donatello's PACK 3

PACK 3 COMES TO YOU FROM DONATELLO AND INCLUDES THE FOLLOWING...

RAPHAEL'S BRILLIANT AMIGA PACK 1

The fantastic Amiga and ALL THE EXTRA'S detailed in Raphael's Powerplay Pack 1 above, and then you also get...

THE ALL NEW PHILIPS CM 8833/II STEREO COLOUR MONITOR

With FREE Dust Cover and Cable to your Amiga and including a 12 Months on-site warranty (See monitor panel for details)

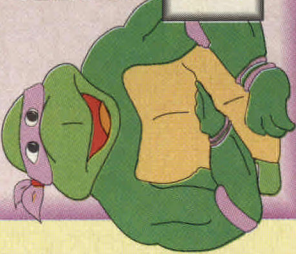
THE BRAND NEW STAR LC200 COLOUR PRINTER...

185/40 cps, Full Colour 9 Pin NQ Dot Matrix Printer with FREE Dust Cover and cable to your Amiga (See printers on page 3 for further details)

(Or choose an alternative from our range & adjust by the difference in price)

A SPECIAL MONITOR AND PRINTER PACKAGE FROM DONATELLO TO SET YOU UP COMPLETELY AND ALL AT A PRICE THAT'S GOT REAL TURTLE POWER...

£829*



NOW WITH BRAND NEW FASTER STAR LC200 COLOUR PRINTER AND NEW PHILIPS CM8833/II MONITOR

Amiga 1Mb.

POWERPLAY

Michaelangelo's PACK 4

PACK 4 COMES FROM MICHAELANGELO AND INCLUDES THE FOLLOWING...

A MORE SERIOUS PACKAGE ASSEMBLED BY MICHAELANGELO AND INCLUDING ALL THE FOLLOWING...

- ★ AMIGA A500
- ★ COMPUTER WITH 1Mb.
- ★ TEENAGE MUTANT HERO TURTLES PUBLISHERS CHOICE (DTP inc. Kindwords) MIDI-MASTER INTERFACE
- ★ MR T'S MIDI RECORDING STUDIO
- ★ BBC BASIC EMULATOR
- ★ MAXIPLAN 500 SPREADSHEET
- ★ SUPERBASE PERSONAL DATABASE
- ★ AMIGA LOGO
- ★ FULLY MICROSWITCHED JOYSTICK
- ★ TEN BLANK 3.5" DISKS & DISK WALLET
- ★ DELUXE PAINT II, PLUS... TEN GREAT GAMES

Datascram, Dungeon Quest, E-Motion, Grand Monster Slam, RVF Honda, Drivin Force, Pipemania, Rock 'N' Roll, Skweek, Towers of Babel,

BUILD YOUR OWN PACK... PACK 5-As above with CM8833 **£799** PACK 6-As Pack 5 + LC200 Col. Printer **£999** (Or choose an alternative from our range & adjust by the difference in price)

MICHAELANGELO'S SPECIAL PACK AT A SPECIAL PRICE OF JUST... **£579***

The above pack is also available with First Steps Software as an alternative for Primary School age children PHONE NOW FOR FULL DETAILS!



NOW WITH BRAND NEW FASTER STAR LC200 COLOUR PRINTER AND NEW PHILIPS CM8833/II MONITOR

Amiga 1Mb.

POWERPRO

Harwood's PACK 7

PACK 7 COMES TO YOU FROM HARWOODS AND INCLUDES THE FOLLOWING...

A PROFESSIONAL PACKAGE PUT TOGETHER FOR THE BUSINESS MINDED AMIGA USER

AMIGA A500 WITH 1Mb. MEMORY INC. CLOCK (See Standard Features List)

+ NEW PHILIPS CM 8833/II STEREO COLOUR MONITOR

+ NEW STAR LC200 9 PIN NQ FULL COLOUR PRINTER (Or choose an alternative from our range, and adjust by the difference in price)

+ A HOST OF BUSINESS SOFTWARE & ACCESSORIES... PEN PAL V1.3 (Word Processor)... 1Mb. (See page 3 for further details)

SUPERBASE II PERSONAL (Database) SUPERPLAN (Spreadsheets)... 1Mb.

- ★ TUTORIAL DISK
- ★ MICROSWITCHED JOYSTICK
- ★ 10 BLANK 3.5" DISKS
- ★ DISK LIBRARY CASE
- ★ MOUSE MAT
- ★ DAYS OF THUNDER
- ★ BACK TO THE FUTURE II
- ★ SHADOW OF THE BEAST II
- ★ NIGHT BREED
- ★ 3 TAILORED AMIGA DUST COVERS

WE MEAN BUSINESS AT ONLY... **£899***



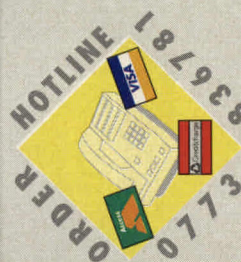
ALL OUR AMIGA'S ARE UK SPECIFICATION AND INCORPORATE THE FOLLOWING...

- 512K RAM
- 1Mb Disk Drive
- TV Modulator
- 4096 Colours
- Multi-Tasking
- Speech Synthesis
- Amiga Basic
- Programming Language
- 4 Channel Digital Stereo Sound as standard
- ...AND ALL PRICES INCLUDE VAT AND STANDARD POSTAL DELIVERY SERVICE

TM "Teenage Mutant Hero Turtles" software title - UK Copyright of Mirrorsoft.

* FINANCE FACILITIES

Finance with or without a deposit, can be tailored to suit your needs. Gordon Harwood Computers offer facilities to purchase using our budget account scheme. APR 36.8% (Variable). Available to most adults of eighteen years or over, subject to status. Simply phone or write and we will send you written details along with an application form. Applications, required in advance, available to full time U.K. mainland residents and overseas British armed forces personnel. Written quotations available on request. (Please refer to Page 3)



GORDON HARWOOD HARWOOD HARWOOD Computers

GORDON HARWOOD COMPUTERS
DEPARTMENT AC/CS, NEW STREET
ALFRETON, DERBYSHIRE, DES 78P
TEL:0773 836781 FAX:0773 831040

Amiga

STORAGE

COMMODORE A590 20Mb HARD DISK DRIVE
WITH 0.5 Mb. MEMORY FITTED FREE!

New Lower Price...

Commodore's own hard drive for the A500
☐ Autoboot with Kickstart 1.3
☐ Sockets for up to 2Mb RAM expansion
☐ DMA access ☐ External SCSI port
☐ Complete with 0.5 Mb. Memory FREE!

£299

COMMODORE A590 20Mb HARD DISK DRIVE
BUT UPGRADED TO A FULL 1Mb.

As above but with a total of 1Mb memory!

£319

COMMODORE A590 20Mb HARD DISK DRIVE
BUT UPGRADED TO A TOTAL OF 2Mb.

As above but with a 2Mb memory!

£349

EXTERNAL FLOPPY DISK DRIVES with the following features...

☐ Disable switch ☐ Throughport ☐ Access light ☐ For A500/1000/2000/3000

CUMANA CAX 354 3.5" SECOND DRIVE

£69.95

HARWOODS SUPERSLIM 3.5" SECOND DRIVE

£59.95

☐ With EXTRA Long Cable

Please note that prices for products containing RAM chips may fluctuate from time to time

FREE...
Fully tailored with all
best value printers

PRINTERS



All printers in our range include the following features...
 Standard Centronics parallel port unless otherwise stated for direct connection to Amiga, PCs, ST etc. and come with a...
 FREE CONNECTOR LEAD & TAILORED DUST COVER!
 All the characters Per Second speeds quoted below are Draft/10 at 10dpi

NEW STAR LC 200 RANGE OF PRINTERS AVAILABLE NOW!

All the new printers in the LC200 range have the following features...

☐ 80 Column Dot Matrix
☐ Push and Pull Tractor Feeds
☐ Rear and Bottom Feeds
☐ Programmable from Frontpanel, no dip switches
☐ 12 Month Warranty

STAR LC200 GREAT NEW COLOUR PRINTER - 185/40 cps

This is the one in our packs!

☐ 240 dpi - 9 Pin COLOUR
☐ Massive 16K Buffer
☐ 8 Resident Fonts
☐ Front Panel Pitch Selection

STAR LC24-200 NEW 24 PIN MONO PRINTER - 220/55 cps

New Star 24 pin that means business!

☐ 360 dpi - 24 Pin MONO
☐ 7K Buffer expandable to 39K
☐ 10 Resident Fonts
☐ Front Panel Pitch Selection

£209.95

£259.95

AMIGA SOFTWARE, GRAPHICS & SOUND

DISNEY ANIMATION STUDIO - PAL Version

Full featured state of the art animation program. Gives you the ability to create full length Disney style animated sequences (1 Mb recommended).

£99.95

MASTERSOUND

High quality Mono Sampler. Mono samples are better than stereo when sampling instruments for your own music with soundtracker etc.

£33.95

AMAS

Combined stereo sampler and midi interface. Samples in Mono or Stereo.

£74.95

MIDI INTERFACE (5 PORT)

In, Out, Through + 2 Switchable Through/Out inc Cable

£24.95

DIGIVIEW GOLD V.4 (Inc Cable & Digipoint 1)

Digipoint static images in B&W or FULL COLOUR (Using filters provided). All resolutions supported (memory permitting). Creates IFF & HAM files. Uses B&W (or col. with B&W Mode) video cameras. Requires 1Mb

£99.95

VIDI with Videochrome 8/W Grabber colour digitiser

Grabs black & white frames (in grey scales). 5-6 frames per second. Will store as many frames as you have RAM (16-20 on 1Mb, 60 with 3 Mb) inc FREE Videochrome col. digitising s/w (worth £19.95), cables & Photon Paint

£99.95

COLORPIC...The best colour grabber by far!

Instant colour frame grabbing from moving video. Capture superb digitised video images in a range of resolutions from standard composite video source eg domestic TV video rec. or camera in a 50th of a second.

£439.95

RENDALE 8802 Including Cables

Home/Semi Pro standard, allows computer display to be mixed with any incoming composite video signal.

£184.95

MODE SWITCHBOX FOR RENDALE 8802

Supplied with driver software, it replaces your mouse and thus works with ALL applications software. Also available for IBM PC & Compatibles

£34.95

PEN PAL Vers 1.3 - The Ultimate Graphical W/Processor

With Pen Pal you can mix text, 4096 colour graphics & data in ways no other w/p can! Its handling of graphics is unsurpassed. Pen Pal is the only program I tested that will automatically wrap text around graphics... Amiga Requires 1Mb, so if your Amiga isn't 1, why not buy...

£79.95

PEN PAL Vers 1.3 WITH 512K Amiga RAM Expansion

PROFESSIONAL PAGE Vers 2.0 - Latest updated release!

Requires 1Mb...Total Publishing Power, c/w quality outline fonts

£99.95

£224.95

World, July '90

ACCESSORIES

3.5" DISK HEAD CLEANER

Essential maintenance for your disk drive. Keep clean and trouble free.

£2.99

DISK STORAGE BOXES

40 Piece
80 Piece
100 Piece
Box 100 Piece drawer type stackable
Box 150 Piece drawer type stackable

Only £5.95
Only £7.95
Only £8.95
Only £11.95
Only £17.95

ORDERING MADE EASY

Before you choose from whom to purchase, please give us a call. We are always more than happy to discuss your requirements, and answer any queries you may have...

ORDER BY PHONE: Phone our Order Hotline with your Access, Visa, Mastercard or Lombard/NASCAR Credit Charge Card quoting number & expiry date.

ORDER BY POST: Make cheques, bankers building society drafts or postal orders payable to GORDON HARWOOD COMPUTERS. (Personal or business cheques take 7 days to clear from day of receipt whereupon your order will be despatched)

Please send Name, Address, and most importantly if possible, a Daytime Telephone Number along with your order requirements. Please check you are ordering from one of our latest advertisements before posting (phone if you require confirmation). Please remember that for example many September publications appear during August, therefore prices you see may have changed (either up or down).

FREE POSTAL DELIVERY: Goods in UK Mainland (5-7 day delivery).

OR COURIER SERVICE: ...Add £5 per major item for next working day delivery, UK Mainland most regions.

(Goods normally despatched on day of ordering or payment clearance)

EXPORT ORDERS: Most items are available at TAX FREE PRICES to non UK residents when visiting us or for export shipment. Please contact us for ordering information.

REMEMBER AFTER YOU'VE BOUGHT FROM HARWOODS, WE'LL STILL BE HERE...

TECHNICAL SUPPORT: You will be given our Exclusive Technical Support Phone Number to call should you require any help or advice on any aspect of the system you have purchased.

12 MONTH WARRANTY: Items proving faulty within 30 days of purchase are replaced with NEW UNITS, unless otherwise stated. For the whole guarantee period, warranty service will be completely FREE OF CHARGE and a FAST turnaround is GUARANTEED by our OWN ENGINEERS!

COLLECTION FACILITY: Any computer, monitor or printer requiring warranty service can be collected from your home FREE OF CHARGE during the guarantee period (UK Mainland only)

FULL TESTING PROCEDURE: All computers are tested prior to despatch, and all items are supplied with mains plug and leads as required - just connect up and use straight away.

REMEMBER WE'RE NOT JUST ANOTHER MAIL ORDER COMPANY...

All listed prices are what YOU PAY, and there are NO HIDDEN EXTRAS. VAT and postage are included, and prices are correct at time of going to press (Pack details may vary from time to time). Offers are subject to availability and to being the latest advertised packs and prices. Our offers are NOT supplied on a trial basis. E&OE

*** FINANCE FACILITIES**

Finance with or without a deposit, can be tailored to suit your needs. Gordon Harwood Computers offer facilities to purchase using our budget account scheme. APR 36.8% (Variable). Available to most adults of eighteen years or over, subject to status. Simply phone or write and we will send you written details along with an application form. Applications, required in advance, available to full time U.K. mainland residents and overseas British forces personnel. Showroom visitors, please ask for details of our in-store "Instant Account". Written quotations on request.

If you are already the holder of a Lombard Credit Charge Card you can use this to purchase from us (subject to your personal card limit)

VISIT OUR NEW SHOWROOM

Please pay us a visit where our full range of advertised products, at the SAME COMPETITIVE PRICES, AND MORE, is on sale. ALL UNDER ONE ROOF, in pleasant surroundings at our new purpose fitted showroom. There's plenty of FREE parking close by.

**OPENING TIMES: 9.00 til 5.00 Monday to Saturday
9.00 til 1.00 Wednesday
Closed on Sundays**



Your NARC 2000 mobile scanner unit will inform you of the next bust you have to make.



Some explosive action in the subway. Using a missile will take out a whole group of bad guys with a single shot, sending their limbs flying everywhere. Lovely.

WINNERS DON'T USE DRUGS



1. Drugs and money collected as well as arrests made
2. Bullets and missiles remaining
3. Damage taken and lives remaining
4. Scanner showing location of exit and the thugs
5. Status panel for second player if being used
6. Main playing area



Helicopters fly overhead, launching missiles at you in an attempt to stop you in your tracks. Jumping into the Porsche will allow you to zoom off to safety, if you can get that far.



Having reached the labs you can go about destroying the equipment used for the production of the drugs. You also have to search for a security card to open the safe door at the end of the level.

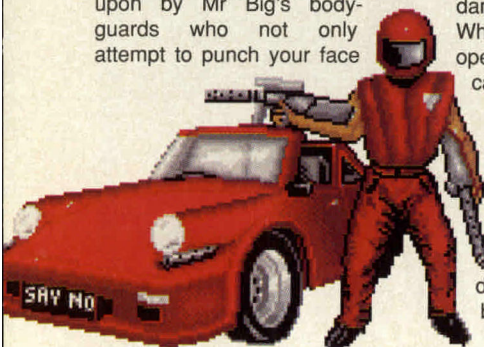
SHOOT 'EM-UP



The Mr Big Corporation is the largest criminal organisation in the world. It masterminds drugs smuggling operations on a multi-million dollar scale. To combat this threat the police have put together a group of street hardened cops and formed the Narc unit. Using the latest military hardware Narc must infiltrate the Mr Big Corporation and eliminate its figure head, Mr Big himself.

Your fight against Mr Big starts on the streets. His gangs of brain-dead henchmen ambush you from the derelict houses that line the streets, and Alsatian dogs leap upon you snapping with their fearsome jaws. Your objective is to find the doorway that leads to the pipeline, a secret passage that will take you to Mr Big's drug labs.

When at the labs you are set upon by Mr Big's bodyguards who not only attempt to punch your face



in but will throw a plethora of Shurikens which will tear into your body. You can swap from a submachine gun to a mini missile launcher at this point, but you only have a small number of rockets so keep the machine gun handy. Firing a missile will send the henchmen and bodyguards flying as well as cause damage to the lab equipment. When you find a security card to open the door at the end of lab you can progress further.

As you move through the levels of action any of the gang members that you eliminate will drop bonus icons as they pass away. Extra missiles and ammo clips will increase your fire power while cash and drugs will increase your score. A big bonus will be gained if rather than killing any thugs that you

encounter you arrest them instead. The drawback is that you have to stand still while performing the arrest, leaving you exposed to attacks for a few seconds.

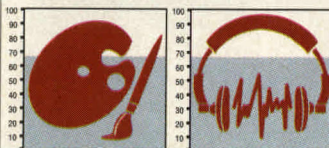
During the later levels things get even tougher. Car chases, gunship helicopters and heavy firepower speed up the action even more. Your search for Mr Big will take you through gang controlled territory full of roughie toughies and then on to the greenhouses where all the naughty drugs are grown.

Your absolute final encounter with the Mr Big Organisation will be in their main HQ. It is here that you finally get to meet the man himself, and reap your revenge, to rid the world of his terrible tyranny.

Narc

ACTION INFO

NARC
OCEAN £24.99
TEAM: GREG MICHAEL & STEVE SNAKE



When Narc appeared at the arcades many said it wasn't a great smash hit and unfortunately the Amiga version is almost identical. There's a two player mode which is the best option but overall the game is repetitive. Each level is just a matter of following the street until you find the exit while shooting anything that gets in your way. Although Ocean have been having a rough time of late, it isn't really their fault that the game is as bad as it is, because it is very close to the arcade version. The average player will have completed the game in a short time, it just isn't challenging enough. Narc isn't worth 25 quid and can only be recommended for fans of the coin-op and shoot'em-up junkies.

LEAGUE RATING

55 DYTER - 07

56 NARC

57 DOGS OF WAR

SHOOT 'EM-UP

FREE
POSTAGE



STATE OF THE ART Software

TEENAGE MUTANT HERO TURTLES £17.90

FREE
DELIVERY



Amiga A500

Every Amiga sold includes: WorkBench 1.3, Extras disk, Tutorial disk all with manuals, Full one year warranty and mouse, Free TV modulator with cables

£349

inc. Free Game

Claim FREE game when you buy an
AMIGA PACK

Callers welcome
at our new shop
STATE OF THE ART
39 Hereford Street,
Off The Moor,
Sheffield S1 4PP

AMIGA PACKS

Screen Gems

Back to the Future II
Shadow of the Beast II
Days of Thunder
Night Breed
Deluxe Paint II

£369 inc



Amiga A590 Hard Drive

£269 inc

Option to populate board up to
2 Meg - please phone

Zydec 2nd Drives

Enable/Disable Switch
includes power supply

£69 inc

Cumana CAX354 2nd Drives

Enable/Disable Switch
Through port

£75 inc

M.E.S. RAM Upgrade

1/2Mb Expansion
Enable/Disable Switch
plus £5 for clock

£39 inc

SPECIAL OFFERS

Deluxe Paint II..... £9.99
Blasteroids..... £4.99
Voyager..... £2.99

FREE GAME OR MOUSE MAT

With every software order over £40

GAMES

4D Sports Boxing	£18.90
4D Sports Driving	£21.90
688 Attack Sub	£18.90
A10 Tank Killer	£21.90
Addidas Tie Break	£18.90
Advanced Tactical Fighter	£18.90
Apprentice	£16.90
Armalyte	£16.99
Armour Geddon	£18.90
B.A.T	£21.90
Back to the Future II	£18.90
Badlands	£18.90
Barbarian 2 (Psychosis)	£18.90
Battle Command	£18.90
Battle Master	£21.90
Billy the Kid	£18.90
Blade Warrior	£18.90
Blasteroids	£7.99
Blood Money	£11.99
Bloodwych	£11.99
Bloodwych Data Disk	£9.99
Blue Angels	£17.90
Blue Max	£21.90
Bomber	£21.90
Bomber (Data Disk)	£13.99
Breach 2	£18.90
Buck Rogers	£21.90
Cadaver	£18.90
Captive	£18.90
Castlemaster	£18.90
Challengers	£21.90
Champions of Kryn	£21.90
Chaos Strikes Back	£18.90
Chase HQ 2	£18.90
Chess Simulator	£17.90
Cloud Kingdoms	£16.99
Combo Racer	£17.90
Corporation	£18.90
Crack Down	£17.90
Curse of Ra	£18.90
Cyberball	£15.99
Dan Dare 3	£16.90
Days of Thunder	£21.90
Death Trap	£18.90
Dick Tracy	£18.90
Dragon Breed	£18.90
Dragons Breath	£21.90
Dragons Lair	£28.99
Dragons Lair 2 Time Warp	£28.99
Duck Tales	£18.90
Dungeon Master	£18.90
Dynasty Wars	£17.90
E.S.W.A.T.	£18.90
Elvira	£21.90
E-Motion	£17.90
Epic	£19.90
Escape from the Planet of the Robot Monsters	£14.99
F15 Strike Eagle 2	£21.90
F16 Combat Pilot	£17.90
F19 Stealth Fighter	£21.90
F29 Retaliator	£18.90
Falcon	£19.90
Falcon Mission Disk	£15.90
Falcon Mission Disk 2	£16.90
Falcon Plus Mission Disk	£29.99
Farrari Formula One	£16.90
Final Battle	£18.90
Final Countdown	£18.90
Fire and Brimstone	£18.90
Flight of the Intruder	£21.90
Flimbo's Quest	£18.90
Flood	£18.90
Fun School 2 Under 6's	£16.90
Fun School 2 6-8's	£16.90
Fun School 2 Over 8's	£16.90
Fun School 3 Under 5's	£17.90
Fun School 3 5-7's	£17.90
Fun School 3 Over 7's	£17.90
Gazza II	£18.90
Golden Axe	£18.90
Gold of the Aztecs	£21.90
Gremlins 2 The New Batch	£18.90
Hammerfest	£17.90
Hard Drivin' 2	£18.90
Harley Davidson	£21.90
Harpoon	£19.90
Heavy Metal	£13.90
Heroes	£20.90
Hot Rod	£16.90
Immortal	£18.90
Imperium	£18.90
Indianapolis 500	£18.90

GAMES

Infestation	£18.90
International Soccer Challenge	£18.90
Iron Lord	£18.90
It Came From The Desert	£21.90
Italy 1990 Winners Edition	£16.99
Ivanhoe	£17.90
Jack Nicklaus	£17.90
Jack Nicklaus Courses	£11.90
James Pond	£18.90
Judge Dredd	£16.90
Jumping Jackson	£16.99
Khalaan	£18.90
Kick Off 2	£14.90
Kick Off 2 Final Whistle Data Disc	£10.90
Kick Off 2 Winning Tactics Data Disc	£10.90
Kid Gloves	£11.99
Killing Game Show	£18.90
Kings Quest IV	£24.99
Last Ninja 2	£7.99
Legend of Faerghail	£18.90
Leisure Suit Larry 2	£24.90
Leisure Suit Larry 3	£28.90
Lemmings	£18.90
Life and Death	£21.90
Light Force	£17.90
Line of Fire	£18.90
Loom	£21.90
Lost Patrol	£17.90
Lotus Turbo Esprit Challenge	£18.90
M1 Tank Platoon	£21.90
Magic Fly	£18.90
Magnum 4	£18.90
Manhunter New York	£19.90
Manhunter San Francisco	£22.99
Matrix Marauders	£18.90
Megomania	£21.90
Midnight Resistance	£17.90
Midwinter	£17.90
Midwinter 2	£21.90
Mig 29	£19.90
Monty Pythons Flying Circus	£18.90
Mr Do Run Run	£17.90
Murder	£17.90
Narc	£18.90
Narco Police	£18.90
Night Shift	£19.90
Nightbreed (Action)	£16.90
Nightbreed (Interactive)	£16.90
Nine Lives	£17.90
Nitro	£18.90
North and South	£17.90
Obitus	£18.90
Operation Stealth	£18.90
Operation Thunderbolt	£16.90
Overrun (1MB)	£19.90
Pang	£18.90
Paradroid 90	£17.90
Pipemania	£17.90
Police Quest 2	£20.99
Powermonger	£21.90
Prince of Persia	£18.90
Projectyle	£17.90
Puzznic	£18.90
Rainbow Islands	£16.90
Resolution 101	£17.90
Rick Dangerous 2	£18.90
Robocop	£15.90
Robocop 2	£18.90
Rogue Trooper	£13.90
Rorkes Drift	£14.90
Rotax	£16.90
Satan	£18.90
Shadow of the Beast	£16.90
Shadow Warriors	£16.90
Shoot 'em up Construction	£13.90
Sim City	£19.99
Sim City Editor	£11.90
Skidz	£16.90
Sly Spy	£17.90
Snow Strike	£15.90
Space Ace	£28.99
Space Quest 3	£24.99
Speedball	£14.90
Speedball 2	£17.90
Sporting Gold	£21.90
Star Trek V	£19.90
ST Dragon	£18.90
Strider 2	£18.90
Stun Runner	£18.90
Stunt Car Racer	£14.90
Subuteo	£17.90
Super Cars	£15.90

GAMES

Super Off-Road Racer	£18.90
Supremacy	£19.90
SWIV	£18.90
Team Suzuki	£18.90
Team Yankee	£21.90
Teenage Mutant Hero Turtles	£17.90
The Colonels Bequest	£28.90
The Cycles	£13.90
The Killing Cloud	£21.90
The Light Corridor	£16.90
The Platinum Collection	£21.90
The Power Pack	£21.90
The Ultimate Ride	£18.90
Theme Park Mystery	£13.90
Thunderstrike	£15.90
Time Machine	£17.90
Toki	£18.90
Total Recall	£18.90
Tower of Babel	£12.90
Toyota Celica GT Rally	£18.90
Triad Vol 2	£17.90
Triad Vol 3	£17.90
Turbo Outrun	£16.90
Turrican	£17.90
Tusker	£15.90
TV Sports Basketball	£21.90
TV Sports Football	£19.90
Ultima V	£21.90
UIMS II	£19.90
Vaxine	£16.90
Venus Fly Trap	£16.90
Voodoo Nightmare	£18.90
Walker	£18.90
War Jeep	£18.90
Warhead	£17.90
Wheels of Fire	£21.90
Wings of Fury	£18.90
Wonderland	£21.90
World Cup Soccer Italia 90	£16.90
Wrath of the Demon	£21.90
X-Out	£17.90
Xenon 2	£13.99
Z-Out	£17.90

JOYSTICKS & OTHER BITS

10 3.5" Unbranded Koa Disks	£5.20
100 3.5" Unbranded Koa Disks	£40.00
Mouse Mats (Blue/Red/Grey)	£4.50
Dust Cover (Amiga or ST)	£4.50
Dust Cover (Philips CM8833)	£6.99
Disk Box 40 Cap. Lockable	£5.99
Disk Box 80 Cap. Lockable	£7.99
Cruiser Black	£9.99
Multi Coloured Cruiser	£10.99
Quickshot II Turbo	£7.99
Quickshot III Turbo-New! (Python 1)	£9.50
Quickshot III Supercharger	£11.99
Quickjoy Jettlighter	£13.95
Quickjoy Superboard	£15.99
Quickjoy Megaboard	£21.90
Quickjoy Topstar	£19.90
Competition Pro Extra-Clear	£13.95
Competition Pro 5000	£12.95
Competition Pro Star	£15.95
Philips TV Tuner for CM8833	£59.00
Printer Cable	£6.99
Citizen 120D+ Printer	£128.00
Star LC10 Printer	£159.99
Star LC200 Colour Printer	£225.00

Please note: Prices may change subject to availability

State of the Art has
someone to answer your
call from 9am to 10pm, ring
now for the best service
around

Unreleased titles will be
sent within 24 hours of
release date

To order send Postal Order or
Cheque to:

STATE OF THE ART
39 Hereford St
Off The Moor
Sheffield
S1 4PP

Ring Now! Save Now!!!
(0742) 758100 or 700310
After 6pm Phone the Hot Line on (0742) 424230



Plenty of foul deeds were committed at the castle when Emelda was owner. Just take a look around the torture chamber for some clues on human pain.

Journeying around the castle grounds you stumble across a broken down old shed that seems to have been the scene of some evil happening. On entering your worst nightmare comes true. Lying

dead on the floor is an elderly gentleman, his throat torn open to reveal gorging maggots, bloated with the blood of the corpse they inhabit. This is just the first of many gruesome encounters.



(Right) Although everything in the castle is shrouded in history the living room in the main castle building seems relatively modern. You heard rumours of a vampire inhabiting this portion of the castle and so you gather one of the fire stakes.



(Right) Amongst all this death and destruction the garden comes as a pleasant surprise. On entering you find a myriad of different herbs and flowers. These could prove useful for spells and potions if only you knew exactly what they were called.



Your first encounter with one of the undead creatures of the night. This vampiress wants you to join her for dinner but you have no thoughts of becoming the main course so you drive the stake into her evil heart and she is gone. All that will be left is a pile of dust. innocent though it may look, the dust could prove useful for later so make sure that you pick it up and place it into your inventory window.

Elvira

ADVENTURE



When my ad was answered in the *Broomsticks Weekly* magazine – a kind of ghost-buster's trader – I

couldn't believe my luck. Some woman called Elvira was having a little trouble with spooks running amok in her recently acquired castle. The money seemed pretty good and I hadn't had a decent job for ages. It looked as if my luck was in.

On reaching the entrance to Killbragant Castle everything seemed pretty quite. The usual visitors' map and blooming flowers you'd normally associate with a tourist attraction were present although something was not quite right – it was just a little too quiet for my liking.

The castle entrance was already open so I trotted on over the drawbridge. No sooner had I passed the entrance museum than a large fist grasped hold of my shoulder and pulled me into the gatehouse. It was the gatehouse keeper and he didn't look too friendly. Without so much as a hello he had dragged me into a dark dungeon, mumbling something about Emelda and how I would prove a worthy meal for her.

RETURN OF T



The castle is guarded by many warriors of evil and each one has a certain skill in combat. The monks are the easiest of all, taking only one s

Welcome to Killbragant Castle, full of English history and a few other surprises just for good measure. If you've got any brains you'll leave now.

Mistress of the Dark



Although the reception was pretty hostile, the dungeon was even worse and when I heard the footsteps drawing closer I broke out in a cold sweat, awaiting my fate. Fortunately, it was Elvira and, although not very happy with my progress, or lack of it, she unlocked the dungeon door and set me free, awarding me a fresh chance to fulfil my quest.

Did I mention the quest? No? Right, here goes. Apparently, Elvira's Grandmama, Emelda, fell in love with an evil wizard called Beremond and together they partook in evil practices, some of which are too foul to mention. Emelda's hopes for immortality were dashed when she, well, died. Unfortunately, Emelda was blessed with resurrection should the Scroll of Spiritual Mastery be found and read. The scroll was locked away in a chest which required six keys to open it. Elvira hired me to find the chest so that the evil spirit of her Grandmama can be dispelled forever.

Unfortunately for Elvira, the evil spirits of Killbragant responded to the energy being generated by her enigmatic personality and her con-

siderable assets. The spirits locked Elvira up but she managed to escape and rescue me. I am trying to puzzle out the secret of the chest. The castle was full of places to go but all caused one problem: where first? I decided to leave the castle grounds and take a stroll around the gardens. On walking up to the exit my way was blocked by a knight dressed in armour and covered with a red tunic. I immediately drew my sword and prepared for combat. He swung at me but my fast reactions blocked his attack and I followed up with a devastating hack which opened his chest right up. With a yell of pain the knight slumped to the ground. My first kill of the day and a pleasant sensation of authority.

On venturing into the garden I paused to collect some wild berries and various other flowers. Elvira had told me that, with the correct ingredients, she may be able to mix me some spells. She had already awarded me with three, two of which were weapons while the third replenished my energy should I lose any during my many bloody skirmishes.

I entered the main gardens and

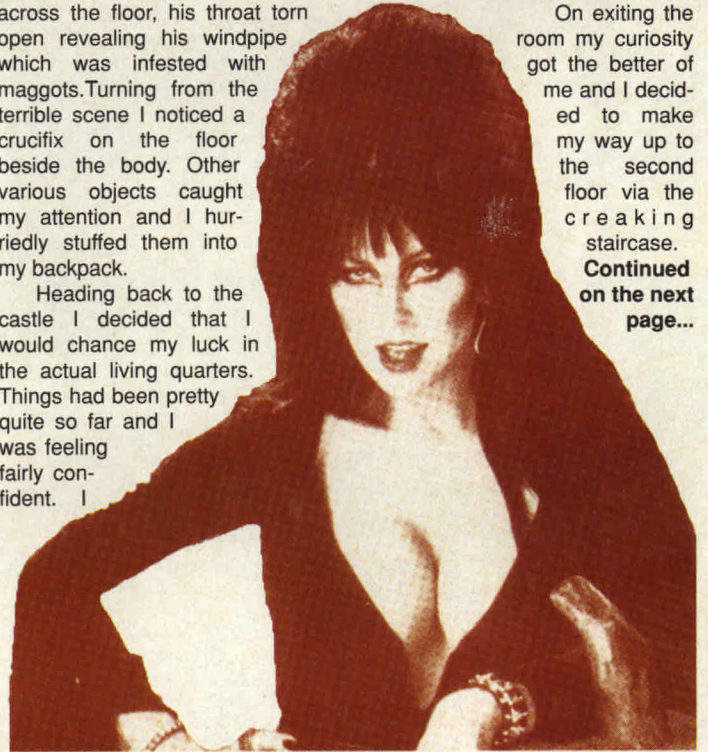
ventured into a bushy alleyway. A small, broken down shed confronted me but there was no sign of life. As I entered the shed I coiled back in terror for there before my eyes was the body of a man sprawled across the floor, his throat torn open revealing his windpipe which was infested with maggots. Turning from the terrible scene I noticed a crucifix on the floor beside the body. Other various objects caught my attention and I hurriedly stuffed them into my backpack.

Heading back to the castle I decided that I would chance my luck in the actual living quarters. Things had been pretty quite so far and I was feeling fairly confident. I

pushed open the old wooden door and cautiously stepped inside. Climbing the stairs to the first floor I entered Elvira's living room. The room was full of objects including stakes of wood.

On exiting the room my curiosity got the better of me and I decided to make my way up to the second floor via the creaking staircase.

Continued on the next page...



THE LIVING DEAD



before screaming out in pain and falling to the floor. The knights differ in skill which is reflected in the colour of the tunics they wear.



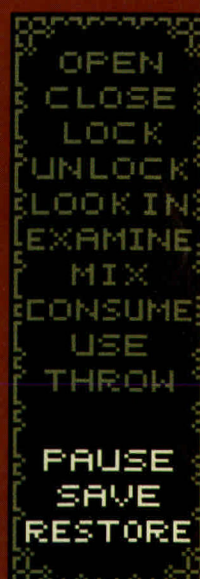
The cook is not the most helpful of people and not the prettiest either. In fact she's as evil as the other inhabitants of the castle. Elvira will refuse to enter the kitchen until you have done away with the cook and you will need Elvira to mix the spells for you. You'll need a special item in order to kill the foul cook before she can get to you with her chopper! This special item can be found deep within the dungeon located below the main castle building. The item that you require is salt. Don't ask me why but it seems to do the trick. As soon as she approaches you must throw the salt at her and she will melt away into nothing.



- 1) Oven Gloves
- 2) Spells and Recipe Book
- 3) Single Handed Axe
- 4) Double Edged Sword
- 5) Swiss Crossbow
- 6) Metal Shield
- 7) Crossbow Bolt
- 8) Vampiria Dust
- 9) Elvira's Personal Diary
- 10) Photograph of Elvira
- 11) Pewter Mug
- 12) Georgian Candlestick
- 13) Pewter Plate
- 14) Hay
- 15) Sledge Hammer
- 16) Spade
- 17) Edible Mushrooms



- 18) Rusty key
- 19) Annual Seeds
- 20) Paraffin Lamps
- 21) Crockery Cup
- 22) Biscuit Tin
- 23) Grass Seeds
- 24) Silver Crucifix
- 25) Sage leaves and Onions
- 26) Red Berries
- 27) Red Poppy
- 28) Dogwood
- 29) Firethorn
- 30) Magic Scroll
- 31) Laser Scroll
- 32) Elvira's Dagger
- 33) Jelly Spell
- 34) Backpack



On reaching the very top I was faced with one of the guest's bedrooms. Moving closer to the door I was intercepted by a monk with glowing eyes. He drew his mace and took a swipe. My shield couldn't stop the weapon and the spikes bit into my arm.

I recovered my senses just in time to thwart his next attack and struck back. The creature skilfully avoided my sword. I retreated

quickly and consumed one of the magic potions. Holding out my arms, a flash of energy soared from my fingertips and killed the monk.

I walked into the bedroom where a beautiful girl lay in the bed. Her eyes suddenly flicked open and her lips widened to reveal glistening fangs – a Vampiress! Drawing quickly on the stake I positioned it over her heart and drove it into her chest with the hammer I'd collected. She cried out in pain before dissolving into a pile of dust. What other foul horrors would face me?

OVERALL SCORE 87%

A C T I O N I N F O

ELVIRA
ACCOLADE £29.99
TEAM: HORRORSOFT

Elvira has to be one of the best graphic adventures I have seen. The graphics are superb and although there is a fair amount of disk swapping the end result is worthwhile. The locations have been beautifully drawn with great attention to detail. The sound is equally as good, with some very atmospheric tunes for each different location. The horror content is pretty strong and I can foresee a few complaints from worried mums, but Elvira is still a worthwhile purchase. I would highly recommend it.

LEAGUE RATING

5 MANIAC MANSION

6 ELVIRA

7 OPERATION STEALTH

ADVENTURE GAMES



Once the cook has been killed, Elvira will take her place behind the cooking table. She will mix any spells that you may require but you'll need the correct ingredients and the spell book. Now, where would you keep a book? In a library, perhaps?



The falconer bird is evil and if you stay too long it will fly into the air before diving and tearing your eyeballs from their sockets. The bird can only be killed with a crossbow bolt but you'll have to become proficient with this weapon first.

THE MANY FACES OF DEATH



There are many ways to die but you can guarantee that they are all pretty gruesome. Throats torn out, eyes plucked out and skulls cracked are all commonplace.



ELVIRA COMPO

As Elvira is such an excellent game we thought we'd do a special compo for you, the lucky winner of which will receive a free copy of Elvira – Mistress of the Dark.

All you have to do is describe in no more than 20 words Elvira's greatest assets. The first entry will win the prize, provided the words are abusive enough. All those runners-up will receive absolutely nothing, so there!

Send your entry to Elvira Review Compo, Amiga Action, Interactive Publishing, Europa House, Adlington Park, Macclesfield, Cheshire, SK10 4NP.

SLICE THOSE GHOULIES



Although the man in the stable may look harmless he is in fact a werewolf and if you don't exit the room in time he will transform and tear your throat out. The falconer is an undead creature as is the fire demon. The skeletal warriors guard the dungeon but are easy to defeat.

17 BIT SOFTWARE

PO BOX 97 Wakefield West Yorkshire WF1 1XX

Tel:- (0924) 366982 Fax:- (0924) 366982

Question: Why are we the best?

Answer: Experience Quality Service Price

17 Bit Software are one of the **longest established** Public Domain suppliers. Over the years we have received literally thousands of Public Domain disks from all over the world. Our **experience** in this field has led to probably the **largest collection** of **quality Public Domain** that is available, our disks are **full of quality PD** because only **the best** is placed in our library. Because of the success we enjoy we now employ five full time Amiga enthusiasts to ensure that the 17 Bit library remains **the best**. Add to this two dedicated telephonists to take your orders and we can provide a service **second to none**.

THAT BIT BETTER THAN THE REST

If the combination of Experience, Quality and Service is not what you are looking for, but **PRICE** is, then consider the following packs:-

EACH PACK INCLUDES FREE MEMBERSHIP

Fantasy Art

Contains 10 disks filled with breathtaking fantasy slides in the Dungeons & Dragons tradition. Due to the nature of these disks however, some pictures may be a little risque.

Animation Pack (1 Meg Only)

A collection of 10 disks that really show off the outstanding graphics capabilities of the Amiga. This pack includes the superb ray traced magician animation and 3 brand new stealthy demos. A definite for 1 Meg Amiga owners.

**Each
Pack**

**Equivalent
to just**

79p/Disk

Digi Pack

Contains some of the best digitised graphics and sound demos to be found. Includes hits such as Phil Collins' Genesis and the song 'Stay' from Dirty Dancing. Also included is some fantastic ray traced art.

Intros Pack

This outstanding pack delivers the goods that you would expect from 17 Bit. 10 disks bursting with all the latest and greatest demos from some of the more well known groups in the world.

One to impress your friends!!!

THE DISKS IN THESE PACKS HAVE NOT APPEARED IN PREVIOUS 17 BIT PACKS

Each ten disk pack costs just £7.90 if paying by cheque please make cheques payable to 17 Bit Software. A payment by Access/Visa or Switch can be made via the telephone number above or by letter quoting the card number valid from and expiry dates, and in the case of Switch cards the issue number.



After clambering into the tight fit of your car's cockpit, it's onto the starting grid. Your qualifying time has brought you up to fifth place on the grid, and you're ready for the off. As the lights change to green, you must get off to a flying start to stand a chance.



Slamming the gear into first, then second, you motor away towards the first left-hand bend. Accelerating out of the bend, you change into fourth, getting up to around 300 kph. Up ahead is the long straight followed by the tunnel where top speed can easily be reached.

DRIVER'S POINT RANKING

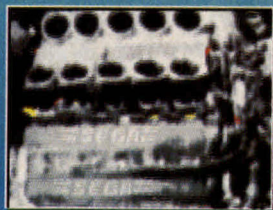
RANK	POINTS	GRID	1ST RACE	2ND RACE	DRIVER	T.M.
1ST	2500	PP	1-31200	3-32000	ZZKJ	7S
2ND	2000	3	3-31500	6-32500	SAUL	7S
3RD	1500	5	5-32000	9-33000	NEIL	4S
4TH	1250	7	7-32500	RETIRE	DAVE	4S
5TH	1000	9	9-33000	RETIRE	ANDY	AT

After each race, you will be awarded a set number of points depending on the position in which you finished the race. Obviously, the higher the position, the better your rank will be, but it is the end total that counts and not a single race result.

ENGINE SPECIFICATIONS

3.5L NA V10
(SG32B4E)

DEVELOPED
BY
SEGA



The car which you drive in Monaco GP is fitted with a 3.5 litre V10 engine that powers the car to speeds over 300 kilometers an hour. To gain maximum acceleration it is best to use the full seven gears efficiently instead of relying on an automatic gearbox.



RACING

Ayrton Senna won the Formula 1 championships back in 1990, his Marlboro McLaren taking him to victory. Prost came in second, his Ferrari bringing him in just behind the winner. This victory brought McLaren yet another win, this time in the constructors' championships. Unfortunately, no top-three position was gained by Britain's Nigel Mansell, but Ferrari managed to grasp second place as a constructor.

At the same time as the championships were taking place, Super Monaco GP was doing the rounds in the arcades. The arcade machine was a huge hydraulic compartment, which sat the driver in the nose-end of the car. It spun

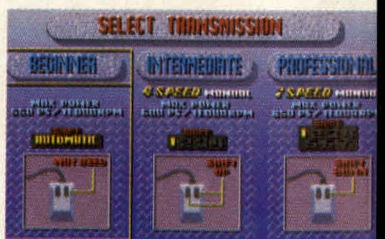
and turned violently according to the twists and turns that you made or if you smashed into another opponent or roadside obstacle.

Obviously, the conversion to the Amiga will not include a large DIY revolving platform to place your computer on, as the box wouldn't fit on a shelf in W H Smiths, but it does recreate the action-packed thrills, spills and high-speed driving that made the arcade game what it was.

Super Monaco GP features four of the World Championship tracks in the correct order, the final being held in Monaco. To begin with, you must qualify



Super Monaco GP was originally planned to have as much roadside detail as possible, but the final version has been slightly changed so the track moves faster and more smoothly.



As mentioned before, there are three type of transmission to choose from: automatic, four speed and seven speed. Automatic is strictly for the beginner, and as you progress you'll find it is best to use seven gears due to extra acceleration.





Braking hard for the next right-hander, you fail to notice the car racing up behind you. Unfortunately, your rear-end skids out, and with the help of the car behind, you see that a crash is imminent. Time for some quick reactions or you're out of the race.



Trying hard to control the skid, your front wing and left wheel scrapes the road barriers, causing severe damage. The axle can no longer take the strain and your wheel bounces off down the road leaving you to climb out of your car.

Monaco GP



for each race. The earlier stages of the championship are simple to qualify for, but obviously the further you progress, the harder it becomes. Qualifying will determine your position on the starting grid.

The first race takes place in

France, where you must finish in the top seven in order to qualify for the next stage. The second leg in set in Brazil, a total of fifth place or higher being required to race in the next location. Spain is the next exotic race track, with a tough third needed to stay in the running. The fourth and fifth races both occur in Monaco, one on a dry course, the other in wet conditions making the road damp and slippery.

Super Monaco GP places you in a Formula 1 racing car that can be controlled by either a joystick or the mouse. Gears are operated using the right-

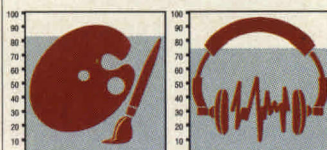
hand mouse button or a key on the computer. Before starting to race you are given the choice of control method that you would like to use to drive your racing car. There are three options for both mouse and joystick and each one represents the automatic, four speed and 7 speed. These reflect on the levels of experience

Three levels of experience can be chosen: beginner, intermediate and expert. When playing as a beginner, gear changes are automatic, intermediates have four gears to use whereas experts have the full seven gears to flick through. It is wise to start with the automatic and gradually progress to seven gears as you become better.



ACTION INFO

SUPER MONACO GP
U.S. GOLD £24.99
TEAM: ZZKJ



Super Monaco GP is a first-class racing game, as it includes fast, smooth graphics that update very quickly. The difficulty is set perfectly, the first few tracks being easy but the later races needing a little practice. With four tracks to complete overall, it may take time to make it to the top of the championships. One gripe was that the opposition seem a little unintelligent, sometimes driving 'through' your car. Both mouse and joystick controls are easy to get to grips with, making Super Monaco GP one of the best racing games on the Amiga to date.

LEAGUE RATING

7 INDIANAPOLIS 500

8 SUPER MONACO GP

9 TEST DRIVE 2

RACING GAMES

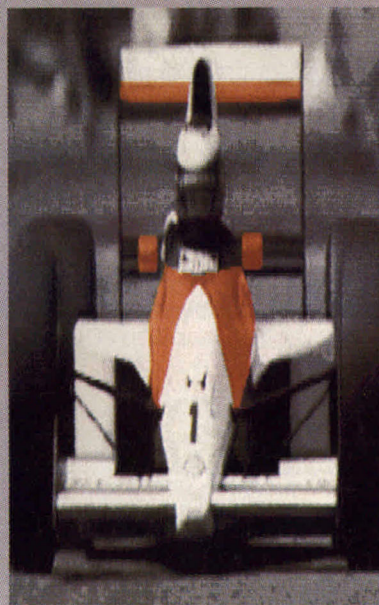
THE SUPER MONACOMPO!

How would you like to sit in the driver's seat of Nigel Mansell's Ferrari Formula 1 racing car and race around Brands Hatch at hair-raising speeds? Yes, I would like to as well but I'm afraid we can't offer you that opportunity! Instead, you can do the next best thing and try out US Gold's corker of a racing game.

You can get your hands on a copy of Super Monaco GP for the extremely ludicrous price of just under three pounds. Yes, paying the cover-price of Amiga Action has earned you the chance to enter this compo. On the left is a digitised picture of a Formula 1 racing car, and all you have to do is name the team it is from. Is it:

- A: Patrese's Williams.
- B: Prost's Ferrari.
- C: Senna's McLaren.
- D: My dad's Mazda.

Send your entries to: The Super Monocompo, Amiga Action, Europa House, Adlington Park, Macclesfield, Cheshire, SK10 4NP. The sender of the first correct entry to be received will win a copy of Super Monaco GP.





TURBOSOFT



EDUCATIONAL

Answer Back Junior.....	£13.99
Answer Back Senior.....	£13.99
Better Spelling (8-14).....	£16.99
Better Maths (12-16).....	£16.99
Dinosaur Discovery Kit.....	£16.99
Discover Chemistry.....	£13.99
Discover Maths.....	£14.99
Discover Spelling.....	£14.99
Discover Numbers.....	£13.99
Discover the Alphabet.....	£13.99
Donald's Alphabet Chase.....	£13.99
First Letters & Words.....	£16.99
First Shapes.....	£16.99
French Mistress.....	£13.99
Fun School 2 (under 6).....	£13.99
Fun School 2 (6-8).....	£13.99
Fun School 2 (8+).....	£13.99
Fun School 3 (under 5).....	£16.99
Fun School 3 (5-7).....	£16.99
Fun School 3 (7+).....	£16.99
German Master.....	£13.99
Goofy's Railway Express.....	£13.99
Hooray/Henrietta.....	£16.99
Italian Tutor.....	£13.99
Junior Typist (5-10).....	£12.99
Kid Talk.....	£16.99
Lets Spell at Home.....	£14.99
Lets Spell at Shops.....	£14.99
Magic Maths (4-8).....	£16.99
Maths Mania (8-12).....	£16.99
Math Talk.....	£16.99
Mickey's Runaway Zoo.....	£13.99
Mickey's Crossword Maker.....	£13.99
My Paint.....	£22.99
Postman Pat.....	£6.99
Prof. Looks at Words.....	£16.99
Prof. Makes Sentences.....	£16.99
Prof. Plays a new Games.....	£19.99
Puzzle Book Vol. 1.....	£14.99
Puzzle Story Book.....	£16.99
Rhyming Notebook.....	£16.99
Spanish Tutor.....	£13.99
Spell Book (4-9).....	£14.99
The 3 Bears.....	£16.99
Things to do with Numbers.....	£14.99
Things to do with Words.....	£14.99

SPRING SAVERS

**TEAM YANKEE
A SNATCH AT
£18.99**

**UMS II
A MUST AT
£18.99**

**DYNASTY
WARS
ONLY £5.99**

**STIR CRAZY-
ROBO
ONLY £4.99**

**JUMPING
JACKSON
ONLY £7.99**

**EMOTION
ONLY £5.99**

**CRACKDOWN
ONLY £5.99**

**FERRARI
FORMULA 1
NOW IN AT £7.99**

**EAGLE RIDER
ONLY £4.99**

**PHOTON VIDEO
ONLY £34.99**

**NAKSHA
MOUSE
ONLY £27.99**

**CUMANA
EXTERNAL DRIVE
ONLY £69.99**

**FAERY TALE
ADVENTURE
ONLY £4.99**

**G-NIUS
ONLY £2.99**

**BUBBLE
GHOST +
ONLY £4.99**

**KEEP THE
THIEF
NOW IN AT £7.99**

**BARDS TALE 2
NOW IN AT
£7.99**

**LIGHT
CORRIDOR
ONLY £16.99**

**JUST IN
MYSTICAL
ONLY £14.99**

**DRAKKEN
ONLY £10.99**

**WELLTRISS
ONLY £12.99**

**CLOUD
KINGDOMS
ONLY £4.99**

**FULL METAL
PLANETE
ONLY £9.99**

**TOYOTEES
ONLY £4.99**

**HAMMERFIST
ONLY £4.99**

**WRATH OF THE
DEMON
ONLY £19.99**

**SUPREMACY
ONLY £19.99**

**TIN TIN ON THE
MOON
ONLY £3.99**

**PURPLE
SATURN DAY
ONLY £6.99**

**JUDGE DREDD
ONLY £13.99**

AMIGA SCREEN GEMS PACK 1

Featuring: Nightbreed, Days of Thunder, Back to the Future 2, Deluxe Paint 2, Shadow of the Beast 2
All for only **£375.00**
inc. VAT & courier delivery

AMIGA SCREEN GEMS PACK 2

Featuring: Everything in pack 1 PLUS 10 blank discs with labels, mouse mat, dust cover, 40 lockable box, Wicked 10 games pack, disc cleaning kit
All for only **£389.99**
inc. VAT & courier delivery

UTILITIES

Animation Studio.....	£79.99
A.M.A.S.....	£79.95
A.M.O.S.....	£32.99
A-Max (Mac-Emulator).....	£109.99
A-Max with 128K Roms.....	£209.99
Can Do.....	£69.99
Deluxe Paint 3.....	£59.99
Deluxe Print 2.....	£34.99
Deluxe Music Const. Kit.....	£49.99
Deluxe Video 3.....	£59.99
Devpac 2.....	£44.99
Digicalc.....	£27.99
Digi Paint 3.....	£59.99
Digiview Gold.....	£89.99
Home Accounts.....	£22.99
Hisoft Basic.....	£59.99
Kindwords.....	£37.99
Lattice C V5.....	£169.99
Music X Junior.....	£49.99
Music X 1.1 Version.....	£89.99
Mavis Beacons Typing.....	£19.99
Mastersound.....	£32.99
Pen Pal.....	£99.99
Pro Write 3.0.....	£109.99
Pagesetter 2.....	£49.99
Protect V4.....	£59.99
Pagestream.....	£99.99
Photon Paint 2.....	£14.99
Photon Video.....	£34.99
Quartet.....	£34.99
Superbase Personal 2.....	£24.99
Superplan.....	£79.95
Sound Express.....	£34.99
Sculpt 4D Junior.....	£89.99
Sculpt 4D.....	£399.99
Superbase Professional.....	£129.99
Transwrite.....	£59.99
Virus Killer.....	£8.99
Word Perfect.....	£179.99

F16 Falcon £13.99
Falcon Mission 1 £9.99
Falcon Mission 2 £9.99
OR
All 3 £29.99

AMERICAN DREAMS ONLY £4.99

Bubble Ghost
Operation Neptune
Hostages
Super Ski

EUROPEAN DREAMS ONLY £4.99

Stir Crazy - Bobo
Teenage Queen
Action Service
Billiards Sim

HIGH ENERGY ONLY £16.99

Tin Tin on the Moon
Teenage Queen
North & South
Fire & Forget
Hostages

FUTURE DREAMS ONLY £4.99

Warlocks Quest
G-Nius
Spidertronic
Purple Saturn Day

SUPER QUINTET ONLY £4.99

Hostages
Bubble Ghost
Warlocks Quest
Passengers on the
Wind 1 & 2

Turbosoft

Unit 6 & 7
Acacia Close
Cherrycourt Way
Industrial Estate
Stanbridge Road
Leighton Buzzard
Beds. LU7 8QE

Office hours are
Monday to Friday
9.00am to 5.00pm
Saturdays
10.00am to 4.00pm

All prices include VAT

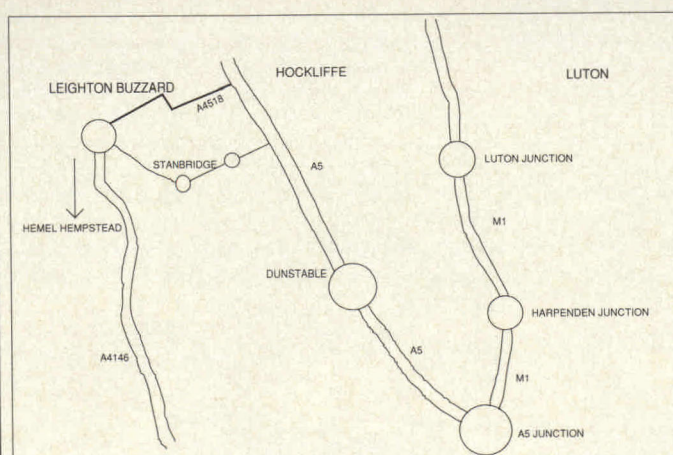
**Tel: (0525) 377974
Fax: (0525) 852278**

**Independent Stockist,
Riomhaire Software,
Dublin Bazaar, Unit 34
Thomas St, Dublin 8
Eire. Shop prices will
vary. Personal callers
only**

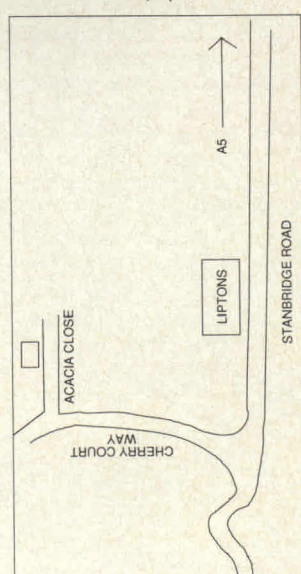
(Personal callers welcome)

HOW TO FIND US.....

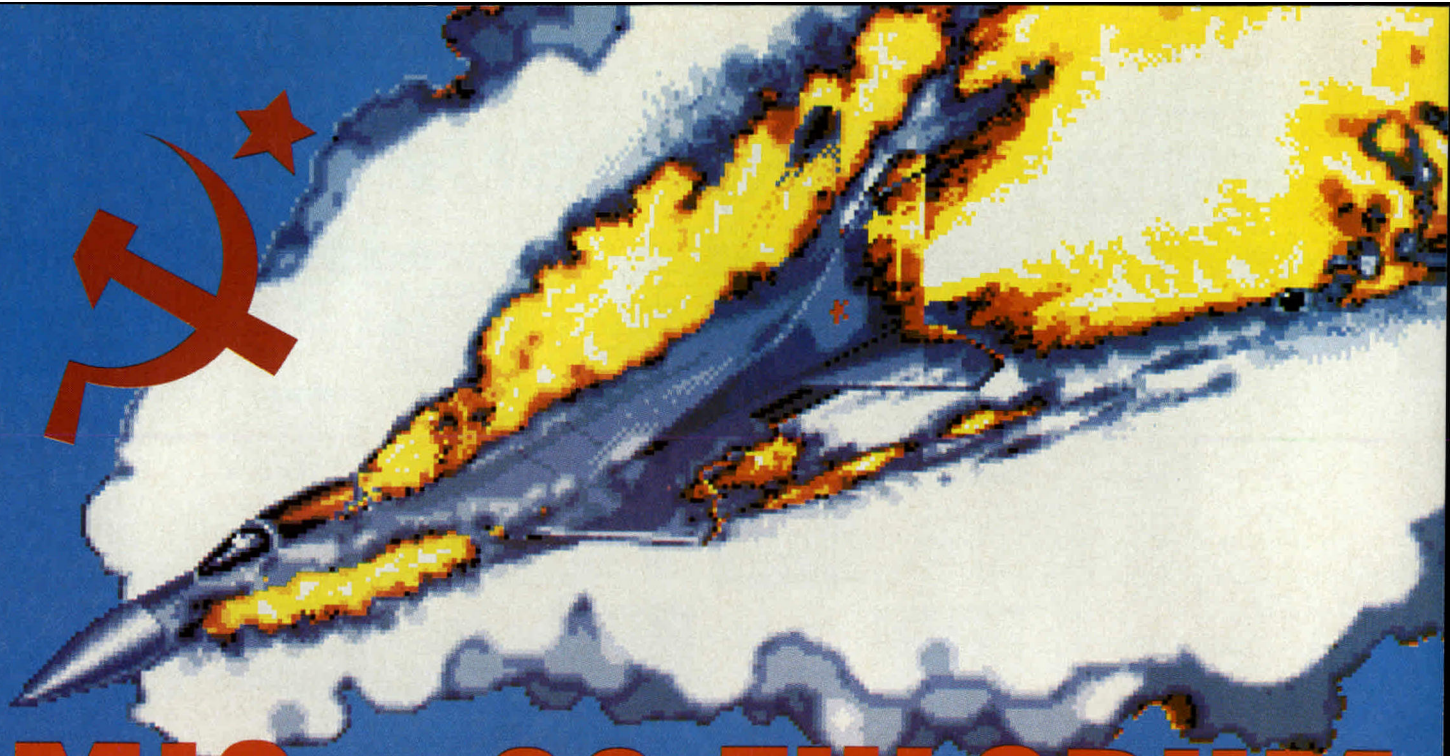
**JUST IN
BUBBLE BOBBLE
ONLY £14.99**



**OUT NOW
POWERMONGER
ONLY £19.99**



Maps showing direct routes from the motorway and A5



MIG-29 FULCRUM

FLIGHT SIM



The MiG-29 was first shown at Farnborough in 1988, where the Fulcrum demonstrated the superb power and manoeuvrability that makes it one of the finest air-superiority fighters in the world.

Most flight sims on the market are based around Western fighter aircraft like the F-16 or the F-15. However, a Russian MiG simulator is non-existent on the Amiga. Domark have changed this somewhat, and have based their latest game around Russia's first line of air offence – the MiG-29 Fulcrum.

NATO have recognised the MiG to be a major threat to their air force, and combined with Russian elite pilots, the Fulcrum is a deadly adversary.

You have been given the chance of a lifetime to pilot one of these aircraft in both training and combat situations over various types of scenery and countries in and around the Russian border.

There are six missions in all: one training sortie and the rest combat flights. Each mission attempts to test each of your flying skills in different areas, therefore each task should feature a different aspect of flying the MiG-29.

The training mission is a simple sortie to introduce you to the capabilities of the aircraft. The battle ground includes a firing range designed to test your strafing skills, as well as your ability to use unguided rockets. Ground targets have been placed on a lake allowing you to try out air to surface missiles for yourself.

In the air, drones buzz about the sky, some manoeuvring, some flying straight and level. These are obviously there for you to practice your dogfighting and aerial manoeuvring skills. Thankfully, each time you plough into the ground, you will be placed back onto the runway, ready for your next go. However, from the next mission

onwards, you only have one life to play with.

The next four missions are all set at roughly the same level of skill. Operation Blue Seasprite is a reconnaissance mission where you must avoid intercepting enemy aircraft at all costs. An American Boomer class submarine has been trapped by ice inside NATO borders. Due to weather conditions, the submarine will escape in under 24 hours, and the only way to photograph the sub is to send a lone MiG in, take the picture and return to base as fast as possible.

Yellow Dragon is set over the Great Chinese Wall, where numerous reports of three Chinese fighter flying into restricted airspace have been confirmed. Prior to your mission, a fellow Soviet fighter was shot down by these planes. Your aircraft is scrambled with the orders to scare them away, and only use force if fired upon.

Further missions include a bombing raid on an oil-rig, as well as flying low over ground to attack an enemy encampment.

The last mission, entitled Desert Strike, requires a certain number of mission points before you can embark on the sortie. KGB satellites have revealed a large amount of construction work occurring in the desert. It appears that a fast breeder nuclear reactor is being built, and is going to be used in conjunction with the technology to build nuclear weapons. The objective of this mission is to destroy the reactor at ALL costs.

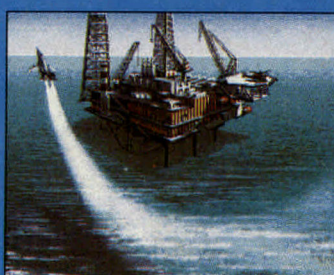
MiG is controlled using either joystick (analogue optional), mouse or keyboard. Included in the package is a fully illustrated book featuring over 120 pages of full-colour pictures of the MiG-29 in action. A detailed cut-away poster is included, giving you information on over 200 different features of this jet fighter.



BLUESPRITE – Photograph enemy Submarine and return to your base safely.



YELLOW DRAGON – Intercept any Chinese enemy fighter aircraft and take action.



WHITE PEGASUS – Destroy a series of oil rigs that have been located.

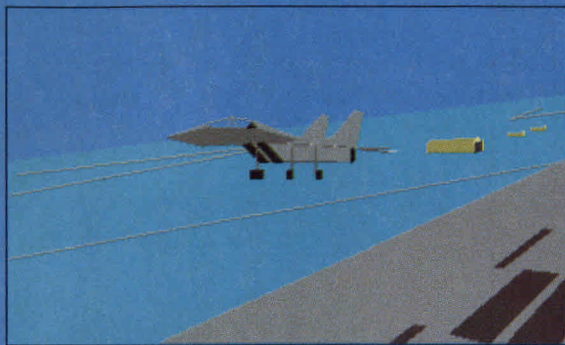


RED WITCH – Seek out and then destroy a large terrorist encampment.

OVERALL
SCORE
76%

OPERATION: BLUE SEASPRITE

— BRIEFING: Take off from Siberia. Fly to location of 30km of submarine before dropping altitude to under 200m. Note code number of sub during fly-by. Return to base without engaging enemy aircraft. This is your mission briefing. Good luck! BRIEF ENDS. —

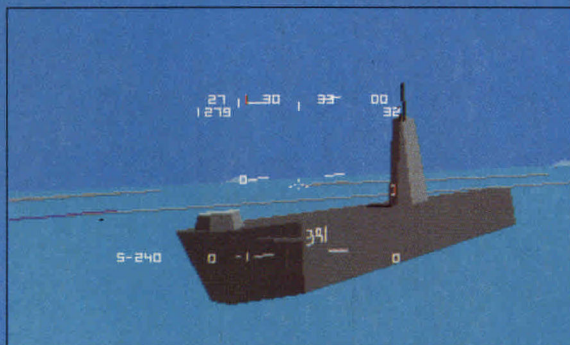


(Left) After thoroughly examining your debriefing, it is time to climb into your bird and take-off for the forthcoming mission. Weaponry has already been loaded, as well as the mission waypoints.

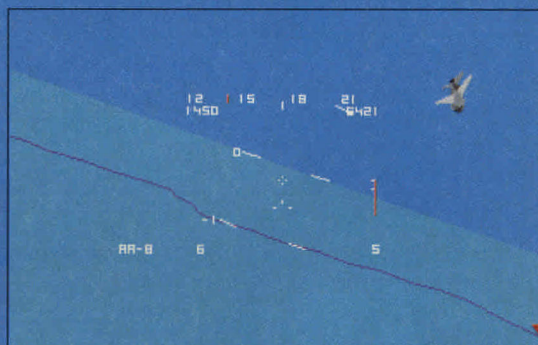


(Left) Having flown to within 30 kilometres of your target, it is time to drop below the enemy radar. Ahead, enemy aircraft can be seen circling the submarine. If the radar picks you up you could be in trouble.

(Right) Flying at less than 100 feet, you drop your speed to give you time to photograph the sub. One successful fly-by later, you ease on the power and turn back towards the border leaving the enemy.

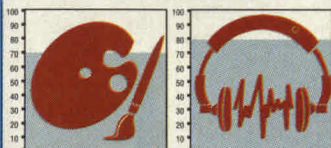


(Right) Climbing to just over 6,000 feet, radar reveals two British Sea Harriers approaching fast. One breaks right but the other flies head on. Waiting for him to pass, you use the MiG's capabilities to the full.



ACTION INFO

MIG-29 FULCRUM
DOMARK £34.95
TEAM: SIMIS



MiG-29 Fulcrum is a competent flight simulator, and the only Russian aircraft sim available on the Amiga. The controls are sensitive, and combined with an analogue joystick, the plane flies quite well. However, the sound is a great let down, the cannon-fire being weak, as is the other host of engine groans and warning sirens which are almost non-existent. The graphics are fairly simplistic, but move smoothly and update fairly fast. On looking at the cockpit views in the colour book I was a little disappointed at the realism of the cockpit itself. It appeared more like something out of Star Wars than out of Russia. The packaging of the game is the highlight of the title, as it includes both a detailed colour poster of the planes as well as a 130-page full colour book detailing the finer points of the Fulcrum. Not as good as say Falcon or F-19, but a worthy buy for flight simulator buffs that enjoy a bit more speed.

LEAGUE RATING

9 FLIGHT SIM 2

10 MIG-29 FULCRUM

11 F-29 RETALIATOR

FLIGHT SIM



(Above) MiG-29 Fulcrum has six missions to fly, ranging from simple training sorties to tasks that require the destruction of a nuclear reactor. Each mission is designed to test different aspects of your flying skills, and this provides plenty of variety. Just make sure you make it back to your base safely.



The training mission is a set of simple tasks that test both your air-to-air and air-to-ground skills in combat and manoeuvring. A target range indicates the strating ground, and boats and drones offer guided-missile practice. It is essential that the

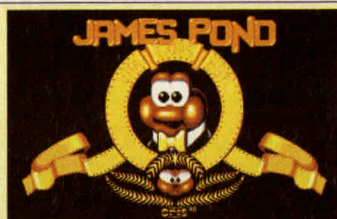


trainee pilot practices with the training missions as these will build him up to the real-life missions that wait ahead. Complex tactics and flight ACMs can be learnt and will prove invaluable when flying a proper sortie. The first thing is to become accus-

tomed to the control panel and HUD (Heads Up Display). The HUD is your primary source of information whether it be about the status of your own plane or the enemy. If the HUD is destroyed you will be flying blind effectively and could be in trouble.

AMIGA ACTION MAIL

AMIGA
ACTION
SUPER
LEAGUE
ACCOLADE
GAMES
OFFER



JAMES POND

James Pond has lots to offer most gamers who aren't really looking for anything to tax their brains too much. That's not to say that it doesn't require any thought at all, because sometimes it can get quite awkward. The game on the whole is so playable and simple to get into it should have you returning to it time and time again. Let's see old

RRP £24.99
£18.99



LOTUS ESPRIT

Experience the thrill of the chase as you hurtle around the track in your Lotus Turbo Esprit. Compete against a friend as you attempt to win the coveted challenge title. Featuring super-fast graphics and four tremendous accompanying soundtracks, Lotus combines excellent presentation with outrageous game-play.

RRP £24.99
£18.99



HORROR ZOMBIES FROM THE CRYPT

As Count Frederick Valdemar you must pit your wits against the most evil and hideous beasts ever to grace a horror story. Have you the courage to survive the continuous onslaught in a world of danger and death?

RRP £24.99
£18.99

SOUNDBLASTER

*Boost your computer's sound with an
AMIGA SOUNDBLASTER*



RRP £59.95

**ONLY
£44.95**

Make the most of your Amiga's superb sound capabilities by connecting Soundblaster's high quality stereo amplifier and speakers.

Using the latest microchip technology, the specially designed amplifier can deliver an ear-shattering five watts of music power, with twin controls provide complete control over volume and balance.

The fifty watt speakers consist of a woofer, a mid-range and a tweeter for the highest possible sound quality. Thumping bass, crisp trebles: You'll hear them all with incredible clarity.

The Amiga Soundblaster comes complete with mains adaptor and full instructions. No alterations to your computer are required – just plug in and switch on to re-discover sound on your Amiga.

Master Sound

*Capture any sound you hear
and replay it in seconds*

It's so easy to use: Simply connect the sampler to your Amiga, load the software and immediately you have the ability to capture sounds with amazing accuracy.

Connect your compact disc player or personal stereo and digitise sounds to incorporate into your own games and tunes.

The supplied software provides complete control over the sampled sounds: Cut and paste them, flip and fade them and you're still only using a tiny fraction of the sound processing tools available.

Best of all, the comprehensive instructions will soon have you creating your own public domain demo disks complete with IFF picture files. The perfect sound sampling package for beginners and experts alike.

Master Sound 2 is a complete hardware and software sampling system for only **£34.95** (RRP £39.95).



"Is it real or is it Master Sound?"

— Amiga Computing, May 1990

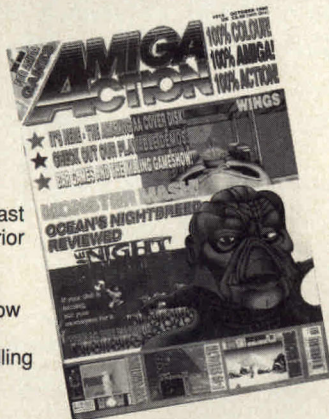
ORDER



BACK ISSUES

October 1990 issue

Reviews: Night Breed, Corporation, Operation Stealth, Time Machine, Shadow of the Beast II, Torvak the Warrior and more.
GTGAs: Sword of Aragon and Shadow Warrior.
Coverdisk: The Killing Gameshow, Bar



January 1991 issue

Reviews: Captive, Toyota Rally, The Killing Gameshow, Team Yankee, Night Shift, Powermonger, Golden Axe and more.
GTGAs: Cadaver, F19 Part 2 and Final Battle.
Coverdisk: James Pond and Horror Zombies from the Crypt.



Buy all 3
for £7.50
SAVE £1.50

February 1991

New Look issue
Brand new scoring system complete with league tables.
Reviews: Chips Challenge, Mystical, ATF2, Striker and more.
GTGAs: Captive, Rick Dangerous 2 and Falcon Mission Disk.
Coverdisk: Complete playable game - Mean 18.



All including cover discs

BINDERS

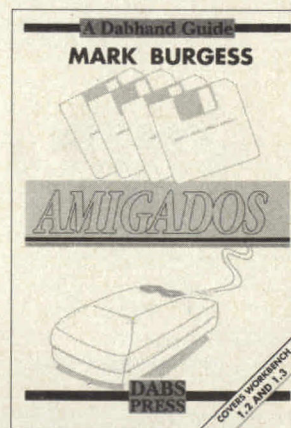
Using a system of strengthened steel rods these handsome binders will hold 12 issues of your favourite magazine securely in place. Why rummage through cupboards and book cases for dog-eared back issues when you can keep them safely together in one place?

ONLY £5.00

MOUSE MAT

The perfect desktop environment for your mouse with its specially-designed, perfect-grip surface. It ensures much smoother movement, gives super-positive control and protects your table top from scratches.

ONLY £5.00



Amiga Action
approved reading

ORDER FORM

BACK ISSUES

October	£3.00	8451	☐
January	£3.00	8452	☐
February	£3.00	8453	☐
Bundle - Oct, Jan & Feb	£7.50	8319	☐

GAMES

Horror Zombies	£18.99	8320	☐
Lotus Esprit	£18.99	8321	☐
James Pond	£18.99	8322	☐

AMIGA DOS

.....	£14.95	8309	☐
-------	--------	------	--------------------------

RULER SET

.....	£5.95	8305	☐
-------	-------	------	--------------------------

SOUNDBLASTER

.....	£44.95	8301	☐
-------	--------	------	--------------------------

BINDERS

.....	£5.00	8323	☐
-------	-------	------	--------------------------

MOUSE MATS

.....	£5.00	8324	☐
-------	-------	------	--------------------------

MASTER SOUND

.....	£34.95	8303	☐
-------	--------	------	--------------------------

All prices include postage, packing and VAT for UK orders. Europe and Overseas orders incur additional postage charges as shown. Please allow up to 28 days for delivery.

For Europe and Eire add £3 and for Overseas add £5 towards postage (unless otherwise specified)

Payment: Please indicate method (✓)

- ☐ Cheque/Eurocheque made payable to Database Direct
☐ Access/Mastercard/Eurocard/Barclaycard/Visa/Connect

No.

Expiry

Date

Signed

Name

Address

Post code

Daytime telephone number

Send to: Database Direct, FREEPOST, Ellesmere Port, South Wirral L65 3EB
(No stamp needed if posted in UK)

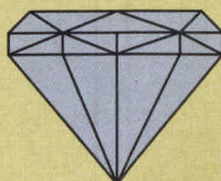
Products are normally despatched within 48 hours of receipt but delivery of certain items could take up to 28 days

ORDERS AT ANY TIME OF THE DAY OR NIGHT

By phone: 051-357 1275 By Fax: 051-357 2813

By MicroLink: MAG001 General Enquiries: 051-3572961
Don't forget to give your name, address and credit card number

WE WILL BEAT THAT
PRICE UNTIL IT HURTS



WE WILL BEAT THAT PRICE
UNTIL IT SCREAMS

DIAMOND

COMPUTER SYSTEMS LTD

On all OKI, Commodore & Philips computer products and peripherals, we **will** match any lower quoted price from **any** of our competitors and give you an **extra £5.00** off. This applies only to genuine U.K. stock. **Our staff will smile even if we loose money.**

NEW 1Mb AMIGA PACK NEW 1Mb AMIGA

AMIGA 500 MEGA PACK INCORPORATING AMIGA 500 +

- * 512K RAM
- * 1Mb Disk Drive
- * 4096 Colours
- * Mouse
- * T.V. Modulator
- * Three Manuals
- * Operating System
- * Built-in Speech Synthesis
- * Extra 512k RAM

ONLY **£299.00**

WITH

8833 MK II Colour Monitor
ONLY **£474.00**

PACK

AMIGA 500 TENPACK INCORPORATING

- * 512K RAM
- * 1Mb Disk Drive
- * 4096 Colours
- * Mouse
- * T.V. Modulator
- * Three Manuals
- * Operating System
- * Built-in Speech Synthesis

* 10 GAMES *

Chess Player 2150, **Datastorm**, **Dungeon Quest**, E-Motion, Grand Monster Slam, **Kid Gloves**, Rick Dangerous, **RVF Honda**, Shufflepuck Cafe, **Soccer**, + JOYSTICK

ONLY **£299.00**

WITH

8833 MK II Colour Monitor
ONLY **£474.00**

NEW PACK NEW

AMIGA 500 INCORPORATING

- * 512K RAM
- * 1Mb Disk Drive
- * 4096 Colours
- * Mouse
- * T.V. Modulator
- * Three Manuals
- * Operating System
- * Built-in Speech Synthesis

* 10 GAMES *

Golden Axe, **Hard Drivin'**, Phobia, **North & South**, Silk Worm, Shockwave, **Sim City**, Turrigan, **X out**, Z out, + JOYSTICK

ONLY **£299.00**

WITH

8833 MK II Colour Monitor
ONLY **£474.00**

PACK

AMIGA 500 SKILL PACK INCORPORATING AMIGA 500 +

- * Disk Storage Box
- * 1Mb Disk Drive
- * 4096 Colours
- * Mouse
- * T.V. Modulator
- * Dust Cover
- * 10 3.5" Disks
- * Three Manuals
- * Operating System
- * Built-in Speech Synthesis
- * EXTRA 512k RAM
- * Mouse Mat
- * Dpaint II

* 14 GAMES *

Night Breed, **Back to the Future 2**, Days of Thunder, **Shadow Of The Beast 2**, Chess Player 2150, **Datastorm**, **Dungeon Quest**, E-Motion, Grand Monster Slam, **Kid Gloves**, Rick Dangerous, **RVF Honda**, **Shufflepuck Cafe**, Soccer + Joystick

ONLY **£324.00**

WITH

8833 MK II Colour Monitor
ONLY **£499.00**

PACK

AMIGA 500 PACK INCORPORATING AMIGA 500 +

- * Disk Storage Box
- * 1Mb Disk Drive
- * 4096 Colours
- * Mouse
- * T.V. Modulator
- * Dust Cover
- * 10 3.5" Disks
- * Three Manuals
- * Operating System
- * Built-in Speech Synthesis
- * EXTRA 512k RAM
- * Mouse Mat
- * Dpaint II

* 14 GAMES *

Night Breed, **Back to the Future 2**, Days of Thunder, **Shadow Of The Beast 2**, Golden Axe, **Hard Drivin'**, **Phobia**, North & South, **Silk Worm**, Shockwave, **Sim City**, Turrigan, **X out**, Z out + Joystick

ONLY **£324.00**

WITH

8833 MK II Colour Monitor
ONLY **£499.00**

PACK

EDUCATION PACKS

CLASS OF 90'S FIRST STEPS
The Commodore Education Pack
ONLY **£460.00**

OR

ALTERNATIVE EDUCATION PACK FROM DIAMOND

- * AMIGA 500
- * 512k RAM board
- * Mouse mat
- * Dust Cover
- * Kindwords
- * Funschool

And a choice of educational software selected from any of our showrooms to a value of £75.00

ONLY **£460.00**

All prices exclude VAT

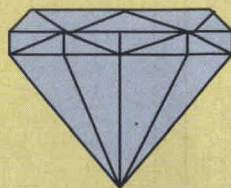
Diamond Retail Outlets
Around The United Kingdom

No. 1
FOR



● Dorset
☎ 0202 716226
● Bristol
☎ 0272 693545
● Manchester
☎ 061 257 3999

● Southampton
☎ 0703 232777
● London
☎ 081 597 8851
● Warwickshire
☎ 0926 312155
● Edinburgh
☎ 031 554 3557



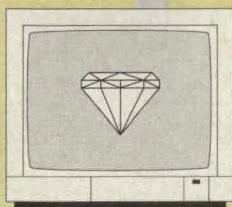
COMPUTERS FOR BUSINESS

At DIAMOND COMPUTER SYSTEMS we can provide you with expert advice on all your business requirements. We always have a large range of computers and software in stock. In addition to our desktop range of both Amigas and PC compatibles, we also carry a wide choice of laptops and personal organisers.

9 PIN QUALITY **Pack** **Colour Word Processor & DTP**

AMIGA 500

- * Kindwords
- * 512K RAM board
- * Philips 8833 Mk II Monitor
- * STAR LC200
- * Connecting Lead



£649.00

24 PIN QUALITY COLOUR **Pack** **THE ULTIMATE PACK**

AMIGA 500

PLUS HOME OFFICE
The ultimate word processor/DTP pack

- * Integrated Word processor
- * DTP
- * Spreadsheet
- * Database

AND
NEW 24 pin STAR 24/200
colour printer
OR
SWIFT 24 colour printer
PLUS
512K RAM Board
Philips 8832 Mk II Monitor
£775

Pack

A590

20Mb Hard Disk
with 2Mb RAM

- * 20 FREE 3 1/2" disks
- * 80 Disk Capacity, Lockable Disk Box

ONLY £308.00

A590 other options
0Mb RAM **£233.00**
512K RAM **£259.00**
1Mb RAM **£279.00**
2Mb RAM **£295.00**

For Details of Mr. Diamond's Incredible A500 Part Exchange Deals, See Page 3 Of This Advertisement

LEISURE SOFTWARE SPECIALS

Stunt Car	£5.21
RVF Honda	£5.21
AMOS	£26.08
Table Tennis	£5.21
Eye of Horus	£5.21
Batman	£5.21
Lotus Turbo Chall.	£13.03
Saints & Greavsie	£5.21
Datastorm	£5.21
Prince of Pe	£13.03
Buck Rogers	£13.03
E-Motion	£5.21
Battle Chess	£7.82
Blood Money	£5.21
BAAL	£5.21
Menace	£5.21
Star Wars	£5.21
Ballistix	£5.21
Netherworld	£5.21
Mike Read's	
Pop Quiz	£5.21
Mean Streets	£13.03
Carvup	13.03

APPLICATION SOFTWARE

HOME OFFICE KIT ONLY £59.00

For a very limited perion, Mr Diamond is virtually giving away the Home Office Kit. This package comprises a suite of six programs selected for their flawless performance and ease of operation. Everything you need to analyse your cashflow to producing a professional reports.

Word Processor KindWords2.0
Spreadsheet MaxiPlan Plus
Database InfoFile
Paint Artist's Choice
Desk Top
Publishing PageSetter

PLUS
35 Cale Fonts and the Postscript utility
LaserScript

GENLOCKS

Rendale 8802	£129.00
G2	£549.00

A590

Professional options

Select one of the following hard disk units and add its price to that of the base unit. RAM may be added in the same way, up to 2Mb.

Base A590 unit, 0Mb RAM and no hard disk installed **£199.00**

ST157N-1	48Mb 28ms	£199.00
ST177N-1	60Mb 20ms	£239.00
ST1096N	83Mb 20ms	£285.00
ST296N	84Mb 28ms	£239.00
ST1126N	111Mb 15ms	£449.00
ST11262N	142Mb 15ms	£499.00
ST1201N	177Mb 15ms	£599.00
ST1239N	211Mb 15ms	£629.00

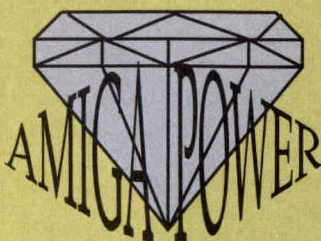
For 2MbPopulated RAM Add **£59.00**

Installation and formatting **£25.00**

DISKS DISKS DISKS
SONY BULK
3.5" 135 tpi
ONLY 30p each



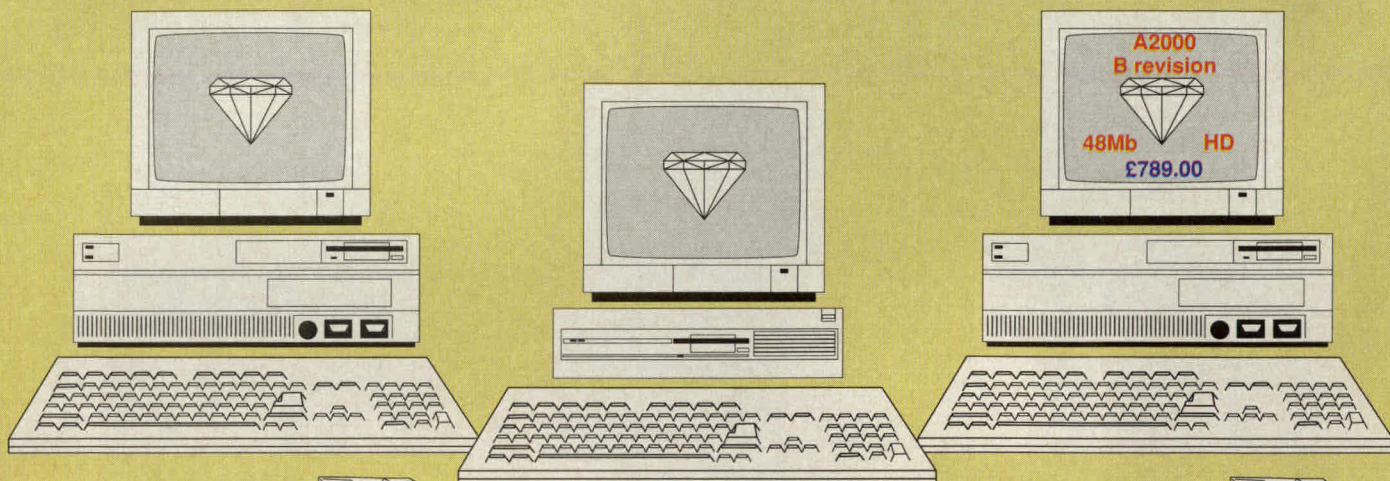
**WANT A 2000?
GOT A 500?**



**SWAP IT
FOR ONLY
£299.00**



GREAT AMIGA DEALS FROM DIAMOND



AMIGA 1500

A 1500 1Mb RAM,
3.5" floppy disk drive,
base machine **£652.00**
with 2x 3.5" floppy disks **£739.00**
and software pack **£869.00**
all above + Monitor £869.00
All above in Part Exchange
for your 1Mb A500. £599.00
with XT Bridgeboard £729.00

INCREDIBLE PX OFFER

visit Mr. Diamond and discover what
your A500 is worth in part exchange

XT Bridgeboard
5.25" floppy drive **£129.00**
AT Bridgeboard with either
3.5" or 5.25" floppy drive **£499.00**

AMIGA 3000

The NEW Commodore AMIGA

AMIGA 3000-16-40 16Mhz, 40Mb hard disk
P.O.A.
AMIGA 3000-25-40 25Mhz, 40 Mb hard disk
P.O.A.
AMIGA3000-25-100 25Mhz, 100Mb hard disk
P.O.A.
AMIGA 3000 4Mb RAM expansion
£299.00

This machine is a veritable workstation, which comes with
Workbench 2.0 - The new Commodore Multi-tasking
Operating System - It can run the normal video monitor or a
multisync monitor without having to fit a flicker fixer. It can
even run under UNIX. This is the machine to set the standard
for professional use in the 1990's.

AMIGA 2000

If you have reached the limits of the A500
then take advantage of the **Diamond Part
Exchange Upgrade Option**. Swap your 1Mb
A500 for an A200 for **ONLY £299.00**

Mr. DIAMOND AMIGA 2000 PACK
A2000 Rev. B 48Mb Autobooting Hard Disk,
28ms average access ONLY £789.00
With Colour Stereo Monitor ONLY £959.00

A2000 base machine **£599.00**
Ex-demo A2000 **£549.00**

PC XT & AT Compatibility for AMIGA

XT Bridgeboard
5.25" floppy drive **£129.00**
AT Bridgeboard with either
3.5" or 5.25" floppy drive **£499.00**

IVS TRUMPCARD for AMIGA 1500 & 2000

The IVS Trumpcard is the top selling SCSI hard drive controller. Representing the
latest in technology directly from the USA, it will fit in either the A1500 or A2000. It is
the only controller which will support IBM, Amiga and Apple MAC partitions on one
hard disk. This allows you to run software for the three main hardware platforms in one
machine. No more compatibility problems, only one computer can do this.

HARD DRIVE UNITS

ST157N-1	48Mb 28ms	£199.00
ST177N-1	60Mb 20ms	£239.00
ST1096N	83Mb 20ms	£285.00
ST296N	84Mb 28ms	£239.00
ST1126N	111Mb 15ms	£449.00
ST11262N	142Mb 15ms	£499.00
ST1201N	177Mb 15ms	£599.00
ST1239N	211Mb 15ms	£629.00

**Memory Upgrades for your Amiga
1500 & 2000 with the SUPRA 8Mb
RAM board**
price includes board and RAM chips

2Mb populated **£112.20**
4Mb populated **£150.43**
6Mb populated **£188.00**
8Mb populated **£225.22**

High Res
1024 x 768, 0.28 dot pitch
Multisync Monitor
£295.00

AMIGA
3.5" external
Drive
£43.43

To get those flicker free high res
modes, use the **FLICKER FIXER**
video card. **ONLY £259.00**

SYQUEST 44Mb 28ms removeable
cartridge drive. **£539.00**
IVS Trumpcard for above add **£99.00**

Installation and formatting **£25.00**

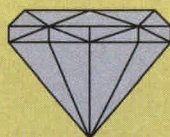


Speed Up
your 1500, 2000, 3000 with a
Co-processor Board
Phone for details



PHILIPS
8833 MkII colour monitor
only **£199**





CHIPS & DISKS

WE ONLY SELL NEW CHIPS

A590 Memory chips

0.5Mb **£26.00**

1.0Mb **£53.00**

2.0Mb **£83.00**

A590 2Mb Populated **£299.00**

8UP BOARD & CHIPS

Bare Board (0Mb) **£69.00**

add cost of RAM to your specification

2Mb + **£59.00**

4Mb + **£117.00**

6Mb + **£175.00**

8Mb + **£233.00**

DISKS

FOR A LIMITED PERIOD WE ARE
SELLING HIGH QUALITY 3.5" SONY
BULK DISKS AT ONLY **£0.30** EACH



MONITORS

ALL PHILIPS U.K. MONITORS
HAVE 1 YEAR ON SITE
GUARANTEE



PHILIPS 8833(U.K.)

Colour Monitor with stereo sound
Only **£199.00**

DIAMOND Multisync Monitor
Only **£295.00**

COMMODORE 1084/s
Only **£189.00**

COMMODORE 1084/SD Monitor
Only **£199.00**

NEC Colour Monitor
(for BBC, C64, Amstrad PPC & IBM PC)
Only **£131.00**



PRINTERS & RIBBONS

STAR LC200 COLOUR	£163.00
CITIZEN 124D	£162.00
OKIDATA LASER 400	£599.00
PHILIPS MNS 1432	£99.00
CITIZEN SWIFT 24	£229.00
WITH COLOUR	£249.00
PANASONIC KXP/1124	£199.00
OKIMATE 20	£130.00
STAR LC MONO	£119.00
STAR KLC/24/10	£162.00

RIBBONS	QUANTITY EACH		
	2	6	12
OKI 20 COLOUR	£7.00	£6.50	£6.20
OKI 20 BLACK	£6.60	£6.20	£6.00
PANASONIC KXP/1124	£7.50	£7.00	£6.50
KXP1080/1/2/3	£3.95	£3.80	£3.60
JUKI 6100	£1.75	£1.60	£1.50
M.TALLY MT80	£3.50	£2.70	£2.50
STAR LC10	£3.95	£3.70	£3.50
STAR LC10 COLOUR	£6.50	£6.00	£5.50
STAR LC24/10	£6.50	£5.90	£5.50
EPSON LX800	£2.50	£2.10	£1.90
AMSTRAD PMP4000	£3.85	£3.70	£3.40

MULTIMEDIA WITH AMIGA VISION

This is the program for showing
your pictures, running your
animations, playing your music and
digitised sound all together. It will
also control videodiscs, videotape
machines as well as playing MIDI
equipment. This is the ultimate
presentation package.

Introductory Offer ONLY **£99.00**

VIDEO SECTION PAINT FRAMEGRAB

Deluxe Paint III	£50.00	DigiView Gold 4.0	£75.00
Digipaint III	£50.00	Rombo Vidi	£69.00
Photon Paint II	£20.00	Markam	£375.00
Spritz	£3.00	Naksha Scanner	£85.00
Icon Paint	£3.00	Disney Animation	
Comic Setter	£20.00	Studioi	£70.00

AUDIO MUSIC AUDIO

All the latest and best audio
and music packages from
Mr. Diamond at the
keenest prices

MusicX	
full version	£59.00
Perfect Sound	£39.00
Audio Engineer	£149.00



LHC Microsales
121 Regents Street
Leamington Spa - Works
TEL 0926 312155
FAX 0926 883432



Diamond Computers Ltd
144 Ferry Road
Scotland
TEL 031 554 3557



Diamond Computers Ltd
1022 Stockport Road
Manchester
TEL 061 257 3999
FAX 061 257 3997

HOW TO ORDER

Simply telephone through your order, giving your Access
or Visa card Number or send a cheque or postal order to
your Local Dealer.

All prices exclude VAT unless otherwise stated.

Courier service **£7.00** Next Day Delivery **£10.00**

Please allow 5 working days for cheque clearance.

Bankers drafts clear on the same day

All prices are correct at time of going to press but may change without notice.

THE DIAMOND PRICE PLEDGE

*'In the extremely unlikely event that you are able to
find a better price on any goods currently available
through Diamond, then we will match that price; and
on Commodore & Philips products we will not only
match the price of our competitors, we will even give you
£5.00 as well.'*

This does not apply to sales or special prices
and only applies at the time of purchase.



Diamond Computers Ltd
84 Lodge Road
SOUTHAMPTON
TEL 0703 232777
FAX 0703 232679



Diamond Computers Ltd
406 Ashly Road
POOLE - Dorset
TEL 0202 716226
FAX



Diamond Computers Ltd
227 Filton Avenue
Bristol
TEL 0272 693545
FAX 0272 693223



LAN Computer Systems
1045 High Road
Chadwell Heath -
Romford
TEL 081 597 8851
FAX 081 590 8959



Everyone, at some time in their life, has dreamed of owning a motorcycle. Many realise this dream. Others pass through this phase and go on to other things.

Well, you can't actually win a motorcycle in this compo but we've got something else that's almost as spectacular. Courtesy of Gremlin Graphics, two lucky winners will be treated to an all expenses paid trip to the British Motorcycle Grand Prix to be held at Donington Park on 4th August 1991.

When you arrive you will be greeted by a member of Team Suzuki who will take you on a guided tour of the pits, and be able to watch the racing from the comfort of the hospitality suite. As a matter of course, you will also receive oodles of freebies such as Suzuki jackets, T-shirts and caps as well as a copy of Gremlin's excellent Team Suzuki racing game.



TEAM SUZUKI? PAH! I KNOW THEM ALL

1. The bike is in section...
2. When did Barry Sheene first become World Champion?
.....
3. When was the V4 RG500 Gamma introduced?
.....
4. Name one of the riders of the 500cc Team Suzuki personnel.
.....

Name

Address

Post code

SILVER DREAM

CIRCUIT KEY:

START GRID



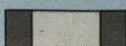
SPECTATORS



OFFICIAL BUILDINGS



BRIDGES



DONNINGTON HERE I COME

Although the questions are pretty straightforward they are all devious.

Firstly, using the in-game picture below, pinpoint on the track map exactly where the motorcycle was when the picture was taken and print that location on the entry form.

The second task will require you to answer three easy questions on Team Suzuki themselves. Once you think you have all the answers, send your entry to reach us no later than 31st March 1991 to:

Silver Dream Machine, Amiga Action, Interactive Publishing, Europa House, Adlington Park, Macclesfield, Cheshire, SK10 4NP.



AMIGA MACHINES

WORLDWIDE SOFTWARE

106A Chilwell Road, Beeston,
Nottingham, NG9 1ES



WORLDWIDE SOFTWARE



WORLDWIDE SOFTWARE

106A Chilwell Road, Beeston,
Nottingham, NG9 1ES

- FREE Catalogue Disk (Plus latest demos when available) with every order over £10.00
- All orders despatched by 1st class post
- 7 day 24 hour ordering
- Quality products at keenest prices
- Credit card accounts debited only on despatch of goods
- Complete customer satisfaction is our aim

Order by Telephone: Credit card order lines

0602 252113 0602 225368

by Fax: Fax your order with credit card details
0602 430477

by Mail: Send payment with order

Please give your name, address, telephone no., software title, price advertised and computer type.

Worldwide Pack 1

Amiga Second Drive

+ Any three software titles with our
advertised price of £17.95 or less

ONLY £109.99

Worldwide Pack 2

Amiga Second Drive

+ Any two software titles with our
advertised price of £17.95 or less

ONLY £99.99

Worldwide Pack 3

Amiga 1/2 meg upgrade

+ Any two software titles with our
advertised price of £22.95 or less

ONLY £89.99

AMIGA SOFTWARE		AMIGA SOFTWARE		AMIGA SOFTWARE		AMIGA SOFTWARE		AMIGA SOFTWARE	
1st letters and Words (3-8 years)	17.95	Dragons Lair 2	36.95	Kick Off 2	14.95	Projectyle	17.95	Wonderland	22.95
4 Player Adaptor	5.95	Duck Tales	17.95	Killing Cloud	17.95	Puzznic	17.95	World Championship Soccer	17.95
4D Sport Boxing	17.95	Dungeon Master Editor	7.99	Killing Game Show	17.95	Rainbow Islands	17.95	Wrath of the Demon	22.95
4D Sports Driving	22.95	Dungeon Master (1 Meg)	17.95	Knight of Crystallion	22.95	Ranxerox	17.95	Xiphos	17.95
688 Sub Attack	17.95	Eagles Riders	17.95	Legend of Billy Boulder	17.95	Rick Dangerous 2	17.95	Zinax	14.95
9 lives	17.95	ECO Phantoms	17.95	Legend of Faerghail	22.95	Riders of Rohan	22.95	Z-Out	17.95
Accolade in Action	22.95	Elite	17.95	Legend of the Lost	17.95	Robocop 2	17.95		
Action Stations	22.95	Elvira Mistress of the Dark	22.95	Leisuresuit Larry 2	29.99	Roddy and Masticio (3-7 years)	14.95		
Advanced Tactical Fighter 2	17.95	Enterprise	14.95	Leisuresuit Larry 3 (1 Meg)	29.99	Rogue Trooper	17.95		
Amazing Spiderman	17.95	Epic	17.95	Leisuresuit Larry	22.95	Second Front	22.95		
AMOS	39.99	Escape from Colditz	22.95	Lemmings	17.95	Sega Master Mix	17.95		
Ancient Battles	17.95	ESWAT	17.95	Life and Death	22.95	Shadow of the Beast 2	28.95		
Animation Studio	79.99	F16 Combat Pilot	17.95	Line of Fire	17.95	Shadow of the Beast	17.95		
Armour Geddon	17.95	F16 Falcon	22.95	Loom	22.95	Shadow Warriors	17.95		
Atomic Robokid	17.95	F19 Stealth Fighter	22.95	Loopz	14.95	Shock Wave	17.95		
A.W.E.S.O.M.E.	28.95	F29 Retaliator	17.95	Lost Patrol	17.95	Simulacra	17.95		
Back to Future 3	17.95	Ferrari Formula 1	7.99	Lotus Esprit Turbo Challenge	17.95	Sly Spy Secret Agent	17.95		
Badlands Pete	14.95	Feudal Lords	17.95	M1 Tank Platoon	22.95	Soccer Mania Compilation	17.95		
Bards Tale 2	9.99	Final Battle	17.95	Magi Fly	17.95	Space Quest 3	29.99		
Battle Command	17.95	Final Command	22.95	Magi Maths	17.95	Space Shuttle Simulator	32.95		
Battlemaster	22.95	Final Conflict	22.95	Manchester United	17.95	Speedman 2	17.95		
Battlescape Twin Pack	22.95	Final Whistle (Kick Off 2)	9.99	Master Blazer	17.95	Spiridzy Worlds	17.95		
Battlestorm	17.95	Fire Brigade 1 Meg	22.95	Maths Mania	17.95	Sporting Gold	22.95		
BAT	26.95	Flight of the Intruder	24.95	Mathtalk (5-13 years)	17.95	Spy Who Loved Me	17.95		
Betrayal	22.95	Flight Sim 2 Hawaii Scenery	11.99	Matrix Marauders	14.95	Star Command	17.95		
Better Maths (12-16 years)	17.95	Flight Sim 2 Scenery 11	14.95	Mean Streets	17.95	Star Control	17.95		
Better Spelling (9-14 years)	17.95	Flight Sim 2 Scenery 7	14.95	Mickey's Runaway Zoo (2-5 years)	17.95	Starlight	17.95		
Billy the Kid	17.95	Flight Sim 2 Scenery 9	14.95	Midwinter Resistance	17.95	Storm Across Europe	22.95		
Blade Warrior	17.95	Flight Sim 2 West Europe Scenery	14.95	Midwinter	22.95	Stormovik	22.95		
Blinky's Scary School	7.99	Flight Sim 2	28.95	Mig 29 Fulcrum	26.95	Street Hockey	17.95		
Blitzkrieg Battle at Ardenns	22.95	Flitpi and Magnose	17.95	Mighty Bombjack	17.95	Strider 2	17.95		
Blitzkrieg May 1940	17.95	Flood	17.95	Mindgames Strategy Compilation	17.95	Stun Runner	14.95		
Blue Max	26.95	Fools Erand	17.95	Mortville Manor	14.95	Super Off Road Racing	17.95		
Bomber Bob	17.95	Frontline	17.95	Multi Player Soccer Manager	17.95	Supremacy	22.95		
Breach 2 1 Meg	17.95	Full Blast Compilation	22.95	Murders in Space	17.95	SWIV	17.95		
Bridge Player 2150	22.95	Fun School 2 (6-8 years)	14.95	Murder	17.95	Team Suzuki	17.95		
Buck Rogers	26.95	Fun School 2 (Over 8 years)	14.95	Musican (Music Package)	22.95	Team Yankee	22.95		
Bukokan	17.95	Fun School 2 (Under 6 years)	14.95	Mystical	17.95	Teenage Mutant Hero Turtles	19.99		
Cadaver	17.95	Fun School 3 (5-7 years)	17.95	M.U.D.S.	17.95	The Final Conflict	17.95		
Cadaver	17.95	Fun School 3 (Over 7 years)	17.95	Nam	28.95	The Immortal	17.95		
Captive	17.95	Fun School 3 (Under 5 years)	17.95	Narco Police	17.95	The Last Starship	17.95		
Carthage	17.95	Future Basketball	17.95	NARC	17.95	The Light Corridor	17.95		
Car Vup	17.95	Gazzas 2	17.95	Navy Seals	17.95	The Ultimate Ride	17.95		
Challengers Compilation	22.95	Genghis Khan	32.95	Never Ending Story	22.95	Their Finest Hour Battle Britain	22.95		
Champions of Kryn 1 Meg	17.95	Gettysburg	22.95	New York Warriors	14.95	Things to do with Words (5-12 years)	14.95		
Champions of the Raj	17.95	Golden Axe	17.95	Night Breed	17.95	TNT Compilation	22.95		
Championship Run	17.95	Goofys Railway Express (2-5 years)	17.95	Night Shift	17.95	Toki	17.95		
Chaos Strikes Back (1 Meg)	17.95	Greg Normans Ultimate Golf	17.95	Ninja Remix	17.95	Torvak the Warrior	17.95		
Chase HQ 2	17.95	Gremilins 2	14.95	Nitro	17.95	Total Recall	17.95		
Chess Simulator	17.95	Gunboat	17.95	No Exit	17.95	Tournament Golf	17.95		
Chessmaster 2100	22.95	Gunship	17.95	Obitus	26.95	Toyota Celica GT Rally	17.95		
Chessmaster 2175	22.95	Hard Drivin 2	17.95	Omnicon Conspiracy	17.95	Turrican 2	17.95		
Chips Challenge	17.95	Harpoon (1 Meg)	22.95	Operation Spruance	17.95	TV Sports Baseball	22.95		
Chronicles of Omega	14.95	Heller Skelter	14.95	Operation Stealth	17.95	Uthoom of Steel (1 Meg)	14.95		
Combat	17.95	Hit Machine Compilation	22.95	Oriental Games	17.95	Ultima 5	22.95		
Corporation Mission Disk	12.99	Hollywood Collection	22.95	Overrun	22.95	UN Squadron	17.95		
Corporation	17.95	Horror Zombies	17.95	Pang	17.95	Unreal	22.95		
Crime Does Not Pay	17.95	Hunt for Red October	17.95	Panza Kick Boxing	17.95	U.M.S. 2	22.95		
Curse of the Azure Bonds (1 Meg)	22.95	Hunter	17.95	Paradroid 90	17.95	Vaxine	17.95		
Das Boot	22.95	Imperium	17.95	Pirates	17.95	Voodoo Nightmare	17.95		
De Luxe Scrabble	14.95	Indianapolis 500	22.95	Plotting	17.95	Wargame Construction Set (1 Meg)	22.95		
Death Trap	17.95	Indy Last Crusade + Zak McKracken	22.95	Police Quest 2 (1 Meg)	29.99	Welltris	17.95		
Defender 2	14.95	Insects in Space	17.95	Pools of Radiance	22.95	Wheels of Fire	22.95		
Deuteros	17.95	International 3 D Tennis	17.95	Populous New Worlds	7.99	White Death	22.95		
Dick Tracy	17.95	International Soccer Challenge	17.95	Populous	17.95	Win a Billion	17.95		
Dinosaur Discovery (3-8 years)	17.95	Isido Way of the Stones	17.95	Power Pack Compilation	17.95	Wings of Fury	17.95		
Distant Armies	17.95	It Came From the Desert (1 Meg)	22.95	Powermonger	22.95	Wings (1 Meg)	22.95		
Donalds Alphabet Chase (2-5 years)	17.95	Jack Nicklaus Unlimited Golf (1 Meg)	22.95	Prince of Persia	17.95	Wings (512K)	22.95		
Dragon Breed	17.95	James Pond Underwater Agent	17.95	Pro Tennis Tour 2	17.95	Winning Tactics (Kick Off 2)	6.99		
Dragon Flight	22.95	Judge Dredd	14.95	Prof Plays a new Game	22.95	Wolfpack (1 Meg)	22.95		
Dragon Force 1 Meg	22.95	Kick Off 2 Expanded (1 Meg)	17.95						
Dragon Wars	22.95								
Dragons Breath	22.95								

BUDGET TITLES

Advanced Fruit Machine Sim	6.99
Afterburner	7.99
Arkanoid Rev of DOH	7.99
Barbarian 2	7.99
Batman Caped Crusader	7.99
Blasteroids	7.99
Colorado	7.99
Double Dragon	7.99
Fallen Angel	7.99
Fantasy World Dizzy	6.99
Fast Food Dizzy	6.99
Formula One Grand Prix	4.99
Fruit Machine	6.99
F.C. Manager	6.99
Gauntlet 2	7.99
GFL Football	6.99
GFL Golf	6.99
Hitchhikers Guide	9.99
Hostages	7.99
Last Ninja 2	7.99
Leather Goddess	9.99
Outrun	7.99
Planetfall	9.99
Postman Pat	7.99
R Type	7.99
Road Blasters	7.99
Rock Star Ate My Hamster	4.99
Silkworm	7.99
Super Grid Runner	7.99
Super Ski Challenge	4.99
S.D.I.	7.99
Thunderblade	7.99
Treasure Island Dizzy	4.99
Vigilante	7.99
Wishbringer	9.99
Wizball	7.99
World Class Leaderboard Golf	7.99
Yogis Great Escape	6.99
Zork	9.99

CITIZEN PRINTERS

Citizen 120D Plus	139.99
Citizen Swift 9	230.00
Citizen Swift 24	320.00
(includes free connecting cable)	

LOCKABLE DISK STORAGE BOXES

40 Disk Storage Box	7.95
80 Disk Storage Box	8.95
100 Disk Storage Box	9.95

JOYSTICKS

Cruiser (Black, Blue or Multicolour)	8.99
Quickshot 3 Turbo	9.95
Zip Stick Autofire	14.95
Competition Pro	12.95
Competition Pro Clear	13.95
Competition Pro Extra	14.95
Competition Pro Glo (Green)	17.49
Competition Pro Glo (Pink)	17.49
Cheetah 125 Plus	7.49
Quickjoy Jetfighter	12.99
Racemaker (new model)	32.95
Speeding Autofire	10.99

Europe (other than UK)
Shipping costs are
£1.50 per disc for normal airmail
£2.50 per disc for express airmail

Please make cheques or postal orders payable to WORLDWIDE SOFTWARE
All prices include postage and packing in the UK
Not all titles released at time of going to press. Titles and prices subject to change

Outside Europe shipping costs are
£2.00 per disc for normal airmail
£3.00 per disc for express airmail



small tips

Oh god! What a month it's been. What with us still working hard on keeping the revamp up to top quality we've been rushing around like dogs chasing their tails, while still trying to get down the pub for happy hour (which is just about any hour for us lot). But on to more serious matters like GTGA and the latest goings on in Eastenders. This month sees all sorts of playing guides, courtesy of the team which will hopefully deal with at least one game in your collection. However, do remember to keep those small tips coming in as they are the ones we need the most.



ROBOCOP II

Darren Galmaye (I think we spelt your name right) from Leigh Park in Hants (my neck of the woods. Well, until we moved to sunny Macclesfield) has sent in a neat little cheat for Robocop II. While on the intro screen type in:

SERIALINTERFACE then while you're playing the game press F9 to top up Robocop's energy and F10 to skip to the next level. Ta for that one Darren.

NIGHT SHIFT

Trying to keep your job in Lucasfilms' latest masterpiece is quite a tough thing to do, but you'll soon get the hang of it and make mega bucks in the process. However, if you can't wait to get to the next levels and deal with even bigger problems on the assembly line here are a few codes for those tougher levels.

Level	Code	Code	Code
2	CHERRY	BANANA	LEMON
3	BANANA	CHERRY	PLUM
4	PINEAPPLE	LEMON	PINEAPPLE
5	PINEAPPLE	PINEAPPLE	CHERRY
6	CHERRY	PLUM	PINEAPPLE
7	CHERRY	PINEAPPLE	BANANA
8	PINEAPPLE	BANANA	CHERRY
9	PINEAPPLE	LEMON	CHERRY
10	LEMON	BANANA	PLUM
11	BANANA	PINEAPPLE	CHERRY
12	CHERRY	PLUM	BANANA
13	PLUM	CHERRY	BANANA
			PINEAPPLE



NITRO

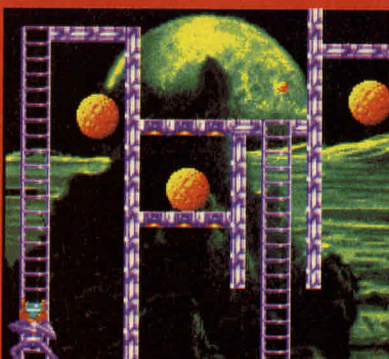
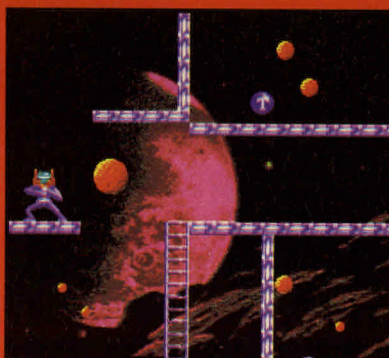
Racing around the tracks in this three player fun game is all very well, but it can be quite frustrating when you keep on running out of fuel. However, good old Adam Clarke of Aughton has posted us a cheat that will give you squillions of fuel and a fair bit of cash as well. All you have to do is enter your name as **MAJ** (the Batman cheat backwards) and start the game. Easy as pie.



OOPS-UP

Last month we printed the first few codes for Oops-up to get you off to a start. For those of you who can't be bothered to find out the other codes for yourself here are the lot (including last month's) thanks to Rahez Muthy, who incidentally beat the game within eight hours of buying it.

1. P0O1	26. FE5C	51. FOR0	76. R2T7
2. DK51	27. CXE5	52. 2FF7	77. TUP8
3. 30FJ	28. 32H4	53. R4KG	78. KOP9
4. FL59	29. PD30	54. 39GH	79. BIW1
5. Q058	30. 10F4	55. PW04	80. EB01
6. FA20	31. D947	56. OEP5	81. SA3A
7. 5F6J	32. FD4G	57. R4G6	82. S4A9
8. CKD4	33. DK48	58. MFO3	83. LA8D
9. NF05	34. 206G	59. OW75	84. MUE0
10. D04G	35. DK39	60. MC90	85. ER7E
11. 40V8	36. DGLO	61. OOT8	86. NEPT
12. FDL0	37. DO49	62. T127	87. W8GA
13. V03D	38. 6P05	63. W3RE	88. P131
14. 49F8	39. FO49	64. PO5W	89. 2110
15. WAQD	40. 4G7H	65. TRP2	90. A234
16. X038	41. XPE5	66. 6GI3	91. X3Q1
17. UU09	42. UP9F	67. REWQ	92. NEC1
18. 40FJ	43. AQ1Q	68. IPOU	93. GUF7
19. X03C	44. S046	69. HGF6	94. A3K9
20. DK49	45. VE96	70. FUKO	95. C5J0
21. G8LD	46. XP4B	71. 30RT	96. JH90
22. P49X	47. E114	72. JUEE	97. JUBI
23. A0A5	48. D824	73. MIRO	98. V069
24. 39VS	49. 84DS	74. GULU	99. T800
25. XPE4	50. S04L	75. JUG8	100. 4799



OPERATION THUNDERBOLT

Pleas of help have been coming from G. (Gary maybe!) Adams of Leeds for a cheat for Operation Thunderbolt. Well, lucky for you we know a few and even though we've printed them before here they are again, just for you!

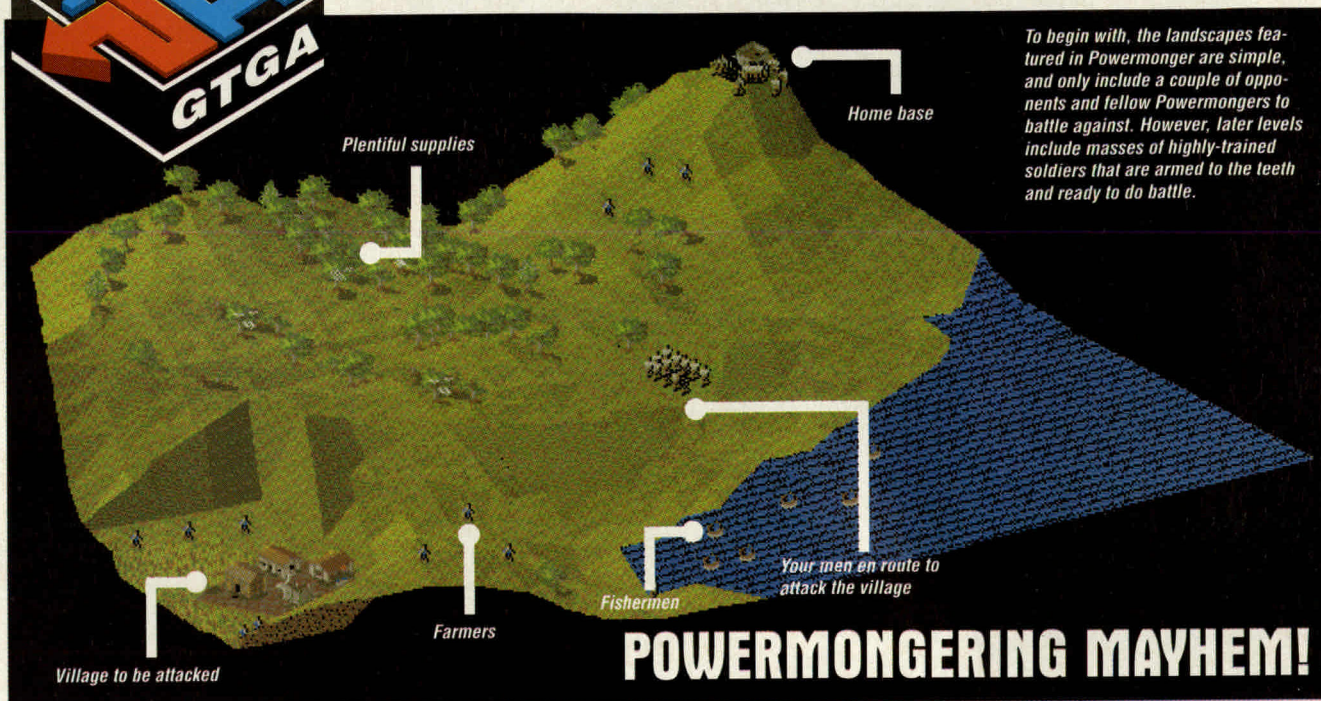
- When on the title screen press F8 and fire at the same time to start the game with your gun already equipped with the laser sighting.

- Once you've got a high score, instead of typing in your name on the highscore table enter the words **WIGAN NINJA**. Now you'll have infinite continues.

- Not really a cheat but something to pass the time. When on the high score table type in **SPECCY MODE**.



Cries for help in Powermonger have been flooding into the office. Tons of letters have pleaded for aid, a cheat of some sort, but here at Action, we've gone one better. Thanks to Stuart Neil Hardy from Sheffield, we can provide you with a comprehensive playing guide to Electronic Arts' superb game, showing little hints and tips that will make your up-hill struggle easier



To begin with, the landscapes featured in Powermonger are simple, and only include a couple of opponents and fellow Powermongers to battle against. However, later levels include masses of highly-trained soldiers that are armed to the teeth and ready to do battle.

POWERMONGERING MAYHEM!

After each victory, remember to search the village or town you have just taken, as more often than not, supplies are bountiful. Sheep can be found wandering the hillside and, once caught, can be used to feed your hungry troops.

Apart from that, the only other way to collect provisions is to farm the land. First off, equip your men with the likes of ploughs and boats. Once this is done, some will grow crops while the others will take to the water and fish.

Remember to keep stocks

high during the winter or after long force-marches.

ATTACKING VILLAGES

One obvious strategy to adopt is to have more men in your army than your opponent! This means that massed crowds could make easy meat of unskilled warriors and the village would soon be won. However, what do you do if the enemy's numbers are greater or more skilled than yours?

A good option is to first form an alliance with the town you are about to attack. This then

allows you to walk freely about the town without arousing suspicion. Assemble your men in the square before attacking. This will catch your opponent off guard and, if all goes well, he won't be able to react with his guards quick enough.

Attack too soon, and his troops will have time to rally and meet your offensive.

Both cannons and catapults are useful engines of war, as they enable your forces to attack from a greater distance. However, they are rather bulky and will therefore considerably

reduce your marching speed.

BUILDING EQUIPMENT

It is all very well inventing new weapons or equipment, but the process is slow and sometimes the results are poor.

Some objects require metal to be mined, so a mine must be constructed first of all. Once again, this can prove to be quite a lengthy ordeal before the effects become beneficial.

It is a good idea to attack a village that already has a mine, and then use the forging facilities for your own use, to manu-

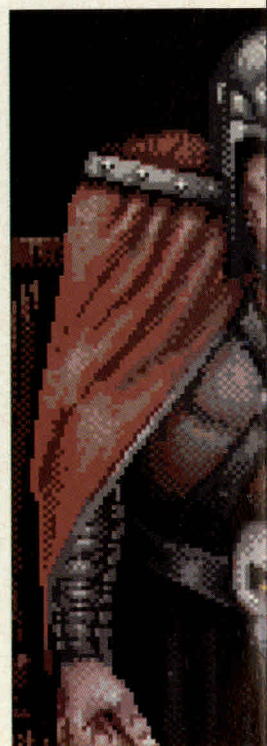
PARCANS: Based at Licbroy, where he lives in a tower with fellow soldier, Scritte. He is slow as a leader, and carries nothing. At the age of 40, he obeys Modeus' every command.

WHLYN: Whlyn of the capital of Tim-llem is 26, fit and lives in a garrison with Coen. Hardly working as a leader, he uses a catapult. His commander is Modeus.

JOSLLA: Lives in a tower at Mydgen, with Finforth. Like Parcansh, he is working slowly as a leader, but is currently holding nothing. At the young age of 14, he is under Modeus' control.

LORD MODEUS: Commander of the mighty forces that rule this hostile land. At the moment, he is a fit, aggressive Powermonger and is carrying a bow and a sword.

ROPCANES: Also lives in a tower at Ton-nage, sharing with Pralae. He is a wimp, and above all a poor leader. However, he uses a cannon and serves under Modeus at the age of 47.





facture swords and the like.

ALLIANCES

In early stages of the game, the enemy leaders will consist of Harold II, Jos XVIII and Jayne III.

These Powermongers are very warlike, and will often attack each other, leaving their force weak after a battle and open to attack. However, it is also highly possible that they will choose to form an alliance against your army, especially if you are more powerful.

Providing you choose the correct moment (when you are strong and he is short of men), an enemy will be pleased to form an alliance with you, allowing you to share his supplies. More likely than not, he'll take goods from your stocks in return, and the alliance will remain until either side takes on a hostile act.

SPYING MISSIONS

Only leaders can participate in these missions, and it's very dangerous trying to infiltrate an opponent you are already at war with.

It is much better to use a second, expendable leader to do the mission. Once accepted he will relay

information on the enemy.

RECRUITING

If you wish to employ more men in your army, try to locate a band of discontented people searching for military service.

Before an attack, it is best to switch to a passive posture. During the attack, your men will wander around aimlessly, slaying people anybody nearby. After a few seconds of skirmishing, change to aggressive. Your troops will try to kill the remaining survivors quickly as possible.

Now highlight the Get Men icon. Your troops should now search the surrounding areas for hidden villagers. If necessary, leave this command select for a minute or two, as recruits further away will take longer to regroup.

POSTURE

The posture rating will determine how your

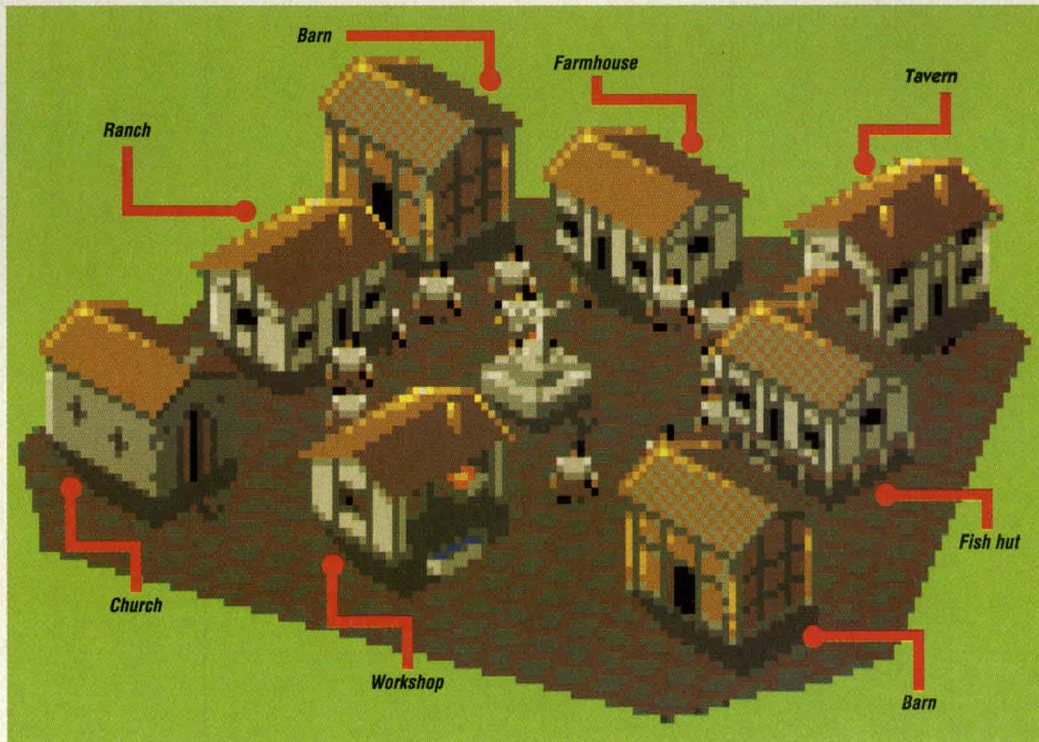
troops will react to given situations. In combat, a passive posture will have your men attempt to capture the enemies rather than mindlessly slay them. Using an aggressive posture will probably kill every opponent outright, whereas a neutral posture will fall somewhere

between the two.

A passive posture will allow your troops to invent harmless items such as pots, ploughs, even boats. However, if aggressive is selected, they'll create powerful weapons of war: bows, pikes, cannons and catapults being the most common.



A lot of thought is needed before you plan your next move - one wrong step and the result could be fatal!



NIGHTS

HIGH FIVE



Welcome to the weird and wacky world of Industrial Might and Logic. We hope your employment with us can be a long and happy affair. In order to make things easier for you we have included this flysheet detailing a few of the BEAST's finer details.

Before we begin with an insight to its components I would like suggest that you become adept at using each individual piece – don't be tempted to use the alternative security codes found elsewhere in this journal.

The BEAST works in a fairly rudimentary fashion. Materials

are put into the system, manipulated by the components, quality tested and packaged. Glance, if you would, at Mr. Glenn Bingham's diagram detailing the process (Figure 1). As you can see, our President has developed a system so effective it could revolutionise the face of production line manufacturing as we know it.

Obviously, you'll become more adept at operating the BEAST the more you operate it. The following information will help with some of the earlier components.

As for all the remaining pieces of equipment – you'll just have to discover their role for yourself!

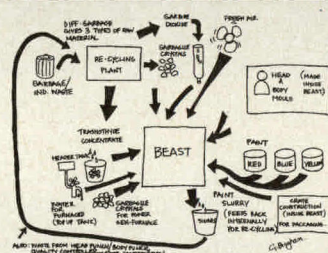
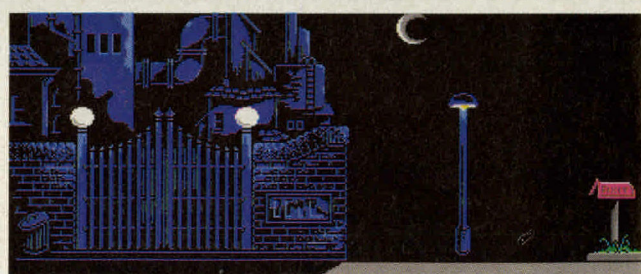


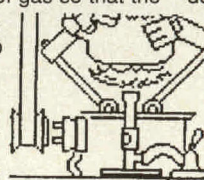
FIG. 1 OVERVIEW OF INTERNAL OPERATIONS



OPERATING THE BEAST

Solidifier Supplier

Before the BEAST will operate the Solidifier Supplier must be plugged in. As those 'orrible Beastie Boys would say, kick it! Next, make sure the Bunsen Burner is lit – mind your fingers! Set the supply of gas so that the solution is kept simmering. To achieve this, put the gas on full power until the liquid starts to boil and then



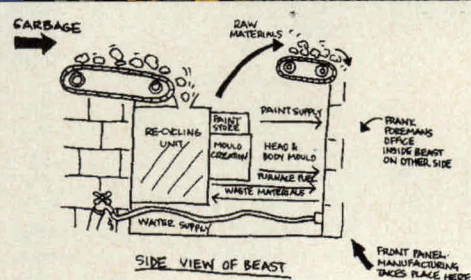
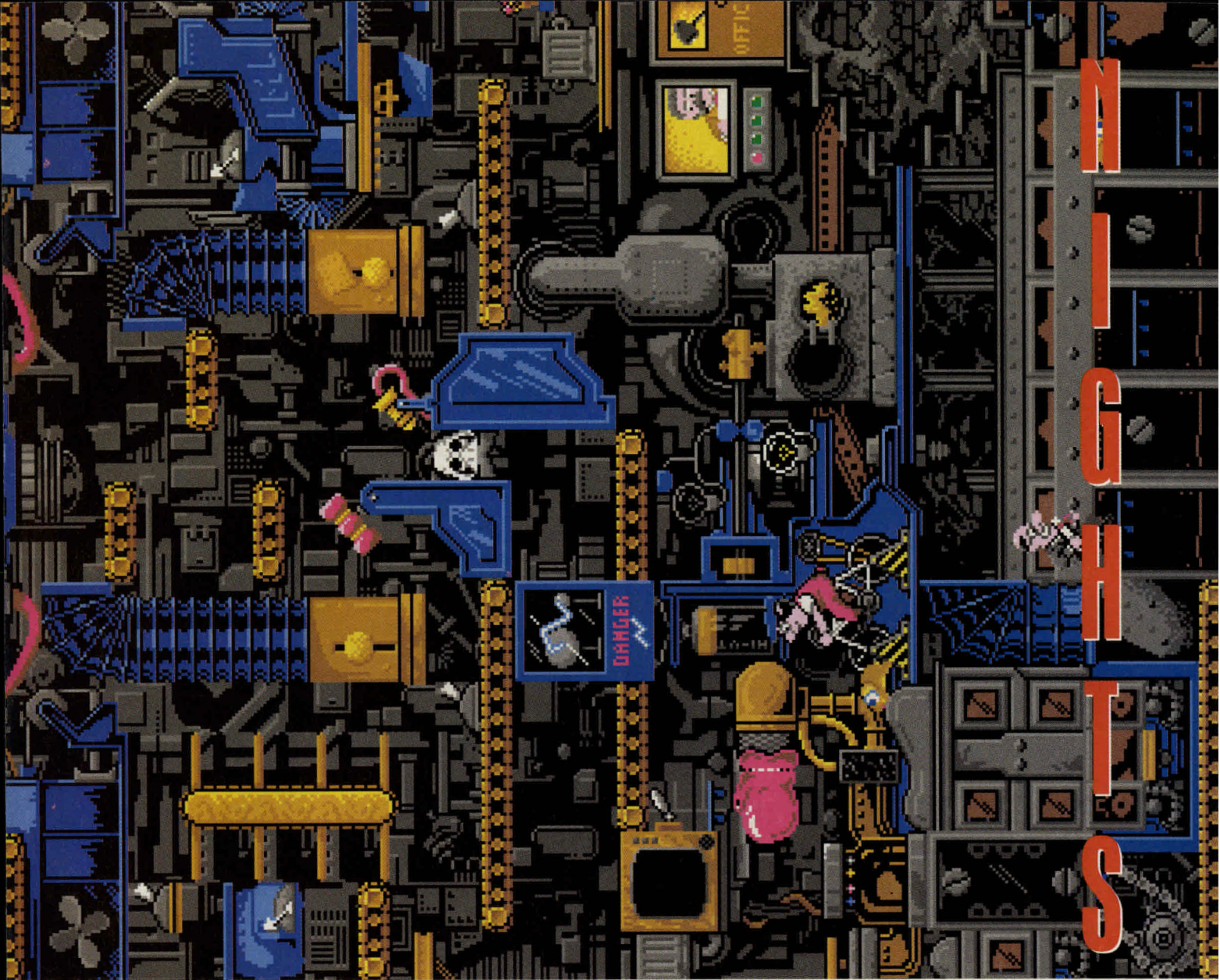
flick the lever until it rests in the vertical position.

Resin Maker

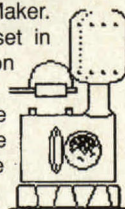
Converted from an old tumbler drier, the Resin Maker is a simple component to maintain. Ensure the screw on the side of the unit is tightened – Lemmings do tend to loosen it so you'd be well advised to keep a keen eye on it.

Upper Conveyors, Mould Castings and Unit Counter

The direction of the upper conveyors can be reversed



by flicking a simple switch. You'd be best advised to make them flow towards the garbage collection point, changing the direction as the plastic begins to appear from the Resin Maker. The Unit Counter is pre-set in earlier levels. However, on later levels, jumping on the springs will change the production rates. Make sure both the levels are the same!



Paint Vat

Please try to stick with the colours you are assigned. Red, yellow and blue dolls are simple to make. Other colours, such as brown and green, may take a little more thought. Please ensure

the bath is flushed before starting on new mixes. If you get a multicolour mixture in the bath the showers in the Paint Shop will cease working. If this occurs, flush the system and turn the taps on again.

Paint Shop

Please ensure the paint taps are turned on and that the shower units are operating correctly. The driers should also be operational. Turn on the fans by flicking the nearby switch – we don't want dolls with colouring flaws!

Bonding Unit and Lower Conveyors

Ah, what a piece of technology

the Bonding Unit is. Using only the highest quality adhesives, this component is self sufficient. The Lower Conveyors must be moving in the correct direction. If the Bonding Unit is joining parts incorrectly, change the flow of the moulded pieces by flicking the switches on the conveyors.



Furnace and Battery Generator

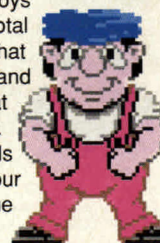
One of the first things you should do is jump on the bike and peddle for all you are worth. When the lights are flashing frantically the battery is charged. The furnace should be alight. If it's not, take out your handy box of

matches and light it!

Quality Controller

This unit will only check for correctly assembled products. If the colours are wrong, you've only got yourself to blame and your wages will be docked accordingly. To turn the unit on, simply flick the switch.

At the end of your shift you will be presented with the total amount of toys made and a total for those that were wrong and those that were okay. The totals effect your wages. Get the toys right!



RAVEN GRAPHICS SOFTWARE

FAST SERVICE

AMIGA

688 ATTACK SUB	16.99	IMMORTAL (1 MEG)	16.99
ATOMIC ROBO-KID	16.99	INDIANAPOLIS 500	16.99
AWESOME	25.99	JACK NICKLAUS GOLF	16.99
BACK TO THE FUTURE 2	16.99	JAMES POND	16.99
BATTLE MASTER	19.99	KICK OFF 2	13.99
BATTLE COMMAND	16.99	KICK OFF 2 (1 MEG)	16.99
BATTLE OF BRITAIN	20.99	KILLING GAME SHOW	16.99
BETRAYAL	19.99	LOTUS ESPRIT TURBO	16.99
B.S.S. JANE SEYMOUR	16.99	M.I. TANK PLATOON	21.99
BUCK RODGERS	21.75	MEAN STREETS	16.99
BUDOKAN	16.99	MIDWINTER	20.99
CAPTIVE	16.99	MIDNIGHT RESISTANCE	16.99
CAVADER	16.99	MURDER	16.99
CHAO'S STRIKES BACK (1 MEG)	16.99	M.U.D.S.	16.99
CHASE H.Q. 2	16.99	NIGHTBREED (ACTION)	16.99
CONQUEST OF CAMELOT (1 MEG)	27.99	NIGHTBREED (MOVIE)	16.99
CORPORATION	16.99	OPERATION STEALTH	16.99
DAMOCLES	16.99	POPULOUS	16.99
DAYS OF THUNDER	16.99	POWERMONGER	19.99
DUNGEON MASTER (1 MEG)	16.99	RICK DANGEROUS 2	16.99
ELVIRA	20.99	ROBOCOP 2	16.99
F19 STEALTH FIGHTER	20.99	RORKES DRIFT	16.99
F29 RETALIATOR	16.99	SPEEDBALL 2	16.99
FUTURE BASKETBALL	16.99	SPY WHO LOVED ME	13.99
FUTURE WARS	16.99	SIM CITY	19.99
GAZZA 2	16.99	SUPREMACY	19.99
GOLDEN AXE	16.99	TEAM YANKEE	19.99
GREMLINS 2	16.99	TOTAL RECALL	16.99
HARD DRIVING 2	16.99	ULTIMA 5	19.99
HERO'S QUEST (1 MEG)	27.99	WINGS (1 MEG)	19.99
HORROR ZOMBIES	16.99		

1 MEG UPGRADES 34.99
WITH CLOCK 39.99

COMPILATIONS

HOLLYWOOD COLLECTION	19.99
POWER PACK	16.99
T.N.T.	19.99
TRIAD 3	19.99
WHEELS OF FIRE	19.99

Prices include VAT & P&P.

Please make all Cheques & Postal Orders payable to:

RAVEN GRAPHICS, 100 RAVENHEAD ROAD, ST. HELENS, MERSEYSIDE WA10 3LR

Overseas orders please add £1.50 per item.

DIAL - A - TIP CHEATLINE

FOR ALL THE LATEST:
POKES, CHEATS, TIPS, ETC.

FOR COMPUTERS
AND CONSOLES

RING NOW ON:

0898 101234

UPDATED WEEKLY

0898 338933

LIVE ADVENTURE HELPLINE

PRIZES EACH MONTH FOR THE BEST CHEATS,
HINTS, TIPS & SOLUTIONS

PLEASE GET PERMISSION TO RING. CALLS CHARGED AT 33p
PER MINUTE CHEAP RATE AND 44p PER MINUTE AT ALL
OTHER TIMES.

PROPRIETOR: J. C. WRIGHT
PO BOX 54, S.W. MANCHESTER,
M15 4LS



Crazy Joe's

AMIGA PUBLIC DOMAIN SOFTWARE

DEPT. AA, 145 EFFINGHAM ST., ROTHERHAM,
SOUTH YORKSHIRE, S65 1BL (0709) 829286

NOW MORE THAN
1,200
AMIGA P.D. DISKS!

DEMOS & ANIMATIONS

085	Red Sector Megademo (2)
107	RAF Megademo (2)
157	Cool Cougar Animation *
161	Kylie Minogue Demo (2)
240	Puggs in Space Cartoon
483	Elvira Demo
646	Predators Megademo (2)
744	Red Sector Cebit Demo
747	Popeye Meets the Beachboys
865	Coma Demo
897	Scoopex Mental Hangover
903	Shadow of the Beast 2 Demo
906	Madonna Cartoon Animation *
936	Not Nine O'Clock News 1 (2)
947	Mars Flight Animation *
954	Teenage Mutant Hero Turtles
964	Operation Varkl
1001	Station at Khern ** (3)
1033	At the Movies **
1034	Stealthy Animation *
1105	Crionics Neverwhere Demo

DEMOS PACK

A great collection of demos :
Wild Copper, Cebit 90, Coma,
Elvira, Mental Hangover,
Rebels MD2, Anthrox "Pain", and
Popeye Meets the Beachboys!
8 Disk Set.....£10.00

GAMES

037	Moria RPG *
068	Adventures Disk
117	Monopoly
135	Classic Board & Card Games
172	Flaschbier Game
195	Electric Train Set
219	Tennis *
251	Blizzard
314	Breakout Construction Set
315	Return to Earth
496	Holy Grail Adventure *
498	Wanderer
727	Tobias Richter's Star Trek (2)
766	Treasure Hunt
957	Pipeline
962	Dripl
987	Snakepit
991	Jeopard *
1004	Games Disk 9
1084	S.E.U.C.K. Games
1113	Wet Beaver Games

GAMES PACK

37 Titles including Asteroids,
Chess, Missile Command, Tiles,
Bally 2, Invaders, Fruit Machine,
Bull Run, Othello, Block Off,
Yacht, Sys, Gravity Wars, H-Ball,
Shoot Out, Pool and more!
8 Disk Set.....£10.00

* = 1 MEG REQUIRED
FIGURES IN BRACKETS ARE
NUMBER OF DISKS IN SET
(X) = OVER 18" ONLY

SEND 17p STAMP FOR FREE
CATALOGUE DISK AND LIST!

DISK PRICES

1 - 9 disks = £1.50 per disk
10 - 19 disks = £1.25 per disk
20 + disks = £1.00 per disk

SLIDESHOWS

78	Vallejo Fantasy Art (2)
171	Patrick Nagel Pictures
282	Forgotten Realms
725	Diggy Piggys Slideshow (2)
742	Madonna Slideshow
891	Creepshow
899	Madonna Slideshow 2 (2) *
942	Garfield Slideshow
968	Gorezone Slideshow (X)
1062	Golems Gate Slideshow
1073	Fraxion Fantasy Slideshow
1082	Annie Jones Slideshow
1103	Girls of Sports Illustrated

MUSIC

044	Batdance Remix
061	J M Jarre - Definitive
409	Crusaders: Freakd Out!
713	Flash! - Queen (2)
724	Technotronic Remix
746	Crusaders Bacteria
924	Game Boy Music Disk *
935	Madonna: Hanky Panky
976	Scoopex: Beast Sonix
1026	Digital Concert VI
1061	Captured Imagination
1068	Exile Chip Shop
1107	Stop Right Now! *

SOUNDTRACKER PACK

The great PD music creator, plus
rippers, songs, instruments,
modules and module players.
8 Disk Set.....£10.00

REALLY USEFUL

081	UEdit Word Processor
152	Virus Killers Disk
259	Ultimate Bootblock Coll. (2)
442	DPaint Fonts (4)
571	Jazzbench
580	Dope Intro Maker
680	Learn & Play (2)
682	Sound Applications (2)
684	Video Applications (2)
697	Graphics Management (2)
901	THE Comms Disk
902	QED Text Editor
1023	Future Composer
1058	Zero Virus V3.0
1071	Noiseplayer V3.0
1086	MED V2.13
1095	Catalogue Workshop (2)
1117	Genealogy *
1198	Soundtracker V4.0 (2)

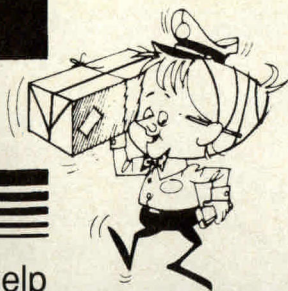
HOME BUSINESS PACK

Bank'n, Journal, Spread, QBase,
Wordwright, AmigaSpell, Nag,
Inventory, MemoPad, + more.
8 Disk Set.....£10.00

CHEQUE / P.O. PAYABLE TO
"CRAZY JOE'S".
VISA / ACCESS ORDERS ON
(0709) 829286

P & P INCLUDED IN UK
EUROPE ADD £1.50
ELSEWHERE ADD £2.50

BYTEBACK



FAST
DELIVERY
SERVICE
... and the
keenest prices

Ring us now! **0636 79097** we're programmed to help

FIND OUT WHY MOST AMIGA USERS PREFER BYTEBACK!

GAMES

AMOS - Game Creator.....	34.99
Armour-Geddon.....	16.99
Atomic Robokid.....	17.99
Awesome (PLUS T-Shirt).....	24.99
Badlands.....	16.99
Bar Games (Over 18).....	16.99
B.A.T.....	19.99
Battle Command.....	16.99
Battle of Britain.....	19.99
Shadow of the Beast 2.....	24.99
BSS Jane Seymour.....	15.99
Cadaver.....	16.99
Captive.....	15.99
Carthage.....	16.99
Chaos Strikes Back (MB).....	16.99
Chase HQ 2.....	16.99
Corporation.....	15.99
Curse of the Azure Bonds.....	19.99
Damocles Mission Disk.....	9.99
Days of Thunder.....	15.99
Dragons Breath.....	17.99
Dragon Breed.....	16.99
Dragonstrike.....	19.99
Dungeon Master.....	15.99
ESWAT.....	16.99
Flight of the Intruder.....	19.99
Golden Axe.....	16.99
Hard Drivin' 2.....	16.99
Horror Zombies.....	16.99
Immortal.....	16.99
Imperium.....	17.99
Indianapolis 500.....	17.99
James Pond.....	16.99
Jack Nicklaus Unlimited Golf.....	19.99
Kick Off 2 (MB).....	15.99
Lotus Esprit Turbo Challenge.....	16.99
Midnight Resistance.....	17.99
Midwinter.....	19.99
Monty Python.....	14.99
Mystical.....	16.99
M1 Tank Platoon.....	19.99
Nightbreed.....	16.99
Ooops Up.....	16.99
Operation Stealth.....	17.99
Over the Net.....	15.99

FREE - PUBLIC DOMAIN DISK WITH EVERY GAME FROM THIS COLUMN
Pick from list opposite!

Pang.....	16.99
Plotting.....	17.99
Pool of Radiance.....	19.99
Powermonger.....	18.99
Puznic.....	16.99
Ranx.....	16.99
Rick Dangerous 2.....	16.99
Robocop 2.....	16.99
Rorkes Drift.....	15.99
Shadow Warriors.....	18.99
Sim City.....	17.99
Speedball 2.....	16.99
Spindizzy Worlds.....	16.99
Strider 2.....	16.99
Super Off Road Racer.....	16.99
Supremacy.....	19.99
Teenage Mutant Hero Turtles.....	16.99
Turrican.....	15.99
Ultimate Ride.....	16.99
U.M.S. II.....	19.99
Vaxine.....	16.99
Voodoo Nightmare.....	16.99
Welltris.....	16.99
Wings (MB).....	18.99
Wolfpack.....	19.99
Wrath of the Demon.....	19.99

MEGA DEALS!

AmiRAM 1000 Memory Expansion + FREE: Four 1Mb demo disks	
500k RAM Expansion!.....	39.99
500k RAM + DUNGEON MASTER.....	49.99
500k RAM + KICK OFF 2 (MB).....	49.99
500k RAM + DRAGONS LAIR.....	59.99
Any of above with CLOCK.....	add 5.99

Citizen 1MB DISK DRIVE.....	89.99
+ FREE: Over £100 software!	
Shadow of the Beast, Kick Off, Battle Squadron and RVF Honda!	

CONTRIVER MOUSE.....	19.99
+ Mouse Mat + Mouse Bracket	

NAKSHA MOUSE.....	29.99
+ Mouse Mat + Mouse Bracket	

FURRY MOUSE COVER!.....	6.99
(with eyes, ears and nose!)	

SALE ★ SALE ★ SALE

Afterburner.....	7.99
Batman: Caped Crusader.....	7.99
Blood Money.....	9.99
Bloodwych.....	9.99
Colossus Chess X.....	9.99

Deluxe Strip Poker PLUS Centrefold Squares.....	15.99
---	-------

Chrono Quest II.....	9.99
Centrefold Squares.....	9.99
Deluxe Paint.....	3.99
Deluxe Strip Poker.....	9.99
Galaxy Force.....	4.99
Kid Gloves.....	9.99
Last Ninja 2.....	7.99
Silkworm.....	7.99
Super Hang On.....	7.99
Tower of Babel.....	9.99
Voyager.....	4.99

COMPILATIONS

MASTER MIX.....	16.99
Thunder Blade, Turbo Outrun, Crack Down, Super Wonder Boy, Dynmaite Dux	
SPORTING GOLD.....	19.99
Games Winter Edition, Games Summer Edition, California Games	
HOLLYWOOD COLLECTION.....	19.99
Ghostbusters II, Robocop, Batman (the Movie), Indiana Jones	
PLATINUM.....	17.99
Ghouls and Ghosts, Strider, Black Tiger, Forgotten Worlds	
POWER PACK.....	16.99
Xenon II, Lombard RAC Rally, TV Sports	
Football, Bloodwych	

JOYSTICKS

Joystick & Mouse extension.....	4.99
Joystick lead - 3 metres!.....	4.99
Quickshot Python.....	9.99
Quickjoy III Supercharger.....	11.99
Quickjoy Jetfighter.....	12.99
Quickjoy V Superboard.....	19.99
Competition Pro Extra.....	15.99
Arcade Joystick.....	16.99
Zip Stick Professional.....	15.99

ACCESSORIES

Locking Disk Box (40+).....	6.99
Locking Disk Box (80+).....	8.99
Media Box (Holds 150 - stackable).....	19.99
Mouse Mat.....	3.99
Keyboard or Monitor Cover.....	5.99
Midi Master.....	34.99
Philips CM8833 Monitor.....	259.99
Hardware Reference Manual.....	19.99

DISKS 100% guaranteed

Bulk disks with labels!	
10 disks.....	6.49
50 disks.....	29.99
100 disks.....	49.99

SONY Boxed with labels!	
Box of 10.....	9.99
Box of 10 (x 5).....	47.99
Box of 10 (x 10).....	89.99

CHILDRENS

Dinosaur Discovery Kit.....	17.99
First Letters and Words.....	17.99
Kid Talk.....	17.99
Fun School 2 (Under 6).....	12.99
(6 to 8).....	12.99
(Over 8).....	12.99
Fun School 3 (Under 5).....	15.99
(5 to 7).....	15.99
(Over 7).....	15.99
Micro English (GCSE).....	18.99
Micro Maths (GCSE).....	18.99
Micro French (GCSE).....	18.99
Postman Pat.....	8.99
Robot Readers.....	18.99
The Three Bears Adventure.....	17.99

ART & MUSIC

Amiga Appetizer.....	24.99
Amiga Graphics Starter Kit.....	24.99
Audio Master (3).....	54.99
Deluxe Music Con. Set.....	49.99
Deluxe Print (2).....	34.99
Deluxe Paint (3).....	59.99
Disney Animation Studio.....	79.99
Mastersound.....	29.99
Professional Draw (2).....	99.99
Quartet.....	39.99
Real Things - Birds 1 & 2.....	23.99
Real Things - Humans.....	23.99
Real Things - Horses.....	19.99
Sound Express.....	29.99
The Art Department.....	54.99
Video Titr 3D (NEW 1.5).....	79.99
X-Cad Designer.....	89.99

UTILITIES

BBC Emulator.....	39.99
Devpac 2.....	44.99
DigiCalc.....	29.99
Distant Suns.....	34.99
GB Route.....	29.99
Gold Disk Office.....	99.99
X-COPY Professional (3.1).....	34.99
The BEST Backup utility!	

Pagesetter (2).....	49.99
PRO Clips (Clip Art).....	19.99
Publishers Choice.....	79.99
Scribble Platinum.....	42.99
Workbench 1.3.....	14.99
Works Platinum.....	79.99

PUBLIC DOMAIN

NEW LOW PRICES!!!
1 disk = £1.99
10 disks + file box = £15.99

Ask for our NEW catalogue!

AU.01 Jazzbench; superb Workbench replacement; fully multitasking!
AU.03 QL Emulator; plus 2 disks full of programs. (3 disks: £5.97)
AU.13 Visicalc; spreadsheet.
AU.18 North C; programming language.
AG.01 Star Trek 1; Version of the ST adventure game. (3 disks: £5.97)
AG.02 Games; Pacman, Othello, Hanoi Gravity Wars, Jackland, Empire, etc.
AG.03 Agatron Star Trek; Space game, Superb simulation! (2 disks: £3.98)
AG.04 Monopoly; classic board game!
AG.05 Pacman 87; Multi level game.
AG.06 Games; Cosmoroids, Backgammon, Amoeba, Stone Age, Chain Reaction
AG.10 Space Invaders; The Classic!

AG.13 Adventure Solutions; Over 100 including: Dungeon Master, Rainbird, Infocom, Sierra, Ultima, Bards Tale, Future Wars. (2 disks: £3.98)

AG.14 Flascheiber; Professional quality Boulderdash style game!
AG.16 Castle of Doom; Adventure.
AG.24 Drip; Superb addictive 15 level arcade quality arcade game!
AG.25 Train Set; Design Railway and run 2 trains around the track!
AG.27 Star Trek USA; Space Strategy featuring Enterprise & Crew!
AW.02 Workbench Plus; TV Text demo, Fractals, Virus X, Clip It, DMouse.
AW.03 Icons; 100's including; the amusing Naughty Icons, Ram Icons, Music Icons... plus icon utilities.

SND.01 Soundtracker; Four versions of this superb PD music program plus various music utilities!
SND.02 Soundtracker 4; Alternative blue version, coupled with complete instruments disk! (2 disks: £3.99)
ST1.01 to 08 Instruments; 100's on each disk, use with Soundtracker!
STS.01 to 02 Samples; Superb sound samples, use with Soundtracker!

AD.01 Walker Demo 1; animation of Star Wars Walker (need 1MB).
AD.04 Probe Sequence; Simulation of video pictures from an interstellar probe landing on an alien planet!
AD.25 The Run; Superb 3D Car Chase.
AC.02 Pagesetter Art; 100's of professional quality clip art pics.
AC.04 IFF Fonts; 30 screens of high quality fonts plus surfaces.
AS.22 Viz; Complete set of pictures from the very funny Viz calendar.
AX.01 Samantha Fox; 12 high quality digitised pictures!
AX.04 Playboy 1; 16 digitised pics.
AX.05 Playboy 2; 18 digitised pics.
AX.08 Bra Busters; Digitised film samples from Electric Blue Video.
AX.21 Showering Girls; Fun with a hosepipe, digitised sequences...

All prices include VAT and FIRST CLASS POST!
GUARANTEED RETURN OF POST DELIVERY ON ALL STOCK ITEMS!

BYTEBACK

DEPT AA, 6 MUMBY CLOSE, NEWARK, NOTTS NG24 1JE

Cheque, postal orders or credit card facilities are available





Here is the second part to last month's Captive playing guide. Last month GTGA printed the map to each of the levels and displayed some of the evil nasties that would be encountered on each of them. This month we have printed a list of the planets as well as a little info about each one. Also included are the aliens relating to these planets and any items that may prove useful. If the maps are necessary then they will have been included. This second instalment of GTGA Captive will give you a good idea on what to expect, and what to do within the next five levels before you finally reach the ultimate challenge – the deadly Space Station. However, we're going to leave the Space Station to you! Don't worry though, it's fairly easy to work out and the monsters aren't that hard (I don't think!). We've given you a fair amount of help by printing the actual gate codes. Good luck. You're going to need it.

DON'T LET THE TROLLS TAKE CONTROL ON PLANET SIX

MAPS



There's quite a bit of water in this place so you need to be pretty quick on your feet. The monsters are fairly nasty and won't cause many problems unless you get cornered. There is a shop with some Bronzite body parts, but don't bother with them as they aren't the super parts. More important is the presence of the Automatics (wait till the next level for the Super Boosters). You'll need a visor for this level as well.

Gate Codes: SYLEKAL, RUPSOHAM and EPETON.
Computer Codes: YULESDEAPE and POCCEPLAPS.

SCAREY MONSTERS AH! AH!



TROLLS

Not too quick on their toes, but if they do catch you unawares they will do quite a bit of damage with their lasers. So keep your eyes open.



ACID TVs

These are quite easy to destroy, but if you do happen to get hit your droid's vision will be affected for quite a while. This will obviously prevent you from seeing what's going on.



SPEEDO SHIPS

Similar to Ceiling Robots but much worse. They're very quick, and sometimes leave a deadly mine behind after they've been destroyed.

USEFUL DOOR CODES FOR PLANET NINE

Things take a change for the worse in this level. A certain creature, equipped with a jet-pack and a devastating amount of firepower, roams the winding corridors just itching for a scrap. When you find him, and have restarted the game due to him wiping you out, go back to where you remember he was, and if you manage to kill him save the game straightaway as there's more than one of them. Prepare to have your arse kicked. Some of the shops contain Laser guns, but don't bother with them, I prefer the Boosters.

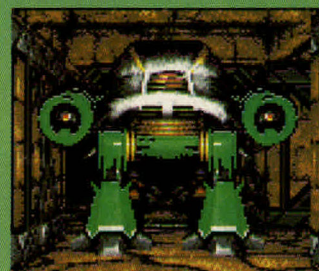
Gate Codes: MIDINSHAM, RUPNETON and SYTHAFAR.
Computer Codes: VISICEXTON and CHAENEDEAPE.

DOOR CODES

57667 = ■■■■
7789 = ■■■■
64747 = ■■■■
51926 = ■■■■
4743 = ■■■■
30209 = ■■■■
11329 = ■■■■



MAPS



ED 209S

Well, they looked mean in Robocop, and they're twice as bad in Captive. You'll have to give them everything you've got, and lots more besides.



FLYING LIZARDS

These are the worst monsters you will encounter before the Space Station. They're quick, deadly, and they always manage to catch you by surprise.

PLANET SEVEN

Not a lot to say about this base. The only new thing that might confuse you is an invisible barrier. If you bump into one, simply shoot it a few times and it will be destroyed. Save your money for the body parts on the next level.

Gate Codes: ELSIDON, VIPEAPE, POCGINKAL, YULOOHAM, RATSICS, EKTHARAR and CHASBEE.

Computer Code: SCOSINSINK.

IT'S THE MONSTER MASH



GUN EMPLACEMENTS

Although their guns are tremendously powerful you can easily avoid them due to the fact that they don't move around.



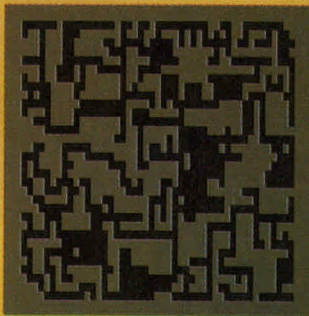
FIRE DRAGONS

Not as hard to see as the Fire Demons, but nevertheless still dangerous. Your magnums should deal with them easily.



GRAVITY DROIDS

These beasties are armed to the teeth with some very nasty weapons, so don't let them catch you off guard.



MAPS



PLANET EIGHT

The main thing about this level is the appearance of some new codes. They can be found lying around the complex and are used to open large iron doors. One of the shops in this base has some new robot body parts, Ironide to be precise. Replace your old droids with these. You can also pick up the all powerful Super Boosters which are probably the best guns you can find in the first mission.

Gate Codes: QUELTES, MIDESDON, SYINSINK, PHYSIY, EYNEED, YULENEBERY and LAPDRING.

Computer Codes: LAPLELEBEE and QUESOSIFAR.



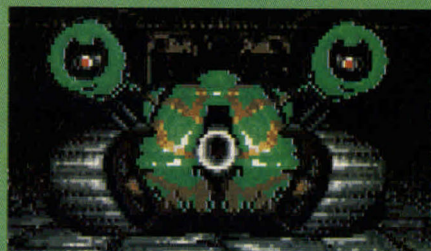
DOOR CODES

41147 =

4249 =

SUPER TANKS

The same as the previous tanks, but with huge machine guns mounted. They take a bit more damage as well.

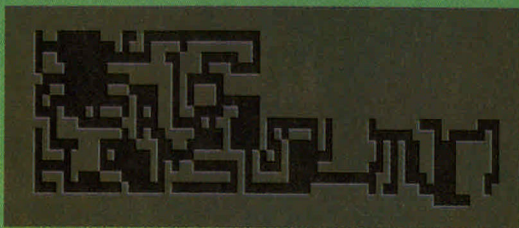
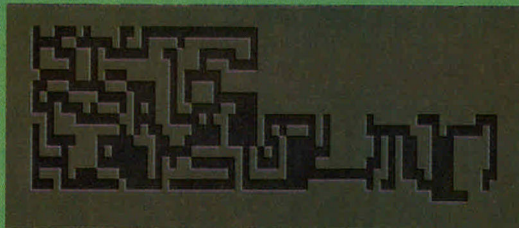


FLOATING ORBS

Ouch! They take a while to shoot at you, but when they do, make sure you're not standing in the way. Their shots are deadly!



MAPS



PLANET TEN

A few little changes to confuse you on this level. Be careful of the troll because he seems to have got a better gun and this makes him much harder. Change your droids at the shop for the new Cromide model (which is pretty awesome), and if you've got the skill to use them you might try your hand at using some cannons. Apart from that there's not much else to say, except remember to save the game a lot.

Gate Codes: YULCEPTON, RATINSINK, ELSICBEE, VISOKAL, POCPEFAR, DEESDON and CHALEAPE.

Computer Codes: RUPGINENEHAM and EINSTHASY.

DOOR CODES

59655 =

43030 =

56970 =

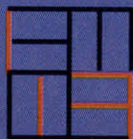
5111 =

32251 =

23288 =

20610 =

25489 =



MAPS



UTILITIES UTILISED, A

A) CONTRACK BALL — CONTRIVER

If your arms are nearly falling off from dragging your mouse all over the place then what you need is the Contrack Ball, an attractive and very easy-to-use trackball. By rolling the ball within its pit the pointer on the screen moves around but proves easier to control than the mouse as you have direct control over its movement. Features include a button lock and a ball lock switch that locks the ball when not in use.

Contrack Ball is available from Contriver at the price of £34.99 and they can be contacted on 0280 822803/4.

B) SX CHALLENGER — CONTRIVER

Joysticks seem to be getting more and more diverse these days, with such features as digital displays, slo-mo, and a multitude of fire buttons. The SX Challenger has most of these features and more. Transparent in appearance, the Challenger includes a 6ft operating distance with the infra red model, ergonomically designed handgrip, auto-fire with adjustable shooting speed and is suitable for both left or right handed players.

The SX Challenger is marketed by Contriver and retails for £26.99. Contact Contriver on 0280 822803/4.

C) 5 IN 1 MOUSE — CONTRIVER

It seems that mice have come a long way from the basic, and often unreliable Amiga mouse. Contriver have produced a mouse that is compatible with the Amiga, ST, PC-III series, Amstrad and PC+AT286.

The 5 In 1 is both sleek and very responsive. It comes with its own mouse house and free mouse mat. The compatibility leads are also included. The resolution is 220 DPI and has a tracking speed of 350mm/sec.

If you are interested in the 5 In 1 Mouse, Contriver can be contacted on 0280 822803/4. The price is £29.99.

D) A500/A1000 8MB EXPANSION — CORTEX

As people become more aware of the true power of their Amigas they are rapidly expanding the memory capacity of their machines so as to take advantage of all these wondrous powers.

The 8mb Expansion from Cortex features a fully implemented autoconfigure and has a fully operational through port for compatibility with other autoconfiguring hardware, such as the A590. The expansion comes complete with its own power supply.

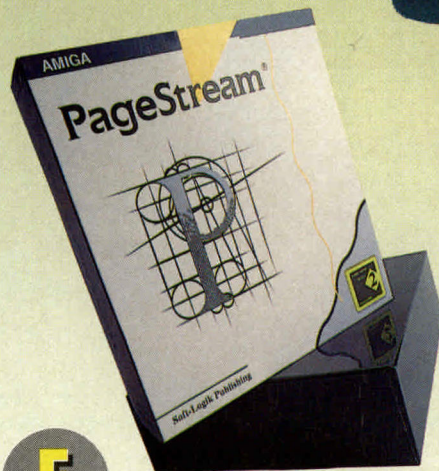
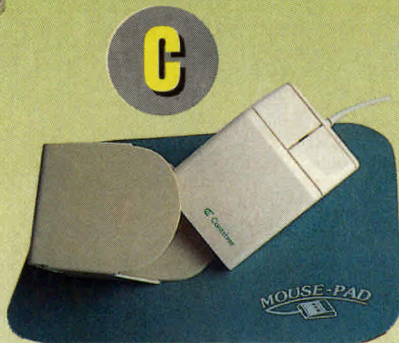
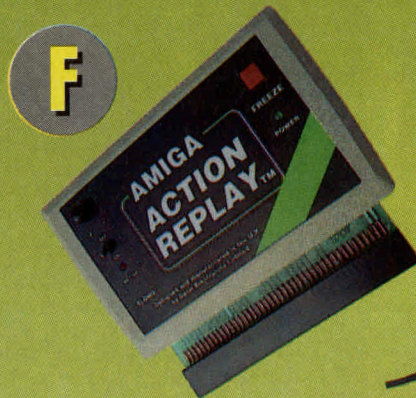
If you fancy upgrading your Amiga you should contact Cortex on 051 236 0480. The 8mb Expansion will cost you £299 with 2mb RAM fitted.

E) PAGESTREAM — SOFT-LOGIK PUBLISHING

If you've ever fancied dabbling into desktop publishing (DTP) you would be wise to take a look at Pagestream. This has to be one of the best DTP tools available on the Amiga. The features are numerous but include font outlines, style sheets and templates, unlimited colour reproduction using CMYK, RGB, HSV and HLS and it will import text from ProWrite, Word Perfect and ASCII compatible word processors.

Pagestream is soon to be released in the UK for £149 but you will have to phone America for the details. The number is 0101 314894 8608.

Amiga Action presents you with a little insight into what's what in the hardware and utilities world. If it's not just games that you are into then we suggest that you take a browse through these pages and see just how you can enhance the power of your Amiga. We have devoted two pages to this subject and will keep you up to date on the latest developments.



APPLICATIONS APPLIED



H) VM-C1E(UK) CAMCORDER — HITACHI

If you want to produce high-quality digitised pictures for your Amiga you'd be wise to buy yourself a high-quality camcorder.

The VM-C1E is one of the newest models around at the moment and uses a twist lock lens with auto/manual focus with features such as VHS-C 30min tapes that can be used with a standard VHS cassette adapter (supplied), standard and long play, wide angle and telephoto macro system, power zoom lens with macro facility for subjects less than 1cm away, fade in-out, battery charger and clock battery.

The above features make the VM-C1E(UK) one of the most sophisticated camcorders around at the moment. It can be found in shops such as Dixons, Currys and Rumbelows with a price around £800 although this may differ from shop to shop.

I) A590 HARD DISK — COMMODORE

Although rather large and unattractive and a little expensive the A590 is probably the most popular of all hard disks. The machine is slow but adequate for the needs of most Amiga owners. The software that comes with the hard disk is pretty self explanatory and easy to use although the manual is a little vague on certain subjects.

As games and utilities become more and more advanced (and take up more disks) a hard disk is a worthwhile investment and you could do a lot worse than the A590.

It is available from Gordon Harwood who can be called on 0773 836781. The disk is available with 20mb with free 1mb upgrade for £399. With 2mb upgrade it will set you back £499.

J) THAT'S A MOUSE — COMPO

We've already tested the Contriver mouse and now we test its competitor, the Compo. Although pretty plain in appearance, the That's a Mouse is very quick and responsive and makes life a hell of a lot easier than when using the Amiga mouse.

It can be configured for both ST and Amiga via a dual switch on the bottom of the mouse itself. As it is very responsive it does react rather strangely if the rollers get a little dirty so it is best to keep them clean for maximum performance. We use Compo mice at Amiga Action and they have proved excellent and very durable.

That's a Mouse is available from Compo Software Tel: 0480 891819. The price is £25.

D) AMIGA ACTION REPLAY — DATEL ELECTRONICS

The Amiga Action Replay is the ultimate side-kick utility for the Amiga. The unit is extremely attractive and well constructed. It allows you to save the entire program in memory to disk, search for infinite lives for those games you just can't win and also allows you to load game sprites into a sprite editor.

The Amiga Action Replay also saves pictures and music to disk from games and demos. The whole package is extremely powerful and one that you shouldn't be without. Retailing for £59.99, it can be purchased from Datel Electronics on 0782 744324.

K) DELTA 3A ANALOGUE JOYSTICK — VOLTMACE

Analogue joysticks seem to be very popular lately and the Delta 3A should be a welcome enhancement. It should be held in the palm of the hand with the thumb resting on the control stick. There are three buttons to use as fire and you can use any combination of these for maximum comfort.

The Delta 3A has been calibrated to work with F-19 Stealth Fighter and Sublogic Flight Simulations as well as World War I Ace.

If you are after a more realistic and responsive stick then the Delta 3A is the one for you. Voltmace are the creators behind the stick and they can be contacted on 0462 894410. The price is £14.95.

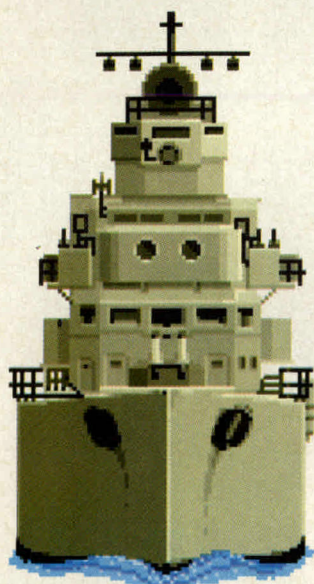
I) QUICK WRITE — NEW HORIZONS

Quick Write, although relatively small in size, is extremely powerful and offers most of the facilities offered by the more expensive word processors.

It is very easy to use, and features a very extensive dictionary of 50,000 words with an excellent spell checker. If it is word processing that you are into I would suggest that you go for Quick Write as you could spend a lot more on another word processor and receive the same number of facilities.

Although Quick Write wasn't available in the UK at the time of printing, it should be with your local software dealer by the time you read this magazine.

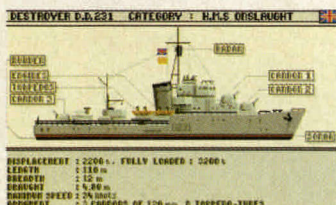
Advanced Destroyer Simulator



LAND AHoy!



- 1) View from the bridge
- 2) Engine running speed
- 3) Depth under keel
- 4) Ship's wheel
- 5) Heading indicator
- 6) Actual vessel speed
- 7) Fuel indicator
- 8) Radar and sonar screen



Your ship, HMS Onslaught. One of the first destroyers to be armed with torpedo tubes, it is easy to recognise by the shape of its funnel. In total, 176 were made and served during the war in the North sea, the English Channel and the Mediterranean.



After following this convoy and waiting for the right opportunity, you move in for the kill. All the enemy escorts are on the other side of the convoy leaving you with vital minutes to strike and make your escape.



The engines of the destroyer pound away as you speed your ship forwards to the line of cargo tankers in front of you. The enemy escorts are in a blind panic as they desperately try to react to your threat. You have caught them unawares but you only have a few seconds before they can counter your attack.

Using torpedoes and cannons you have already disabled three of the freighters but shells are landing all around your ship making the seas boil. Perhaps now is a good time to turn and run – you can all ways come back to fight another day.

In the past there have been plenty of flight simulators, submarine simulators and not so long ago several tank sims appeared on the market. Well now it seems that it's time for naval simulators. Operation Spruance appeared a short while ago and now Futura have released their offering in the form of Advanced Destroyer Simulator (ADS).

In ADS you take on the role of the captain of a British destroyer during World War 2. Your duties will range from hunt and destroy missions against enemy freighter convoys to evacuating allied forces from the beaches of Dunkirk.

There are three separate theatres of operation: the English Channel, the Mediterranean Sea and the North Sea. The North Sea has plenty of Fjords in which it is simple to hide a ship. The English channel is open and clear of obstacles but is on the front line of combat and crawling with both friendly and enemy vessels. The bases in the Mediterranean are surrounded by enemy territory and are on constant alert.

Your ship is HMS Onslaught, a DD 231 type destroyer. It is powered by a 60,000 horse power turbine capable of driving the craft at 35 knots when at full power. Your main armament consists of three turrets, each with two 120mm cannons. Backing up the turrets are two torpedo tubes, each capable of launching four torpedoes.

You control the destroyer using the joystick to manipulate the helm and the keyboard for any other functions. Using radar, sonar and the maps you can manoeuvre the ship to within firing range and then switch over to the torpedo room to launch your attack.

The key to success is getting away from any engagement in one piece, to fight another day.



OVERALL SCORE
83%

ADS
FUTURA £24.95
TEAM: DIDIER ARNAUD

AC T I O N I N F O

LEAGUE RATING

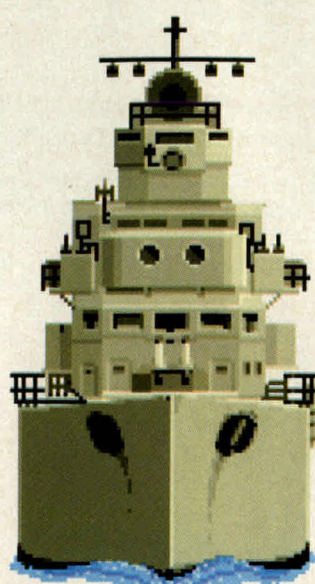
6 CONQUEROR

7 ADS

8 RED STORM RISING

LAND & SEA SIMS

Advanced Destroyer Simulator has been designed for the more casual simulation player. Wading through pages of jargon isn't necessary to understand what's going on. The controls and basics can be picked up in a few minutes but the many missions will keep you going for hours. The vector graphics are adequate for this type of sim and the sound complements the game well. To sum up, ADS is worth looking at, especially if you want a simulator that will tax your grey matter without being too technical.



After disabling the enemy vessels with torpedoes you can now destroy them at a more leisurely pace with your cannons. Although the torpedoes are more powerful you only have a limited number to use and they are inaccurate.

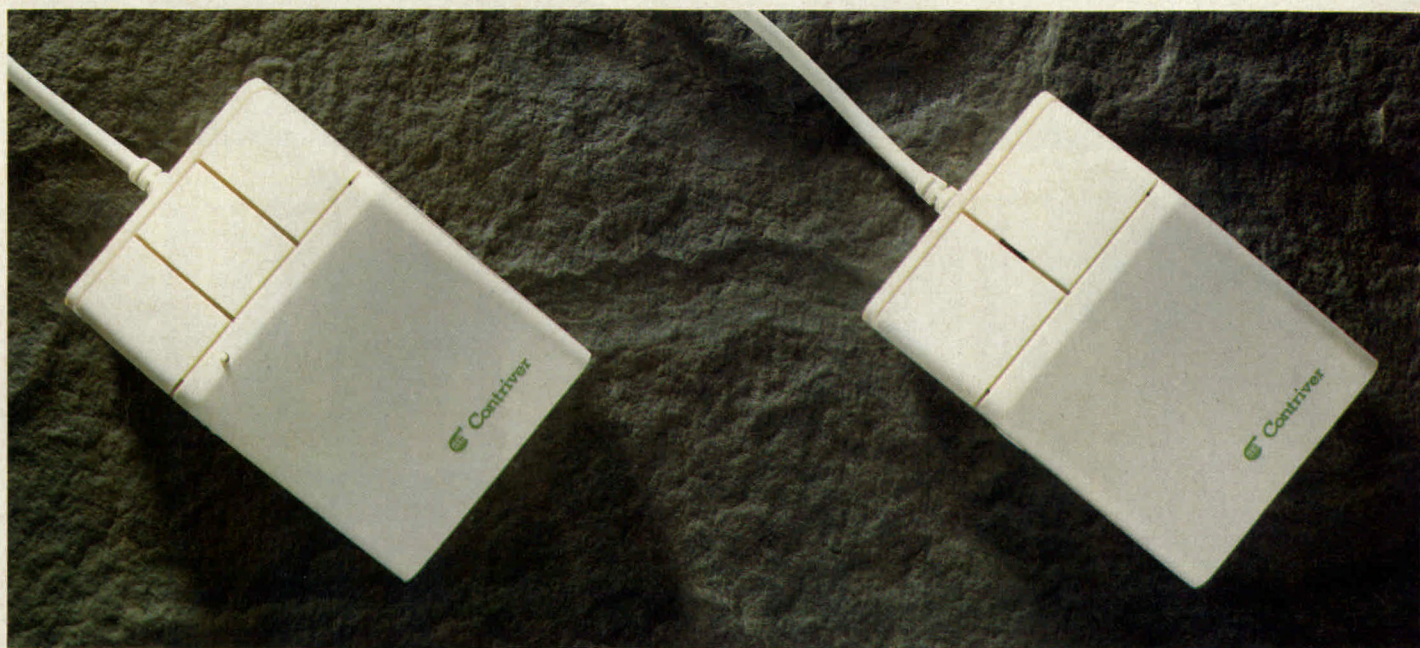


In this mission you must patrol the waters of the Mediterranean. The briefing will inform you of any possible dangers, such as this enemy base at Syracuse in Sicily.



The action gets furious with torpedoes and shells flying in all directions. Having just launched a salvo of torpedoes at the destroyer on the horizon you decide it's time to beat a hasty retreat before any more of the opposition turn up.

HANDS ON EXPERIENCE



MULTI DPI MOUSE

- 9-25 Pin Adaptor
- 3½"-5¼" Disks
- Mouse Pocket
- Mouse Pad
- Variable Dpi from 100-800 Dpi
- Hardware switchable between PC mode & Microsoft mode
- Micro switch buttons
- Compatible with IBM·PC·XT·AT and Compatibles
- 1 Year Guarantee

CHALLENGER JOYSTICK

- Ergonomically designed handgrip
- Auto-fire with adjustable shooting speed
- Micro switches for durability
- Suitable for left or right hand players



- 6ft Operating distance (Infra red models)
- 45 Degree reception (Infra red models)
- Available in Grey or Clear
- Cable joystick model for Amiga · Atari
- Infra red model for Amiga · Atari C64/128·MSX·NEC·Sharp X1·Fujitsu
- The only infra red joystick for Sega Mega Drive

Infra red joystick requires one 9v PP3 battery

FIVE IN ONE MOUSE

- Compatible with
- Amiga · Atari ST
- Commodore PC-III Series
- Amstrad PC
- Schnieder Euro PC + AT286 Machines
- 220 Dpi resolution
- Tracking speed 350mm/Sec.
- Microswitch buttons
- Mouse Pocket
- Mouse Pad
- 1 Year Guarantee



Contriver products are available from main dealers
Telephone 0280 822803/4 • Fax 0280 822805



After qualifying you are shown a distance shot of the starting grid.



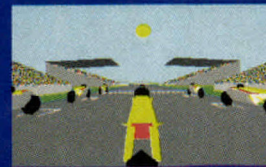
The view then moves down and towards the racing machines.



The camera stops when it reaches the grid, but did you qualify?



A poor qualifying attempt has put you near the back of the grid.



You're fast! Maybe by the first corner things will have changed.

ACTION INFO

TEAM SUZUKI

GREMLIN £24.99

TEAM: KARL WEST & MC SLACK



Gremlin are releasing plenty of racing games at the moment, Lotus and Toyota Rally having paved the way for Team Suzuki. Like Toyota it uses vector graphics for the track and other competitors and the speed and smoothness of the update is outstanding. The control system is awkward at first but is a joy to use after a little practice. You will soon be tearing down the tarmac with the wind in your hair and greenery on your visor. It is a brilliant racing game and will appeal to any games player, especially fans of the genre.

LEAGUE RATING

2 LOTUS ESPRIT

3 TEAM SUZUKI

4 TOYOTA RALLY

RACING GAMES

RACING



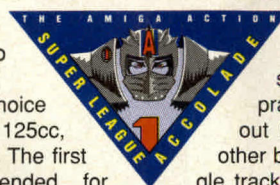
Imagine speeding down a race track on a 500cc Suzuki racing bike. The opposition are left in the dust as you zoom past, changing up through the gears to get that extra speed. As you use the power of the engine to accelerate hard the stands and pits blur into the background. Eat your heart out Barry Sheene.

Now that Gremlin have released Team Suzuki you can experience racing as close as possible to the real thing. The game is the result of months of close co-operation between Gremlin and the Suzuki racing team. Whatever technical or circuit information needed for the game was provided by Team Suzuki. Even videos of the circuits taken by cameras

strapped to the bikes were used to check the realism.

You have the choice of racing either a 125cc, 250cc or 500cc bike. The first option is recommended for novice racers as not only does it have an automatic gearbox but the less powerful engine is easier to control. The sheer power of the 500cc bike will out accelerate any other machine on the track with ease. Keeping on the tarmac while cornering is the tricky bit.

In total sixteen tracks are included with the game. Each represents a real track from around the world and all combine to form the world championship courses. In the future further track disks will be released and they will include some of the lesser known circuits.



Before competing in a full racing season you may either practice on a track without having to worry about other bikes or just race a single track. Before any race you must complete three qualifying laps, your time during these laps determining your starting position on the grid.

You control the bike via a joystick or mouse, while different viewing angles can be activated with the keyboard. In practice mode it is possible to watch the action from a remote camera. Zooming in and out and rotating the camera allows you to get a close look at where you make mistakes and how to correct them. Although the camera angles are not operative during an actual race

(Below) In addition to viewing the action from the rider's position you can also look from behind the bike. On tight and twisty circuits this is useful for just clipping the kerbs with screaming around the corners. When using the practice option you can also zoom in and out.

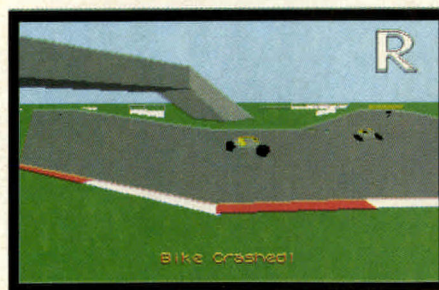


(Below) If you tap the space bar then you will briefly glance over your shoulder to check for any other racers approaching. This can prove very useful when approaching a series of bends. It will enable you to manoeuvre your bike to keep up in front of any other bike that maybe trying to pass you.

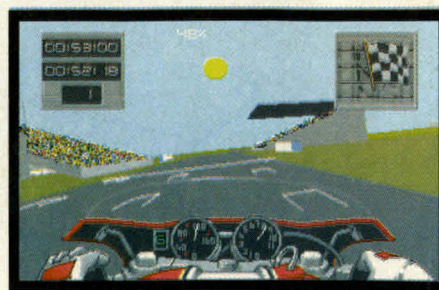


Here is the Suzuki team celebrating. Last year they won five races, set six new lap records and achieved a total of seven pole positions. No wonder they are happy.

(Below) Every time you get involved in a pile up a quick replay will be shown so that you can grimace at the mistakes you have made. Make sure none of your friends see this rather embarrassing moment. You will crash when your damage indicator displays 100%.



(Below) When you pass the finishing line for the last time a chequered flag will be waved. The percentage score at the top of the screen shows that you have taken 48% damage. When it reaches 100% the machine will fall apart around you and you will have to withdraw from the race. Losers don't get any points in this game.



it is possible to view your bike from directly behind which you may prefer over the standard rider position. The spacebar allows you to glance quickly over your shoulder, making sure that the opposition aren't closing in.

Speeding around corners at break neck speeds, trying to keep to the racing lines and accelerating as fast as possible is enough to make even the most experienced speed demons lose their concentration. When you leave the circuit or scrape another bike a damage indicator will appear at the top of the screen for a few seconds. Each accident will keep adding damage until the indicator reaches the 100% mark when you will be thrown from the machine and face down in the dirt. A replay will be shown everytime you crash your bike, allowing you to relive those last fateful moments.

When competing in a full season you must be consistently better than the other competitors to stay at the top of the championship league. The full 16 tracks are raced on with the riders scoring points relevant to their finishing positions. After each race you are given the option to save the game and continue at a later date.

Getting to the winner's rostrum requires a lot of skill and a little luck. Along the way there will be failures and crashes as you attempt to become champion. At least you won't break 121 of the bones in your body and end up in hospital!

**OVERALL
SCORE
89%**



As you approach the other machines or pass over the starting grid the information computer will indicate your current position.



Give the opposition a wide berth as you power past just in case they do something unexpected like lean into your bike.



Brake late when approaching the corner to keep the bike ahead as close as possible otherwise you may hit the opponent riders.



Nerves of steel are required when negotiating the corners at full throttle. Your pilot will lower his knees to keep the bike balanced.

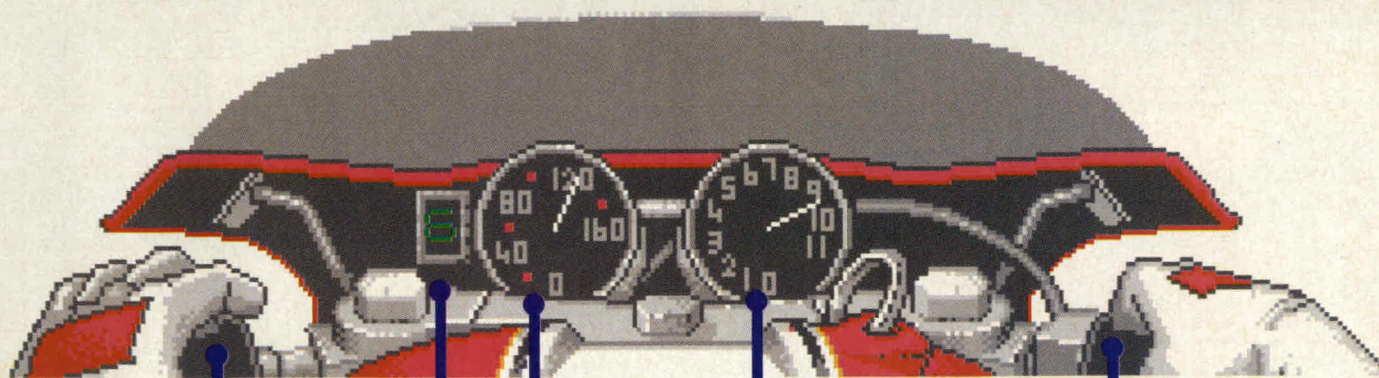


The risk has paid off as you are now close enough to overtake on the straight. Make sure you've passed him by checking your rear.



Now you will have to pray that you can take your motorcycle safely around the next corner without hitting the edge barriers.

A RIDER'S GUIDE TO THE SUZUKI MOTORCYCLE



Current gear selected. Timing when changing through the six gears is critical to winning the race. You must change up or down just at the right time or you could find yourself losing valuable seconds. Just like the real thing!

Clutch. This can be dead handy when you change gears.

Speedometer. Keep a close eye on this dial, especially when approaching corners. You may find yourself at too high a speed to take some of the tricky curves, in which case changing gear and slowing down may take you longer than necessary.

Engine revolutions per minute. Critical for timing the gear changes when accelerating down straights. Let that throttle go and give it some good old wellie!

Accelerator. Believe it or not but this is the part that you turn to make the bike go faster! It's that bit that gives you the thrill of high powered speed. Make sure you don't get too over confident or you could find yourself hair-ing across the beautifully mown grass.

Team Suzuki: A Short History That's Quite Long Really



The Suzuki factory was one of the spearheads of the Japanese rise to dominance in Grand Prix racing. The works team's first international race was in 1960 at the Isle of Man where they were placed 15th and 16th in the 125cc class and received a Bronze Replica. Their first World Championship win came two years later, when German rider Ernst Degner won the 50cc Isle of Man TT.

The premier 500cc class brought Team Suzuki their greatest success, with a run of seven consecutive manufacturer's titles from 1976 to 1982. Here is just a little information about the team and their successes throughout the years.

500CC TEAM SUZUKI PERSONNEL

Riders: Kevin Schwantz and Didier de Radigues

Suzuki Racing Director: Mitsuo Itoh

General Manager: Garry Taylor

Kevin Schwantz's Squad: Chief Mechanic – Simon Tonge, Mechanics – Colin Davis and Kevin Street

Didier de Radigues' Squad: Chief Mechanic – Massimo Capanna, Mechanics – Colin Davis and Kevin Street

Transport: Howard Plumpton

Team Secretary: Linda Boyde

Sponsor: Lucky Strike

Technical Support: AP Racing (brakes), Marchesini (wheels), Motul Oils, NGK, Kayabi (suspension), RK (chains)

SUZUKI RGV500 GAMMA SPECIFICATIONS

Engine: Twin-crank V water-cooled two-stroke, 498cc 56 x 50.6mm: reed-valve induction by two twin-choke flat-slide carburettors. Computer controlled ignition. Computer controlled exhaust power valve.

Power: More than 165 bhp at 13,000 rpm.

Transmission: Multiplate dry clutch. Six speed cassette type gearbox with alternative ratios and final drive.

Chassis: Fabricated aluminium twin-spar frame and rear pivoted fork with Suzuki rising-rate linkage.

Suspension: Front – inverted-type telescopic fork. Rear – spring-shock unit.

Running Gear: Carbon-carbon twin front and single rear disc brakes: 17-inch wheels front and rear.

SUZUKI 500CC GRAND PRIX MILESTONES

- | | |
|--|--|
| 1974: Debut of RG500. Jack Findlay 5th and Barry Sheene 6th overall. Suzuki 3rd in manufacturer's championship. | 1982: Franco Uncini World Champion. |
| 1975: First 500cc GP win (Sheene, Dutch TT). Teuvo Lansivuori 4th. Barry Sheene 6th overall. | 1983: Randy Mamola 3rd overall. |
| 1976: Barry Sheene World Champion. | 1987: V4 RG500 Gamma introduced. Kenny Irons 14th overall. |
| 1976-82: Suzuki wins 7 manufacturer's titles. | 1988: Kevin Schwantz joins GP team scores RGV's first GP wins in Japan and Germany. 8th overall. |
| 1977: Barry Sheene World Champion. | 1989: Kevin Schwantz scores 6 GP wins, 8 lap records and 9 pole positions. 4th overall. |
| 1978: Barry Sheene 2nd overall. | 1990: Joins Lucky Strike. Schwantz wins 5 races, sets 6 lap records, 7 pole positions. Schwantz 2nd overall. Niall Mackenzie 4th. |
| 1979: Virginio Ferrari 2nd overall. Suzuki riders take 9 top 10 places. | 1991: Schwantz and de Radigues to campaign new Lucky Strike Suzuki. |
| 1980: Randy Mamola 2nd overall. | |
| 1981: Marco Lucchinelli World Champ. | |



RETURN THE COUPON FOR FREE COLOUR BROCHURES!

NEW! - AMIGA PACK

Commodore A500
Flight Of Fantasy

£399

INC VAT



A500 BATMAN PACK



The Commodore A500 Batman Pack must surely rank as one of the most popular computer packs ever! The pack features the Commodore Amiga 500 computer with mouse controller and TV modulator, plus four top software titles. The software includes: 'Batman The Movie' - Rid Gotham City of the cunning joker, in Ocean's top selling title based on the blockbuster Batman film; 'New Zealand Story' - high quality conversion of the leading arcade game; 'Interceptor' - Dogfight with two F-16's in this leading flight simulator; 'Deluxe Paint II' - top quality Amiga graphics package which set the standard for others to follow. Return the coupon for further details.

PACK INCLUDES:

A500 Computer & Mouse £399.99
A520 TV Modulator £24.99
Batman The Movie £24.95
New Zealand Story £24.95
Interceptor £24.95
Deluxe Paint II £49.95

TOTAL RRP: £549.78
Less Pack Saving: £150.78

PACK PRICE: £399.00

£399 INC VAT

AMIGA 2000



For the more serious or professional applications user, Commodore have a selection of systems based around the expandable Amiga 2000, at prices from £1295+VAT. The A2000 features a full 1Mb RAM (expandable to 9Mb), 9 system expansion slots, plus IBM compatibility with the use of PC-XT or PC-AT bridgeboards. Complete and return the coupon, putting a tick in the A2000 box, for details of A2000 computer systems.

£1295 +VAT= £1489.25

FLIGHT OF FANTASY

Flight of Fantasy is the very latest Amiga 500 pack from Commodore, featuring BRAND NEW software releases, to make this the most spectacular A500 pack ever! The pack features the Amiga 500 computer with mouse controller and TV modulator, as well as four top software titles. These include the following:

DELUXE PAINT II:

The high quality graphics program that set the standard for other Amiga art packages. Deluxe Paint II includes powerful, easy to use tools that bring out the artist in you. Create masterpieces, presentations, 3D perspectives or just doodle.

ESCAPE / ROBOT MONSTERS:

Here's something completely different - a science fiction story with comic book style graphics. Our heroes Jake and Duke are on the Planet X rescuing Humans who have been captured by the Robot Monsters and forced to create an evil Robot Army to DESTROY EARTH! Jake and Duke fight their way through hordes of evil Robots to help the Humans escape.

RAINBOW ISLANDS:

Slip on your magic shoes, practise throwing a rainbow and you're ready to go island hopping. From the Island of Doh to Monster Island, you will encounter Doh himself, slinging insects, lethal combat machines, mechanical assailants, the formidable beings of legend and folklore. Finally enter the world of darkness and its inhabitants.

F29 RETALIATOR:

The ultimate in flight simulation with a choice of two aircraft and four battle environments with dozens of different tactical missions. Aerial combat, strategic bombings, interactive ground based battles, seagang carriers... the list of features is endless. Real time cockpit displays, including 'true radar' enhance the realistic feel of this stunning simulation.

PACK INCLUDES:

A500 Computer & Mouse £399.99
A520 TV Modulator £24.99
Deluxe Paint II £49.95
Escape/Robot Monsters £19.99
Rainbow Islands £24.95
F29 Retaliator £24.95

TOTAL RRP: £544.82
Less Pack Saving: £145.82

PACK PRICE: £399.00

£399 INC VAT

FOR FURTHER DETAILS OF THE AMIGA RANGE, COMPLETE THE COUPON AND RETURN IT TO SILICA SHOP
THE UK's No1 AMIGA SPECIALISTS

SILICA SHOP OFFER YOU

FREE OVERNIGHT COURIER DELIVERY: On all hardware orders shipped in the UK.
TECHNICAL SUPPORT HELPLINE: Team of Amiga technical experts at your service.
PRICE MATCH: We normally match competitors on a "Same product - Same price" basis.
ESTABLISHED 12 YEARS: Proven track record in professional computer sales.
£13M TURNOVER (with 60 staff): Solid and reliable with maintained growth.
BUSINESS/EDUCATION/GOVERNMENT: Volume discounts available for large orders.
SHOWROOMS: Demonstration and training facilities at our London & Sidcup branches.
THE FULL STOCK RANGE: All of your Amiga requirements from one supplier.
FREE CATALOGUES: Will be mailed to you with offers and software/peripheral details.
PAYMENT: By cash, cheque and all major credit cards.
CREDIT PAYMENT TERMS: Silica are licensed credit brokers - return coupon for details.

Before you decide when to buy your new Amiga computer, we suggest you think very carefully about WHERE you buy it. Consider what it will be like a few months after buying your Amiga, when you may require additional peripherals or software, or help and advice with your new purchase. And, will the company you buy from contact you with details of new products? At Silica Shop, we ensure that you will have nothing to worry about. Silica have been established for over 12 years, and have an annual turnover of £13 million. With our unrivalled experience and expertise, we can now claim to meet our customers requirements with an understanding which is second to none. But don't just take our word for it. Complete and return the coupon now for our latest Free literature and begin to experience the "Silica Shop Service".

RETURN THE COUPON NOW FOR
FREE BROCHURES

SILICA SHOP

MAIL ORDER: 1-4 The Mews, Hatherley Rd, Sidcup, Kent, DA14 4DX Tel: 081-309 1111
Order Lines Open: Mon-Sat 9.00am-6.00pm No Late Night Opening Fax No: 081-308 0608

LONDON SHOP: 52 Tottenham Court Road, London, W1P 0BA Tel: 071-580 4000
Opening Hours: Mon-Sat 9.30am-6.00pm Late Night: Thursday until 8pm Fax No: 071-323 4737

SIDCUP SHOP: 1-4 The Mews, Hatherley Rd, Sidcup, Kent, DA14 4DX Tel: 081-302 8811
Opening Hours: Mon-Sat 9.00am-5.30pm Late Night: Friday until 7pm Fax No: 081-309 0017

BUSINESS/EDUCATION: 1-4 The Mews, Hatherley Rd, Sidcup, Kent, DA14 4DX Tel: 081-308 0888
Order Lines Open: Mon-Fri 9.00am-6.00pm Closed on Saturdays Fax No: 081-308 0608

To: Silica Shop, Dept AMIAC-391-32, 1-4 The Mews, Hatherley Rd, Sidcup, Kent, DA14 4DX

PLEASE SEND INFORMATION ON THE AMIGA

Mr/Mrs/Ms: Initials: Surname:

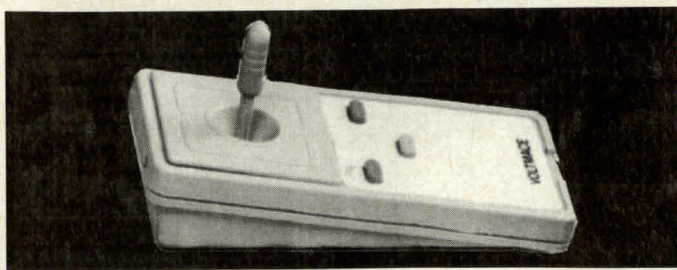
Address:

.....

Postcode: Tel:

Which computer(s), if any, do you own? A2000 ☐

£/E - Advertised prices and specifications may change - please return the coupon for the latest information.



DELTA 3A ANALOGUE JOYSTICK

NOW FOR DOMARK'S
MIG-29 FULCRUM

The list of programs that will run analogue joysticks, grows at an increasing pace; Flight Sim II, F19 and now DOMARK MIG-29 FULCRUM and even PD software AIRWARS. Coming soon more analogue software from MICROPROSE. Several other major software companies have analogue joysticks in their arsenals ready for future inclusion in software. Now that analogue joystick owners are numbered in their thousands no-one can afford to leave out routines in relevant software.

DELTA 3A JOYSTICK (ANALOGUE).....	£14.95
DELTA 3A YOKO JOYSTICK (ANALOGUE).....	£29.95
DELTA 3S SWITCHED JOYSTICK (HAND HELD).....	£14.95
AMI-CAT MOUSE ELIMINATOR JOYSTICK.....	£29.95
F19 STEALTH FIGHTER.....	£29.95
MIG 29 FULCRUM.....	£31.95
FLIGHT SIM II (SUB LOGIC).....	£29.95
SCENERY DISCS (WESTERN EUROPE, HAWAIIAN ODESSY ETC).....	£14.95
ADD-ON DISC 3.5" DISC DRIVE (THROUGH PORT & DISABLE).....	£59.95
GUARANTEED 3.5" DISCS £4.00 FOR 5, £6.00 FOR 10 INC p&p.	
PRINTER RIBBONS RE-INKED £1.50 EACH.	

Delta 3A Joysticks should be available through your local dealer or can be purchased direct from us. All prices are fully inclusive

VOLTMACE

Unit 9 Bondor Business Centre, London Road,
Baldock, Herts SG7 6HM
Tel: 0462 894410 Fax: 0462 894460



Your Magazine Needs You!

Britain's hottest publishing company is expanding fast. With four top-selling magazines and several planned launches, we are looking for skilled, enthusiastic games reviewers to carry Interactive Publishing into the 21st century – do you have what it takes?

- Good game playing skills on the ST or Amiga
- Sound writing skills
- An ability to meet strict deadlines
- An interest in the computer market
- Loads of enthusiasm
- A sense of humour

If you have the skills we are looking for, we may be able to offer you full-time work. We offer a salary of £6-7k and an attractive working environment on the outskirts of Cheshire.

Send a sample 500-word review and a CV to:

Carolyn Wood,
Interactive Publishing,
Europa House, Adlington Park,
Macclesfield SK10 4NP.

**AMIGA 512K (0.5 meg.)
RAM EXPANSION**
only **£35.00**
(including battery backed
clock & disable switch)

KICKSTART CARD.....£19.95
VIRUS PROTECTOR.....£19.95
BOOT SELECTOR.....£14.95

DATL ACTION REPLAY
(The ultimate cartridge)
only **£57.95**

DISK STORAGE BOXES
3.5" 100 CAPACITY.....£5.50
3.5" 50 CAPACITY.....£5.00
5.25" 100 CAPACITY.....£5.50
All the above have lock & dividers
3.5" 10 CAPACITY.....£0.95
or 10 for.....**£7.50**

SWITCHES AND CABLES
2 WAY DATA SWITCHES:-
SERIAL.....£12.95
PARALLEL.....£12.95
PAR. PRN CABLES...£7.95

3.5" HIGH DENSITY DISKS
All disks 100% cert. & error free
10.....£9.95
25.....£24.45
50.....£47.50
75.....£69.75
100.....£89.95
inc. Labels

**QUALITY
GUARANTEE**
All our products carry our full
replacement no quibble
guarantee
REMEMBER !!!
We only supply Quality
Beware of cheap imitations

**STACKABLE STORAGE
BOXES**

BANK BOX
holds 90 3.5" disks
can be stacked horizontally
and vertically
1 off.....£9.00 each
3+.....£8.50 each
5+.....£8.00 each

THE AMAZING POSSO BOX
holds 150 3.5" disks & can be
stacked horizontally or
vertically
only **£15.95**

**SONY BULK
3.5" DSDD**

25.....£13.25
50.....£24.45
75.....£36.95
100.....£46.95
200.....£89.95
500.....£199.95
1000.....£369.95

£1:00 off

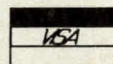
*** Standard 50 or 100 capacity boxes when
purchased with disks

MEDIA DIRECT

Cheques and PO's to:-
Media Direct Dept AMA
Unit 3, The Railway Enterprise Centre,
Shelton New Road, Stoke-on-Trent
ST4 7SH. Fax: 0782 281506

All Prices inc VAT
Please add £2.95 P&P per Order
Next Day delivery £10.00
U.K. ORDERS ONLY

TELESALES HOTLINES
0782 208228



AMAZING OFFERS ON 3.5" DSDD DISKS

25 DSDD 135 tpi.....£10.95
50 DSDD 135 tpi.....£20.95
75 DSDD 135 tpi.....£30.95
100 DSDD 135 tpi.....£39.95

SPECIAL OFFER

200 DSDD DISKS &
2 x 100 CAP. BOXES **£81.95**

RAINBOW PACK DISKS
(Red, Green, Blue, Yellow,
Orange & White)

3.5" DSDD (100% error free)

25 DSDD 135tpi.....£15.45
50 DSDD 135tpi.....£29.45
75 DSDD 135 tpi.....£42.95
100 DSDD 135 tpi.....£55.95

5.25" DSDD (100% error free)

25 DSDD.....£10.45
50 DSDD.....£18.95
75 DSDD.....£27.95
100 DSDD.....£34.95

COLOURS AND QUANTITIES
OF YOUR CHOICE

FOR BULK BUYERS 3.5" DSDD 135tpi DISKS

500.....£187.50
750.....£269.95
1000.....£330.00

JOYSTICKS

PRO 5000.....£12.95
NAVIGATOR.....£12.95
KONIX SPEEDSTICK.....£9.95

RIBBONS

STAR LC10 MONO.....£3.50
STAR LC10 COLOUR.....£6.95

GENERAL ACCESSORIES

QUALITY MOUSE MATS.....£2.50
MOUSE POCKETS.....£1.50
3.5" CLEANING KIT.....£1.80
5.25" CLEANING KIT.....£1.80
AMIGA DUST COVER.....£3.95
ATARI DUST COVER.....£3.95
2 PIECE PRINTER STAND.....£6.95
LABELS per 1000.....£9.95
TILT AND TURN MONITOR STAND
£12.95

DISK DRIVES

AMIGA 3.5" EXTERNAL DRIVE
Slimline and very quiet
only **£59.95**

ATARI 3.5" EXTERNAL DRIVE
Slimline and very quiet
(Requires no external power supply)
only **£59.95**

AMIGA PUBLIC DOMAIN

UTILITIES, GRAPHICS & MUSIC
GRAPHIC & MUSIC DEMOS

100's of disks from £1.20 per disk
10 Public Domain disks in storage
box **£9.95**

SEND FOR FREE CATALOGUE
P.D. disks are inclusive of p&p



There are quite a few chests dotted around Acamantor's tower and each contains something that will help you in your quest to restore the balance of good and evil. But you can only take one spell from each chest so choose wisely.



FIRE BOLT



FREEZE SPELL



KEY SPELL



ELECTRICITY BOLT



GOLEM SPELL



CHAOS SPELL



WATER BOLT

Warlock the Avenger

SHOOT 'EM-UP



The balance of good and evil had been equal in the land of Belorn for as long as the Warlocks could remember, but it had always been a struggle with the dark forces eternally trying to tip the scales. Most of the Warlocks thought that the balance would never be broken, and because of this reasoning they became slack and failed to notice a young mage grow in power.

By the time they realised the danger it was too late; the evil mage Acamantor had destroyed the balance and made evil the more superior power. It was not long before Belorn was overrun by creatures of hell and people felt that the land was surely doomed.

However, there was still hope. All the Warlocks were brought

together and it was decided that the most powerful of them should enter Acamantor's tower and return order to the land. But the task would be a hard one. Acamantor had already prepared for such an attack and placed four demon princes within his tower to put a stop to any intruders.

Although you won't recognise the name, some of you will certainly remember the game. Warlock the Avenger is the old C64 title Druid, by Dean Carter and Andrew Bailey.

The game puts you in control of a lone Warlock (it used to be a druid believe it or not). Using all your skill with magic you must enter the tower and make your way down through eight tortuous levels in the hope that you may manage to banish the four demon princes and



vanquish the evil Acamantor.

This should be enough to return the balance and save Belorn from eternal darkness!

All you have to help you accomplish this is a selection of magical spells. The most useful are the spell bolts, magical bolts which spurt forth from your fingers and inflict damage upon the various creatures that you meet. There are three types of bolt in all (fire, water, and electricity) and some creatures will be more resistant to some bolts than others.

But there are a few other little beauties at your disposal. A special Freeze spell is available which will paralyse all the monsters on the screen for a short period of time. There's also a Key spell to allow you to unlock the many doors with-

in Acamantor's tower.

Not all monsters are evil, and with the Golem spell you can summon up a rather nasty Golem to protect you from the horde of nasties that will assail you. But by far the most powerful is the Chaos spell. When activated it will kill all creatures for a short time, and heal your wounds.

Unfortunately, these spells aren't unlimited and you will have to collect supplies from inside the tower itself. Here and there within the eight levels you will come across chests inside which you will find fresh supplies that you can take. However, you can only take one type of spell from a chest so choose wisely, as it could be the difference between victory and defeat.

OVERALL SCORE
80%

A C T I O N I N F O

WARLOCK THE AVENGER
MILLENNIUM £24.99
TEAM: ELECTRALUTE LTD

The original Druid was without a doubt a brilliant game and Millennium have done a good job in porting it across to the Amiga. However, I don't think the game can compete with the other software around as it did when it was first released. But with that said, it is still good and should appeal to most people and provide them with quite a bit of enjoyment. Millennium have done well to add Warlock the Avenger to their already long list of great games. I can recommend it, particularly to fans of Druid.

LEAGUE RATING

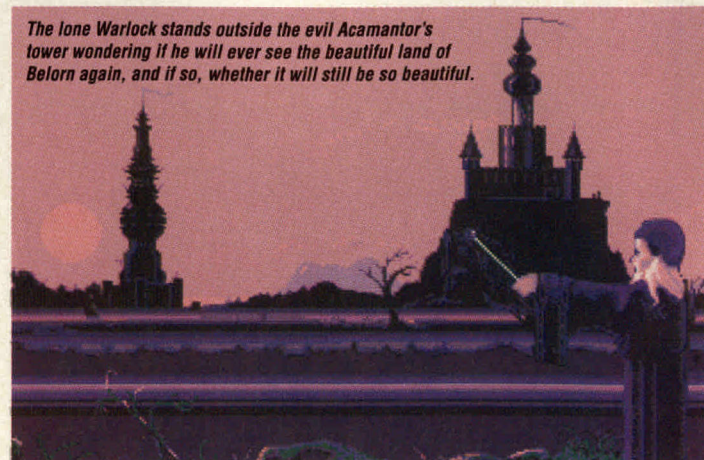
19 OP. THUNDERBOLT

20 WARLOCK

21 XENON

SHOOT 'EM-UP

The lone Warlock stands outside the evil Acamantor's tower wondering if he will ever see the beautiful land of Belorn again, and if so, whether it will still be so beautiful.





At last you encounter one of the demon princes and use your magic to do battle with him. But once he's dead there are still another three to get rid of.



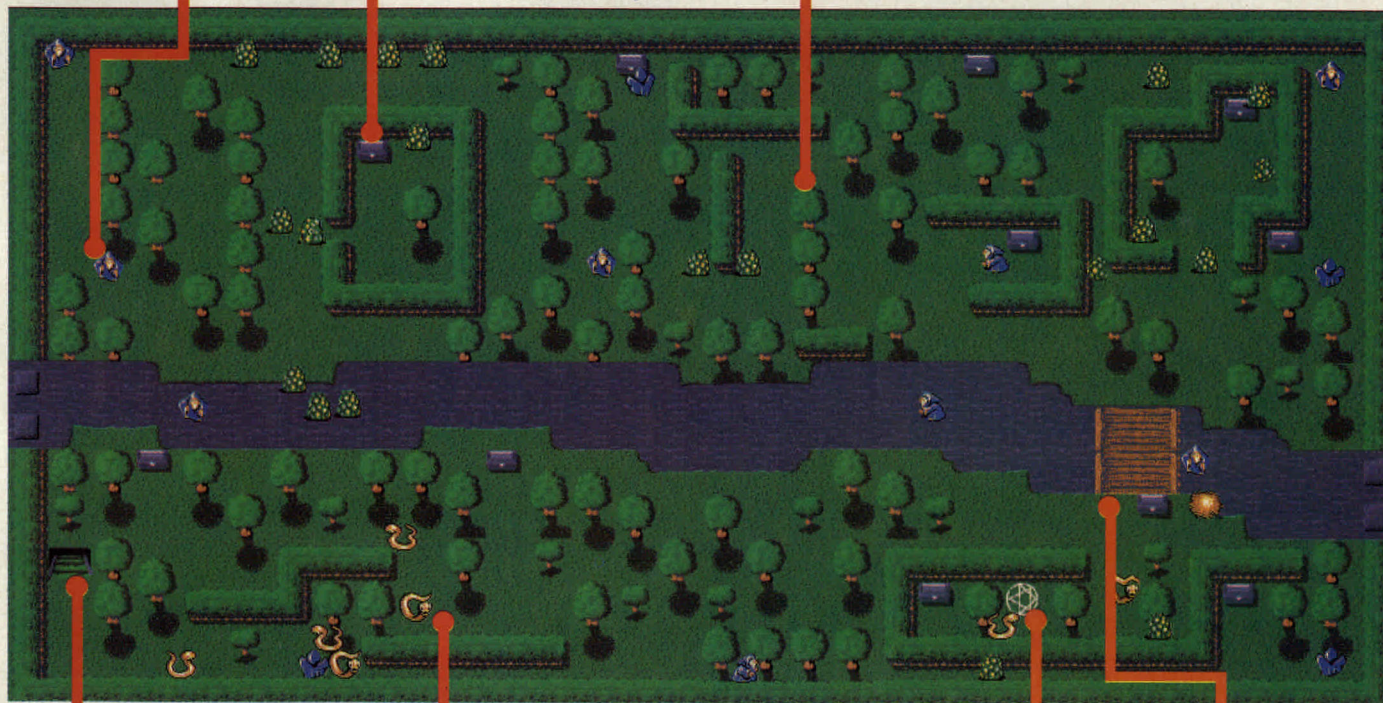
There's quite a selection of monsters within the game, each of them deadly. You'll have to learn which spells get rid of them quickest.

CAN YOUR WANDERING WARLOCK FIND HIS WAY TO THE DEMON PRINCES?

This is the main dood! Starting from the top left of the screen he must make his way through another seven levels before he can finish off the last of the demon princes.

There are an awful lot of chests lying around in the tower, but you're going to need them. You'll be going through quite a few spells before the end of the game.

The trees and various other shrubbery make life that little harder, and stop you from simply making your way straight to the stairs that lead to the lower levels. Unfortunately there's no spell to help you get rid of them.



At last you make it to the stairs that will take you down into the lower levels of Aca-mantor's tower. But will you be able to cope against the demon princes themselves.

There's plenty of monsters to make your adventure that little bit harder, but with the aid of your magical bolts you can dispose of them quite easily.

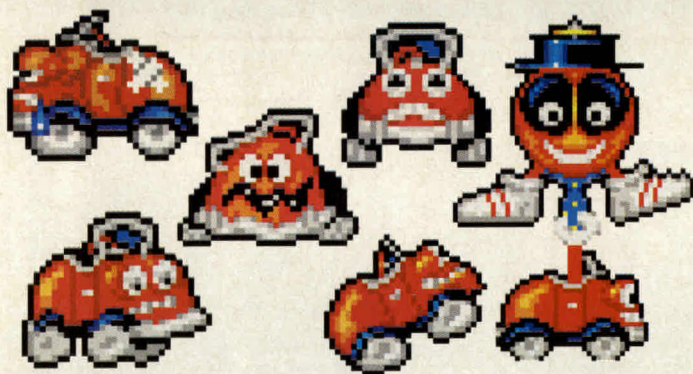
Just when you thought that your luck had run out you turn a corner and find a life saving pentacle. Standing on one for just a few seconds is enough to make you all better.

Luckily you manage to find a bridge to take you across the perilous water. All the water that you will encounter through the game will be poisoned, and sap your strength at an amazing speed.

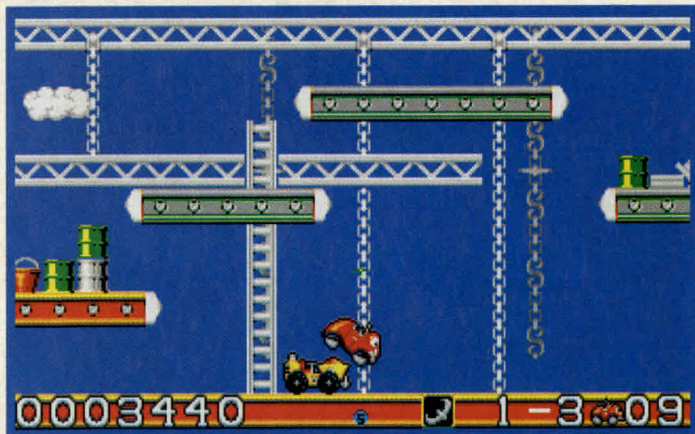
Although you may be pretty handy with the old spells the poisoned water will cause you a great deal of problems. A Chaos spell can reduce the damage quite considerably.

Pentacles are the source of life to a Warlock, and when you stand in one your energy will be replenished in no time. All you've got to do is find one before the monsters catch up with you!





(Below) After making a big jump from one of the top platforms Carl finds himself diving towards a tipper truck. Is this the end for Carl? Will his friends end up forever locked in the dungeons of the evil Borgus Grim? You'll have to play the game to find out!



Having made it to the prehistoric area of Cartoon world Carl is having a spot of bother with the local dinosaurs. Nifty joystick work is required if you want to get out of this one.



PLATFORM



Once upon a time in Cartoon land there lived a happy, jolly, friendly little car called Carl. His world was full of

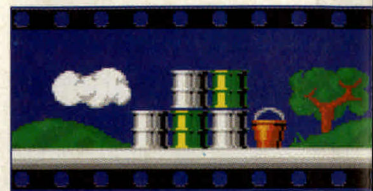
peace and tranquility: until one day not so long ago.

A vicious, nasty, evil cartoon character by the name of Borgus Grim arrived in the neighbourhood. Borgus hated all of the nice things in Cartoon land, such as the merry melodies and the dancing fairies. He wanted to make it BAD! So he set about his task: altering places, kidnapping Carl's friends and populating the entire kingdom with loony toons. And finally to fulfill his life-long ambition, he became an end of game nasty! Boo, Hiss!

Your task as Carl the car is to visit all of the lands in Cartoon world and return things back to normal. Driving around you must remove all signs of the horrid Borgus and rescue your friends from the clutches of his terrible henchmen. And then finally go on to meet Borgus Grim himself and teach him a lesson!

You control Carl using the joystick. Jumping in the air, leaping across platforms and screeching around the levels are the order of the day, all of the time avoiding the variety of other characters that are

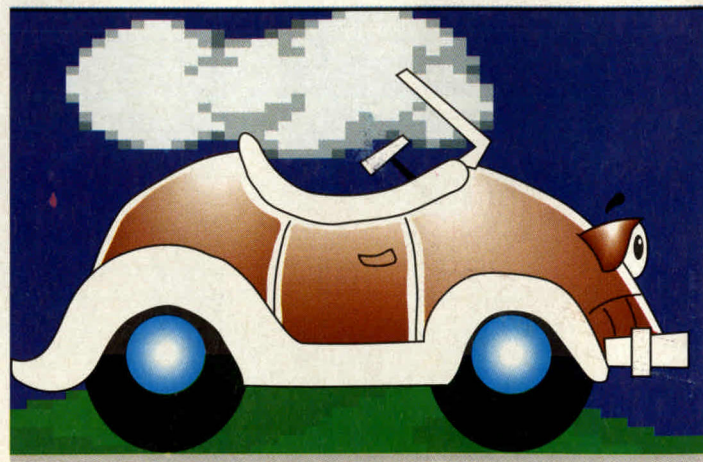
After completing the first section of Car-Vup you barks with joy when you release him. No time for your help. Sickening isn't it.



Car

out to stop you in your tracks.

The dreadful minions of Borgus come in many guises: tipper trucks, dinosaurs, triffids, robots and witches are just a few. On the early levels the nasties are rather dim and slow. They follow basic movement patterns and are easy to avoid. As you progress further into the game you can expect to see them homing in on you or trailing your every move.





manage to rescue your lifelong friend Fido. He
waste though, there are more of your chums wait-



Vup

Contact with a beastie will knock you from the platforms and send your head spinning. As you have a limited number of lives to complete the game, avoiding the opposition is one of your prime concerns.

Being harassed by all of those nasties has brought out the mean streak in you and you are not defenceless. Collecting the icons that litter the platforms will confer a

bonus in the form of some sort of weapon.

Big fenders will knock any meanies from out of your way, oil cans will send them spinning out of control, while shooting a nasty will blast it to pieces. The assortment of gear to be collected is varied and will greatly aid you in your quest.

As you travel along the platforms, using your bonuses to eradicate anything that's anti-social, you must remove all signs of evil. When you travel along the platforms they will be repainted and any signs of blood and gore will be cleaned away. The clean areas of platforms can easily be spotted as they will either change colour or design. Once all traces of the terrible Borgus have been removed you will then be able to progress to the next level.

Speed is of the essence while clearing a level as you are only allowed a restricted amount of time to clean up a stage. Move too slowly and you'll get some unwelcome company in the form of Borgus's right hand man and pet demon, Turbo. This monster will relentlessly home in on you, leaving you with very little time to complete the level before you bite the dust.

OVERALL
SCORE
80%



It's the Flintstones! There's Barney and Dino but I can't see Fred and Wilma anywhere. As you drive along the platforms made from bone segments ribs will appear, allowing you to see which areas have been covered.



At the end of each section of five levels is a bonus level. These stages have no platforms or monsters but consist of straightforward collecting of bonus icons. Collect enough lettered balloons to spell either EXTRA or BONUS and you will receive a big award.

A C T I O N I N F O



CAR-VUP
CORE DESIGN £24.99
TEAM: ROB TOONE & TERRY LLOYD

Car-Vup is yet another game that pushes the boundaries of cuteness even further forward. The pretty backgrounds and cars with smiling faces will appeal to little kids and people who like nice cuddly things. For those of us who are a little more sane the playability will be the main consideration. Leaping across the platforms is addictive and many people will be playing the game for a long time. As the difficulty level is low, dedicated players may find that they have finished after only a few hours of play.

LEAGUE RATING

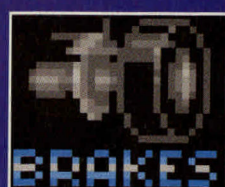
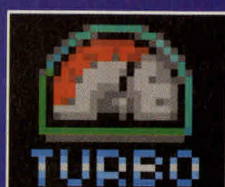
11 KID GLOVES

12 CAR-VUP

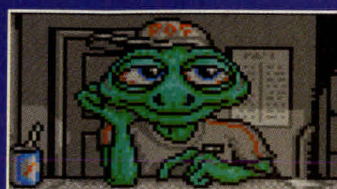
13 IMPOSSAMOLE

PLATFORM GAMES





By collecting credits that are strewn about the race tracks and gaining prize money for winning races you will be able to buy upgrades and bonuses for your car. A fruit machine can be used to increase your cash if you are feeling lucky.



Jupiter's Masterdrive



Imagine yourself in the fifth millennium. All forms of violent sport have been banned. The POF Corporation has rekindled the public interest in competitive motor sports with its Radio Command System.

A slave unit can be installed into all manner of vehicles which permits the pilots to control their vehicles from a remote console. This allows the vehicles to be raced at high speeds around lethal tracks without risking the lives of the drivers or the spectators.

After an intensive study the POF Corporation decided to construct a major competition arena in the system of Jupiter. The consoles were located in the central control base on the surface of Jupiter and the different circuits on the moons that orbit.

Since then millions of spectators have visited the complex to watch the competition. Every year

numerous qualification trials are organised with the best of the best racing in the grand final, the Masterdrive.

Jupiter's Masterdrive puts you in the place of one of the pilots, using the consoles to guide your craft around the deadly circuits. Before racing you are presented with a graphic of Jupiter and its moons. Clicking on one of the moons will allow you to practice that particular circuit or if you choose Jupiter itself then the Masterdrive tournament will begin.

The courses range from a basic oval type road to very complex, winding tracks. Some of the latter circuits split into two or more paths, some ending in dead-ends. Not only does the layout of the tracks alter but so do the actual surfaces of the road and the vehicles themselves. Racing on ice requires great care as the cars tend to slide far easier than normal. Piloting a hovercraft is very different to a wheeled vehicle and learning to control the

thrust with short bursts takes time.

The standard racing is broken up by bonus levels that have two competitors racing around a maze to collect bonus objects. The first to collect 10 objects receives extra cash.

Money can be spent on upgrading the engine, brakes,

armour, weapons and the like on your craft and each upgrade is available in three levels. Saving up cash and going for the biggest upgrade first is cheaper in the long term but spend wisely.

OVERALL
SCORE
79%

A C T I O N I N F O

JUPITER'S MASTERDRIVE
UBI SOFT £24.99
TEAM: P.O.F

Jupiter's Masterdrive directly competes with Nitro, Super Cars and the soon to be released Super Cars 2. All are very similar in many ways and if you already have some of those games and want some more of the same then it is worth checking out Jupiter's. The two player option and the different vehicles vastly improve the gameplay. Without these features the lasting appeal would have been questionable. To sum up, Jupiter's Masterdrive is an enjoyable game that is certainly worth looking at.

LEAGUE RATING

- 12 COMBO RACER
- 13 JUPITER'S MASTERDRIVE
- 14 OFF ROAD RACER

RACING GAMES



The two player mode allows you to test your skill against one of your friends and a single computer controlled competitor. The racing is very tight and frantic, so no sneaking a look at the other player's screen! If your opponents do stray too close then ram into them and try to knock them off course. But beware. They might just decide to ram you and knock you off the track.

WHAT DO THESE BUTTONS DO?

The opposition. Boo! hiss!

Your car. Everybody else is the competition

Bonus credits. Collect them to use in the shop

Current speed

Time left

Credits

Radar

How many rockets you have

Fuel left

Damage taken



Not all the racing is in cars. These hovercraft are tricky to control until you get used to the light touch that is needed to get them going in the right direction.

Evesham Micros

RETAIL SHOWROOMS

Unit 9 St. Richards Road
Evesham
Worcs WR11 6XJ
☎ 0386 - 765180
fax : 0386 - 765354
Open Mon - Sat, 9.00 - 5.30

5 Glisson Road
Cambridge CB1 2HA
☎ 0223 - 323898
fax : 0223 - 322883
Open Mon - Sat, 9.00 - 5.30
IBM Dealer • Corporate Specialist

1762 Pershore Road
Cottbridge
Birmingham B30 3BH
☎ 021 - 458 4564
fax : 021-433 3825
Open Mon - Sat, 9.00 - 5.30

ALL PRICES INCLUDE VAT AND DELIVERY
Same day despatch whenever possible. Express Courier Delivery £5.00 extra.

MAIL ORDER DEPARTMENT

Unit 9 St Richards Road, Evesham, Worcs WR11 6XJ

Call us now on ☎ 0386-765500

Lines open Mon-Sat., 9.00 - 5.30. Fax: 0386-765354
Technical support (open Mon-Fri, 9.30 - 5.30): 0386-40303

VISA

Send an Order with Cheque, Postal Order or ACCESS/VISA card details. Please allow 5 working days for Personal Cheque clearance.

Government, Education and PLC orders welcome
All products covered by 12 Months Warranty
All goods subject to availability, E. & O.E.

LOOK WHAT ELSE YOU GET
WHEN YOU BUY AN AMIGA
FROM **Evesham Micros**

THESE FABULOUS GAMES:

Trackball Manager 90	Subbuteo	Treasure Trap
Block Alanche	Lost 'N' Maze	Discman
Battle Squadron	Diet Riot	Tank Battle
Tennis Cup	Jaws	

PLUS! A wordprocessor and spreadsheet

AMIGA 500 SCREEN GEMS PACK

Top-selling A500 package includes
'Night Breed', 'The Beast 2',
'Back to the Future 2', 'Days of Thunder',
'Deluxe Paint II' and TV modulator.

A500 SCREEN GEMS PACKAGE £ 379.00

SPECIAL! A500 Screen Gems Package
inc. 512K RAM Clock Upgrade ... £ 399.00

A500 Screen Gems Package PLUS 3 1/2" Drive £ 430.00

A500 Screen Gems Package including
512K RAM/Clock Upgrade AND 3 1/2" Drive £ 450.00

AMIGA 500 CLASS OF THE 90'S PACK

Includes A501 512K RAM Upgrade, TV Modulator, 8 software
Titles, 10 Disks, Mouse Mat, Video Tape and more

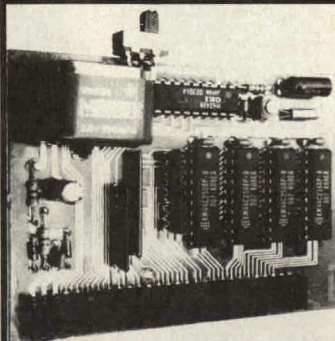
A500 CLASS OF THE 90's Package £ 549.00

A500 Class of the 90's Pack PLUS 3 1/2" Drive £ 600.00

AMIGA 1500 STARTER PACK

Includes A1500 computer (1Mb RAM, 2 x 3 1/2" Drives, 8 expansion slots),
Commodore Hi-Resolution Colour Monitor, plus Software including: 'Deluxe
Paint III', 'Battle Chess', 'Sim City' and 'The Works' (business software).

AMIGA 1500 STARTER PACKAGE £ 949.00



512K RAM/CLOCK UPGRADE FOR THE AMIGA 500

ONLY
£32.95

including VAT and
delivery

Also available Without
Clock for only
£ 27.95

☆ Direct replacement for the A501 expansion ☆ Convenient On / Off Memory
Switch ☆ Auto-recharging battery backed Real-Time Clock ☆ Compact Unit Size :
Ultra-neat design ☆ Only 4 low power consumption FASTRAMs

3 1/2" EXTERNAL FLOPPY DRIVES

**SUPER LOW
PRICE !**

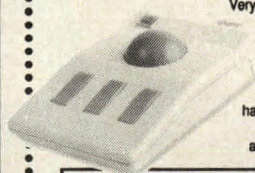
ONLY
£54.95

including VAT
and delivery -
Why pay more?

- Very quiet
- Slimline design
- Cooling Vents
- Sleek, high quality metal casing
- Suits any Amiga 500, 1000 or 2000
- Quality Citizen Drive Mechanism
- Convenient On / Off switch on rear of drive
- Full 1Mb Unformatted / 880K Formatted Capacity
- Long reach connection cable for location either side of computer

ACCESSORIES

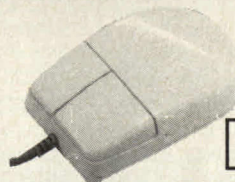
KRAFT TRACKBALL



Very high quality trackball, directly compatible to any
Amiga, ST or IBM/PC, plus many others.
Operates from the mouse or joystick port,
and features selectable drag control /
autofire button for versatility and better
action. Left or right hand use, with total one-
handed control. Top quality construction and opto-
mechanical design, delivering high speed and
accuracy every time. No driver software needed !

ONLY £44.95

TRUEMOUSE



WE GUARANTEE that this is the
smoothest, most responsive and
accurate replacement mouse you
can buy for the Amiga. Excellent
performance, amazing low price !

£17.95 SATISFACTION
GUARANTEED

'TESSA'

twin ergonomic stereo speakers, amplified



HEAR THAT STEREO !

Your Amiga produces fine
quality hi-fi stereo sound. Enjoy
stereo sound reproduction to
the full with this great new twin
speaker system! Incorporates a
specially designed amplifier
with adjustable volume control.

ONLY £34.95 INCLUDING VAT
AND DELIVERY

NEW! VIRUS PROTECTOR

BANISH VIRUS PROBLEMS!

Our compact Virus Protector fits easily to the Port of the last disk drive in
your Amiga system, protecting all internal and external drives from boot
block viruses. Incorporates a
switch to enable/disable the
protection facility. Top value !

ONLY £9.95

MIDI INTERFACE

GET CONNECTED !

Our fully compatible, high quality MIDI interface connects directly with the Amiga
serial port and provides IN, OUT & THRU ports for good flexibility. Features
LED indicators on each port for
diagnostic purposes. Superb
compact design.

ONLY £19.95

STEREO SOUND SAMPLER

S-S-S-SAMPLE THIS !

Offering full compatibility with almost any Amiga audio digitiser package, our
Sound Sampler features excellent circuitry, yielding professional results. The
main A/D converter gives a digitising resolution of up to 50KHz, with a fast slow
rate. Two phono sockets are provided for stereo line input, plus an option for
microphone. Adjustable gain is
achieved with built-in control
knob. Complete with public
domain disk containing sound

ONLY £29.95

DISNEY ANIMATION STUDIO

The only full-featured animation/paint program to utilise state-of-the-art
techniques that are characteristic of Disney-style animation. Special
features let you superimpose your animations on background pictures.
Sample animations, plus sound effect library included in the package,
from which you can add to your creation. Supports IFF, Anim graphics
formats and SONIX, SMUS and INSTR sound formats. Great price!

Normal RRP : £ 99.95 OUR SPECIAL PRICE ... £69.95



Huge victory celebrations had followed the success of the X-Out mission, which had annihilated the satellite of the planet Alpha Centuri, but they were only short lived. Soon Earth's long range scanners had picked up more intense activity on the planet surface itself – and now the planet Earth was under the threat of attack again.

The HQ of the Earth's defence federation now needs one or two brave men to volunteer and at short notice make their way to the planet and combat the unknown forces that are present. Mission Z-Out is Earth's only hope!

Z-Out presents you with yet another six action-packed levels of shooting mayhem to battle your way through. However, the game is more similar to Activision's R-Type than X-Out – the game it supersedes. Starting with just a basic ship armed with only a front laser, you must make your way through the levels picking up weapons on the way to aid your battle against the arsenal of aliens that constantly assail you.

The first device you will get will be the drone. The item fixes itself to the front or back of your ship and will protect you from enemy fire. But this is not its only use! With a quick tap of the spacebar you can shoot the drone towards an alien, where it will then attach itself until the enemy is destroyed. There are also satellites to be collected which can protect your ship from attacks from above and below.

There are seven other types of extras and add-ons to be collected and each of them is very useful in some way or another. Only one type of weapon can be armed at a

Z-Out

time (not including the drone or satellites), but the game usually provides you with a chance to get the right weapons for the right moments.

Of course the super beam weapon is available as it is in all R-Type clones and it works by simply holding down the fire-button for a short while. However, you can't vary the power of the beam and you can only fire very powerful ones that take a while to charge

up, which may cause you to lose your concentration for a split second, so beware.

A Team mode now allows two people to play at the same time, but the game is slightly different in this mode so that both players stand a chance and to keep the game balanced. In this Team mode you can get hold of the satellites virtually straightaway.

OVERALL
SCORE
85%

A C T I O N I N F O

Z-OUT
RAINBOW ARTS £19.99
TEAM: ADVANTEC

You don't get many games where the sequel is better than the original, but this is the case with Z-Out. The graphics and sound are very good, being slightly better than X-Out, and make the game look and sound simply amazing. The gameplay is brilliant as well, with the Team mode putting the icing on the cake. You get quite a lot of good shoot'em-ups nowadays, but you don't very often get one as good as this. Also being very good value, Z-Out is definitely one to add to your shoot 'em-up collection.

LEAGUE RATING

3 KILLING GAME SHOW

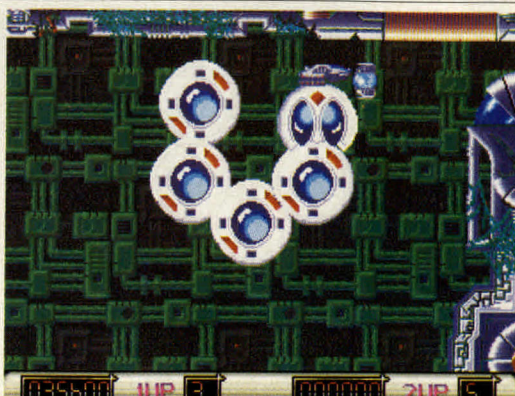
4 Z-OUT

5 X-OUT

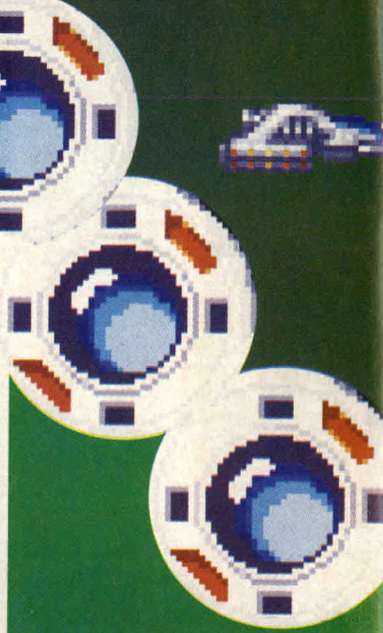
SHOOT 'EM-UP



You have to keep on the move when there's a load of homing missiles on your tail. A quick blast of your laser can get rid of them, but you'll have to get rid of the nasty that's firing them as well.



Have some fun with the mid and end-of-level guardians. The first one is pretty easy, but things soon change for the worse. Here you have to shoot the head of the monster and then the eye in the wall.



Taking extreme care you slowly move between the pulsating pillars trying to avoid contact. The slightest touch and you'll be dead.





A fat orange monster bounces across the screen on his stomach not doing much harm, and if you shoot him a new weapon will be your reward.



Z-OUT'S ARSENAL



STREAKER: A small horizontal beam is fired from the drone, but as it makes its way across the screen it gets gradually larger making it easier to hit the enemies and stop them from getting in your way.



FUSION BOMB: Starts off as a single green coloured shot but when at a short distance from the drone it bursts into five separate shots that can each destroy an alien ship. Good against waves of aliens.



CREEP BOMB: These flaming balls burst forth from the drone and don't stop going until they hit an enemy, or run off the screen. If a wall gets in its way it simply clings to it and rushes across its surface.



FLAME-THROWER: This extra strengthens your main weapon to give you that little extra fire power against the hordes of alien ships. Not a great weapon but it does help in certain situations.



BOUNCING FLAMES: Two balls of flame shoot out and bounce around the screen until they touch an alien or leave the playing area. Very good when there are a lot of platforms on the screen.



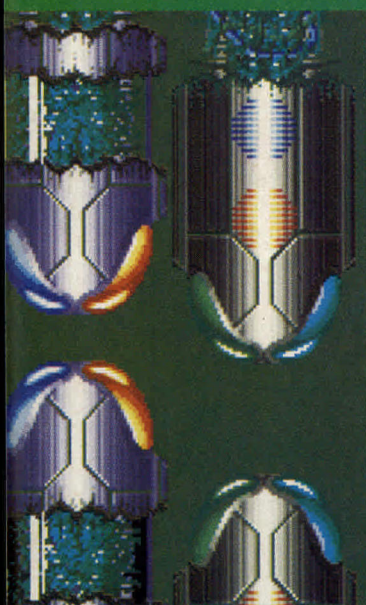
SATELLITE: Satellites have several uses. The best is when used to shield you from enemy fire, saving those precious lives of yours. But at the same time they also increase your fire-power too.



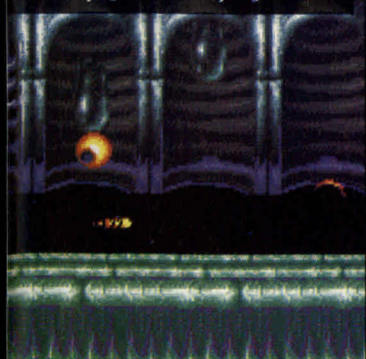
DOUBLE/TRIPLE SHOT: Similar to your main weapon, but it also fires diagonally up and down. This comes in especially handy against gun emplacements that are on the ground or ceiling.



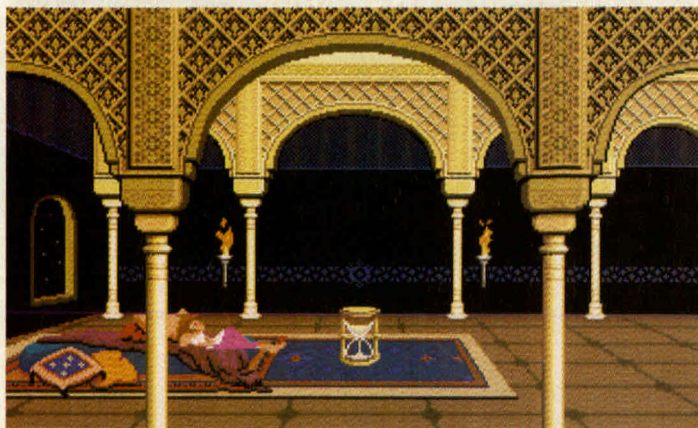
THE DRONE: The ultimate extra, this can be used to protect and destroy. As a protection device it will absorb enemy fire and destroy most aliens if they try to collide with you. But as a weapon it can deal a deadly blow to any of the aliens and end-of-level guardians when shot into them. Without this you can't use your special beam laser that is so useful.



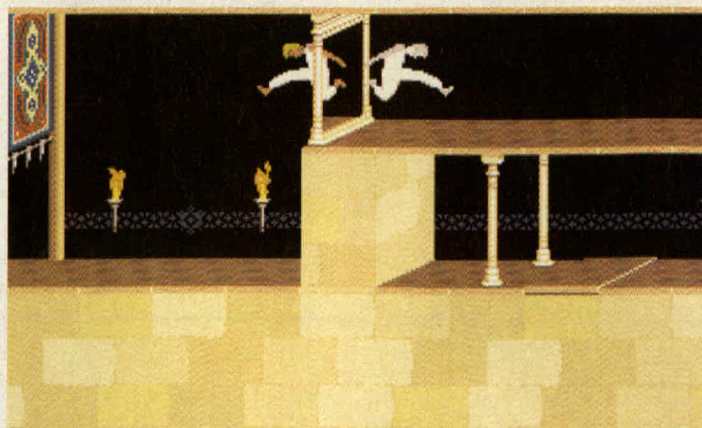
ook familiar? Level six of Z-out is the same the final level of R-Type as it contains a huge re cruiser that you have to make your way and, destroying little bits as you go.



The princess has been given the choice – marry the Grand Vizier Jaffar, or die. You only have an hour to rescue her so don't hang around.



Hoping that it might break, you take a running jump at a mirror. But to your surprise it makes a duplicate of you. This duplicate can be very nasty to you later on.



Prince of Persia

ARCADE ADVENTURE



Times have been better in the Arabian land of Persia. War is rife and the Sultan has been spending

most of his time away in other countries battling foreign forces and keeping them away from his homeland. Unfortunately, the enemy is not always across the border.

While away, his so-called loyal subject the Grand Vizier Jaffar has taken control of the land using it for his own ends. The citizens of the country now groan under the cruel reign of Jaffar, and only dream of someone who may save them from these sad times.

You are a brave adventurer from one of the allied countries who has managed to win the heart of the Sultan's beautiful daughter, but at the same time you have managed to make an enemy of Jaffar himself. Jaffar has decided that the Sultan's daughter would make a good wife and because you stand in the way he has had you thrown into the palace dungeons and all your possessions confiscated.

Somehow you must escape and put an end to the evil Jaffar. However your task is harder than

you realise. If the princess does not marry Jaffar within the hour she will be executed. Can you save your loved one in time?

Beginning in the dungeons you must make your way through the palace to the tower where the Princess is presently being kept. However there are plenty of guards about that will put a stop to you, and before you can get rid of these menaces you must find yourself a sword (fortunately there's one lying around in the dungeon).

Once you've found the sword you can then take on the various guards that are posted throughout the palace. At first these are fairly easy, with little skill and endurance, but as you get inside the palace itself they start to get quite nasty, and you will have to use the defensive moves that are available to overcome them.

But even without the guards the palace is still a very dangerous place. Traps are sparse and each usually ends with your death. Some of the platforms within the castle are a little weak, and if you walk on them they give way under your weight. This can sometimes reveal a vast drop resulting in your death, but it can also reveal new

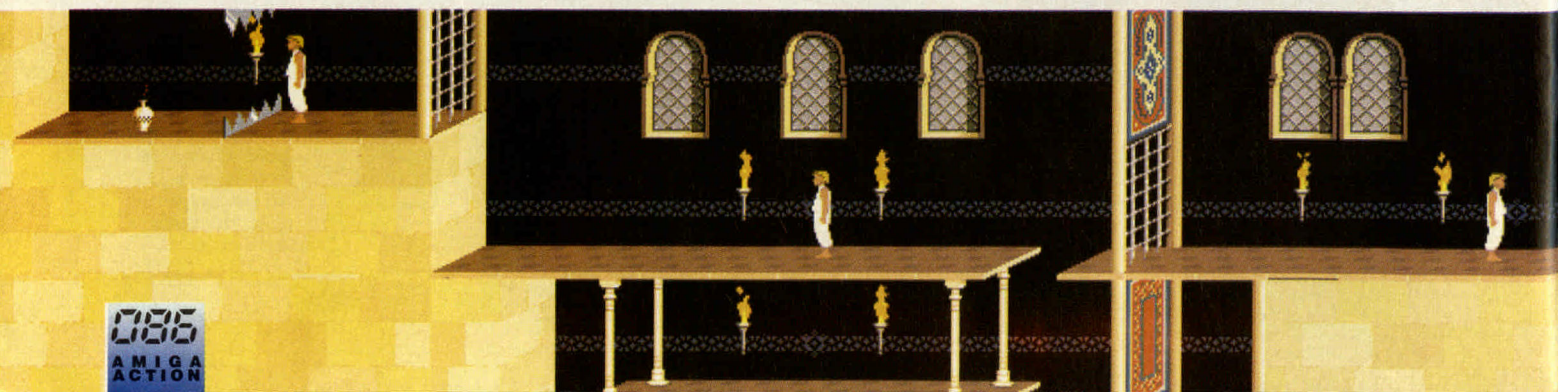
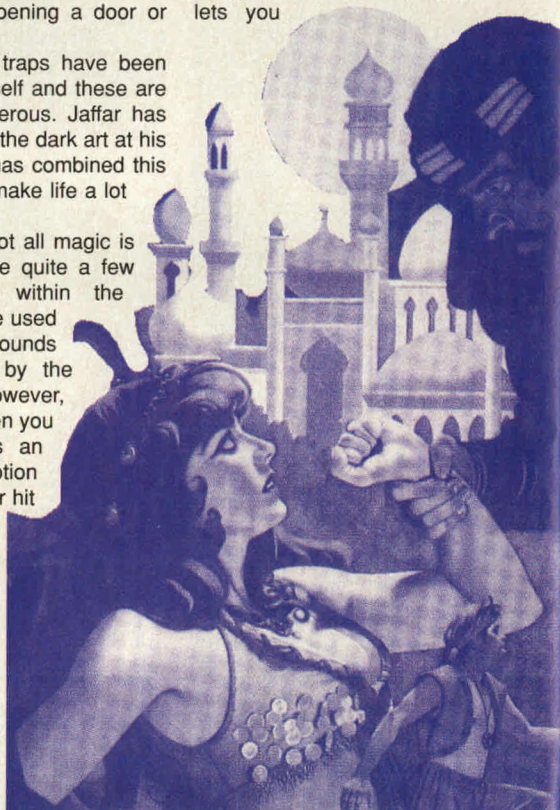
places that you have yet to explore. There are also a lot of switches around that can be activated, thus opening a door or wall.

Some of the traps have been set by Jaffar himself and these are much more dangerous. Jaffar has the capabilities of the dark art at his disposal and he has combined this with the traps to make life a lot harder for you.

Fortunately, not all magic is bad and there are quite a few magical potions within the palace that can be used to heal the wounds inflicted on you by the palace guards. However, every now and then you will come across an extra powerful potion that will boost your hit points a bit. They also do a few other things to help you out in certain sticky situations.

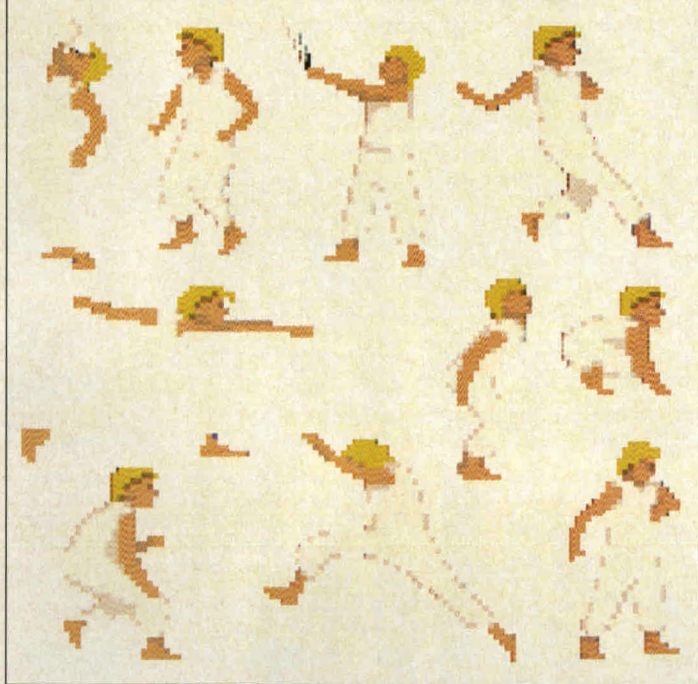
The game is quite large with about 14 levels to explore before you eventually reach the lovely

princess, but there is a save option that can be used once you have got past level three. This makes the game a lot more playable and lets you



086
AMIGA
ACTION

WHAT A MOVER!

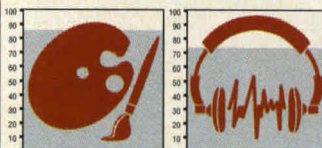


avoid having to slog through the first easy levels each time stopping the game from becoming tedious.

OVERALL
SCORE
83%

ACTION INFO

PRINCE OF PERSIA
DOMARK £24.99
TEAM: BRODERBUND



The first thing you notice with Prince of Persia is its amazing animation. The main sprite is so lifelike and moves very realistically around the screen. However, the gameplay has not been forgotten. There's a lot of skill and logical thinking required, with puzzles that get harder as the game progresses. The best thing is the save option which can be used after you have reached the third level, and without it the game would be very annoying and not have half as much lasting appeal. A superb game that most people should enjoy whatever your taste in games.

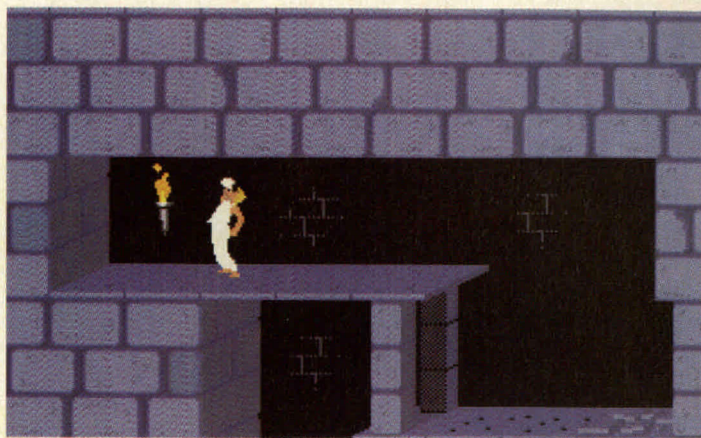
LEAGUE RATING

12 BEAST II

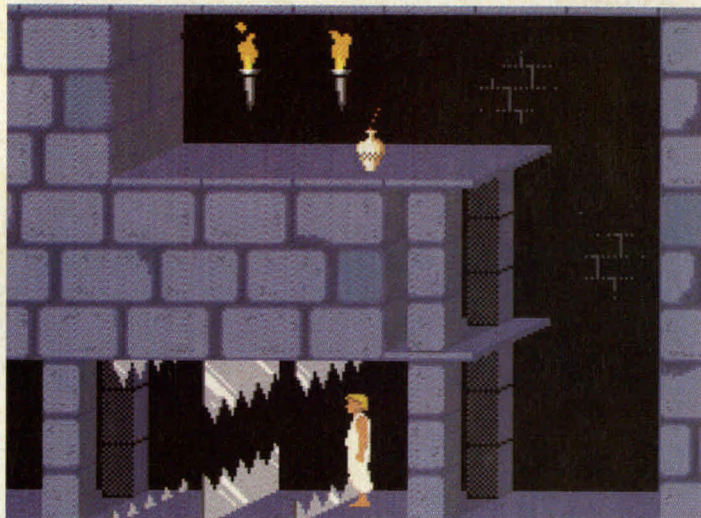
13 PRINCE OF PERSIA

14 VOODOO NIGHTMARE

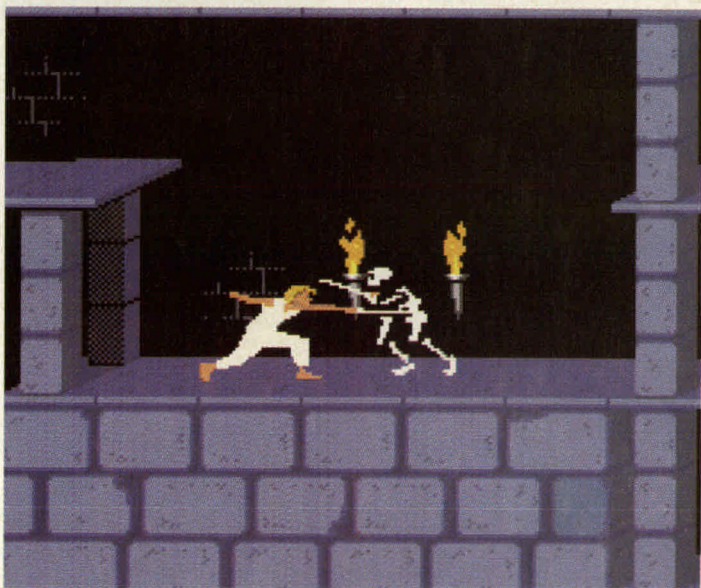
ARCADE ADVENTURE



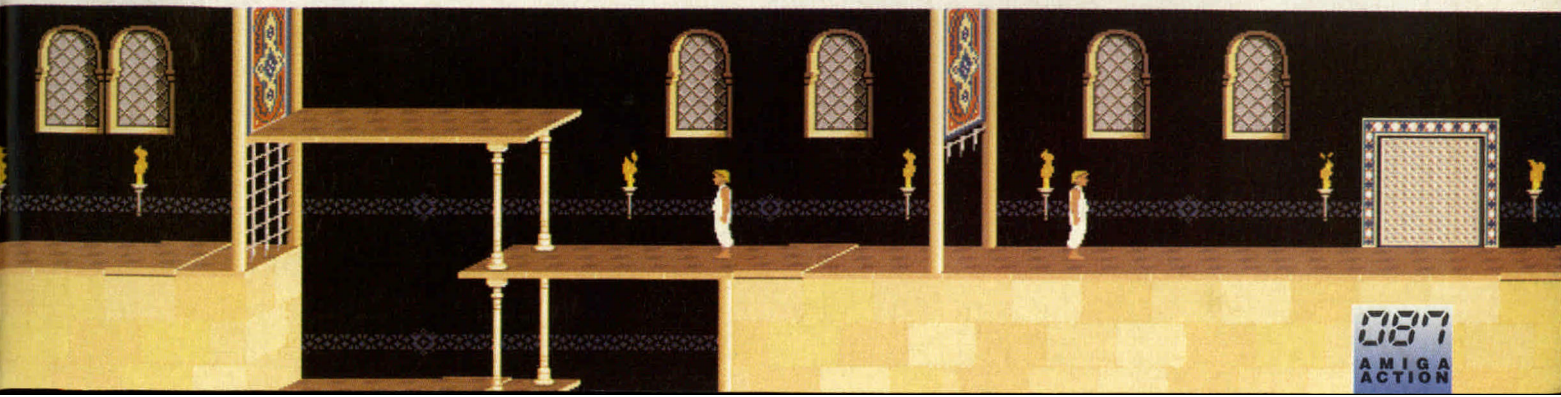
Ahhh! Where would you be without the all important potions? These replenish your energy after you've been hurt, but be careful, because they aren't all beneficial.

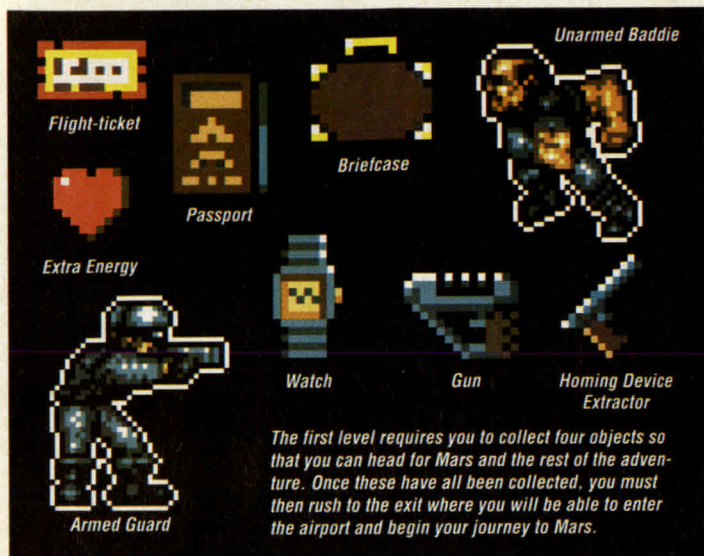


There's a lot traps within the palace, most of which lead to your death. The steel choppers are particularly nasty, but quite humorous in a way.

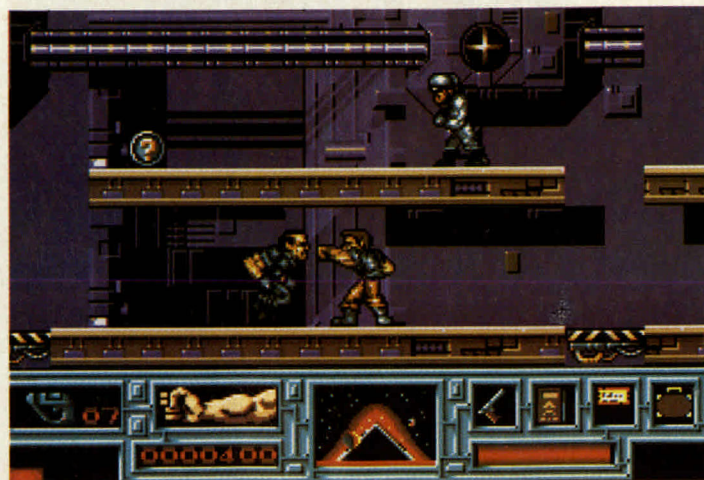


There's a lot of fighting to be done, but not all of your opponents can be killed. The only thing you can do to the skeleton is knock him off a ledge, and out of harm's way.





Quaid rushes around the complex in search of the next object, but thanks to the aid of his special watch this isn't too hard. Just follow the arrow. He'll have to find all the items that he requires if he wants to travel to Mars. He must then rush to the airport.



Total Recall

SHOOT 'EM-UP



There was no reason for Quaid to suspect that his life was anything but normal, but that was before he went to Rekall. His dreams had been troubled of late, troubled with visions of Mars, a beautiful girl and a terrible death. He didn't know why he had these thoughts, or how, for he had never been to Mars.

After a lot of thought Quaid decided to go for a memory implant from Rekall – an implant of a holiday on Mars that would hopefully put his mind at rest. Unfortunately this was possibly the worst thing he could have done. The implant was unsuccessful, and worse still it revealed that his past was all a lie and his real name was not Quaid.

There was only one thing to

do. Go to Mars, find the girl and hopefully work out who he really was and why his memory had been replaced in the first place. But would this journey end like his dream – with death?

The game follows the storyline of the film very closely, with you controlling Quaid in his attempt to find out his true identity and what is actually going on. Before he can go to Mars he must collect four objects – a passport, flight-ticket, briefcase and a special device to extract a homing beacon implanted in his head. Once all these are collected he will then be able to go to Mars and continue the search for information.

However, someone isn't that keen on Quaid finding out his true identity and whoever it is has sent a lot of men to stop him. With only his



bare hands and a gun with a small amount of ammunition Quaid has to hold these thugs long enough to reach the spaceport.

But before he can reach the spaceport he must dispose of a nearby taxi, Quaid has to rush through the streets avoiding the numerous pursuers who have still not yet given up and make his way to an abandoned warehouse where he can remove the device in peace. Unfortunately, his pursuers aren't shaken easily and they soon arrive at the warehouse with plenty of reinforcements.

The game continues, and sees Quaid arrive at Mars and then go on to seek out the alien reactor and Cohaaggen, the evil man behind all this mystery. That is of course, if he can last long enough. Quaid must try to find Cohaaggen in time and make sure he kills him before the enemy can do any more damage.

Not the best chase scene I've ever come across. All you have to do is avoid the other vehicles until the little taxi at the bottom reaches the other side of the screen.



Just when you thought you had made it to the next level a huge tank appears and starts to make your life quite miserable – until you realise how easy it is to destroy!



A C T I O N I N F O

TOTAL RECALL

OCEAN £24.99

TEAM: FRED O'ROURKE & BOBBY EARL

After Ocean's poor show over the last year Total Recall wasn't on the top of my list for games I was looking forward to I must confess. However, it is in fact quite good. The actual main sprite, Quaid that is, looks a bit dodgy at first but once you get into it the game is quite addictive. The graphics and sound are good, even if the Arnie sprite is a midget with a moustache. This is certainly a step up the ladder for Ocean, and let's hope things carry on that way. But in the meantime, give Total Recall a try.

LEAGUE RATING

25	THE SPY WHO LOVED
26	TOTAL RECALL
27	MENACE

SHOOT 'EM-UP

OVERALL SCORE
78%



SK MARKETING

COMPUTER SUPPLIES



AMIGA HARDWARE

SCREEN GEMS PACK

Star LC10, cable, Kindwords 2, Fusion Paint, Miniature Golf, Super Ski, Crazy Cars

ONLY £599

10 STAR GAMES PACK – £30

AMIGA 1500

2 x 3 1/2" Drives Sim City
1Mb Ram Battlechess
1084S Monitor Battle of Brit
Platinum Works Deluxe Paint III
Populus + 10 other games.

£995.00

A590 20MB Hard Drive £289.95
Philips 8833 Monitor £230.00
Commodore 1084S Col. Monitor £259.95
A501 Ram Expansion/Clock £129.95
Video Digitizer £99.95
Cumana 3.5" Drive £94.95
MES Half Meg Ram Expansion £50

AMIGA SOUNDBLASTER

including
sound amplifier with
stereo speakers + headphones
You have to hear it to believe it

£49.99

AMIGA B2000P.O.A.

AMIGA HARDWARE

SCREEN GEMS PACK

Philips 8833 + lead, Kindwords 2, Fusion Paint, Miniature Golf, Super Ski, Crazy cars

ONLY £649

AMIGA A500 PACK – £329

SCREEN GEMS + 10 STAR GAMES PACK – £399

FIRST STEPS – £539

PHILIPS 8833 MkII MONITOR – £269.95

NEW HAND SCANNER

* By Golden Image
* Inc. Touchup Software
* Supports IMG, IFF, TIFF, Delas + more
* 100/200/300 or 400 DPI
* Requires 1Mb + DS Drive
* Full Technical Support

£195.00

CONTROL CENTRE

Instantly transform your Amiga 500 into an A1000/2000 'look a like' without any modification to the computer. Simply slip the 'control centre' over the Amiga 500 and by reason of its colour match and contour hugging design it becomes an integral part of the computer itself.

* Hides untidy connections at rear of A500
* Holds disk drives, genlocks etc...
* Easy access to joystick ports
* Monitor sits about A500

£54.95

BOOKS

Advanced Amiga BASIC £18.95
Advanced Syst Prog Gde Amiga £32.45
Amiga 3D Graphics Prog BASIC £18.45
Amiga Applications £16.95
Amiga Assembly Lang Prog £14.45
Amiga BASIC Inside & Out £18.95
Amiga C Advanced Programmers £32.45
Amiga C for Beginners £18.45
Amiga DOS Inside & Out £18.45
Amiga DOS £14.95
Amiga DOS Quick Reference £8.95
Amiga DOS Ref Guide £14.95
Amiga Desktop Video £18.45
Amiga Desktop Video Guide £18.45
Amiga Disk Drives Inside & Out £27.95
Amiga For Beginners £12.95
Amiga Gd Graphics Sound Teleo £17.45
Amiga Graphics Inside & Out £32.45
Amiga Hardware Ref Manual Rev. £21.95
Amiga Machine Lang Guide £21.95
Amiga Machine Language £14.95
Amiga Microsoft Basic Prog Guide £18.45
Amiga Prog Handbook Vol. 1 £24.95
Amiga Prog Handbook Vol. 2 £23.95
Amiga Programmers Guide £17.45
Amiga Programmers Guide £20.45
Amiga ROM Kernel Ref Man Autod £28.95
Amiga ROM Kernel Ref Manual £16.95
Amiga ROM Kernel Ref Man Lib £32.95
Amiga System Programmers Guide £32.95
Amiga Tricks and Tips £14.95
Becoming an Amiga Artist £18.45
Beginners Guide to the Amiga £16.95
Compute's 1st Book of Amiga £16.95
Compute's 2nd Book of Amiga £16.95
Elementary Amiga BASIC £14.95
Inside Amiga Graphics £16.95
Inside the Amiga with C 2nd Ed. £24.50
Kickstart Guide to the Amiga £13.95
Kings & the Amiga £15.95
Mapping the Amiga £20.95
More Tips & Tricks for Amiga £18.45
Programmers Guide to the Amiga £23.95

DOT MATRIX PRINTERS

Star LC10 £173
Star LC10 Colour £213
Panasonic KX-P1124 £260
Panasonic KX-P1180 £190
LC200 9 pin col. £230
LC24-200 24 pin mono £265
LC24-200 24 pin col. £310
LC24-10 £265

PROFESSIONAL AMIGA SOFTWARE

9 out of 10 £29.95
Animator/Images £89.95
Animator £39.95
Animator 3D £99.95
Arena Accounts £149.95
C-Light £39.95
Comic Setter £44.95
Deluxe Paint II £49.95
Deluxe Paint III £64.95
Deluxe Print 2 £39.95
Deluxe Music Construction £54.95
Deluxe Productions £99.95
Deluxe Photolab £54.95
Deluxe Video £65.95
Digipaint III £54.95
GFA Basic Compiler £39.95
Distant Suns £37.99
GFA Basic Interpreter III £39.95
Hisoft Devpac V2 £39.95
Hisoft Lattice C £175.95
Home Accounts £22.95
Home Office Kit £104.95
Infotile £34.95
Instant Music £21.95
K-Data £34.95
K-Gadget £19.95
K-Seka £29.95
K-Spread III £75.00
K-Text £14.95
Kind Words V2 £33.95
Mailshot Plus £40.95
Maxiplan Plus £49.90
Music X £169.00
Photon Paint 2 £54.95
Prodact £59.95
Protext £64.95
Protext V.5 £110.00
Publishers Choice £74.95
Quartet £39.95
Sound Express Stereo Sampler £39.99
Starter Kit £54.00
Superbase Personal £54.95
Superbase Personal II £65.95
Superplan £69.95
TV Show £39.95
Word Perfect £185.00
Workbench 1.3 £15.00
Zoetrop (5 in 1 package) £79.95

LEISURE SOFTWARE

688 Attack Sub £16.99	Days of Thunder £16.99	Honda RVF £16.99	Newcomer £19.99	Sim City Terrain Editor £11.95	Untouchables £16.99
*Action Stations £19.99	Death Trap £17.50	Imperium £16.99	New Zealand Story £16.99	Skid 2 £14.99	Ultimate Golf £16.99
*Adidas Championship Football £16.99	Dragons Breed £17.50	Indiana Jones Adventure £16.99	New York Warriors £19.99	*Sly Spy £16.99	*Universe 3 £16.99
Amos – Game Creator £35.99	Dragons Breath £19.99	Indiana Jones Action £14.99	Night Breed £16.90	*Snowstrike £17.50	UN Squadron £17.50
Anarchy £14.99	Dragon Flight £17.50	Infestation £16.99	Ninja Spirits £16.99	Space Ace £32.95	Venom Wings £17.50
Ancient Battles £17.50	Dragons of Flame £16.99	International 3D-Tennis £16.99	Ninja Warriors £16.99	Space Harrier II £17.50	Venus Fly Trap £13.99
Answer Back Junior Quiz £15.99	Drakhen £19.99	International Soccer Challenge £17.50	Nitro £17.50	Space Quest 1 £17.45	War Games £19.99
Apprentice £17.50	Dungeon Master £16.99	Interphase £17.50	Nuclear War £17.45	Space Quest 2 £17.45	*War Jeep £16.99
Armour-Geddon £17.95	Dungeon Master Editor £8.99	It Came from the Desert £20.99	Obitus £23.50	Space Quest 3 £24.99	Wayne Gretzky Hockey £19.99
Atomix £13.99	East v West £16.99	Ivanhoe £16.99	Operation Harrier £17.50	Space Rogue £19.99	Wings of Death £17.50
Ant Heads Data Disk £11.99	Emily Hughes Int. Soccer £16.99	Jack Nicklaus Golf £27.40	Operation Spruance £19.90	Speedball 2 £17.90	Xenon II Megablast £16.99
*A.W.E.S.O.M.E £23.99	Elite £16.99	Jack Nicklaus Int. Courses £10.99	Operation Stealth £16.99	*Street Hockey £16.99	Xipos £17.50
Back to the Future II £16.99	E-Motion £16.99	James Pond £17.50	Overrun £20.90	Stunt Car Racer £16.99	
Bad Company £17.50	Everton F.C. Intelligens £14.99	Judge Dredd £16.50	*Oriental Games £16.99	Sword of Aragon £19.99	
Badlands £17.50	F-16 Combat Pilot £16.99	Jumping Jackson £13.99	Pangloss £17.50	Sword of Twilight £19.99	
Bar Games £19.90	F-19 Stealth Fighter £19.99	Kick Off 2 £16.99	Pipemania £16.45	*Starblade £16.99	
BAT £21.50	F-29 Retaliator £16.99	Kick Off 2 Final Whistle £12.99	Pirates £17.45	Teenage Mutant Turtles £17.45	
Battlemaster £16.99	Fighter Bomber £19.99	Kings Quest IV £24.99	Photon Storm £13.99	Tennis Cup £16.99	
Battle of Britain (Finest hour) £19.99	Final Conflict £17.50	Klax £14.99	Player Manager £13.99	Test Drive 2 £16.99	
Battle Squadron £16.99	Final Countdown £17.50	Knights of Crystallion £19.99	Police Quest £17.45	Test Drive Euro Challenge £11.99	
Battle Chess £16.99	Falcon £19.99	Leisure Suit Larry £14.99	Police Quest 2 £24.95	*The Killing Game Show £21.90	
*Battle of Austerlitz £16.99	Falcon Mission 1 £14.99	Leisure Suit Larry 2 £24.99	Pools of Radiance £20.90	The Powerpack £23.50	
*Betrayal £19.99	Falcon Mission 2 £14.99	Leisure Suit Larry 3 £27.99	Populous £16.99	The Punisher £16.99	
Better Spelling (8-Adult) £18.95	Flood £16.99	Lombard RAC Rally £16.99	Populous Data Disk £9.99	The Third Courier £17.50	
*Blade Warrior £16.99	*Final Battle £16.99	Loom £19.99	Primary Maths Course £19.99	*The Spy Who Loved Me £16.99	
Blitzkrieg May 1940 £17.45	Fire & Brimstone £16.99	*Legend of the Lost £16.99	Precious Metal £16.99	*The Ultimate Ride £16.99	
Blood Money £16.99	Flight of the Intruder £21.50	Lost Ninja 2 £16.99	Projectyle £16.99	Thrill Train Platinum II £19.99	
BSS Jane Seymour £16.99	Flimbo's Quest £16.99	Lotus Esprit Turbo £17.50	Pro Soccer 2190 £17.50	Thunderstrike £16.99	
Buck Rodgers £23.50	Fun School II (under 6's) £13.99	Magic Maths (4-8yrs) £16.99	Pro Tennis Tour £16.99	Tie Break £16.99	
*Cadaver £16.99	(6 to 8's) £13.99	Manhunter £19.99	RANX £17.45	Tournament Golf £17.50	
*Carthage £16.99	(Over 8's) £13.99	Manhunter 2 £19.99	Red Storm Rising £16.99	Toyota Celica Rally £17.50	
Carvup £16.90	Fun School 3 (under 5's) £16.45	Manchester United £16.99	Resolution 101 £17.45	Trivial Pursuits £17.50	
Castle Master £16.99	(5 to 7's) £16.45	Maniac Mansion £16.99	Rick Dangerous II £17.45	Turrican £13.99	
Champions of Kyrnn £19.99	(Over 7's) £16.45	Master Blaster £17.50	Riders of Rohan £21.50	Tusker £16.99	
Chaos Strikes Back (1Mb) £17.45	Future Wars £16.99	Maths Mania (8-12yrs) £18.99	Rings of Medusa £17.99	The Plague £16.99	
Chase HQ £16.99	Gazza II £17.50	Mega Maths £19.99	Rorkes Drift £16.99	TV Sports Football £19.99	
Chase HQ 2 £17.50	Ghostbusters II £16.99	Midnight Resistance £16.99	Rotox £16.99	TV Sports Basketball £19.99	
Codename Iceman £27.99	Golden Axe £19.99	Midwinter £19.99	Second Front £20.90	Toooin £14.99	
Conqueror £17.45	Grand Prix Circuit £16.99	*Murder £19.99	Shadow of the Beast II £23.99	Treasure Trap £16.99	
Colonels Bequest £27.99	Gunship £16.99	Murder in Space £17.50	Shockwave £16.99	Triad III £19.99	
Corporation £16.45	Hardball 2 £16.99	Mad Professor Mariarti £17.50	Silkworm £14.99	Twin World £17.50	
*Cartoon Capers £14.99	Heroes £19.99	Narco Police £17.50	Shadow Warriors £16.99	*Ultima V £19.99	
*Chrono Quest II £19.99	Heroes Quest £24.99	Nitro £17.50	Sherman M4 £17.45	UMS 2 £19.99	
Curse of RA £17.50	Harley Davidson £19.99	*Necronom £16.99	Silent Service £19.99	Unreal £19.99	
Cyberball £14.99	Hound of Shadow £16.99		Sim City £19.99		

LATEST RELEASES

9 Lives £17.50
*Bomber £21.90
*Budokhan £17.45
*Cartoon Capers £21.90
*Chrono Quest II £19.90
Combo Racer £17.45
Conquest of Camelot £27.99
Dragon Breed £17.50
Dragons Lair II £34.90
Discover Maths £13.90
Enterprise £16.90
ESWAT £17.50
*Kid Gloves £15.90
Line of Fire £17.50
Might & Magic £21.95
Narc £17.50
Neuromancer £17.45
Powermonger £21.90
Punisher £16.99
Robocop 2 £17.50
Team Yankee £23.50
*The Killing Game Show £21.90
Total Recall £17.50
Vaxine £17.50
Wolfpack (1Mb) £23.50
Zac McKracken £15.90

N.B. Some of the above titles may not have been released and some of the older titles may have been deleted.

SALES HOTLINE

0923 89 69 69

(MAIL ORDER)

To order: Please send cheque/PO/Access or Visa details to SK Marketing Ltd, 13 Moneyhill Parade, Uxbridge Road, Rickmansworth, Herts, WD3 2BE.

All prices include VAT and carriage is free (UK mainland)

Showrooms at:

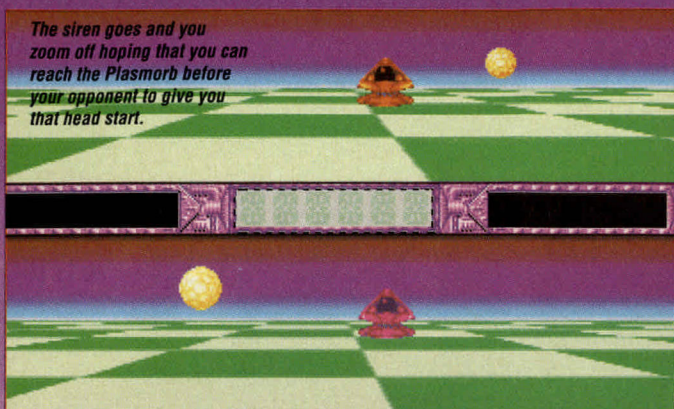
South London:
10 Fulham Broadway
(Opp. Fulham Broadway Tube)
London SW6 1AA
Tel: 071 381 6618
Fax: 071 381 0528

North London:
13 Moneyhill Parade
Uxbridge Road
Rickmansworth
Herts WD3 2BE
Tel: 0923 896969
Fax: 0923 771058

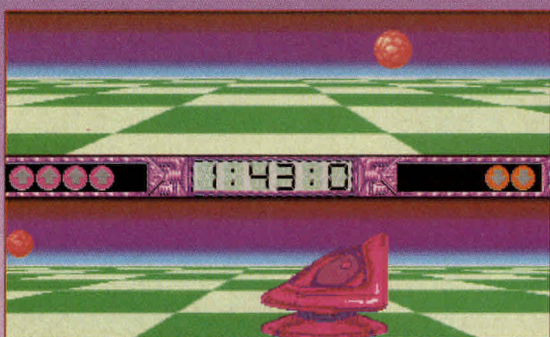
PERSONAL CALLERS WELCOME AT BOTH SHOWROOMS
MONDAY-SATURDAY 9.30am - 5.00pm

BECOMING A MASTER BLAZER IN BALLBLAZER

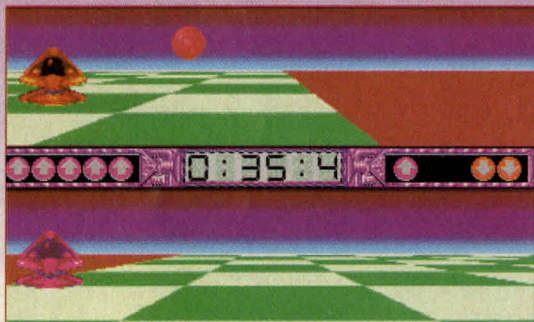
The siren goes and you zoom off hoping that you can reach the Plasmorb before your opponent to give you that head start.



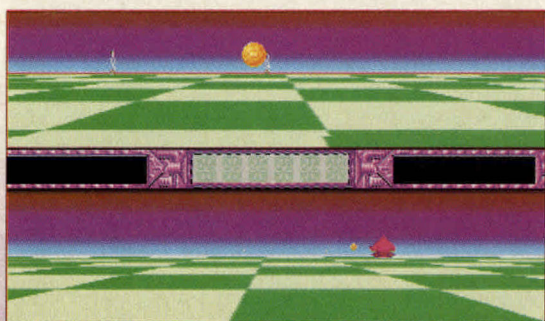
Luckily you manage to get to it first, but now that you've got the Plasmorb you have to keep hold of it.



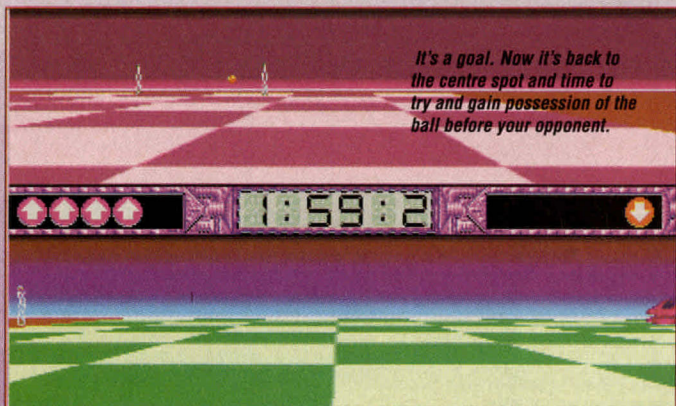
Your opponent doesn't give up easily and he's soon in pursuit and desperately trying to get possession of the ball.



At last the goal is in your sights, but should you take the risk of shooting from this range? It'll mean more points.



It's a goal. Now it's back to the centre spot and time to try and gain possession of the ball before your opponent.



Master

SPORT SIM



In 3253 the IBC (Interstellar Ballblazer Conference) designed a new sport to thrill the inhabitants of the universe. It was designed to be fast and furious, and unlike most other games around at the time, it was not particularly dangerous. Two players each controlled a small vehicle known as a Rotofoil, with which they had to catch a ball and then shoot it into a goal at one end of a huge pitch.

The sport was a hit from the day it was first televised, and the people who had invested in it from the start were made unbelievably rich, allowing them to live in luxury for decades. However, although the game did not lose its appeal with the spectators or players alike, the IBC felt that a new variation was in order.

After designing the newer sub-sport they built another playing grid alongside the old one on the artificial asteroid. The idea behind this newer game was quite basic and simply involve two players racing

against each other in Rotofoils.

Soon strange creatures, which had never been allowed to take part in the tournaments before, took over the grounds beating the best of the human opponents and taking all the titles for themselves. Can you win back the Master Blazer titles for the human race?

It was about six years ago when the original Ballblazer was released much to the pleasure of the public. The game was totally original and proved to be extremely playable. However it was very simple. You controlled one of two Rotofoils in which you had to race around playing area known as the grid, guiding a small ball towards your opponent's goal.

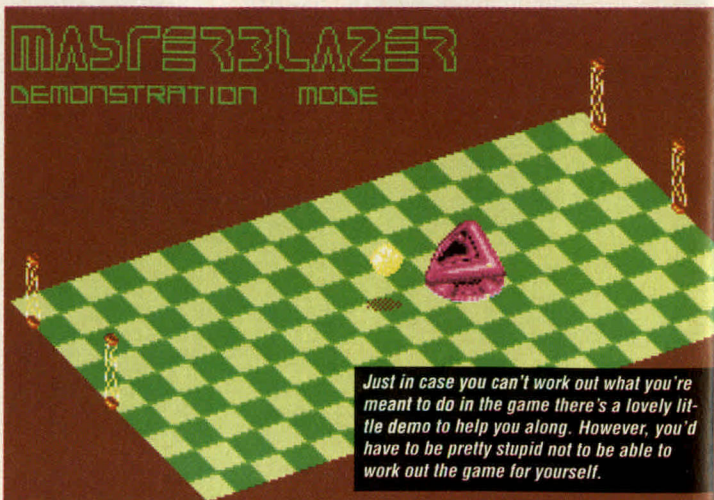
Once the ball had been moved in between the two posts of the goal you received points, the number depending on how far away from the goal you were when you shot the ball. The further away you were, the more points you got.

Unlike the original this version contains a tournament mode which allows up to eight players to take part (from one to eight human play-

Not quite up to the standard of the Psygnosis intros, but veterans who remember the original Lucasfilm games like *Rescue on Fractalas* and *Koronis Rift* will recognise the landscape.



MASTERBLAZER
DEMONSTRATION MODE



Just in case you can't work out what you're meant to do in the game there's a lovely little demo to help you along. However, you'd have to be pretty stupid not to be able to work out the game for yourself.

Blazer

ers, with the others being controlled by the computer) against each other for a chance to win the ultimate prize and become the Master Blazer.

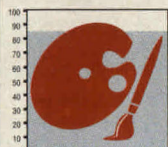
This game is still present in Master Blazer, but there are quite a few other variations to play with now. The race game is very similar in looks to the main game, but the



rules are slightly different. All you have to do is race another Rotofoil to the finish line, passing through goals, and avoiding balls on the way. If you hit the balls then your rotofoil will slow down giving your opponent the advantage.

OVERALL SCORE
85%

A C T I O N I N F O



MASTER BLAZER
RAINBOW ARTS £24.99
TEAM: IN HOUSE

Those of you who were lucky enough to play the original Ballblazer, don't need to be told that this game is a must. But for the newer computer users among you, you don't know what you've missed. Although the graphics and sound are nothing amazing there's something about the game that makes it totally addictive. The scrolling is both fast and good, and keeps the game going at a tremendous rate. If you're fed up with mindless violence in games, then Master Blazer will be like a breath of fresh air.

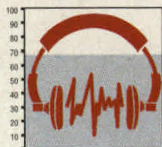
LEAGUE RATING

6 SUMMER GAMES

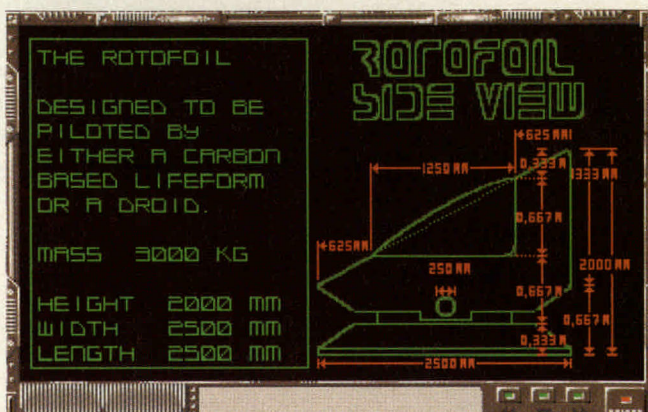
7 MASTER BLAZER

8 CALIFORNIA GAMES

S P O R T S S I M



THE HISTORY OF THE MOST POPULAR SPORT IN THE UNIVERSE



The Rotofoils have come quite a long way since the first Blazing days, and they have now been made a lot safer for the welfare of the players. Thanks to the power of the engines the game is now much faster. Whether you are a sturdy young man in his twenties, or an old veteran of the sport you will be totally safe within this vehicle.



CHITDON: The deadliest creature to ever play in the Master Blazer tournament. He won the very first tournament he ever played in and then went on to win the next 21 after that.



NOUMAD FOREMYLE: The Founder of the IBC (Interstellar Ballblazer Conference) and now a very rich man indeed. Without this man the best sport in the universe would never have even got off the ground.



SMYTHE HALLORAN: Every sport needs a referee, and Smythe has been Ballblazer's for the past 42 tournaments. Cheating has yet to raise its ugly head on the grid, but if Smythe has anything to do with it that moment will never arrive.



PHINEAS NARBY: The famous reporter who hosted the first ever Ballblazer tournament in 2797. Since then the humans have been allowed to play, and although they don't have the title at the moment they are getting better quickly. Who knows, Maybe soon he'll be reporting one of your tremendous achievements.



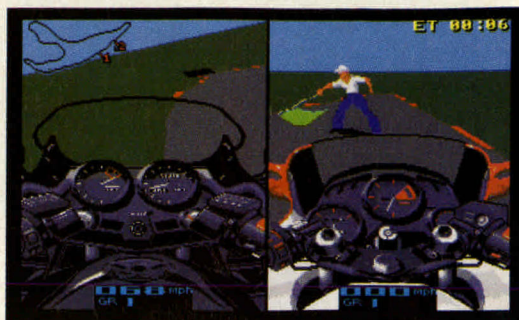
The super new racing game is quite a good laugh. But don't worry! It doesn't involve any joystick waggling. However, it's not as much fun as the original.



Throttling back you prepare to speed off down the track and into the first bend. Unfortunately, most of the time you crash into the bend instead of leaning into it.



What race game would be complete without a two-player mode, giving you the chance to show off your amazing skills to a friend. Regrettably, it doesn't make up for the poor gameplay.



Ultimate Ride



Have you ever had a unbelievable craving for the wind in your hair while speeding along a country lane with only your bike as company? Or do you imagine yourself leaning into a bend at about 80mph while in hot pursuit of your opponent on one of the world's famous race tracks?

If you have then this could be the type of game for you. The Ultimate Ride gives you the chance to experience the thrill of reaching high speeds within just a few seconds. But what is it that makes this

bike racing game so ultimate?

There are six bikes in all to choose from, each with a full set of statistics so that you can decide which type would suit you best. One thing they all have in common is their power, and all of them will speed you along the road in the mid hundreds.

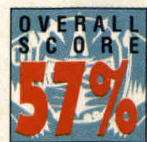
However, not even the best of bikes will take you round a hairpin bend at 100mph, but with some good tyres you can still go pretty fast. Before you begin a race you will be able to choose which tyres you wish to kit your bike out with. Your choice should depend on

what the weather conditions are like and the type of road surface you are going to race on. There are only two different types of road surface - race track and street.

The game has several built-in race tracks designed and ready for you to race on, but it also has its own course creator giving you access to an endless supply of tracks to race on.

But without a doubt one of the most important things in a racing game is the speed at which the graphics move and update. Because of this nearly every option in the game can be turned off or reduced to speed things up. A typical example is the ability to modify the wing mirrors. Rather than show you a rear view all the time they can be set to only show you when there is something of interest behind you.

Thanks to popular demand a two player option is available, but unlike most of the racing games of today it doesn't require you to link two Amiga's via the serial port. When it is being used the screen is cut down the centre to show both bikes so that you and a friend can both see and race simultaneously.



A C T I O N

THE ULTIMATE RIDE

MINDSCAPE £24.99
TEAM: GRAY MATTER

I N F O

Mindscape have been bringing out some really good games lately, but unfortunately *The Ultimate Ride* isn't one of them. From the word go the game is very hard to play even when racing on the simplest tracks. But even with hours of perseverance it still proves to be too hard. The options are very good, and being able to alter things to make the game faster is great, but when it comes down to it they just don't provide. With competition like *Suzuki around*, *The Ultimate Ride* doesn't seem so ultimate.

LEAGUE RATING

25	FERRARI FORMULA 1
26	THE ULTIMATE RIDE
27	HOT ROD

RACING GAMES

The Ultimate Ride has a few options all of which you may choose to modify yourself. From road type to weather conditions, the numbers of hazards, curves and laps, it's all up to you. This enables you to make the game as hard or easy as you like although I don't believe even the real thing would be as fiddly to control as this. May be once you get used to the controls you will be able to appreciate the possibilities of the game.



M&S GAMES

CALL MON-SAT
0268 691658 10AM-6PM

**1/2 Meg Upgrade
with clock
Special Offer
£36.99**

**3 1/2" Disks
Good Quality
Guaranteed
10 for £5.50**

**We have over 50
SECOND HAND
games in stock at
excellent prices**

**2 FREE BLANK DISKS & £1 SECOND HAND GAME VOUCHER WITH EVERY
ORDER OVER £13**

WE BUY, SELL & EXCHANGE SECOND HAND GAMES, CALL FOR DETAILS

POWERMONGER.....	£21.90	LOTUS ESPRIT.....	£18.90
ROBOCOP 2.....	£18.90	JAMES POND.....	£18.90
CHASE HQ 2.....	£18.90	SUPREMACY.....	£21.90
TEENAGE MUTANT TURTLES.....	£18.90	POWER PACK.....	£21.90
TOTAL RECALL.....	£18.90	HOLLYWOOD COLLECTION.....	£21.90
PANG.....	£18.90	CADAVER.....	£21.90
ESWAT.....	£18.90	ULTIMATE RIDE.....	£18.90
LINE OF FIRE.....	£18.90	STUN RUNNER.....	£18.90
BATTLE OF BRITAIN.....	£21.90	CAR-VUP.....	£18.90
KICK OFF 2 (FINAL WHISTLE).....	£9.90	MIDWINTER.....	£21.90
STRIDER 2.....	£18.90	GOLDEN AXE.....	£18.90
INDI 500.....	£18.90	KICK OFF 2 (1 MEG).....	£18.90
TOYOTA CELICA.....	£18.90	PARADROID 90.....	£18.90
F-19 STEALTH FIGHTER.....	£21.90	CORPORATION.....	£18.90
WORLD CHAMPIONSHIP SOCCER.....	£18.90	MICROPROSE SOCCER 2.....	£18.90
GREMLINS 2.....	£18.90	HARD DRIVIN 2.....	£18.90
RICK DANGEROUS 2.....	£18.90	BADLANDS.....	£18.90
TOURNAMENT GOLF.....	£18.90	ROTOX.....	£18.90
OFF ROAD RACER.....	£18.90	DAMOCLES.....	£18.90

*These are just a few of the many games we have in stock
Ring our Hotline for details*

*Send cheque, postal order to:
Dept. AA3*

M&S GAMES

12 Wilrich Avenue, Canvey Island, Essex SS8 7RR



**3 1/2" DISKS
inc LABELS**

These disks are 100% error free and fully guaranteed with a 2 for 1 replacement. Send SAE and we will send you a free disk to try. Limited quantity only. We're sure you will order from us in the future.

KYC DISKS

36p inc VAT

All prices inc VAT
send Cheques or
Postal Orders to:

Open 6 days a week
10am-6pm

KYC DISKS

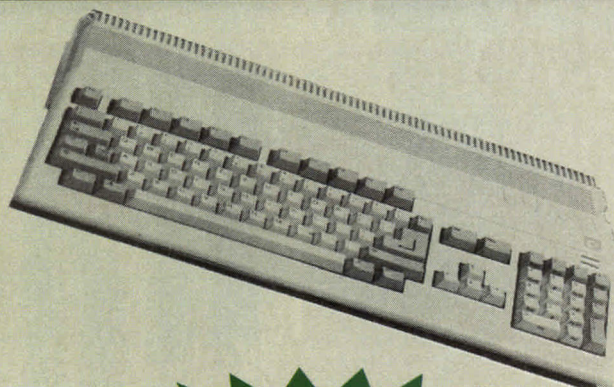
51 Barmouth Road, Wandsworth
London SW18 2DT

Phone: 081 870 0469 or 0860 763576

AMIGA REPAIRS

Just £44.95 inc

- ★ Commodore authorised and registered repair centre
- ★ Over 10 years experience with Commodore computers
- ★ 20 qualified technician engineers at your disposal
- ★ We will undertake to repair your Amiga 500 computer for just £44.95 including parts, labour, VAT and post & packing
- ★ Most computers will be turned around in just 24 hours!
- ★ Prices include full service check, overhaul, soak-test and replacement of power supply unit if necessary
- ★ Repairs to keyboard and disc drive also included. (£25 extra if these units are unrepairable and require complete replacements)
- ★ All repairs covered by a 90 day warranty



Upgrade your Amiga from 512k to
1Mb of memory for just £25

SPECIAL EXCLUSIVE OFFER:

If you submit your computer to ourselves for repair, enclosing this advert along with just an additional £25, we will supply and fit a 512k memory expansion at no extra cost

- ★ How to take advantage of this exceptional offer: Simply send or hand deliver your machine to the workshop address detailed below, enclosing payment and this advert and we will do the rest. (If possible please include a daytime telephone number and fault description).
- ★ If you require 24 hour courier to your door, please add £5 or else your computer will be sent back by contract parcel post.

(WTS reserve the right to refuse machines that in our opinion are beyond reasonable repair).

WTS Electronics Ltd, Studio Master House, Chaul End Lane, Luton, Beds. LU4 8EZ

Tel: (0582) 491949 (4 lines)



Dept. AA3



SCENARIO SELECTION

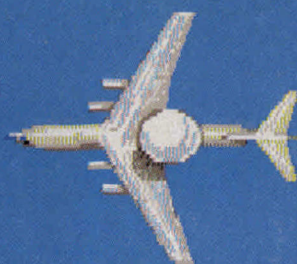
5.4 Gatekeeper, ASW Campaign Against Soviet Surge
6.4 Fortress Heflavik, Defense Against Soviet Prehensile Assault
7.4 Doolittle's Raid, Soviet Attack on Northern Britain

SELECTED SCENARIO DESCRIPTION

5.1 Background: The GIUK gap is one of the most important pieces of naval real estate in the world. These straits connect the Norwegian Sea and the Atlantic Ocean. Because NATO owns it, Soviet forces will have to run through a barrier of NATO defenses before they can reach their targets in the Atlantic. At the beginning of the war, the Soviets are sending large numbers of submarines through the GIUK gap. It is vital to the Soviets that they get through to attack NATO convoys and naval forces operating

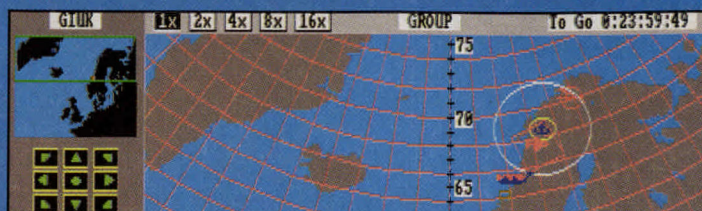
[New Game] [Saved Game] [Battle Sets] [Quit Game]

The choice of scenarios is comprehensive and with more mission disks available soon you should be busy for ages. Each time you play the same scenario it varies slightly so that you cannot predict the positions of the enemy forces.



IL-76 Mainstay: Aircraft early warning system

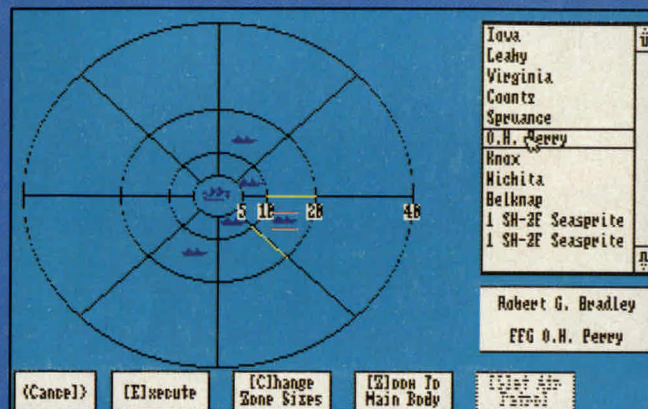
Krivak 2: Russian escort vehicle



Things are not going well. One of your warships has been surprised by a Russian hunter/killer and sunk. Locating the enemy vessel could take days but ignoring it may mean further casualties if it returns for another attack.

[OK]

[STATUS]



Using the formation editor you are able to send anti-submarine helicopters to patrol in front of the main battle group. Keep the vulnerable cargo ships in the centre of the formation so that they can be screened by the escort ships.



Belknap: Guided missile cruiser

Iowa: Dreadnought battleship



A NATO submarine task force waits in the waters around Iceland. At Keflavik an aircraft group readies for take-off. Somewhere in the dark waters is a Soviet strike group, which you have to find and eliminate.

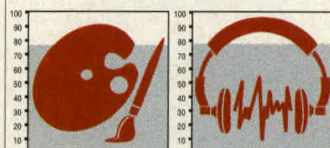
SU-24 Fencer: Low altitude attack aircraft



A-6E Intruder: Medium ground attack aircraft

ACTION INFO

HARPOON
MIRRORSOFT £29.99
TEAM: THREE-SIXTY



The boardgame version of Harpoon has set the standards by which other games of the genre are compared. The computerised counterpart still retains the high level of detail and realism of the original but with the Amiga handling the numbers the game is far more accessible. If you are interested in modern naval warfare then Harpoon could be what you are looking for. I only have two complaints: the game requires a one meg machine to run and secondly when things become frantic it slows down while it makes complex calculations.

LEAGUE RATING

5 BREACH II

6 HARPOON

7 MURDER

STRATEGY

STRATEGY



Imagine yourself on the bridge of an aircraft carrier. You are the Commander of NATO's North Atlantic Naval Task Force. At your disposal you have a horrifying array of military hardware, a devastating arsenal of weapons and technology.

Waiting for you, somewhere out in the cold, desolate and inhospitable waters between Iceland and the Kola peninsula is a Soviet battle fleet. Using the ships, submarines and aircraft under your command you must engage and neutralise the Soviet threat.

You will control the battle in the

air as well as on and beneath the sea. Using sensors, sonar and radars you will stalk your enemy, just as he will play the same deadly game of cat and mouse with you. You must mastermind the tactics and strategies that will win the war at sea.

The boardgame version of Harpoon, published by Games Designers Workshop and written by Larry Bond, has become a legend. It is considered the best naval simulation available to the public. The only games that are more realistic are classi-

fied. Now it has made the transition from boardgame to computer game, using the number crunching powers of the Amiga to take care of the tedious administrative chores while you concentrate on the action.

Upon loading Harpoon you will be presented with a detailed map of the North Atlantic, the GIUK (Greenland, Iceland and UK) map and a list of scenarios to choose from. The scenarios range from basic escorting duties to a head-on engagement with the Soviet Bat-



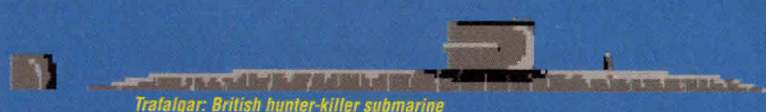


Class: CVN Invincible
Length: 193 meters
Displacement: 16250 tons
Damage Points: 387
Maximum Speed: 28

To avoid any political problems that could have arisen by calling these ships "aircraft carriers" the British Ministry of Defense pushed their order through Parliament by calling them "through-deck cruisers". With its unique (revolutionary, at the time) "ski jump" ramp, Invincible can launch the V/STOL Sea Harrier aircraft. It also carries helicopters, making it an excellent ASW platform. Invincible's point defenses were beefed up after the Falkland's conflict, but are still barely adequate. It cannot resist a concerted air attack, and its Harriers are unable to deal with modern high-performance fighters. Given these limitations against the air threat, Invincible would need heavy screening by escort units. These ships cost about \$310 million in US terms.

[Exit] [Sensors] [Weapons] [Intext] [Previous]

Each platform (ship, plane or submarine) that is used in the game has a detailed description contained in the intelligence reports. Knowing your enemies capabilities will greatly improve your chances of victory.



Trafalgar: British hunter-killer submarine



GROUP 10 Go 4:23:59:33

Sir, there is 1 new contact:
 Sub contact
 from AD01 Timeless
 at a bearing of 135°
 Method: CZ

[1:1 TIME] [CONTINUE]



L8. F-14 A Tomcat: Carrier-based fighter



Weather Report for NATO Submarine Group: All

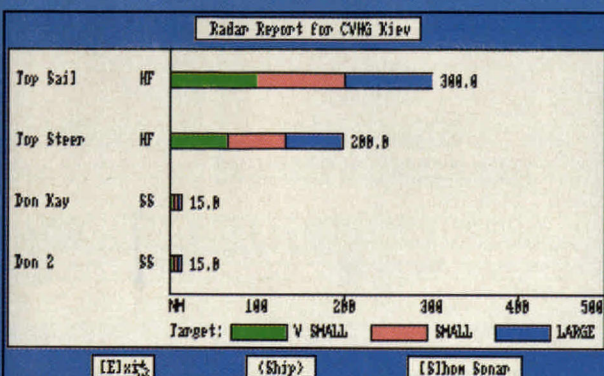
Time of Day: 06 Dec 19:22:59 (Nightfall)
 Visibility: 0 m
 Wind: 274 deg @ 7 kts
 Sea State: Rugged (1)
 Wave Height: 0 ft
 Precipitation: None
 Water Depth: Vague

The weather conditions are a major deciding factor in any battle at sea. It's very easy to ignore the weather forecasts and lose a whole group of fighters in a bad storm.

Kirov: Soviet rocket cruiser



Your staff assistant will keep you informed of any important developments that occur. In this example a Soviet submarine has been detected nearby. Immediately launching an aircraft with dipping sonar will allow you to pinpoint its position.



Radar Report for CVNG Kiev

Target	Type	Distance
Top Sail	HF	300.0
Top Stern	HF	280.0
Don Xay	SS	15.0
Don 2	SS	15.0

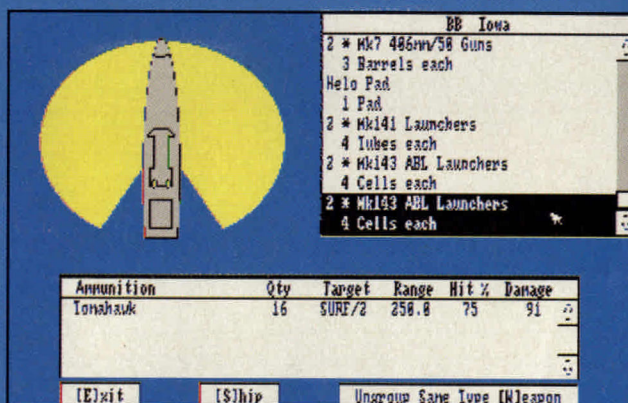
MM 100 200 300 400 500

Target: V SMALL SMALL LARGE

[Exit] [Ship] [Show Sonar]

Using a radar report for the Kiev class carrier you can plan your attack so that you can get your strike aircraft as close as possible to the target before they are detected, reducing the time the enemy has to respond.

Delta 3: Soviet nuclear missile submarine



BB Iowa

- 2 * Mk7 486mm/58 Guns
- 3 Barrels each
- Helo Pad
- 1 Pad
- 2 * Mk141 Launchers
- 4 Tubes each
- 2 * Mk143 ABL Launchers
- 4 Cells each
- 2 * Mk143 ABL Launchers
- 4 Cells each

Ammunition	Qty	Target	Range	Hit %	Damage
Tomahawk	16	SURE/2	250.0	75	91

[Exit] [Ship] Ungroup Save Type [Weapon]

Along with the platform descriptions are details of the weapons systems used. The amount of detail that has gone into Harpoon is tremendous and will satisfy anybody interested in naval warfare.

the Group. After selecting a mission and reading the intelligence reports for the area, you will be transferred to the fleet command headquarters.

From the command screens you will be able to access three separate maps of the region where your forces are located. The first is a general overview of the North Atlantic. The second shows the locations of groups of ships and bases. The ranges of sensors and weapons can be overlaid onto this map allowing you to plan where to position your units so that they will be most effective. The third and final map shows individual platforms (ships, submarines, planes and helicopters) as they manoeuvre within their group formations.

Harpoon contains the data for hundreds of different military vehicles, from both Russian and NATO forces. Each has a detailed description of its history and possible military uses. Also included for every vehicle is an illustration and details of the weapon systems it carries. Everything you could possibly need to know about all the major military units used by both the Soviet and NATO forces is included in the game.

Controlling your battle groups

is performed through a series of drop down menus. Each menu controls a different aspect of the game including giving orders to the forces at your command, adjusting the displays that appear on the screen, and viewing intelligence reports that come in from your patrols.

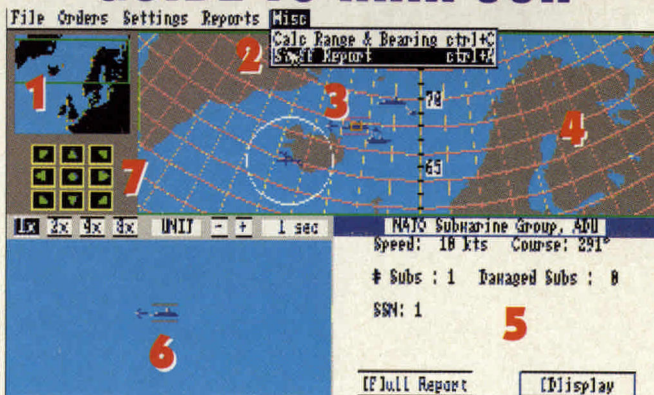
Rather than restricting you to the control of a small handful of ships and planes Harpoon handles the nitty gritty details of the war and allows you to control the battle group and keep an eye on *The Big Picture*.

The orders you give a battle group determine how it reacts to certain situations. If anything unexpected turns up then your Staff Assistant will notify you of the change in the situation so that you can investigate further if you wish. Launching frequent patrols will mean that you receive plenty of warning when the enemy attacks.

The Russians are planning their next attack and you are the only person who can stop them. You have a whole carrier fleet at your command so you have the hardware. But do you have the guts?



THE FLEET COMMANDER'S GUIDE TO HARPOON



File Orders Settings Reports Misc

1. REGION MAP - The entire geographical area for the current battle zone.

2. DROP DOWN MENUS - Any orders are given via these menus.

3. CURRENT SELECTED GROUP - This group is active and its details appear in the report window.

4. MAIN BATTLE MAP - This is where you will plan most of your strategies.

5. INTELLIGENCE REPORT WINDOW - Details of the currently selected unit.

6. UNIT MAP - Close up of a battle group showing individual ships.

7. SCROLL UNIT MAP - Allows you to keep the map centred on the desired unit.

OBITUS

ARCADE ADVENTURE



King Cirkassia had made the land of Middlemere a prosperous and pleasant place to live in. However, the reigning leader was not a happy man. The empire which he ruled over was marvellous, but what he wanted more than anything in the world was to have children, someone to keep an eye over everything he has worked for after he has gone.

Far below the light of day in the depths of Castle Drakehurst, DomaKk, an evil wizard, was plotting new ways to bring the kingdom smashing down at his feet. He hated to see such a thriving land, and therefore decided to use the King's obsession for having children against him.

DomaKk changed his form into that of a human, the form of the King's most loyal subject. He promised Cirkassia a wife and heirs to the throne. The King was unsure, but at the same time hopeful.

The King became the father of

four sons, but as they grew up, the wicked way of DomaKk began make them loathe one another. As their father passed away, each one argued his right to the kingdom, but neither got his way so a seemingly ever-lasting war began. Middlemere was torn apart by this crisis, while DomaKk disappeared to cause mayhem elsewhere.

A strange contraption soon appeared in the centre of Middlemere, putting the fear of god up the four warmongers. However, they soon came to notice that the odd device was no threat, though they realised the potential of it. Each leader visited the machine and took a part of it. This part was a symbol of power, and soon a truce was signed and each was content with a quarter of the land.

Wil Mason was driving through sheet rain in order to make it home. Driving along tight, winding country roads is a test in broad daylight, but at night, it's near impossible. His thoughts drifted away from the road, and promptly swerved into a ditch. Inevitably, the car wouldn't

start so Wil headed up from a first-person off down the road and view as you walk soon came across an around the various ancient tower. The woods and mines that warmth of the building was make up Middlemere. comforting next to the sound Icons are used for movement of rain outside, so he settled and interacting with indigenous down for night. characters, as well as picking up and using any objects you find.

Awakening to the song of a bird, Wil discovered that he was locked inside the tower, with all his clothes changed to something more medieval. Wil had no idea where he was, or the time of day, but he knew he must get out of this tower...

You are Wil Mason, a modern-day man in a strange land called Middlemere. You must learn how to survive in this unfamiliar place and hopefully make your way home.

Obitus is made up from three differing sections: Maze locations, parallax sections and interior stages. Most of the game is made

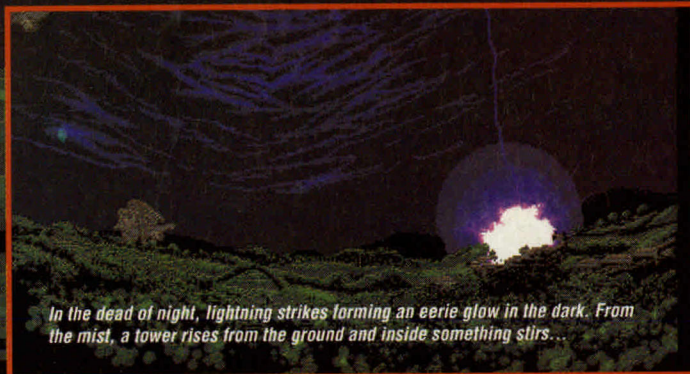
The second type of section is a horizontally-scrolling parallax stage where you have to make from one side to another, using the joystick to shoot or hack any soldiers.

Interior sections are a combination of the two above, in the fact that you can explore maze-like castles and abbeys using the icons at the bottom of the screen, but you also need the joystick to hack any of the numerous

guards that you may come across on your travels.

OVERALL SCORE
85%

A C T I O N I N F O	
	OBITUS PSYGNOSIS £34.99 TEAM: SCENARIO DEVELOPMENTS
<i>Obitus is another of Psygnosis' brilliant games. It is highly polished and well presented. The graphics are superb, featuring smooth scrolling, excellent use of colours and a lot of variation in both gameplay and visual effects. The sound, although good, is not as stunning as the graphics. The icon system is easy to use, and the game offers a really good challenge challenge. Three disks may get a little tedious to swap with only a single disk drive but that's a small price to pay for really good software.</i>	
LEAGUE RATING	
12 BEAST II 13 OBITUS 14 VOODOO NIGHTMARE	
ARCADE ADVENTURE	



In the dead of night, lightning strikes forming an eerie glow in the dark. From the mist, a tower rises from the ground and inside something stirs...



Click, the door unlocks and your passage outside leads off into a dark forest. A brief glimpse behind reminds you of the sanctuary of the tower, but the quest to make it home must continue.



Locked inside the tower with no key? If you look carefully, a small iron key is placed on the floor. However, the room has four locked exits, so which one will you use the key on?



All is well until you clamber around a tree trunk and find an unfriendly archer. It looks like he is talking only with his arrows, and the only way to talk back is to use your bow.



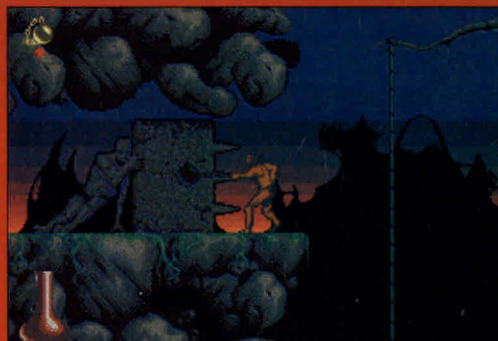
Another surprise is found when you enter a seemingly quiet room and the room cracks open and out crawls a skeleton firing a deadly bone bow. Keep quick on your toes and deal with the undead menace fast.



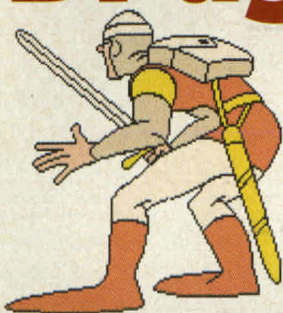
The Hobmoor mines were once a great dwelling of the dwarves, but now all that live inside are cave wolves that can give a deadly bite. However, this hulky warrior is not pleased to see you and threatens to take your life unless you move on...

To lay your hands on a copy of Psygnosis' latest megagame, all you have to do is pop down to the local computer shops and buy it, or you can enter our compo. Simply identify the game shown in the nearby screenshot.

Send your answer to: Obitus mini-compo, Amiga Action, Europa House, Adlington Park, Macclesfield, Cheshire, SK10 4NP. Remember, only the first correct entry will win a copy of the game.



Dragon's Lair II Time Warp



ARCADE ADVENTURE



In a far away land of myth and magic is a young hero who goes by the name of Dirk the Daring. For young Dirk life is a bed of roses. On this beautiful day he is due to be wed to the love of his life, Princess Daphne. Upon his marriage Dirk will become ruler of the land and is sure to live happily ever after.

But suddenly things start to go wrong. A shroud of terror falls across the land. Thunder booms and lightening cracks across the sky. The evil wizard Mordroc is in town. With his rampaging army Mordroc storms into Dirk's castle to kidnap the beautiful Princess Daphne. Kicking and screaming Daphne is dragged back to Mordroc's dark domain.

Mordroc has acquired a battered and worn time machine. With this he intends to transport himself and Princess Daphne to another dimension in time where he will force the lovely damsel to marry him before returning home to claim his kingdom.

You must take the role of young Dirk in a desperate bid to rescue your love. You must use an ageing time machine to give chase to the evil Mordroc before he can place the Ring of Death

of Death

upon poor Daphne's finger and wed her.

Dragon's Lair II: Time Warp is the latest game from Sullivan Bluth and continues the adventures of the fantastic knight, Dirk the Daring. The game follows on from the previous releases, Dragon's Lair and Singe's Castle. You may have noticed that this game is Dragon's Lair II but is in fact the third game in the series. That is because the first two games were the same adventure but split into two separate parts.

The game does not have levels and stages as such but is divided into a total of 46 scenes. Each scene is a short sequence of animation that you must guide Dirk through. To finish a scene successfully you must make a move with the joystick or press the fire button when Dirk is in danger.

Timing the actions that you make is very critical, often you will make the correct move but at the wrong time. Watching the animation and reacting to the characters on the screen is the order of the day. Moving in the safest direction, or, if that fails, using your laser gun, will get you through the scenes safely.

As an example of play, at the beginning of scene one Dirk is sitting at the breakfast table with his family. He looks up to see his prospective mother-in-law charge into the room. "Daphne's been kidnapped, you idiot!" she screams, then swings with her large rolling pin. You must move left with the joystick at the top of her swing. Dirk will then dive from his chair and run through the door as his mother-in-law smashes the chair to smithereens.

As you progress through the game you will enter Mordroc's castle, having to avoid the serpents lurking in the corridors while being pursued by your mother-in-law. Your escapades

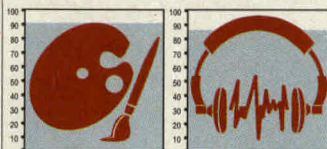
then continue on the time machine where you will visit prehistoric times, Eden and finally Mordroc's wedding. You will have to battle Mordroc's henchmen and serpents, combat angels and thwart a large pink balloon!

If you are unsuccessful Daphne will be lost forever, Mordroc will get his bride and the kingdom will be doomed to a future of darkness. But if you win through and defeat the evil Mordroc, Daphne will be yours. You are sure to live happily ever after and the kingdom will be free of the terror that Mordroc brings.



ACTION INFO

DRAGON'S LAIR II
EMPIRE £44.99
TEAM: SULLIVAN BLUTH



The format of Dragon's Lair II is exactly the same as all of the other Sullivan Bluth games. Completing it is just a matter of attempting different joystick moves until Dirk jumps into the next scene. Sure the graphics and sound are superb but the gameplay is dull and repetitive. Unless you enjoyed the other games in the series or want to have a look at some of the best animation on the Amiga then I would recommend that you avoid this one, even if it is only because you can't afford the large price tag that has been stuck on it.

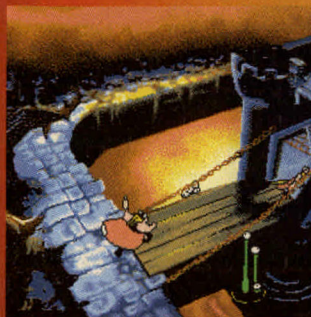
LEAGUE RATING

37 SPACE ACE

38 DRAGON'S LAIR II

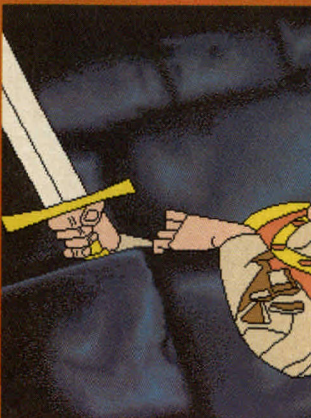
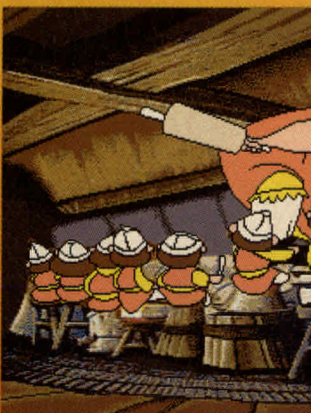
39 SINGE'S CASTLE

ARCADE ADVENTURE



After fleeing from his mother-in-law Dirk heads for Mordroc's castle to rescue Daphne. But here comes the old battle axe, Daphne's mother hot on his tail.

Dunge





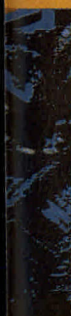
2



3



The animation in *Dragon's Lair II* is superb as this sequence of shots illustrates. It's only a few seconds for Dirk to get eaten by this snake but includes more frames of animation than I'd care to imagine.



1

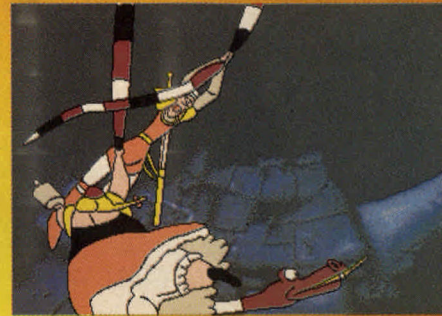
Inside the dark corridors of the castle Daphne's mum is still in hot pursuit. How about sneaking through the crack in the wall to escape from her evil clutches?

2



Now one of Mordroc's serpents has decided to have Dirk for its lunch. Leaping across the gaping chasm to avoid its snapping jaws is his only choice to avoid an untimely end.

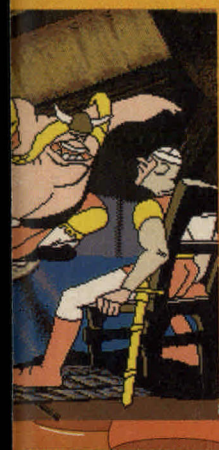
3



4

Does she never give up? Using the snake's tail as a rope the old battle axe swings down at Dirk wielding her rolling pin. How is he going to get out of this one?

ns and Dragons (Time Machines too!)

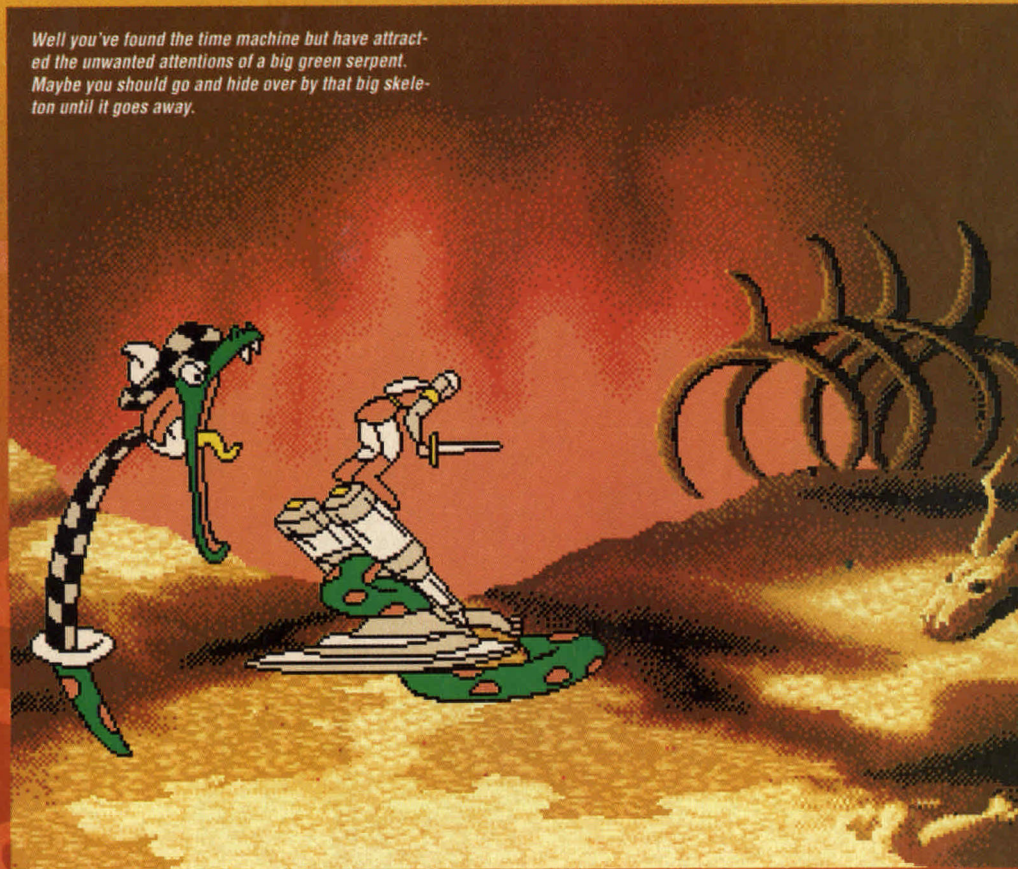


1

Here is Dirk's prospective mother-in-law and she's a bit annoyed because her daughter has been kidnapped. She has a mean left hook with that rolling pin and it's best to get out of the way quick.

2

You were too slow and Dirk just falls to pieces in front of your eyes. You have got three more lives, so have another go, and be more alert this time.



Well you've found the time machine but have attracted the unwanted attentions of a big green serpent. Maybe you should go and hide over by that big skeleton until it goes away.

World Championship Soccer

SPORT SIM



After the world cup last year, soccer games lost their appeal somewhat and a new release was nowhere to be seen. Anco's Kick Off II still remained one of the best footie sims around, but others challenged its reign. Empire have recently released a sequel to Gazza's Super Soccer, featuring the sobbing superstar himself, but now Elite have converted the excellent World Championship Soccer onto the Amiga.

Many a lunchtime was spent down the Crown playing the game, as it was both addictive and fun to play. However, is the game as good on the Amiga as it was on its arcade parent?

World Championship Soccer is

billed as the ultimate football game, offering one grand stadium, 24 international teams and a variety of other options to choose from. You can select whether to enter the World Championship, or play a one or two player test match. Obviously, if you select two player, another joystick will be required.

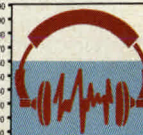
After selecting the type of game, you choose which team to play for. With 24 to choose from, your desired team should be easy to find. Each country has its own statistics: speed, skill, defence keeper and total. This will generally determine how good your team is at various skills.

However, the team is divided up once again into the 11 players on field. You must select a single goalkeeper, four defenders, four mid-fielders and only two forwards.

A C T I O N I N F O



WORLD CHAMP. SOCCER
ELITE £24.99
TEAM: MOTIVETIME LTD



Having been a fan of the excellent arcade game, World Championship Soccer, I was excited to hear of the Amiga conversion. The original was fast, addictive and fun to play because it was simple and easy to play. However, the conversion is not so hot. The three types of shot are too hard to execute when in the midst of an attack, and the computer can outrun most of your players whatever skill level you or it may be at. The overall result is a game with nice graphics, a lack of sound and annoying gameplay.

LEAGUE RATING

20 ITALY 1990

21 CHAMP. SOCCER

22 STEVE DAVIS

S P O R T S S I M S

They are broken down once again into accuracy, speed, kicking strength and tackling strength.

When playing in the championship, the first six groups will then be shown. You'll be highlighted in one of these groups, and must play each of them. If you collect enough points, you'll be taken through to the next round and will therefore be one step closer to the cup.

A test match only lasts for a single game, and you can either compete against a computer con-

trolled team or a friend.

When playing a match, pressing the button will make the player slide tackle, or if in possession of the ball, kick it. If the joystick is centred, the ball will be kicked forward. When it's pulled back, the ball will be chipped high, and pushed forward, a low pass will be executed. Throws are a point-and-throw matter, as is a corner kick.

OVERALL
SCORE
63%

AND SOME OF THE CROWD ARE ON THE PITCH...

After a tame shot by the opposition, your keeper manages to trap the ball and clear the area. Far up the field, a winger attempts to gain a clear space, ready for your goal kick.



As luck would have it, one of your mid-fielders intercepts the ball with a stunning over-head kick. My word, the skill of this player is unbelievable! Hopefully you should be able to make something out of that.



Unluckily, the kick drifted to the left, out of the reach of your star player. The ball is retrieved and given to the opposition before they take the long throw in.



As the ball curves in from the left, a single attacker speeds in from the right, ready to volley the ball. As the ball floats down, he boots it smack into the top left of the net! What a superb goal!

ALIENS™

THE COMIC MAGAZINE

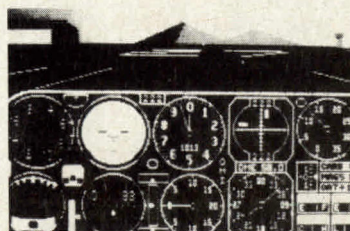
ON ♦ SALE ♦ NOW

Aliens is a trademark of Twentieth Century Fox Film. All rights reserved. TM indicates a trademark of Twentieth Century Fox Film Corp.

THE ALL NEW AMIGA ZOOMER® YOKE

Precision analogue self centring yoke with custom potentiometers. Two fire buttons and working trims. Tough Nylon construction, Long cable. Recommended for use with Light Aircraft Simulator, Domark's Superb Mig29 Fulcrum, Micro Prose F19, FS2 and all other games in joystick mode.

P.C. VERSION AVAILABLE
ZOOMER FOOT PEDALS AVAILABLE SOON
THE FLIGHT CONTROLLER YOU
ALWAYS WANTED ONLY £57.95



LIGHT AIRCRAFT SIMULATOR

The Light Aircraft Simulator provides an ideal environment to practice Visual procedures, Instrument appreciation, Navigation techniques and exhilarating Aerobatics.

SUPERB VISUAL DISPLAYS
PRECISION FLIGHT MODEL
REALISTIC INSTRUMENT PANELS

Chipmunk & Cessna Aircraft.
Inexpensive flying training.
Compatible with Zoomer Yoke.

Amiga & ST versions available in March. SAE for fully illustrated details. Amiga Version £34.95

Trade Enquiries
To: Virtual Reality Ltd.
Fax: (0272) 411052

R.C. Simulations

Beehive Trading Estate,
Crews Hole Road, St. George,
Bristol BS5 8AY
RING NOW 0272 550900
Fax: 0272 411052

AMIGA 500 MAMMOTH 1/2 MEG UPGRADE

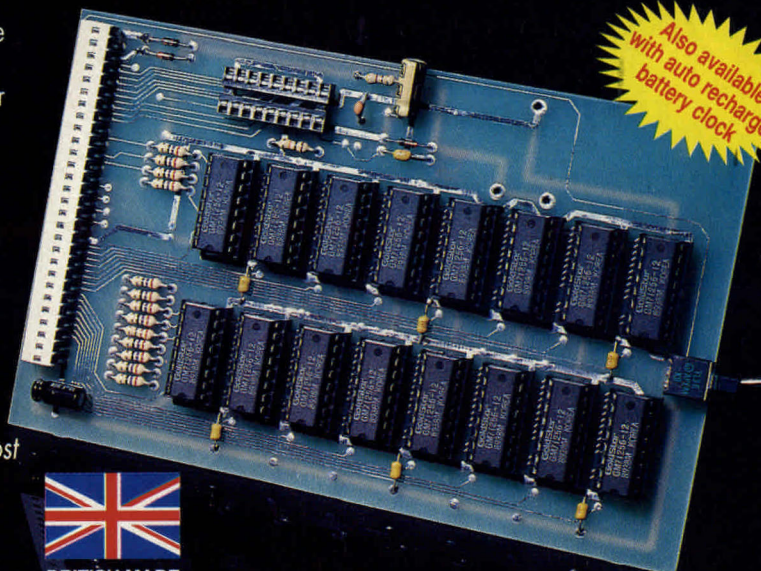
LATEST DESIGN INCORPORATES 'CHIPMEN' OPTION AT NO EXTRA COST!

- Increases computer memory from normal 1/2 megabyte to 1 megabyte
- Includes disable switch/incorporates high quality silver coated pin connector
- 16 bit technology
- Fit in minutes
- Direct replacement of Commodore A501 expansion
- Includes "CHIPMEM OPTION" - Phone for details
- 12 month warranty
- In stock now!

£29.00
Christmas Special

Price includes VAT and post
and packing

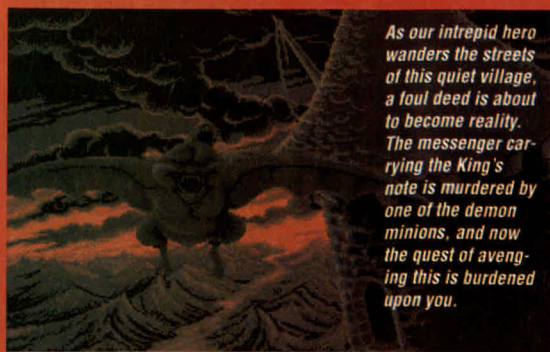
Tel: 0582 491949



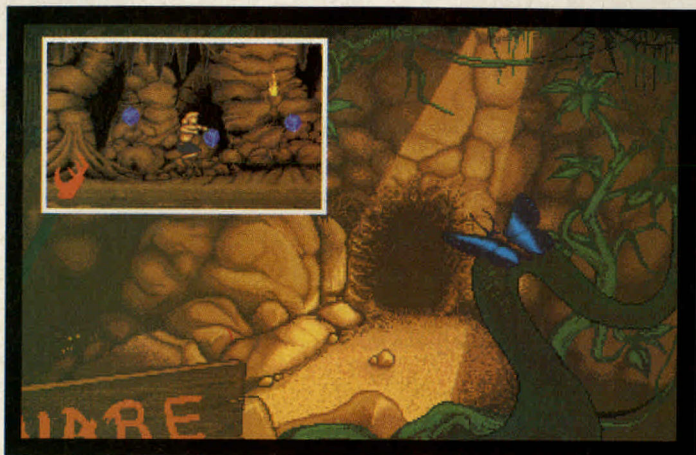
Also available
with auto recharge
battery clock

Send order with payment to:

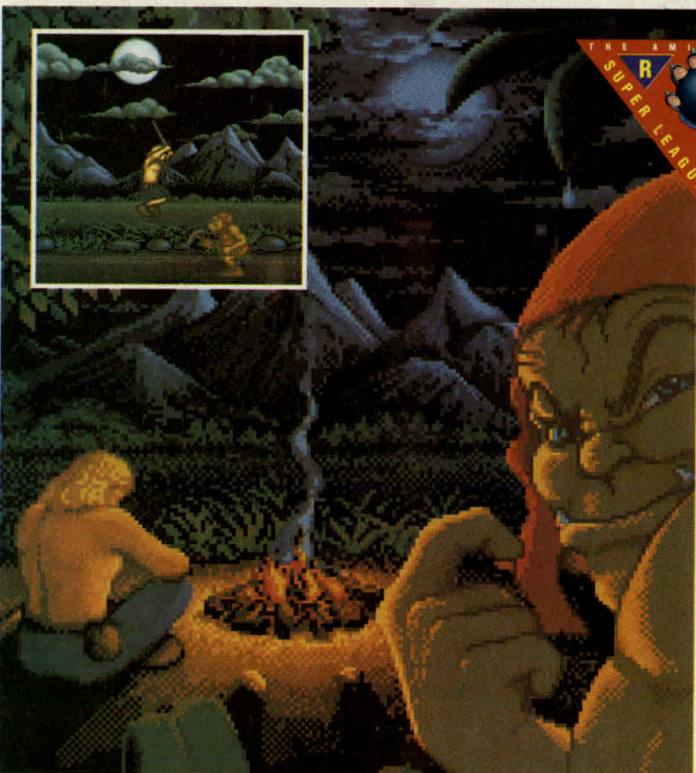
WTS ELECTRONICS LTD, Chaul End Lane, Luton, Beds LU4 8EZ



As our intrepid hero wanders the streets of this quiet village, a foul deed is about to become reality. The messenger carrying the King's note is murdered by one of the demon minions, and now the quest of avenging this is burdened upon you.



The caves hold an adventure in themselves due to their size. The demon has really tried his best to stop you from progressing – every screen is crawling with all manner of deadly creatures. On top of this, spikes sprout from the soil, flames burst from small volcanos and locked doors prevent you from progressing. You must locate the golden key in order to unlock the gate, then face the cave guardian in a battle to the death.



In the dead of night, the sound of the grasshoppers is all that can be heard. However, a band of goblins are sneaking up upon the unwary adventurer. Soon battle commences and blood is spilt – hopefully the goblin's! One problem though, your horse bolted during the fight and you are left to continue your quest horseless.

Wrath of

BEAT 'EM-UP



Anthrax completed the circle by lighting the last candles that surrounded him. Smoke rose from the burning wicks, creating strange shapes in mid-air. The wizard began the ancient spell, muttering the words beneath his breath. Suddenly, the smoke swirled into a coloured spiral, and inside a form began to materialise.

The demon Anthrax had created spoke in a deep, evil voice, and challenged the wizard as to why he was woken. Anthrax managed to splutter a reply, along the line of world domination using the demon as his secret weapon. However, the demon didn't agree with his wishes, and decided to take the land for his own, destroying the flourishing kingdom as he went.

Before long, a new civilisation began to build up, consisting of men from distant lands, and as the population grew, so did the demon's uneasiness. It was after a few generations had passed that the demon thought it was time to awaken from his sleep and wreak havoc for the second time.

A messenger was sent from the King calling for a brave knight

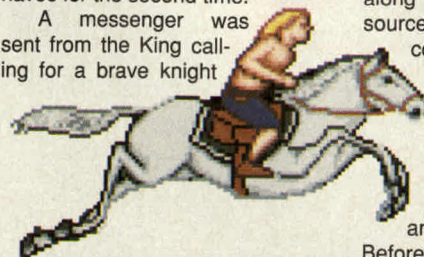


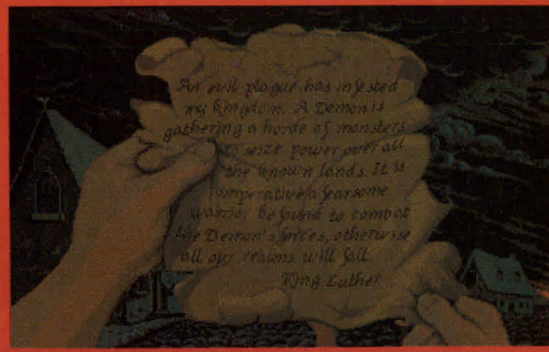
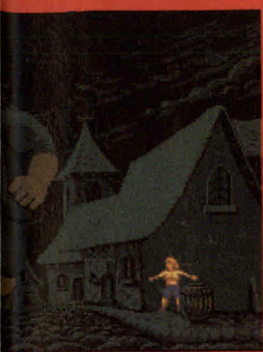
to take on the demon and his hordes. The message never found its owner, instead it fell into your hands. The scroll orders you to visit the King immediately, and embark on this desperate mission.

You start your dangerous journey on the back of your horse. You must use your riding skills to the full in order to avoid obstacles such as rocks and milestones by leaping over them. Other hazards include the minions of the demon who fly over head and swoop down at you to attack. A swift punch should deal with them. Potions are scattered along the dirt track, providing a source of energy as long as the correct colour is collected:

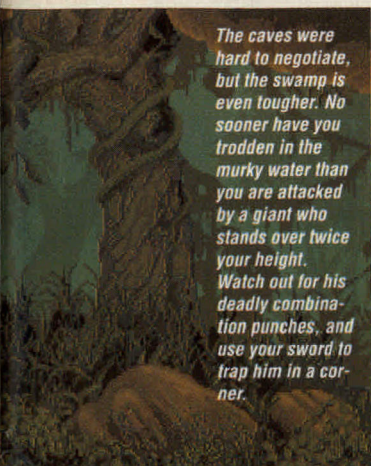
Red is poison (do not collect!) and Green is the one you need.

Having rode through the desolate plain for many a mile, it is time to take a rest and regain your strength. Before long, you are disturbed by a





he Demon



The caves were hard to negotiate, but the swamp is even tougher. No sooner have you trodden in the murky water than you are attacked by a giant who stands over twice your height. Watch out for his deadly combination punches, and use your sword to trap him in a corner.

noise from a nearby bush. Grabbing your sword, a quick investigation reveals a band of goblins lurking in wait.

One-on-one combat between you and the leader of the pack soon ensues. Armed with a pickaxe, the goblin should prove easy meat, although his knife-throwing

pal can cause a problem.

The caves are host for the next battle, this time against a large reptile dinosaur-like creature. He likes putting the boot in, so a good tactic is to attack high, swiping for his head or neck. When defeated, the creature shrinks and runs off, leaving you to continue your journey.

You must now decide whether to turn east or west, but what is for sure is that the key for a distant gate must be found. Once again the many creatures of the night are all out to get you. Large spikes must be leaped over, and it is equally important to avoid the lava that is spat from the volcanos.

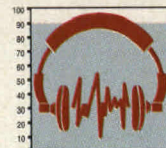
After defeating the cave guardian, the swamp is your next destination, and a large giant is your first foe. Avoid his cumbersome punches and you should be able to beat him. And now do you travel to the tower or the temple?

OVERALL
SCORE
79%

A C T I O N I N F O



WRATH OF THE DEMON
READYSOFT £29.99
TEAM: ABSTRAX



ReadySoft's other games, including Dragon's Lair and Space Ace, have all suffered from the same thing: the graphics and sound effects are stunning, but the gameplay has suffered quite considerably. However, Wrath of the Demon, although still containing breath-taking visuals and ear-shattering sound, manages to remain quite playable. On the whole, this is an enjoyable romp for 30 quid, that unfortunately may lose its appeal quickly due to its rather repetitive gameplay.

LEAGUE RATING

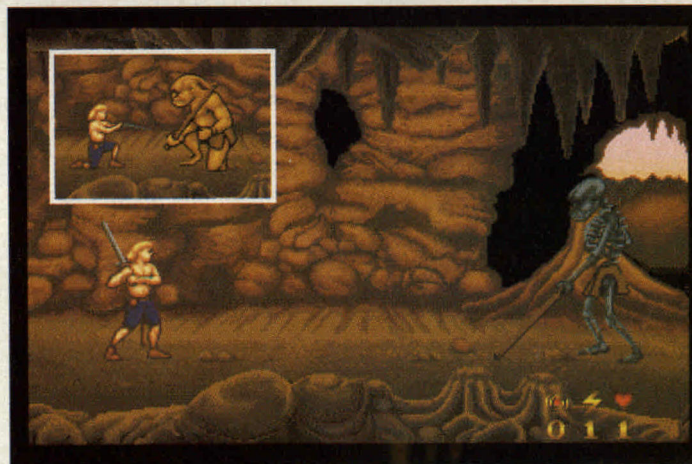
- 9 NINJA WARRIORS
- 10 WRATH OF THE DEMON
- 11 SHADOW WARRIORS

B E A T ' E M - U P



You must mount your horse and ride like the clappers to the next point of call, the demon's lair. However, you have a few problems with obstacles both on the ground and in the air, and therefore must avoid the the bricks and so on before settling down for the night to recover your energy.

He was no match for your swordplay and after a few hacks, the low-life slumps to the floor, motionless. A search of his body reveals a small vial containing a potion. But what does the strange liquid do? The only way is to drink it and find out!



At first, the bones of a vicious creature lie on the floor, and nothing stirs in the gloomy cave. Black magic is soon noticeably present, as the bones spring into life and form the shape of a bold warrior. Electricity sparks around his ageing body, and before your eyes a tough leathery skin forms over the skeleton.

DEMON DATA



Total size: 600 screens of non-stop action
Graphics data: 3.5 megabytes
Music and sound data: 600 kilobytes
Music sample rate: 20KHz
Soundtracks: 9
Screen update: 60 times a second
Different monsters: 120
Maximum sprite size: 300x144 pixels
Project duration: 10 months



Late Kick Off

Here we are again at the end of another issue with a selection of games that just missed proper reviews. Keep an eye out for next month's issue where you should expect to see full reviews of *Chaos Strikes Back*, *Switchblade 2*, *Tournament Golf*, *Turrican II* and the *Corporation Mission* disk. Each game has been given 'Home' and 'Away' goals, which represent both its good and its bad points.



CHAOS STRIKES BACK FTL/MIRRORSOFT — £24.99

Lord Chaos has returned to wreak havoc amongst all adventurers in what is perhaps the most eagerly-awaited game to arrive on the Amiga. After defeating Chaos in *Dungeon Master*, he returned to Mount Anaias to heal his wound and plan his next move. Just when you thought he had given up, the Grey Lord summoned you.

Using all his power, Chaos was trying to separate himself from Order, and if this happened, the world would darken under his rule. However, Chaos couldn't complete this task without the help of four pieces of corbum — an ore that attracts Mana. He has hidden these pieces of ore deep within Anaias in a new dungeon filled with more evil creatures. You must venture in the maze of winding passageways, find the four ores and cast them into the pit in which they were created.

HOME:

- Incredibly addictive and atmospheric
- Offers a real challenge

AWAY:

- Not a game for the beginner
- Requires 1 meg



TURRICAN II RAINBOW ARTS — £24.99

Turrican is back, but this time he's bigger, he's meaner, he's smarter but so are his opponents. Turrican managed to destroy Morgul in the first

game, but can he save the galaxy from further evil-doers?

Turrican II features more graphics, better sound (including speech!) and even more gameplay. It is set over five different hive-worlds and Turrican must battle his way through 12 levels, a total of 1,500 screens.

Each screen is packed with aliens that whizz around, swooping down at Turrican. World three sees our space-age hero climbing into his fighter for three levels of fast and furious shoot'em-up action.

HOME:

- A vast playing area to be explored
- Loads of different tunes
- Brilliant spot sound effects
- Incredibly addictive
- Silk-smooth scrolling

AWAY:

- Some may find the task ahead too tough



SWITCHBLADE II GREMLIN — £24.99

Another sequel but in this, Hiro, the cute little fellow in the first *Switchblade*, is back with more muscles than the Incredible Hulk! There are numerous levels, each with 100 screens of action. A lot of the original monsters are still featured, but they have been seriously *beefed* up to bring them back into the same league as our muscle-bound Hiro.

New weapons have been included, such as flame-throwers and homing missiles, along with a variety of other items that can be bought from one of the shops. Lifts can take you to otherwise unreachable pathways, and walls can be broken down, revealing hidden sections that may hold exciting new power-ups.

HOME:

- Much more gameplay than the first
- Additional graphics and sound

AWAY:

- None



JUDGE DREDD VIRGIN — £24.99

Judge Dredd is a cult comic book hero who, in the future, is the leading force of Mega City 1's judicial squad. Instant justice has been given to the judges, leaving the sentences, perhaps death, up to their own discretion.

Mission one needs your help at one of the city's apartment blocks. It seems a group of *fat-ties* have gone ape over food and are doing anything to get their hands and mouths around a synthi-doughnut. However, later stages will put you to the test against the likes of the dark judges — four creatures of evil from an ethereal plain.

Armed with your Lawgiver, a personalised hand pistol that can fire different types of shell, you must battle against block mania and other mass crimes.

HOME:

- Features characters from the comic book

AWAY:

- Initial log-on sequence is tedious
- Gameplay is both slow and repetitive



ZARATHRUSTA HEWSON — £24.99

Zarathrusta is inspired by the aging C64 game, *Thrust*, by Kevin Smith. As a Thrust pilot, you must battle against the Empire, collecting Klystron power pods, whose energy is needed for several captured starships leading the offence.

You must break through each planet's atmosphere, fight against the pulling gravity and search for the Klystron pods. When locat-



Castle Software



NOW TAKEN



2 William Clowes Street
Burslem
Stoke-on-Trent
ST6 3AP

Tel: 0782 575043 (10 lines)

If order is under £7 please add 75p P&P. Over £7 P&P is free.
Any game not released will be sent on day of release

AMIGA COMPILATIONS

QUATTRO ARCADE

Pub Trivia, SAS Combat,
Nitro Boost, Pro
Powerboat
**SPECIAL PRICE
£9.99**

QUATTRO SPORTS

BMX Simulator, Italia
1990, Advanced Ski
Simulator, Pro Tennis
**SPECIAL PRICE
£9.99**

THE POWER PACK

TV Sports Football,
Lombard Rally,
Bloodwych, Xenon 2
**ON OFFER
£18.99**

BSS JANE SEYMOUR

RRP £29.99
1/2 PRICE £14.99

Sonic Boom£6.99

Ultimate Golf£17.99

Nightbreed£16.99

Indy 500£17.99

Savage£6.99

Team Yankee£21.99

Stunt Car£9.99

Pang£17.99

Postman Pat£7.99

Dynasty Wars£9.99

Rally Cross£7.99

Deja Vu£9.99

Deja Vu 2£9.99

Chrono Quest£9.99

Chrono Quest 2£9.99

Carrier Command£9.99

Super Off Road£17.99

Lords of Rising Sun£9.99

Soccer Mania£17.99

Ice Hockey£4.99

Interphase£9.99

Kid Gloves£7.99

Powerdrome£7.99

Xiphos£17.99

Destroyer£9.99

SPEEDBALL 2 £17.99

FANTASY WORLD DIZZY £6.99

FAST FOOD DIZZY £6.99

ARKANOID 2 £6.99

ADV FRUIT MACHINE £6.99

NITRO BOOST CHALLENGE £4.99

Toyota Celica£17.99

4th 'n' Inches£9.99

Silkworm£7.99

Elvira (1 Meg)£21.99

Kick Off 2 (1 Meg)£17.99

Fallen Angel£6.99

Commando£7.99

Midnight Resistance£17.99

Rainbow Islands£17.99

F29 Retaliator£17.99

Narc£17.99

Total Recall£17.99

Wolfpack (1 Meg)£21.99

Hard Driven 2£17.99

Flight of IntruderPOA

Team Suzuki£17.99

Mig 29 Fulcrum£21.99

Operation Harrier£21.99

Test Drive£9.99

Seconds Out£4.99

Buck Rogers£17.99

Betrayal£21.99

Gauntlet 2£7.99

Wonderland£21.99

Life & Death£21.99

JET (SUBLOGIC) ~~RRP £49.99~~ **OUR PRICE £14.99**

ROCKSTAR ATE MY HAMSTER £4.99

GRAND PRIX CIRCUIT £9.99

LAST NINJA 2 £6.99

DOUBLE DRAGON £6.99

TURRICAN 2 £17.99

Teenage Hero Turtles£17.99

Golden Axe£17.99

James Pond£17.99

Wrath of Demon£17.99

Power Monger£21.99

F19 Stealth£21.99

Midwinter£21.99

Supremacy£21.99

Strider 2£17.99

Eswat£17.99

ATF 2£17.99

M.U.D.S.£17.99

Rick Dangerous 2£17.99

Robocop£17.99

Robocop 2£17.99

Chase HQ£17.99

Chase HQ 2£17.99

Sly Spy£17.99

688 Attack Sub£17.99

Z Out£17.99

Billy the Kidd£17.99

Voodoo Nightmare£17.99

Prince of Persia£17.99

Tank Killer£27.99

Lotus Esprit Chal£17.99

AMIGA SPECIALS

Balance of Power£9.99
Champ Golf£8.99
Barbarian 2£7.99
Shadowgate£9.99
W.C. Leaderboard£7.99
Silent Service£9.99
Swords of Twilight£7.99
Theme Park Mystery£8.99
Tower of Babel£8.99
Turrican£14.99
3D Pool£8.99
Virus£6.99
Warp£3.99
Weird Dreams£6.99
Hammerfist£7.99
U. Mil. Simulator£7.99
Times of Lore£9.99
Airbourne Ranger£9.99
Star Wars£4.99
Tusker£7.99
Typhoon Thompson£6.99
Treasure Island Dizzy£4.99

AMIGA SPECIALS

HONDA RVF £9.99

SUPER WONDERBOY £9.99

INT. 3D TENNIS £8.99

FINAL BATTLE £9.99

AFTERBURNER £7.99

ROADBLASTERS £7.99

FERRARI FORMULA 1 £7.99

AMIGA SPECIALS

Ranx£17.99
Back to the Golden Age£17.99
Hostages£7.99
Pick 'n' Pile£17.99
Outrun£7.99
Hitchhikers£7.99
Planetfall£7.99
Zork 1£7.99
Leather Goddess£7.99
Mighty Bombjack£17.99
Gazza 2£17.99
Falcon£14.99
Ninja Remix£17.99
Dragon Breed£17.99
Captive£17.99
Corporation£17.99
Cadaver£17.99
Torvak the Warrior£17.99
Bomber Bob£17.99
ST Dragon£19.99
Rogue Trooper£17.99
Lemmings£17.99

Please send me the following titles:

Title	AMIGA	Amount
P&P (if applicable)		
Total amount		

Name

Address

.....

.....

Postcode Tel No

ed, hook them up to your tractor beam before blasting back out of the atmosphere and recovering them.

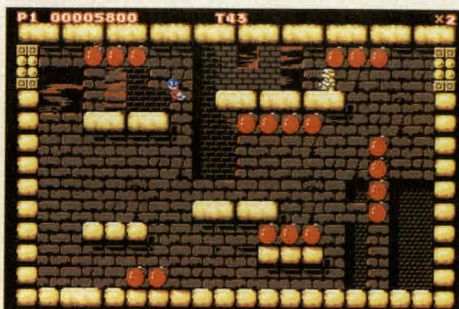
A combination of joystick moves or keys is needed to control the ship. At the same time you'll have to steer and control the thrust of your ship, and use your tractor beam to pick up nearby pods.

HOME:

- Offers challenging gameplay
- Plenty of levels
- Nice variation of nasties in each planet

AWAY:

- Monotonous after lengthy games



MIGHTY BOMBJACK ELITE — £24.99

Bombjack appeared on 8-bit machines everywhere and was appealing due to an excellent conversion of a cute arcade game. It was immensely playable, and was an impressive game back then.

Mighty Bombjack is the souped-up 16-bit version, featuring a flying hero in more of the same frolics.

King Pamera was a monarch who reigned with peace over his land. However, the legendary King had never been seen. Beelzebub, a Demon, had made a plot to overthrow the world by kidnapping the king as well as his wife and daughter. You and your brothers (the brothers mighty!) fought bravely, but only you survived. Jack challenged the demon to a final fight in order to restore peace all over the world.

HOME:

- Colourful graphics and pleasant sound
- Plenty of variation between levels

AWAY:

- Controls are initially hard



TOURNAMENT GOLF ELITE — £24.99

Following hot on the heels of World Championship Soccer, Elite, along with Motivatime Ltd, are keeping in line with their range of sports arcade conversions. Like soccer, Tournament

Golf has been converted from an arcade machine and offers an easy-to-play game of armchair golf.

A full tournament can be played, or alternatively you can try your hand at just a couple of practice rounds. You can play on three world-class golf courses against 15 international players. A full set of clubs can be used, and each shot must be carefully planned beforehand.

HOME:

- Recreates the soothing game of golf
- Nice graphics make for a realistic game

AWAY:

- Aggravating sound effects
- Suspect collision detection



GAZZA II EMPIRE — £24.99

After Paul Gascoigne's little escapade at the World Cup last year, it was to be expected that a game would be based around the sobbing footballer's heroics on the field.

Empire released the original Gazza's Super Soccer way back at the beginning of 1990, so it was highly likely that they would produce the sequel.

There are two types of play to choose from: either Sunday league or International. Obviously the speed of each league differs somewhat.

Viewed from above, the pitch scrolls horizontally. The match features corners, free-kicks, penalties and throw-ins, as well as a varying pitch surfaces. There are absolutely loads of teams to play in or against, including the likes of Tottenham Hotspur, Liverpool and even European teams like Barcelona.

Mid-way and at the end of each match, Gazza will give his views on the match so far and what his predictions for the results are. Not only does the game feature the match, but also training, scouting and managerial decisions.

HOME:

- Includes a free Gazza badge and poster
- Options such as training and scouting
- Features the man himself – Gazza!

AWAY:

- The options included are too shallow
- The match itself is slow
- Players jerk around the pitch



ESCAPE FROM COLDITZ DIGITAL MAGIC — £24.99

During the second World War, Colditz Castle was perhaps the most feared POW camp, as it was said to be escape proof. However, there were prisoners who didn't believe in the rumour and tried, against all odds, to escape.

You have the chance to re-live these people's experiences, and guide your four men of different nationalities to freedom. Avoid the German sentries, plan your escape route, collect any object you may stumble across and above all, make good your escape.

Escape from Colditz is based on the popular board game by Gibsons Games, and includes an accurately reproduced map of the castle, containing information on the 600 rooms inside, and offers full screen scrolling. Also included in the box is a copy of the book, *Colditz*, by Major Pat Reid.

HOME:

- A massive interactive play area
- Recreates the feel of the board game
- Intelligent guards and other characters

AWAY:

- None



CORPORATION MISSION DISK CORE DESIGN — £14.99

Having encountered Corporation, the Government have asked for the ZODIAC agency to look into mysterious happenings inside UCC's American headquarters.

The concept is the same as the original Corporation, and thankfully, the mission disk is a totally separate adventure (although you need the original disks to play). Sixteen new levels have been included, taking place Inside the Genetic Laboratory.

HOME:

- User-friendly control system
- Vast play area that needs exploring
- Myriad of monsters to contend with

AWAY:

- Very similar to the original Corporation

K & M COMPUTERS

★ ★ THE BEST GAMES ★ ★ THE BEST SERVICE ★ ★

A10 TANK KILLER.....	26.90
A.F.T. 2	16.90
BLITZKRIEG MAY '40	16.90
BADLANDS.....	13.90
BACK TO FUTURE 2	16.90
BATTLE COMMAND	16.90
BRIDGE PLAYER 2150	19.90
BEAST 2 & T-SHIRT	26.90
BREACH 2	16.90
BOMB JACK.....	8.90
BUCK ROGERS.....	19.90
CADAVER.....	16.90
CHAOS STRIKES BACK	16.90
CHASE HQII.....	16.90
CHESSMASTER 2100	19.90
CHESS CHAMP. 2175	19.90
CORPORATION.....	16.90
CONQUEROR.....	16.90
DRAGON STRIKE.....	19.90
DAMOCLES	16.90
DEFENDER II	13.90
D. MASTER EDITOR.....	8.99
D. MASTER CLUE BOOK.....	8.99
DICK TRACEY.....	16.90
ELITE	16.90
EMLYN HUGHES SOCCER	16.90
ESCAPE FROM COLDITZ.....	19.90
F19 STEALTH FIGHTER.....	19.90
FANTASY DIZZY.....	6.90
FINAL WHISTLE (data disk)	11.90
FIRE & FORGET 2.....	16.90
FLOOD.....	16.90
FRUIT MACHINE	6.90
FUTURE WARS	16.90
GOLDEN AXE	16.90
GUNSHIP	16.90
HARPOON (1 MEG).....	19.90
HIGH ENERGY (Compilation).....	16.90
IMPERIUM	16.90
IRONLORD	16.90
INDIANAPOLIS 500.....	16.90
INFESTATION.....	16.90
INTERCEPTOR F16	8.90
IMMORTAL (1 MEG).....	16.90
JACK NICKLAUS COURSE 3	9.90
JAMES POND (1 MEG).....	16.90
JOCKEY WILSON DARTS.....	8.90
KICK OFF 2	13.90
KICK OFF 2 (1 MEG)	16.90
KEEP THE THIEF	8.90

**AMIGA SECOND DRIVE
WITH
THE BEAST
RVF HONDA
KICK OFF
BATTLE SQUADRON
ONLY
£99.00**

LOST PATROL	16.90
LOOM.....	19.90
NINJA TURTLES	17.90
M1 TANK PLATOON	19.90
MIDWINTER	19.90
M. NIGHT RESISTANCE	16.90
MONTY PYTHON.....	16.90
MURDER	16.90
NEW YORK WARRIORS.....	13.90
NEVERMIND	13.90
OP. THUNDERBOLT	16.90
OPERATION HARRIER	19.90
OPERATION STEALTH	16.90
ORBITUS (Inc. T Shirt)	26.90
OUTRUN	7.90
OVER THE NET.....	16.90
PIRATES.....	16.90
PRINCE OF PERSIA.....	16.90
POWERDROME.....	8.90
POWERMONGER.....	19.90
RESOLUTION 101.....	16.90
ROBOCOP 2.....	16.90
RORKES DRIFT.....	16.90
RAINBOW ISLAND	16.90
REACH FOR THE STARS.....	16.90
REPLAY (Compilation)	16.90
RICK DANGEROUS 2.....	16.90
SHADOW WARRIORS.....	16.90
SIMULCRA	16.90
SLY SPY.....	16.90
SPEEDBALL II.....	16.90
ST DRAGON.....	16.90
STRIDER 2	16.90
SHERMAN M4	16.90
SUPER OFF THE RACER	16.90
SUPREMACY	19.90
SWORD OF TWILIGHT	8.90
TURBO ESPRIT.....	16.90
TUSKER.....	16.90
THEIR FINEST HOUR.....	19.90
THUNDERBLADE.....	7.90
TIE BREAK	16.90
TOURNAMENT GOLF	16.90
TOYOTA CELICA	16.90
TOTAL RECALL.....	16.90

TURRICAN	13.90
TIME MACHINE	16.90
UNREAL	19.90
VAXINE	16.90
WINGS (1 MEG).....	19.90
WINGS OF FURY	16.90
WOLFPACK (1 MEG)	19.90
WORLDCLASS LEADERBOARD.....	7.90
ZANY GOLF.....	8.90
Z-OUT	13.90

COMING SOON

The following games will
be sent within 24 hours
of release

M.U.D.S.	16.90
BETRAYAL.....	19.90
HARD DRIVIN' 2	16.90
LIFE AND DEATH.....	16.90
CREATURES	16.90
CHUCK YEAGERS.....	16.90
WONDERLAND	19.90
ELVIRA	19.90
U.M.S. 2	19.90
FINAL CONFLICT	16.90
ECO PHANTOMS	16.90
TEAM SUSUKI	16.90
WRATH OF THE DEMON	19.90
MIGHTY BOMJACK.....	16.90
LEMMINGS.....	16.90

BUDGET & SPECIAL OFFERS

ARCHIPELAGOS.....	4.99
ARTIFICIAL DREAMS.....	4.99
BACKLASH.....	4.99
BAD COMPANY	4.99
CONFLICT	4.99
FANTASY WORLD DIZZY	6.99

**MAIL ORDER PRICES ONLY
SHOP PRICES VARY**

EYE OF HORUS	4.99
FUTURE BIKE.....	6.99
FRIGHT NIGHT	3.99
FORMULA 1 GR. PRIX	4.99
GOLDRUNNER.....	3.99
GRIMBLOOD.....	4.99
ON SAFARI	4.99
JOE BLADE 2.....	4.99
KARTING GRAND PRIX.....	4.99
OUTLAW	4.99

PRO-TENNIS	4.99
STARRAY.....	4.99
TIME BANDIT.....	3.99
TR. ISLAND DIZZY	4.99

**3.5" DISCS
WITH LABELS
40P EACH
MINIMUM ORDER
20 DISCS**

**HALF MEG. UPGRADES
DOWN IN PRICE
WITHOUT CLOCK.....39.95
WITH CLOCK.....49.95
WITH D.MASTER59.95
CLOCK/D. MASTER....69.95
WITH DR. LAIR.....69.95
CLOCK/DR. LAIR79.95
NEW
WITH KICK OFF 2 ...£49.95
WITH KICK OFF 2/CLOCK .£59.95**

**PLEASE ADD
£1.00 P&P
TO ALL ORDERS**

BUSINESS SOFTWARE

PROTEXT V4.2	64.95
PRODATA.....	57.95
PUBLISHERS CHOICE.....	79.95
AMAS MIDI INT & S.....	74.95
DIGICALC.....	26.95
CASHBOOK CONTROLLERS	35.99
DEVPAC 2	42.95
X-CAD DESIGNER	99.99
PAGESSETTER 2	79.95

**AMIGA A500
SCREEN GEMS
INC. 10 BLANK DISCS
£379.00**

**ALSO
FITTED 1 MEG UPGRADE
£415.00**

JOYSTICKS

CHEETAH 125+.....	7.95
PRO 5000	13.95
KONIX SPEEDKING.....	9.95
SPEEDKING AUTO.....	11.95
NAVIGATOR.....	13.95
CRUISER.....	9.50
CRUISER AUTO.....	12.50
JETFIGHTER	14.95
CHEETAH MACH 1	10.50
DATA 1	7.95
MR CRYSTAL.....	15.99
COMP. PRO EXTRA.....	15.95
ERGOSTIK.....	17.99
SUPERBOARD.....	19.99

ACCESSORIES

CONTRIVER MOUSE	27.95
NAKSHA MOUSE	39.95
POWER SUPPLIES	47.95
MOUSE/J. STICK SPLIT.....	7.99
B. BLOCK VIRUS KILLER	19.95
MIDI INTERFACE 2	34.95
MINI AMP & SPEAKERS	44.95
SCREEN FILTERS	15.99
PRINTER LEAD	5.99
JOYSTICK EXT. LDS.....	5.99
4 PLAYER ADAPTOR.....	5.99
SCART LEAD	12.99
STAR LC 10 PRINTER	179.00
DUST COVER.....	4.99
DISC BOX (80-100).....	8.99
STAX DISC BOX (100)	12.50
3.5" DRIVE CLEANER.....	4.95
RIBBONS	FROM 3.25
MOUSE HOUSE.....	3.99
MOUSE MATS	4.99
VIDI (PAL VERSION)	99.00
MONO DIGITIZER.....	24.99
STEREO DIGITIZER.....	34.95
ADDRESS LABELS 1000.....	5.99
T&T MONITOR STAND	18.99
PRINTER STAND	10.99
5.25" EXT. DRIVE	129.00
DISK BOX (Holds 40)	5.99
PHILIPS ARTISTS 2 MONITOR	255.00

**ALL PRODUCTS ARE
SUBJECT TO
AVAILABILITY**

**ALL PRICES INCLUDE
VAT
PLEASE ADD £1.00
TO YOUR TOTAL ORDER
FOR P&P**

**K & M COMPUTERS (AAC)
140 SANDY LANE CENTRE,
SKELMERSDALE
LANCASHIRE WN8 8LH**

**PHONE: 0695 29046
FAX: 0695 50673
24 HOURS**





IDEAS CENTRAL

Firstly I would like to thank you, and the others, for a lovely magazine with all the information an Amiga owner could wish for. I have a few questions that I hope you can answer.

1. Can I buy the actual games that you review at a special readers' price?
2. Why do you only review one or two RPGs per issue?
3. How about more competitions? Maybe you could put them on the review pages with a chance to win a game?
4. Why do you only show half screenshots instead of full shots?
5. Instead of just graphics and sound why not show the playability and difficulty of the game under review?

Casper Jensen, Denmark

Thanks very much for your questions, Casper, and I'll try to answer them as best I can.

1. We need to keep our games in the office as they are collated and used again in future issues, for Small Tips and GTGA for example.
2. The answer to this question is simple: there are just not enough RPG releases per month. We review all those that are released but these are few and far between.
3. With the new look Amiga Action, review competitions will be a regular feature. Not every game will have a compo, only those that score highly in the leagues.
4. As far as I am aware Amiga Action has always shown full screen shots. Sure, there are snip-pet shots but these are balanced equally with the number of full screens.
5. We don't feel it is necessary to give playability and difficulty scores as these comments are inevitably mentioned in the main comment and score box.

BUBBLE BOBBLE BLUES

My problem is Bubble Bobble. I've tried everywhere and I can't find it. I've had it on order for several weeks and have now been told that I can't have it cause it is unavailable.

What do you suggest? I would like to get hold of it for my husband as it is one of his old favourites.

Mrs Lewis, Avon

Unfortunately, what you have been told is true, Bubble Bobble is no longer available and has been

removed from production. I don't even think you are going to be able to find a mail order company who can offer it you.

My advice would be to advertise in your local paper and hope that an Amiga owner reads it who has the game. Or maybe one of our readers can help? Sorry, but this is all I can suggest.

TIZ OVER VIZ

With reference to issue 17 and your feature on the new Viz product from Virgin I must confess that I was totally disgusted with what I saw. Although I read Viz magazine regularly, I do not condone the number of provocative screen shots and language in your feature.

I have an 11-year-old brother who, if he saw this, may cause a great deal of uncalled for embarrassment not only to my family but to your magazine. Please, do not print anything similar again.

Apart from this gripe, I think you do an outstanding job in covering the Amiga and the magazine's new look complements this well.

Philip Smith, Kent

I fail to see anything provocative about the screenshots and you'll probably find that your brother has seen Viz at school. These are only graphics remember and look pretty tame if you ask me.

As for the language, there is really only one bad word and I should think that, once again, your brother hears this at school and has probably used the word himself. I know I did when I was his age.

Still, this article has obviously upset you so we apologise.

AN OLD FOGEY WRITES

This is a letter from an old foguey (27). I've been into computers right from the ZX81 days but now I have moved on to the humble Amiga.

None of my previous computers used the disk system and I am in a little confusion as to the meaning of the expression 'boot'. Please no jokes about football, rugby or anatomy.

Also, why the big price difference in RAM expansion packages? Are Commodore just a bunch of greedy sods?

One more thing. Has Asteroids been converted for the Amiga or is there anything similar? I like the mag and Mean 18 was a great coverdisk.

J. Richardson, Lancs

When you boot up your computer all you are doing is starting it. When you put a game into your drive the game boots up. All this means is that it loads in. The Workbench has an auto boot system as does most software, which means that it automatically loads as soon as you place it into your disk drive. Simple, isn't it?

Different companies offer different prices for RAM upgrades but the cheapest half meg upgrade can be brought from Power Computing costing around £40. Power Computing are on 0243 273000.

Finally, Asteroids has been converted to the Amiga and is called Blasteroids, written by Imageworks.

I'VE CAUGHT A VIRUS?

Having recently purchased an Amiga, I am becoming very concerned at the amount of scaremongery talk about computer viruses. I am sure that Amiga Action has covered this topic before but many new owners would be grateful if you could explain what a virus is and does and how they can be avoided.

Until I read your words of wisdom I have taken the liberty of getting my Amiga inoculated with the MMR jab and the Polio sugar lump.

As I speak, the Amiga is tucked up in bed with a warm blanket and a hot Lemsip! Will this be enough to keep those dreaded viruses away?

E. Gillespie, Dundee

Unfortunately, keeping your Amiga tucked up in bed will not cure this most foul virus infection, inoculation or not. What is needed for total safety is a virus killer.

Viruses are normally transferred through disks. They lie in the disks and then pounce on your computer's operating system and attach themselves, waiting for you to put in a new disk at which time they can leap onto that one and spread.

Fortunately, there is a cure. If a virus is discovered you must turn the computer off for 30-60 seconds before turning on again. This should kill the nasty virus in your Amiga but it may still be on your disks.

We would recommend a virus killer which seeks out and destroys these terrible ailments on your disks. VirusX is an excellent killer. Good luck and forget the Lemsip.

REVAMP REJOICING

Well done folks. Amiga Action is definitely the best mag around for Amiga owners. The League scoring system is excellent and really informative. The coverdisk is also an excellent idea and I am glad that it is here to stay.

Hopefully we'll see a few more in-depth articles in the future as I really enjoyed the Doug Glen interview. Although I liked the covers as they were, I thought the new look cover was excellent.

I'm glad to see that there is a lot more humour in the mag which I believe was severely lacking before. The And Finally page is superb and had me in fits of laughter. It's nice to know that you are human and enjoy a good laugh. I can't wait for the next issue. Well done!

R. Leslie, Hull

Thanks very much for your comments Richard and we'll definitely be bringing a lot more articles in the future. The And Finally page is one of our favourites in Amiga Action as it allows us to let our hair down and have a good laugh.

Now that the second issue of the new look Amiga Action is on the shelves there should be no excuse for not writing in and telling us what you think. So get your pens to paper!

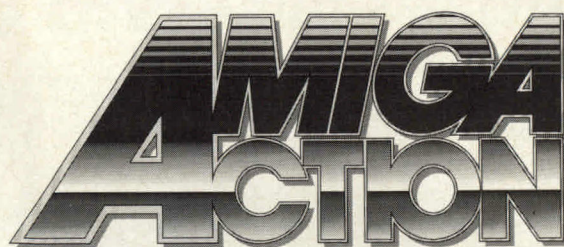
Hopefully we will be able to tell you, on the strength of the returned voting forms, whether the review percentage score will stay or go. Either way, it's your decision. See you next month.

Stephen White, Talk Back, Amiga Action, Interactive Publishing, Europa House, Adlington Park, Nr. Macclesfield, Cheshire SK10 4NP.

Talk Back

ADVERTISERS' INDEX

17 Bit Software.....43	Media Direct.....76
Airflow Communications...109	Mirrorsoft.....7
Aliens.....101	NBS.....111
Byte back.....65	Ocean.....IFC,1,11,IBC
Castle.....105	Ocean Media.....19
Contriver.....71	Raven Graphics.....64
Crazy Joes.....64	RC Simulations.....101
Dial a Quiz.....25	Silica Shop.....75
Diamond.....52-55	SKMarketing.....89
Domark.....2	Software City.....26
Evesham.....83	State of the Art.....39
Gordon Harwood.....34-37	Strategic Plus.....111
Guiding Light.....64	Turbosoft.....46,47
Intermediates.....23	US Gold.....4,5,13,21,OBC
K & M Computers.....107	Voltmace.....76
Krisalis Software.....9	Westoning.....111
KYC Discs.....93	Worldwide Softwar.....58
Legend.....77	WTS Electronics.....93, 101
M & S Games.....93	



NEWSAGENTS ORDER

Please reserve a copy of Amiga Action magazine every month until further notice

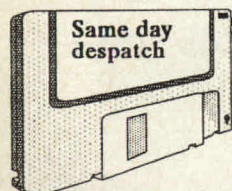
- ☐ I will collect
☐ I would like it delivered to my home

Name.....

Address.....

Postcode.....

Note to Newsagent: Amiga Action should be available from your local wholesaler. If not contact Carolyn Wood on 0625 878888



ACTION PACKED!



TOP 30 CHART

HARDWARE

DISKS

UTILITIES

WE CANNOT PUBLISH OUR PRICES - OUR 'COMPETITION' WOULD GO BALMY!!

WE CAN HOWEVER, OFFER YOU A CATALOGUE OF THE CHEAPEST, FINEST QUALITY GAMES, UTILITIES AND HARDWARE ON THE MARKET FOR YOUR AMIGA.

WRITE NOW FOR YOUR FREE CATALOGUE - YOU'LL BE IMPRESSED!!

PLEASE WRITE FOR OUR 1991 'ACTION PACKED' CATALOGUE

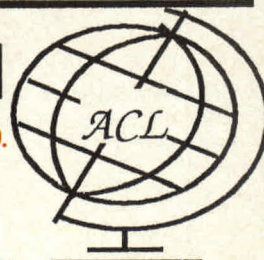
ALL PRICES INCLUDE VAT. DELIVERY IS FREE ON ALL ORDERS OVER £10.00.

All products supplied are fully 'Money-Back or Replacement' Guaranteed. Please write to:

Airflow Communications Limited, P.O. Box 913, Milton Keynes, MK3 7YP.

SAME DAY DESPATCH

ACCESS & VISA ACCEPTED.



Slow off the mark? Subscribe to Amiga Action now and get off to a flying start...



Why not have your copy of Amiga Action delivered regularly to your door by your local newsagent? How? Just take the trouble to fill in the coupon below and we'll do the rest, all for the bargain price of £24!

And just to make the offer even more attractive we'll throw in a freebie copy of Team Suzuki, Gremlin's superb motor cycle racing simulation!

Or, if you prefer the thrills and spills of four-wheel rally driving, you can opt for Gremlin's exciting Toyota Rally instead.

TELEPHONE HOTLINE - 051-357 1275

We're here anytime day or night to take your order and speedily despatch your chosen free game. Just phone the hotline number and quote your name, address, credit card number and choice of free game - it couldn't be easier! We accept all major credit cards.



ORDERING FREE BY POST

Fill out the coupon below giving details of which games you require and the method of payment that you wish to use (N.B Cheques should be made payable to Interactive Publishing). Then send the coupon to:

**Database Direct, FREEPOST,
Ellesmere Port, South Wirral,
L65 3EB. Telephone 051 357 1275**

You do not need to put a stamp on the envelope if you live in the UK.

Okay, you've got yourself a deal! My choice of free game is

(Tick appropriate box):

☐ Team Suzuki

☐ Toyota Rally

Select appropriate box

New Sub Renewal

I live in the United Kingdom (£24).....

☐

☐

I live in Europe or Eire (£34)

☐

☐

I live outside Europe (£40)

☐

☐

☐ I would also like to subscribe to the cover disk (£12 inc VAT)

Please indicate payment method:

☐ Visa

☐ Access

☐ Postal Order (UK Only)

☐ Cheque (UK only)

Credit card number

Name

Address

Post code

Strategic Plus Software



Available on the Amiga NOW !!
Also Harpoon additional programs
Battleset #2 "North Atlantic Convoys"
and a Scenario Editor

Flight Simulations - Strategy
Sports Simulations - Role Playing
Wargames - Adventures
Sci-Fi Adventures

VISIT our SHOP in Hampton Hill
or send £2.50 for our Extensive CATALOGUE.
Mail Order and Overseas orders welcome.

Phone 081 977 8088 Fax 081 977 4822
28 D&E The Courtyard, High Street, Hampton Hill, Middx. TW12 1PD.

WESTONING LTD

EVEN LOWER PRICES!

3 1/2 DS/DD	3 1/2 Sony Bulk	5 1/4 DS/DD
50£17	50£20	50£12
100£30	100£38	100£20
250£72	250£90	250£47
500£140	500£175	500£90

HD Price Double

HD Price Double

PRICES INCLUDE LABELS ETC.

3 1/2 Lockable Box

40 Cap£4.00
80 Cap£4.50
150 Cap£12.50

5 1/4 Lockable Box

50 Cap£4.00
100 Cap£4.75

★ NO QUIBBLE GUARANTEE - FOR LIFE!

ADD £4 P&P OR £9 NEXT DAY DELIVERY

AMIGA

Screen Gems.....£349
First Steps.....£499
Class 90s.....£499
Cumana Drive.....£64
1/2 meg upgrade with clock....£35
1/2 meg upgrade without clock£29
1 1/2 meg upgrade with clock..£90
1 1/2 meg upgrade without clock£80



SPECIALS

Star LC20.....£145
Star LC200.....£199
Star LC24-200.....£249
Philips CM8833 Mk II.....£209
Atari Discovery.....£259
Atari Turbo.....£349
Atari 1040 STC.....£419

ALL PRICES INCLUDING VAT

WESTONING LTD

Dept AA3, 12 Sanderson Road, Westoning, Bedford MK45 5JY
Tel: 0525 718668, 0836 775060 Fax: 0525 715789

... and now for AMIGA ACTION READERS

PD EARTHQUAKE

NBS presents

THE RUMBLE RETURNS!

NO BETTER SERVICE
NEW BIGGER SELECTION
NORA BATTY'S STOCKINGS????

99p PER DISK

DEMOS

- D222 CRIONICS TOTAL DESTRUCTION (1 MEG) - Some great effects
- D223 BUDBRAIN MEGADEMO 2 - very popular at the recent show
- D224 INDY 500 GAME DEMO - non playable demo of the game
- D225 HORIZON MEGADEMO (1 MEG) - includes best ray traced anim ever?
- D234 SOC. BRIGADE. BOXER - good mega type demo
- D235 SWIV GAME DEMO - playable demo of this great game
- D236 GOLDFIRE ULTIMATE FX - this group continues to improve!!
- D237 REBELS MEGADEMO (1 MEG) - better late than never! Well impressive!
- D238 ANARCHY PRESENTS DEXION PARTY DEMOS 1 - recent good demos
- D239 ANARCHY SMOKE COMPIATION - and some more!
- D377 NEWTEK DYNAMIC HI-RES SLIDESHOW (1 MEG) - piccys from the ads
- D380 ADDAMS FAMILY SLIDESHOW - collection from the cult series
- D381 FRAXION FANTASY SLIDESHOW - great presentation, great piccys
- D382 DESERT ISLAND SLIDESHOW - collection of good piccys
- D386 BLOODSPORT SLIDESHOW - for oriental sports fans!
- D390 LIVE CORRUPTION-NAPALM DEATH SLIDESHOW - heavy!!
- D555 BATMAN THE MOVIE ANIMATION (1 MEG) - good funny cartoon movie!
- D557 DYNAMITE ANIMATIONS 3 (1 MEG) - good collection of anims
- D559 MAGICIAN AND JOGGER ANIMATIONS (1 MEG) - Ray traced anims
- D560 CAR & UNICYCLE ANIMATION (1 MEG) - brill anim, a must for fans!
- D561 STEVE'S ANIMS 3 (1 MEG) - more of these cute little anims
- D562 STEVE'S ANIMS 4 (1 MEG) - from Steve Packer. (as featured
- D563 STEVE'S ANIMS 5 (1 MEG) - last month)

POWER DEMOS (ALL DEMOS IN THIS SECTION REQUIRE LOADS OF MEMORY)

- P001/2 WALKER DEMO 1 (2 MEG, 2 DISKS)
- P003/4 WALKER DEMO 2 (2 MEG, 2 DISKS)
- P005/6/7 LOST IN SPACE (2 MEG, 3 DISKS)
- P008/9 THE SENTINAL (2 MEG, 3 DISKS)
- P010/11 HEADKICK ANIM (2 MEG, 2 DISKS plus HARD-DRIVE)
- P012/3/4 STATION AT KHERN (2 MEG, 3 DISKS)

More Power Demos just in - Please Call.

MUSIC

- M183 DEXION MUSIC - some great computer music
- M197 GROOVE IS IN THE HEART - good re-mix of chart hit

- M200/1/2 SAE AMAZING TUNES 2 (3 DISKS, 1 MEG) - superb! Showstopper!
- M203 BANGING RAVES 2ND ENCOUNTER - long super house mix
- M211 BLOODSUCKERS: MASS COMPENSATES THE BRAIN - well presented
- M212 MAG FIELDS CHIP MUSIC FESTIVAL - Another huge collection
- M216/7 RAF MEGA MIX 2 (2 DISK SET) - Good quality music mix
- M220 SIROCCO MODULES DISK 1 - nice presentation and good sounds
- M231 CRUSADERS DOES GENESIS - Its Brill - GET IT!!

UTILITIES

- U104 MEGA VIRUS/BOOTBLOCK UTILS - Huge collection of anti-virus tools
- U251 NORTH C v1.2 - latest much requested version
- U254 PASCAL COMPILER - Hmm...something for the cold winter nights
- U262 A-GENE (FAMILY TREE) (1 MEG) - trace your history
- U266 C-LIGHT (1 MEG) - recently praised ray tracing util (why pay more?)
- U267 ELECTROCAD DEMO (1 MEG) - Circuit diagram design tool. No save in demo
- U280 LABEL PRINTER - Helps print your custom labels
- U283 SLIDESHOW CONSTRUCTION KIT - Put your digi piccy in a slideshow
- U284 MESSY-DOS (1 MEG) - Port data files between Amiga/ST/PC
- U287 MED 2.13 - Latest update
- U289 BIORHYTHMS (1 MEG) - Do you feel good today? This will tell you!
- U290 S.I.D. v1.6 - requested improved version
- U505 TO U508 SOUNDTRACKER SAMPLE DISKS - Instrument disks
- U509 SOUNDTRACKER SAMPLE DISK (BEATS BREAKS) - great for house tracks

GAMES

- G142 PD GAMES COMPO 3 - Great Pacman plus 2 others
- G143 JEOPARDY (1 MEG) - version of board game Risk!
- G153 TRAIN SET (1 MEG) - Your own Clapham Junction?
- G154 BATTLEFORCE (1 MEG) - Strategy battle game
- G155 SUBCULTURE GAME DEMO - "Privateware" Level 1 of a good horizontal silky smooth, machine coded, scrolling shoot em up. If you like the game, buy from author!

FISH, T-BAG, AND AMOS DISKS

NBS now has in stock around 410 FISH DISKS, 46 T-BAGS and selected disks from the AMOS PD LIBRARY! See Update 6 for further details.

ORDERING DETAILS

Please make cheques/PO payable to NBS and send to:
NBS, 132 Gunville Road, Newport, Isle of Wight, PO30 5LH
Telephone (0983) 821983 Fax: (0983) 821599
Or if you have a Credit card phone or FAX your order to us.
Please remember to include 60p towards postage and packing to total order.
All orders (up to 2kg) despatched by first class post,
please add 30p for recorded delivery.
All used postage stamps donated to "Guide Dogs for the Blind"

NEED MORE DETAILS

NBS PD UPDATE 6 IS NOW AVAILABLE. To obtain your copy please send a stamped addressed envelope (min size 9"x6") and 50p. Pahl you say, why should I send 50p? Because its more than just a list. Each new disk in the library has been given a full review, plus the magazine part of the catalogue contains: hints and tips, articles. Win a colour monitor and 5 memory upgrades, and much more. We wanted to stop it, but our customers said NO!

NBS is a well established mail order company, using commercial duplicating equipment. In the last 10 months we have processed over 11,000 orders. We provide THE BEST mail order service available, and we have literally hundreds of letters from customers praising our service, many of them complaining about other PD libraries. If you are paying over the odds, (and many of you are) or waiting weeks... try NBS.

WE ALSO SUPPLY THE FOLLOWING

Star LC10 Printer Ribbons...Black £3.30	100 Cap Lockable Storage Boxes...£7.95
Colour £5.75	Exclusive Night-Cat Picture Labels.....
LC 24/10 printer ribbons (Black).....£4.95	15 for £1.00
CITIZEN SWIFT 24/1200 printer ribbons (Black) £4.95	100 for £5.00
Disk Labels (wrap round).....30 for £1.00	Unbranded Disks (DS/DD Guaranteed)....
200 for £5.00	50p each
1000 for £15.00	100 for £40.00

AND FINALLY...

ALL OUT FOR THE WEEKEND

Hooray! It's Saturday. Time to leave the humdrum life that we all lead at Amiga Action and take to the streets. Forget the Amigas, forget the troublesome hard disks and virused floppies, forget the Maxpax coffee and constantly ringing phones.

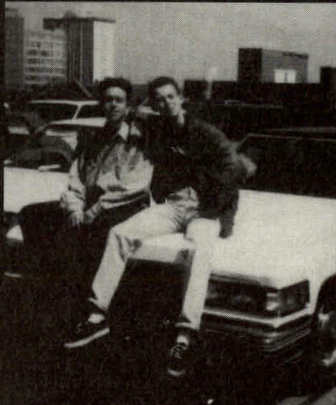
First of all it's all round to Doug's house. His girlfriend opens the door but we can smell his mouldy body from a mile away. The pungent aroma takes us up



the two flights of stairs and into a bedroom more sinister than Diablo's bowels. Although the smell leads directly to a pair of Doug's underpants we soon spot the jug-eared little fink cowering under his bedclothes. On pulling back the bedclothes we are all witness to a foul and demonic sight - DOUG!

With Doug only half dressed we pick up the rest of our mates

and head out for the town in Jug's Cadillac. Big Ears performs the customary jokes of emitting wind and then locking all the windows so



that we all die of asphyxiation and sticking his fingers up abusively at any passers-by. Our faces turn as red as beetroots and we immediately start to wonder if coming out with Doug was a good idea.

We decide to get some lunch and then pull over near a pond in order to intimidate some ducks. Doug sticks his fingers up at them but there is no response. Jane picks up some pebbles and throws them at the ducks. She may look as if she's feeding them but this is a front put up to hide her sinister ambitions one of which is duck pie. The evil witch cackles and makes strange shapes with her hands and



one by one the ducks become frogs.

We decide to head back into town and leave the Caddy behind as we are all getting a bit naffed with keep having to give Doug tenners for petrol. We decide that we will take a spin in Jane's Fiesta. THIS IS A BIG MISTAKE!

Jane takes this too literally and myself, Jane and Ian Tindale all end up as Swiss cheese on the highway. We all climb out of the car safely but I have to leave my leg behind while the she-devil whimpers about a few pieces of glass that grazed her knee. Ian receives head wounds that almost make him sound sensible. As we are being taken to hospital in an ambulance that is going to cost us, we all start to see the funny side and have a good chortle. Unfortunately, Doug visits us later on and makes us all feel pretty suicidal.

CREATED BY...

Interactive Publishing Ltd, Adlington Park, Macclesfield, Cheshire, SK10 4NP
Tel (0625) 878888 Fax (0625) 879966

Publisher:
Hugh Gollner

News and Reviews Editor:
Steve White

Art Editor:
Jane Gollner

Production Editor:
Alan McLachlan

Staff Writers:
Doug Johns, Alex Simmons,
Jason Simmons

Photography:
Stephen Hepworth

Advertising Manager:
Jane Conway
Tel (0625) 859555 Fax (0625) 879967

Advertising Sales Executive:
Nikki Taylor Tel (0625) 859555

Personal Assistant to Mr Gollner:
Carolyn Wood Tel (0625) 878888

Systems Manager:
David Stewart

Commercial Director:
David Hirst

Reprographics:
Matchpoint

Printed by:
Carlisle Web Offset



SO THIS IS JANE GOLLNER!

The response to the Aaah! Could it be Jane? compo was excellent and all of the entries were realistic and some just a little too forgiving. After many hours of scrutiny and comparison we eventually decided on the winner.

The winner of the excellent Team Suzuki racing game from Gremlin Graphics Software is (fan-fare of trumpets) Richard Leach from West Yorkshire. Well done Richard and we hope you enjoy the game.

That's it for this issue. There were many other excellent entries and thanks go to all of you who submitted your artwork. Watch out in next month's back page for yet another And Finally... compo.



AND FINALLY...

Amiga Action doesn't usually involve itself with inter-magazine feuds but this time a certain magazine (mentioning no names) is about to come under the crushing hammer of Amiga Action justice.

As regards to using the And Finally... heading, we didn't realise that the magazine in question was also using the same title but instead written as & Finally. This was due to the fact that we do not find this mag a worthwhile competitor to Amiga Action and it therefore very rarely ever enters the building. It is obvious on comparing the two pages that ours is far superior in quality and content. We may look like the New Kids on the Block but guess who this reminds us of? Anyway, cheers for the free advert, lads. Bye!



GO Wilek!



No ugly wart-nose is gonna make a monkey out of me! But that's just what that witch has done - one minute I'm the mighty Toki and the next I'm having breakfast delousing my armpits, I can't walk a step without tripping over my knuckles and, oh, there's an overhanging vine - time to swing out sister! But my broken heart is going ape. My beloved Miho (I can't wait to share a banana with her) has been kidnapped and somehow I've got to regain my manhood - until then I'm just swingin' in the rain!

The arcade sensation by Fabtek Inc. is now available for your micro.

ocean

OCEAN SOFTWARE LTD, 6 CENTRAL
STREET, MANCHESTER M2 5NS.
TEL: 061-832 6633, FAX 061-834 0650

SPECTRUM . AMSTRAD CARTRIDGE
COMMODORE CARTRIDGE
ATARI ST . AMIGA

IT'S HARD TO BE A HERO WHEN YOU'RE ONLY 4'6"

Among other things, you'll need to:

- Sedate some piranha poodles.
- Burglarize the governor's mansion.
- Figure out whether the fat voodoo priestess will possess your rubber chicken, smelly fish, or your pack of breath mints!!

THE SECRET OF MONKEY ISLAND™

Lucasfilm™ Games' swashbuckling new graphic adventure lets you trade insults with some of the saltiest seamen to ever sail the seven seas. You've just arrived on Melee Island, seeking fame and fortune. Explaining to everyone who'll listen that you want to be a pirate. Your new pals invite you into their club. Just as soon as you've completed three tiny trials.

If the brigands don't grab you, the graphics will!!

- Point 'n' click interface.
- Sound effects, backed by a captivating calypso and reggae music track.
- 256 colour graphics (VGA).

LUCASFILM™
GAMES™

A DIVISION OF LUCAS ARTS ENTERTAINMENT COMPANY

U.S. GOLD®

Available on: Atari ST, Amiga and
IBM (EGA, CGA, VGA MCGA),
Ad Lib, Roland, MT.

The Secret of Monkey Island™. © 1990 Lucas Arts
Entertainment Company. All rights reserved.
U.S. Gold Ltd, Units 2/3 Holford Way, Holford,
Birmingham B6 7AX. Tel: 021 625 3366.